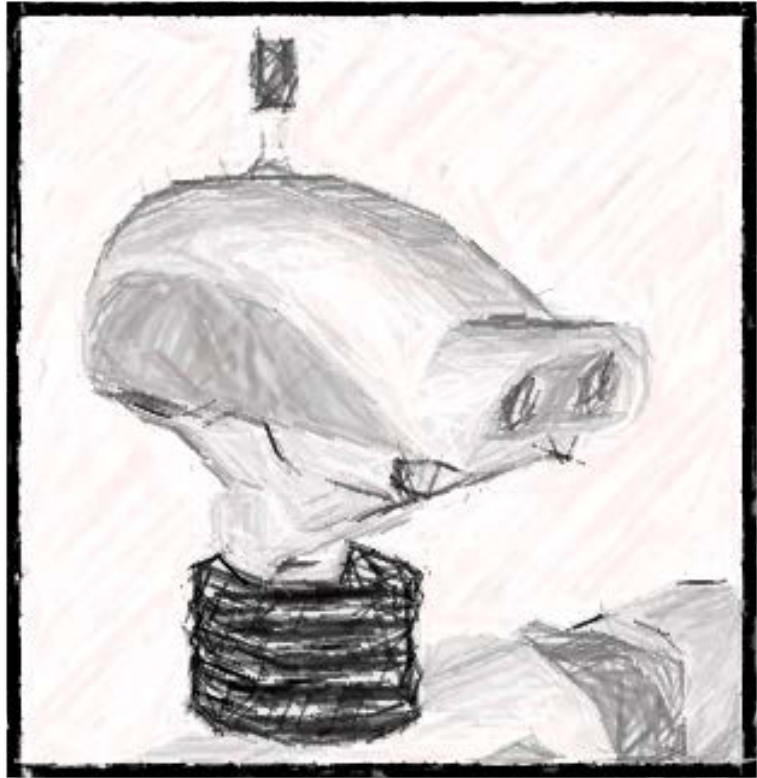




**LUT**

**Lappeenranta**

**University of Technology**



# TIERA

Mobile Assembly and Repair Robot  
For Hazardous Areas

DSc. Tech. Eng. Hamid Roozbahani  
Laboratory of Intelligent Machines  
Lappeenranta University of Technology



# Lappeenranta University of Technology

Lappeenranta University of Technology (LUT) is an international university established in 1969 in Lappeenranta on the shore of Saimaa Lake in Finland. In 2015, the university counts 894 staff members and around 4900 undergraduate and postgraduate students. As all Finnish universities, it is state funded – it received 48.9 million euros from the Ministry of Education in 2015. The university provides numerous areas of study and research such as business management, mechanical engineering and energy.





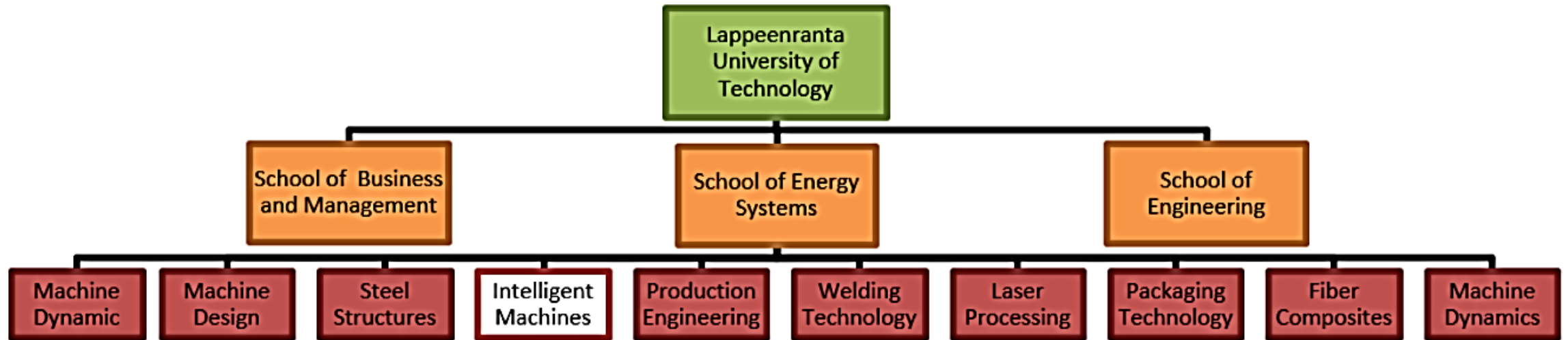
# LUT Sustainable Development Policy

Lappeenranta University of Technology is committed to recognizing its environmental responsibility in all its actions. LUT is the only Finnish university to meet the ISO 14001 standard and environmental is part of the way of thinking and operating of the university. LUT has an environment policy since September 4th, 2013, meaning that the environment responsibility is taken into account in every university's activities such as scientific research, academic education, societal interaction or support services. The environmental policy sets goals for the university and commits it to maintain and develop its management of environmental issues and to educate its staff about it.





# Laboratory of Intelligent Machines



How it all  
started . . .

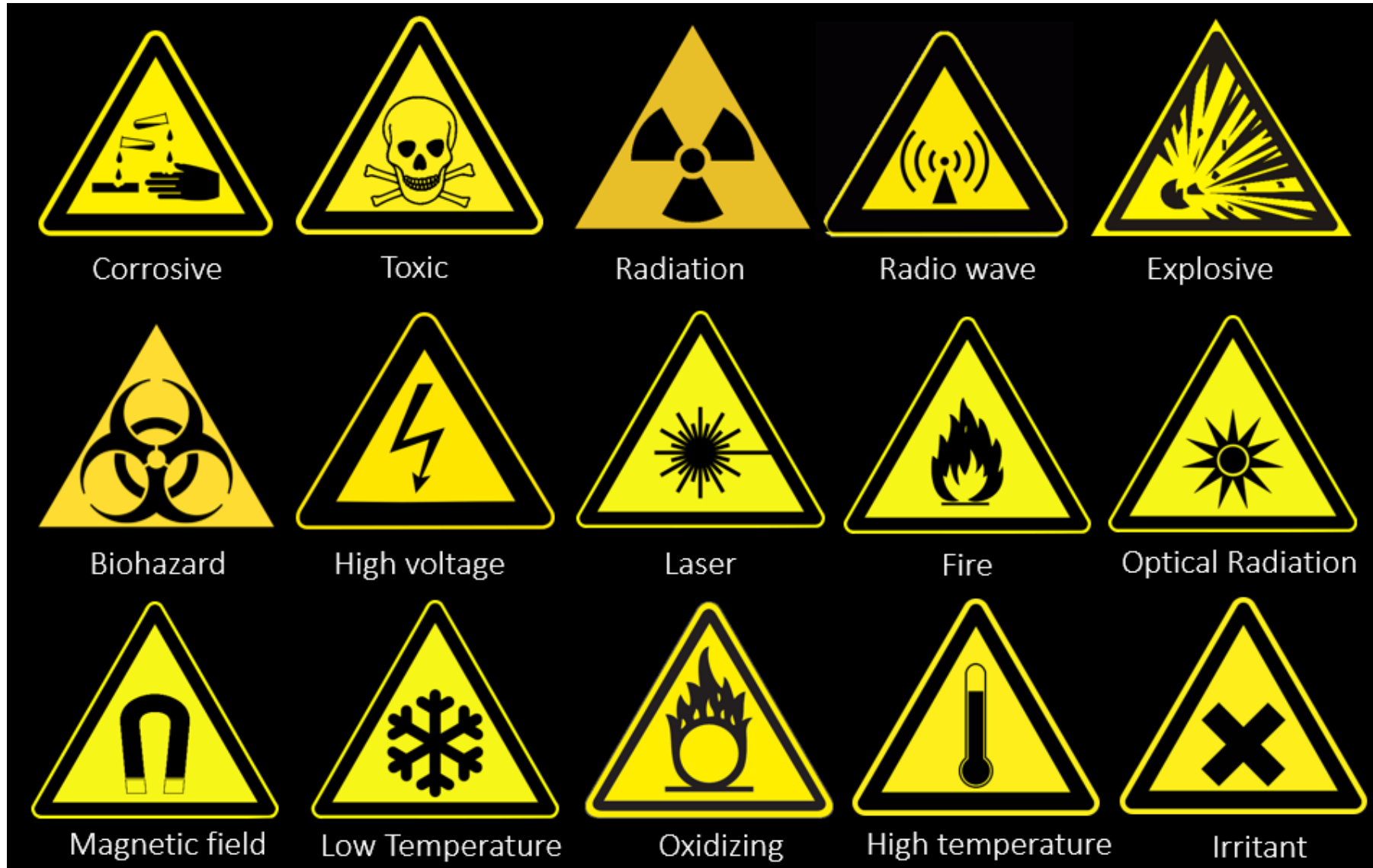


# HERO 50

## Fukushima Daiichi nuclear disaster - 11 March 2011



# Hazardous Environment





# Statistics

	Accidents at work involving at least four calendar days of absence from work			Fatal accidents at work		
	Total	Male	Female	Total	Male	Female
<b>EU-28</b>	<b>2 487 794</b>	<b>1 953 554</b>	<b>533 984</b>	<b>3 515</b>	<b>3 362</b>	<b>153</b>
Belgium	49 546	40 451	9 093	46	46	0
Bulgaria	1 768	1 353	415	90	82	8
Czech Republic	36 013	26 820	9 193	104	102	2
Denmark	34 245	26 825	7 292	43	42	1
Germany	709 940	578 076	131 794	473	452	21
Estonia	4 993	3 065	1 928	11	10	1
Ireland	9 794	6 828	2 921	42	42	0
Greece	11 926	9 446	2 480	37	34	3
Spain	281 045	212 968	68 077	273	266	7
France	461 376	353 980	107 396	524	494	30
Croatia	8 844	6 766	2 078	50	50	0
Italy	274 040	219 282	54 758	469	450	19
Cyprus	1 511	1 127	384	7	7	0
Latvia	1 213	875	338	33	30	3
Lithuania	2 303	1 698	605	55	54	1
Luxembourg	6 299	5 378	921	13	13	0
Hungary	16 717	11 879	4 838	60	58	2
Malta	2 190	1 978	212	7	7	0
Netherlands	116 029	89 307	26 722	31	31	0
Austria	56 299	46 731	9 568	137	128	9
Poland	67 472	50 290	17 182	303	284	19
Portugal	109 511	82 685	26 826	162	157	5
Romania	2 889	2 308	581	257	245	12
Slovenia	11 505	9 318	2 187	21	21	0
Slovakia	7 469	5 405	2 064	49	49	0
Finland	34 821	28 042	6 779	32	30	2
Sweden	24 864	18 674	6 189	37	34	3
United Kingdom	143 171	111 998	31 162	149	144	5
Norway (*)	14 855	12 335	2 520	34	32	2
Switzerland	72 106	60 352	11 754	60	57	3

(\*) NACE Rev. 2 Section A and Sections C to N. Non-fatal accidents reported in the framework of ESAW are accidents that imply at least four full calendar days of absence from work (serious accidents).

(\*) 2011.

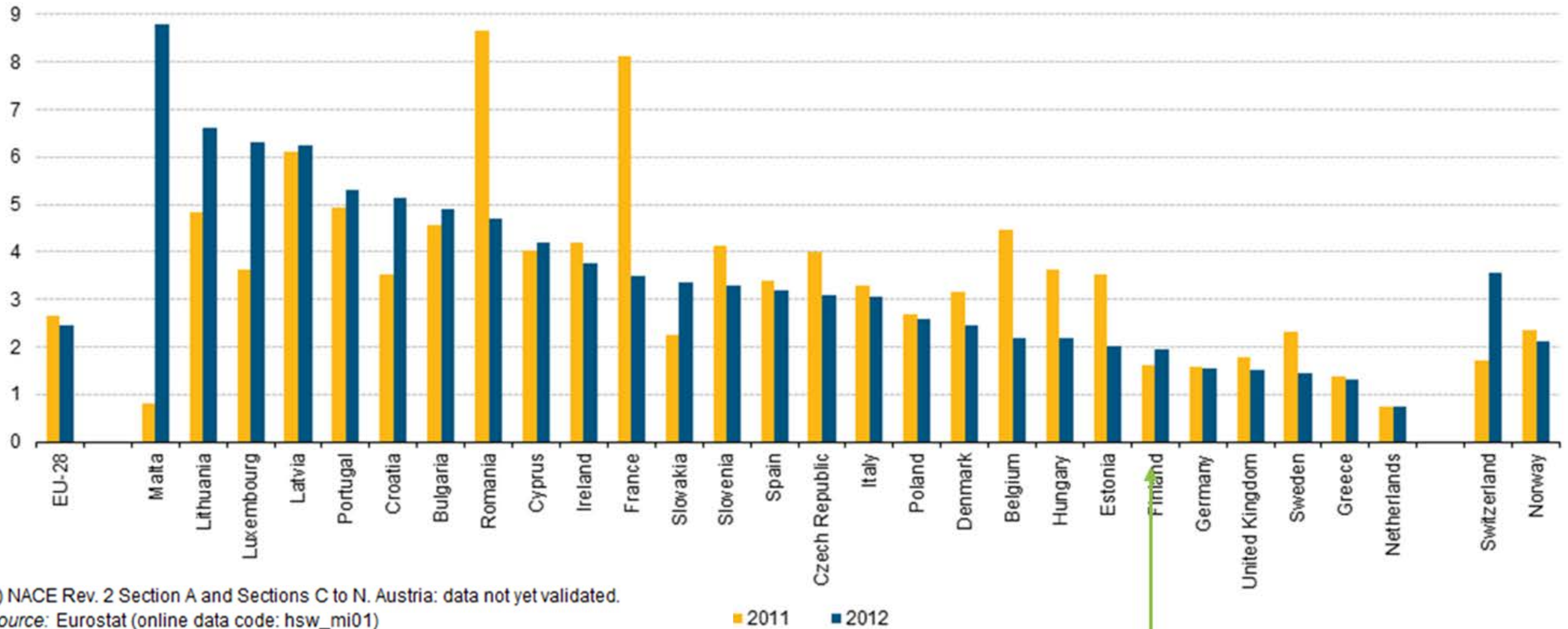
Source: Eurostat (online data code: hsw\_mi01)

## Further Eurostat information Publications

- European social statistics — 2013 edition
- Health and safety at work in Europe (1999–2007)
- Statistics in focus — 8.6% of workers in the EU experienced work-related health problems

# Statistics

Fatal accidents at work, 2011 and 2012 <sup>(1)</sup> (standardized incidence rates per 100 000 persons employed)



## Further Eurostat information Publications

- European social statistics — 2013 edition
- Health and safety at work in Europe (1999–2007)
- Statistics in focus — 8.6% of workers in the EU experienced work-related health problems



# What Market Needs . . .

A reliable product

To Replace Humans

In Hazardous Environments

- A reliable product to replace Humans in places that humans can not perform



# Our Motivation & Market Need

## Our motivation:

- To practice the cutting edge technology available in the field
- To provide a proper base to transfer our knowledge and experience
- To develop a powerful marketing tool which shows our power in the field

## Our First target:

- A mobile robot which is capable of applying assembly and repair

- *Robot Manipulators*

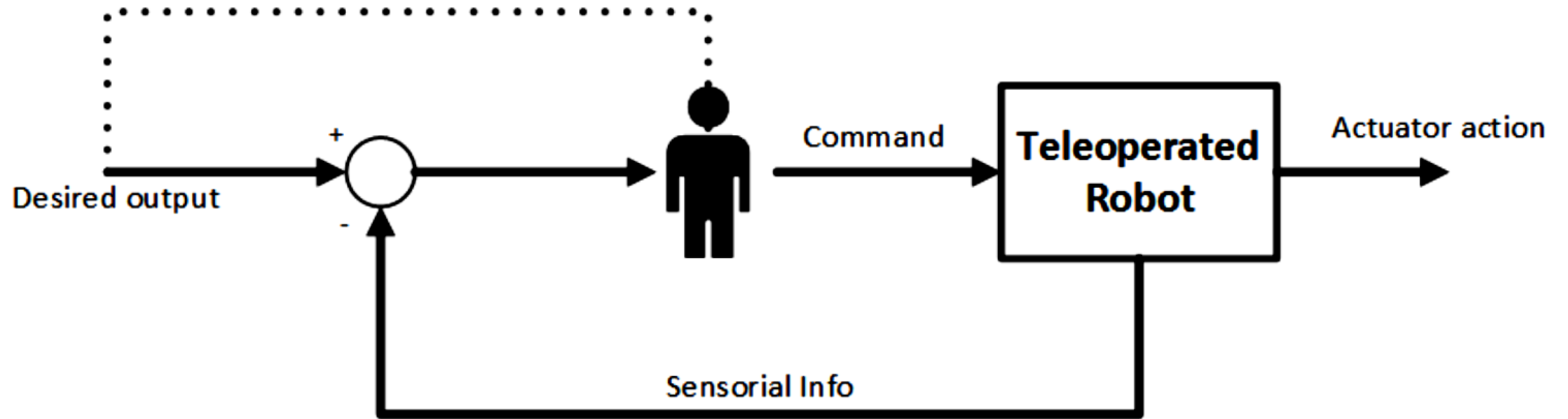
- *Mobile Robots*  $\left\{ \begin{array}{l} \textit{Ground Robots} \left\{ \begin{array}{l} \textit{Wheeled Robots} \\ \textit{Legged Robots} \end{array} \right. \\ \textit{Submarine Robots} \\ \textit{Aerial Robots} \end{array} \right.$

(Kelly, Santibáñez & Loría, 2005, p 3).





# Telepresence concept.



# Primary Potential Applications

- Repair and Assembly



# Other Potential Applications

- Inspection and maintenance
- Cleaning
- Security & Defense
- Logistic system
- Agriculture
- Urban transport
- Entertainment
- Oil and Gas





# Major Competitors



KUKA MOBILE ROBOTICS QUANTEC

# Systems

- Teleoperated mobile robot (Up to 2 Km distance from control station)
- Two UR10 robotic hands equipped with force feedback 3 finger grippers
- Full HD camera system: 3D, on hands
- Sound recognition via human ear models recovers with voice direction capacity
- Voice command capabilities
- Quadcopter station on the back of the robot, HD real-time video for extra vision access
- LiDAR, Gyro, GPS
- Haptic capabilities

**The robot main application: performing assembly and repair tasks in different workspaces; special hazardous environments.**



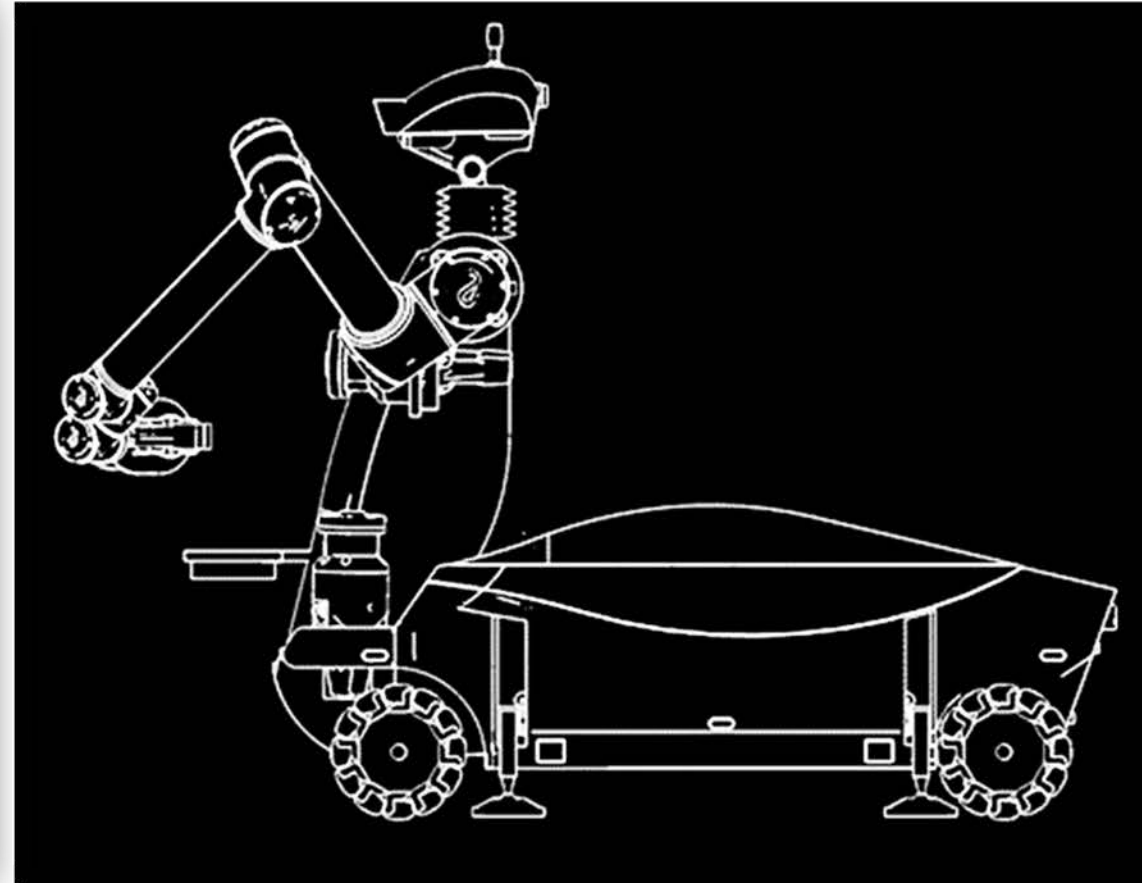
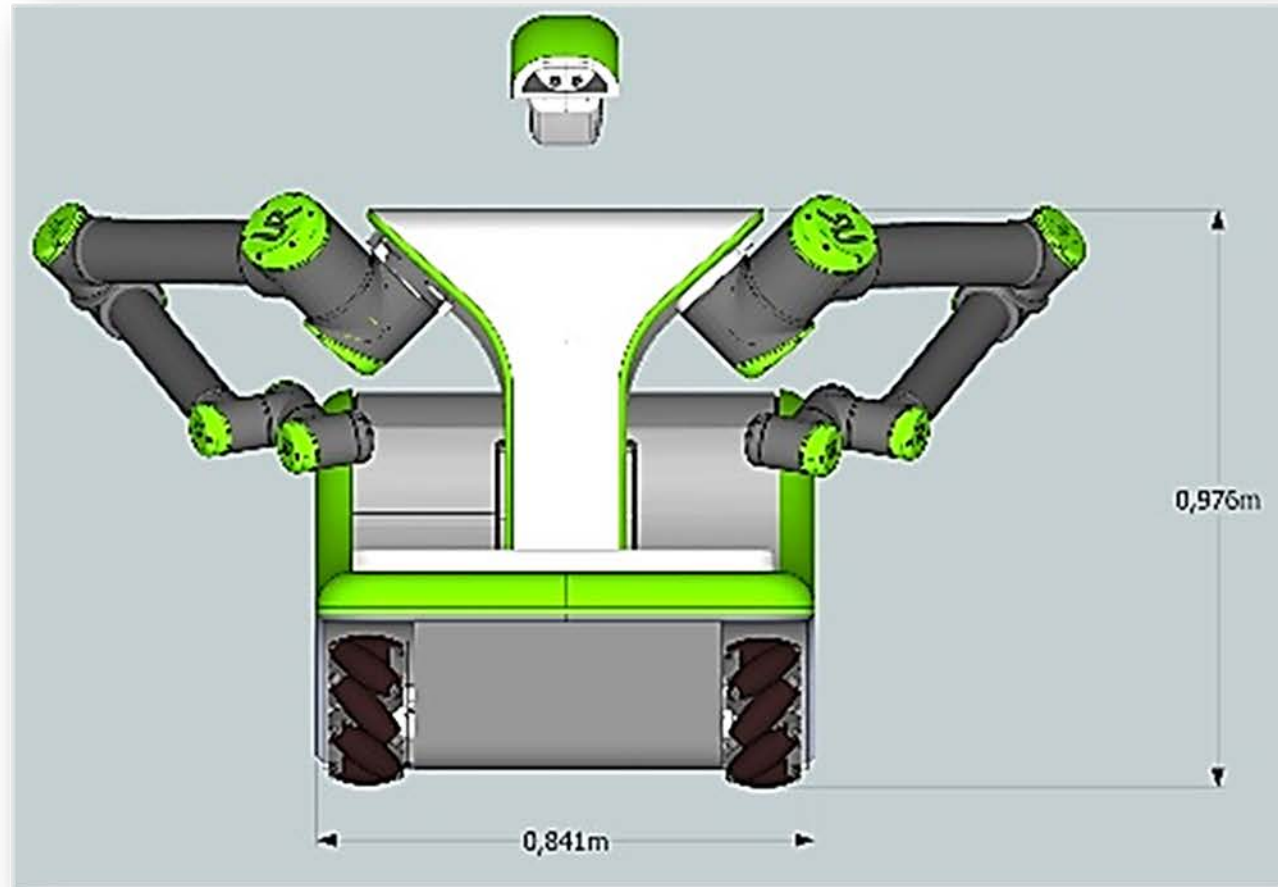
Design



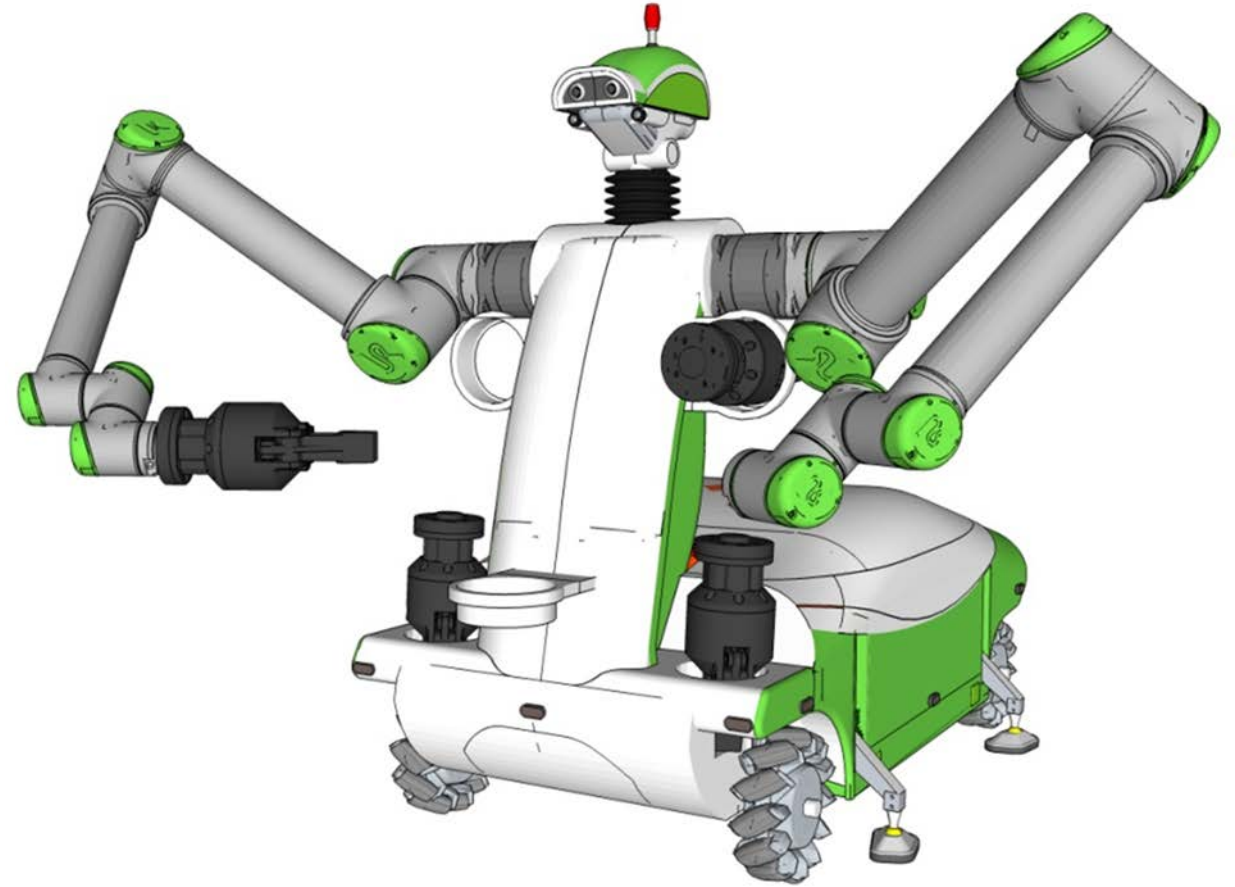
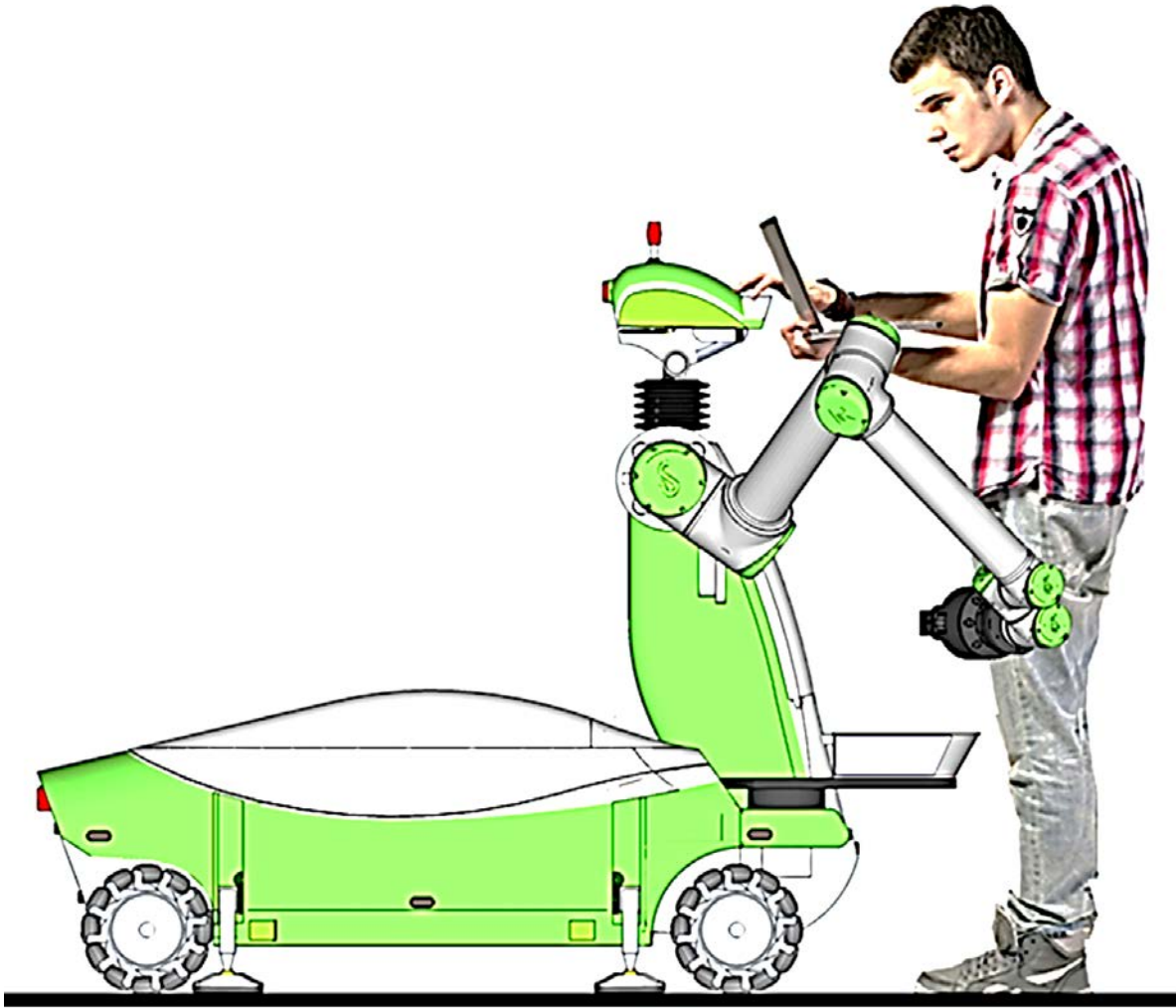
# Design



# Design

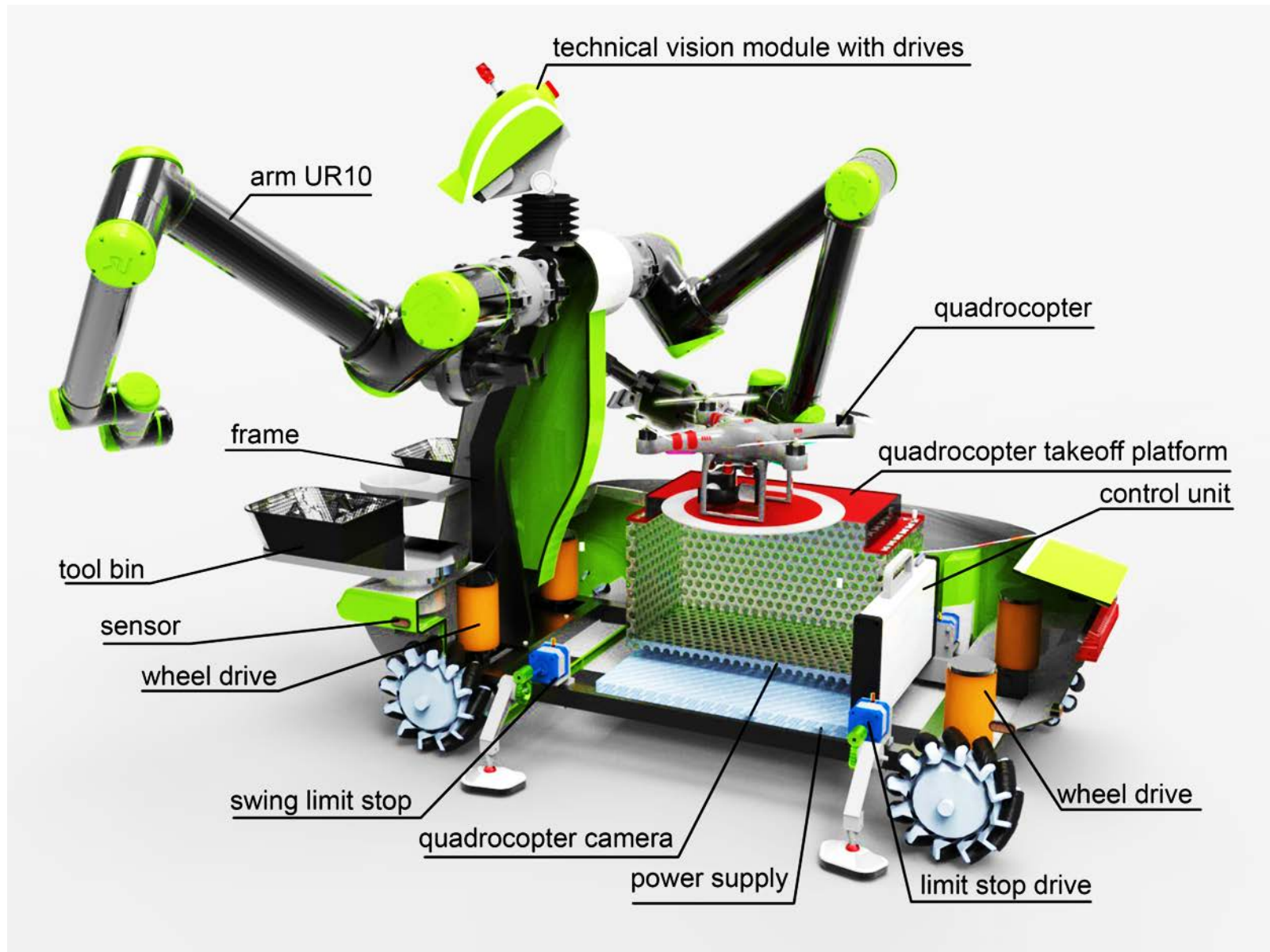


# Design

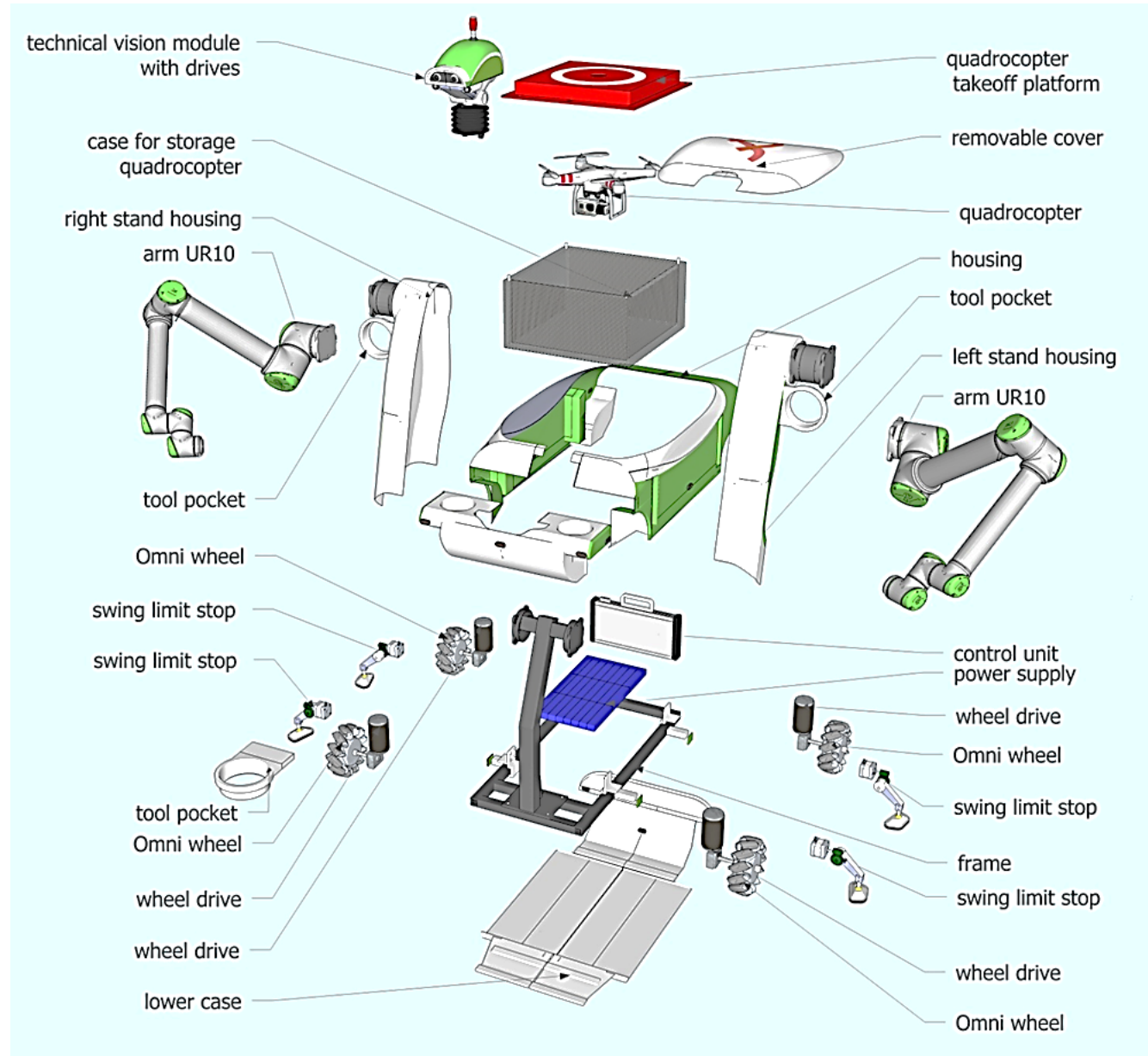




# State-of-the-art



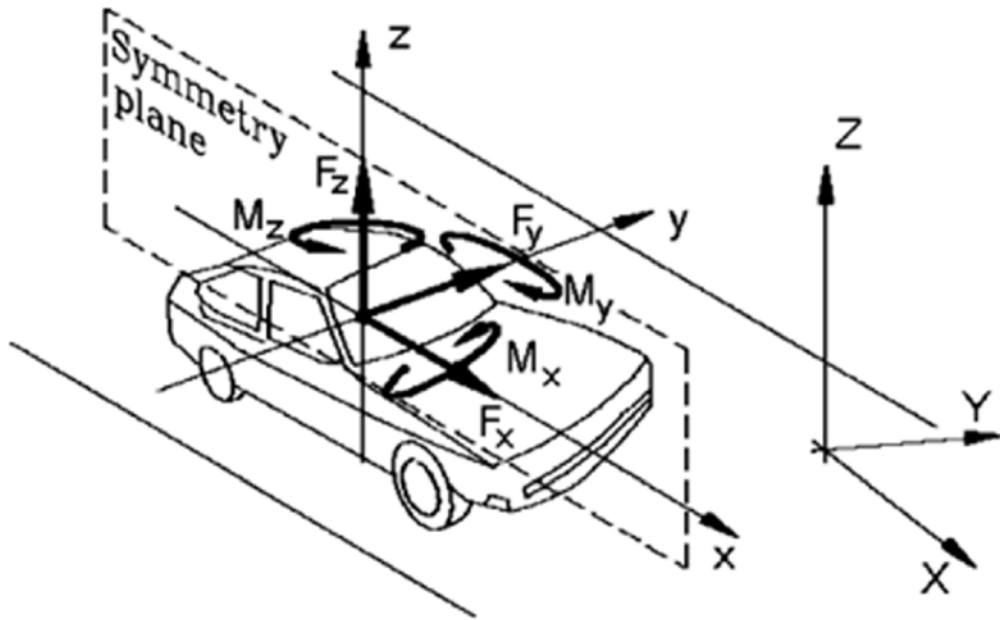
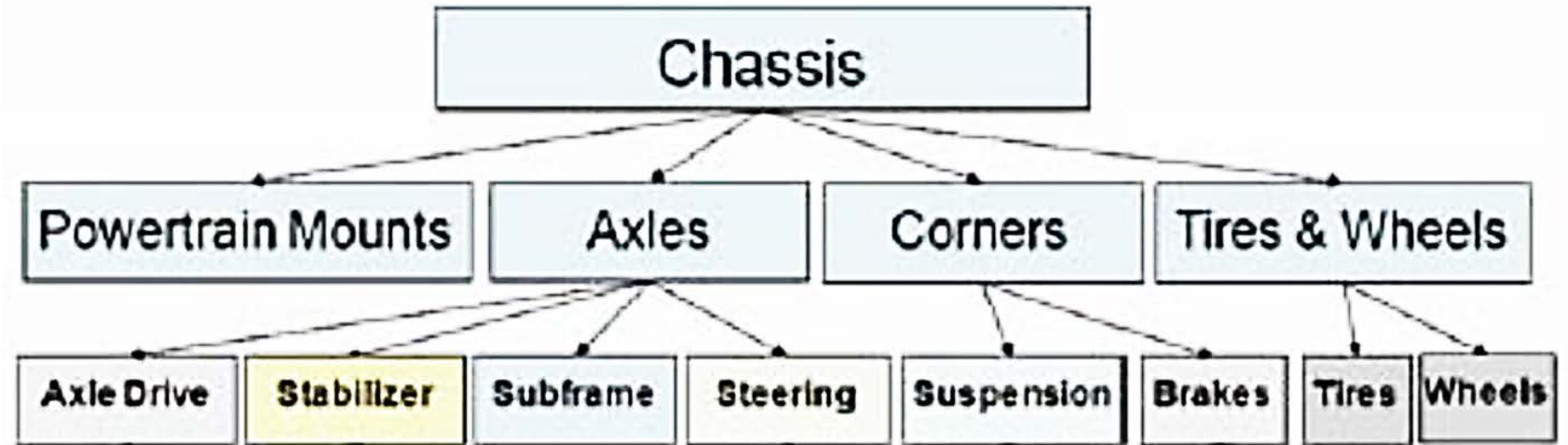
# State-of-the-art



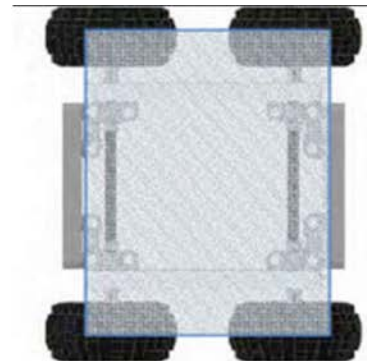
# Chassis



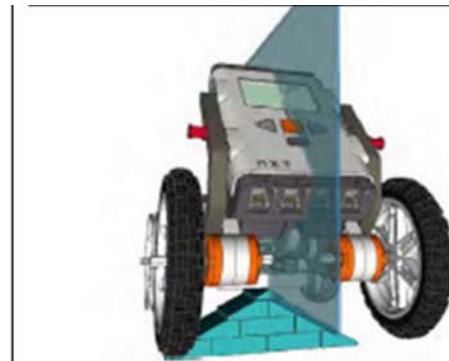
# Chassis



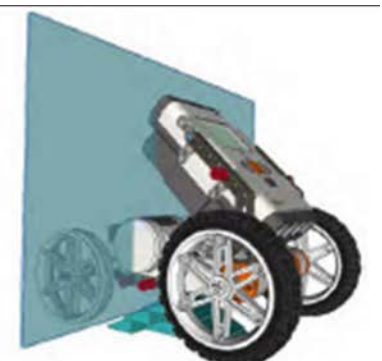
Reference frame, force and moment in dynamic study of the vehicles



(a)



(b)



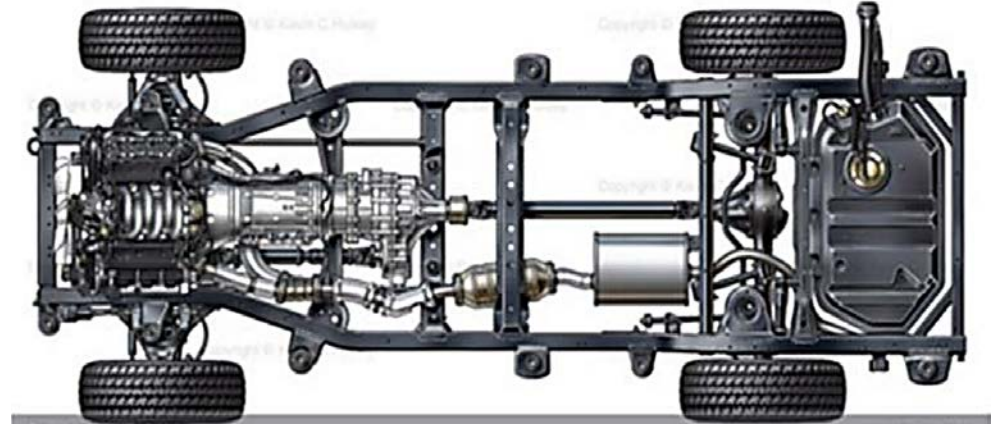
(c)

(a) Wheel base of four-wheel (b) longitudinal balance plane (c) lateral balance plane

# Chassis



Corgi lotus elan back bone chassis



Ladder frame chassis



Jaguar XE monocoque chassis frame



Space frame chassis

# Categories for design consideration

## **Traditional Considerations**

1. Materials
2. Geometry
3. Operating conditions
4. Cost
5. Availability
6. Producibility
7. Component life

## **Modern Considerations**

1. Safety
2. Ecology
3. Quality of life

## **Miscellaneous Considerations**

1. Reliability and maintainability
2. Ergonomics and aesthetics
3. Assembly and disassembly
4. Analysis

# Chassis

Part and other parameter specifications  
defined in the project plan

Chassis Constrain	System parts	Parameters
<b>Two UR 10 robotic arm to be connected similar to human shoulder</b>	UR10 robotic arm	The weight of each UR10 arm weighing 30 kg
		Shoulder height should not be less than 800mm
		They should be placed in front of the robot.
		Each robot arm has pay load of 10 kg.
<b>Provide two robot arm with controller in the mounted space</b>	UR 10 controller	10Kg weight of each arm controller mounted with chassis frame.
<b>Mounted with chassis frame</b>	Battery	16 piece of battery.
		Each battery weighing 2.3kg
		They should compact as a 1 piece.

Part and other parameter specifications  
defined in the project plan

Chassis Constrain	System parts	Parameters
<b>Provide landing space at the top of the chassis frame</b>	Quadcopter	4kg
		Dimension 438*451*301mm
<b>Electronic parts</b>	Advantech, DC/DC converter, arm controller etc.	Provide the space in such a way that they can access any situation
		Space for wiring and extra component that can be required in the future
<b>Frame should be connected with the bearing point provided by modular system designer</b>	Electronic part ,Drive modular system	Chassis frame should be mounted on bearing mounting position.
		Modular system should be inside the chassis frame.
<b>Manufactured by conventional method</b>	Chassis frame	Should not be more than 80kg.
		Length and width should be within 1600*800mm.
		Manufacturing process may be laser cutting, CNC milling, welding or other available process
		Low cost
<b>Mass of overall robot</b>		Should not exceed more than 300Kg



# Weight Calculation

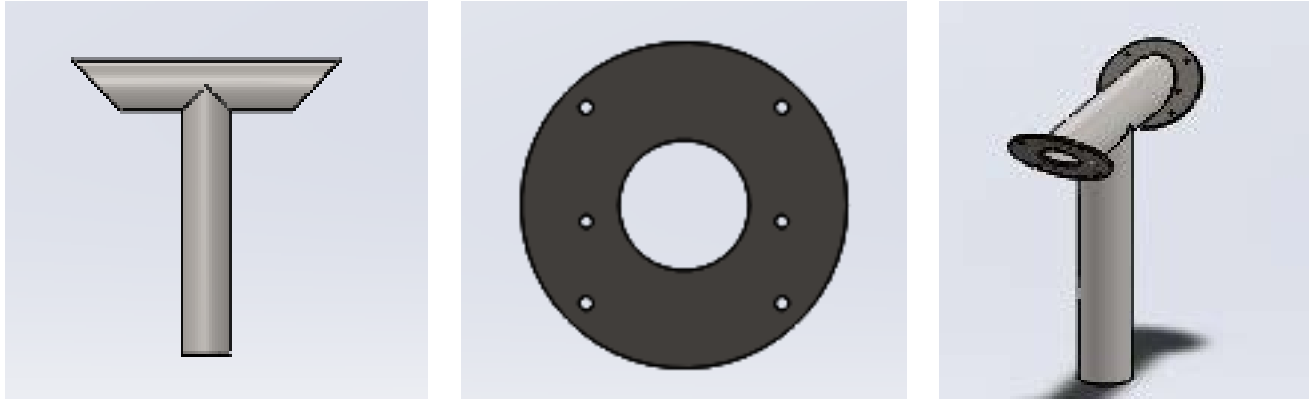
## Weight from drive traction system

Part name	Mass per part* number of parts	Total mass(kg)	Weight (N)
<b>Gearhead</b>	3*4	12	117.6
<b>Motor</b>	2.4*4	9.6	94.08
<b>Controller</b>	0.33*4	1.32	12.936
<b>Brake</b>	0.18*4	0.72	7.056
<b>Coupler</b>	0.92*2	1.82	17.836
	1..08*2	2.16	21.168
<b>Gear box</b>	4.5*4	18	176.4
<b>TimkenTapered bearing</b>	3.2*4	12.8	125.44
<b>Mechanum wheel</b>	7.2*	28.8	282.24
<b>Others</b>		3.2	31.36
<b>Total</b>		90.42	886.116

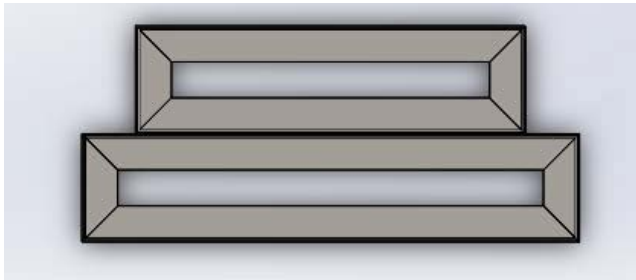
## Weight and dimension of robot arm, controller and DC/DC converter.

Name	mass* number of parts	Total mass(Kg)	Dimension in mm
<b>UR 10 robotic arm</b>	30*2	60	1300 length and base diameter 170
<b>UR 10 arm controller</b>	10*2	20	426*196*194
<b>Advantech computer</b>	4*1	4	220*210*196
<b>Battery</b>	2.3*16	36.8	203*114*61
<b>DC/DC converter(48V)</b>	1.94 *4	7.76	295*127*41
<b>DC/DC converter (12V)</b>	0.48*3	1.44	159*98*38
<b>Inspire 1</b>	2.935*1	2.935	438*451*301
<b>Total</b>		135.935	

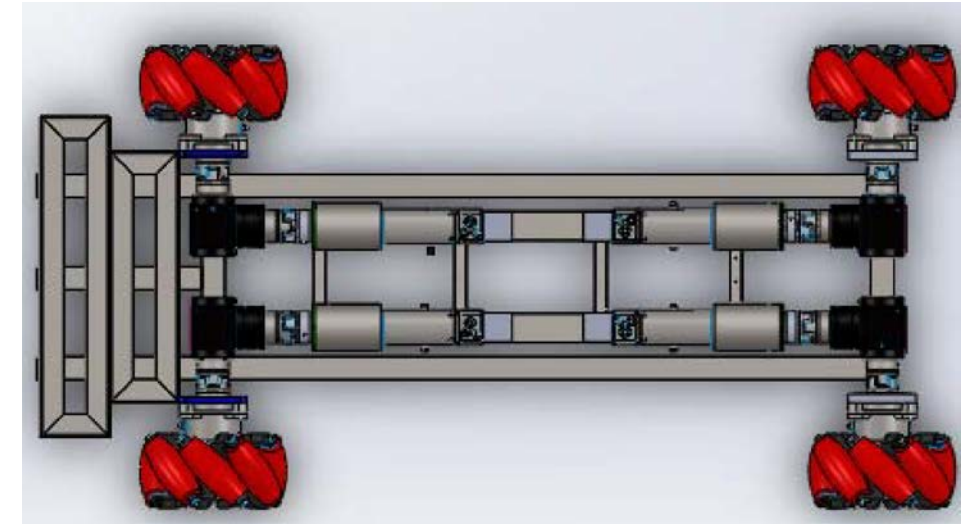
# Chassis



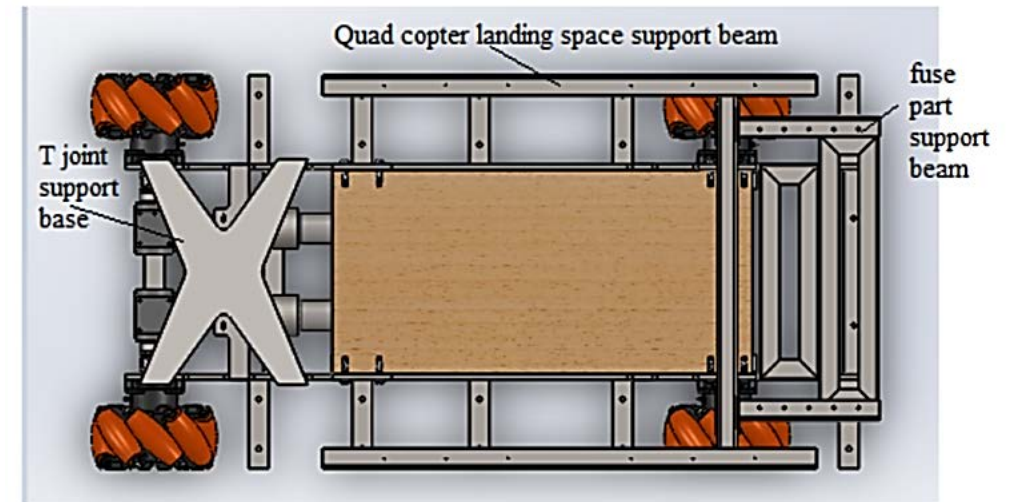
3D-CAD model of (a) tubular joint (b) UR 10 robot mounting point  
(c) Assembly of T-joint with UR 10 mounting part



Battery place in chassis frame

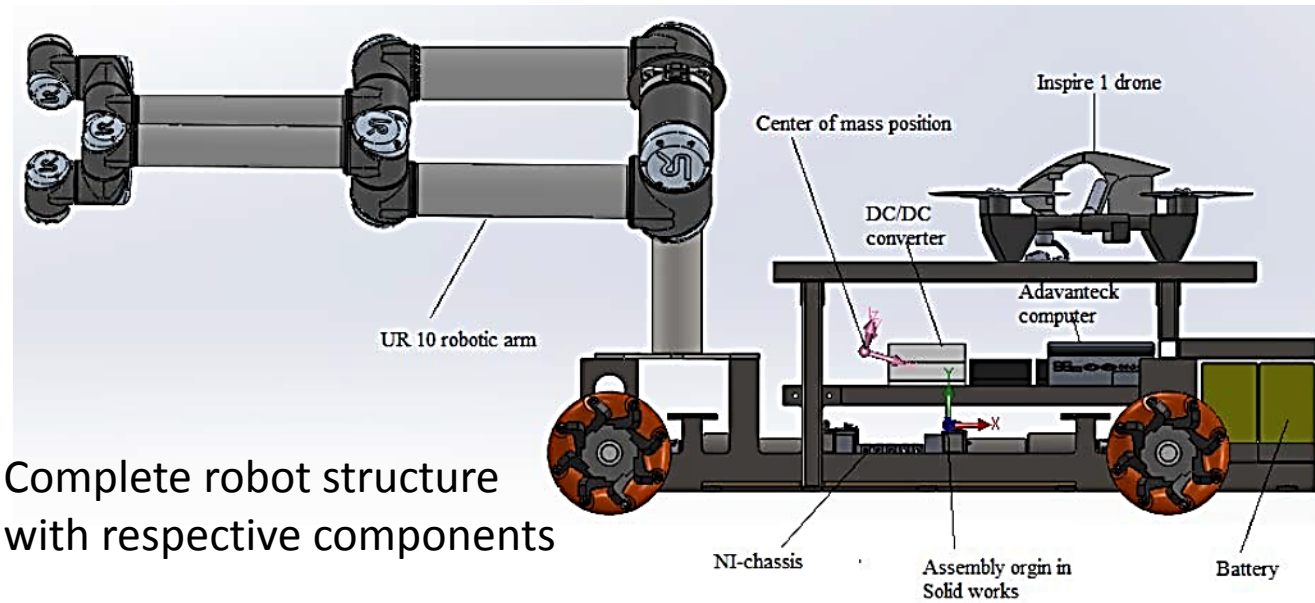


Ladder chassis frame for robot

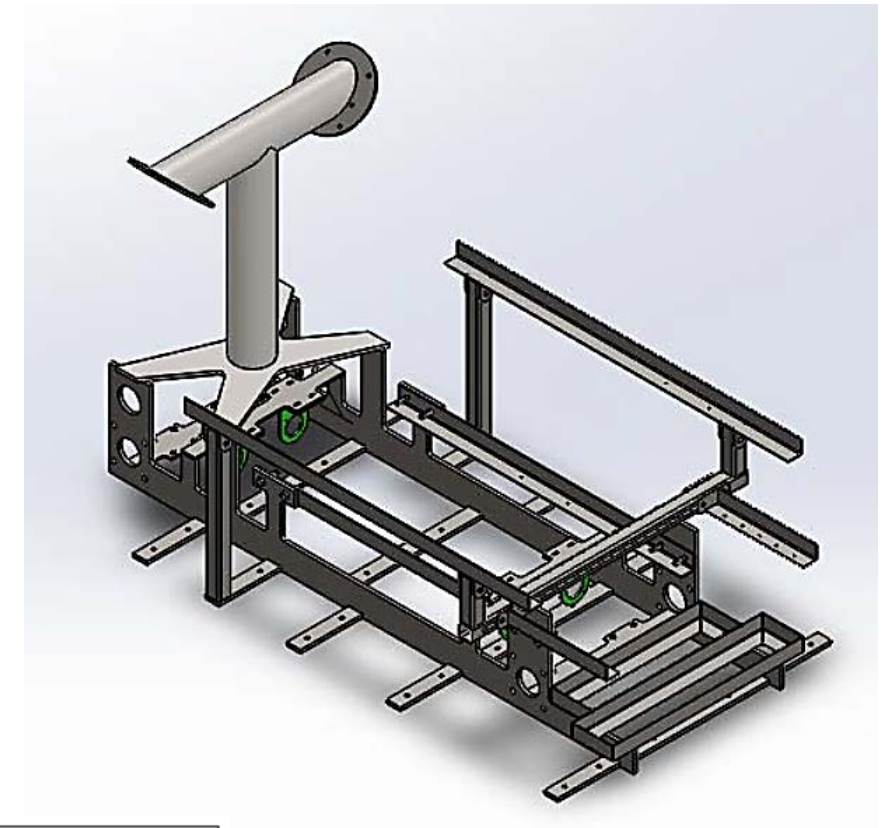


Chassis frame extended with landing space for quadcopter and T-joint

# Chassis



Complete robot structure with respective components



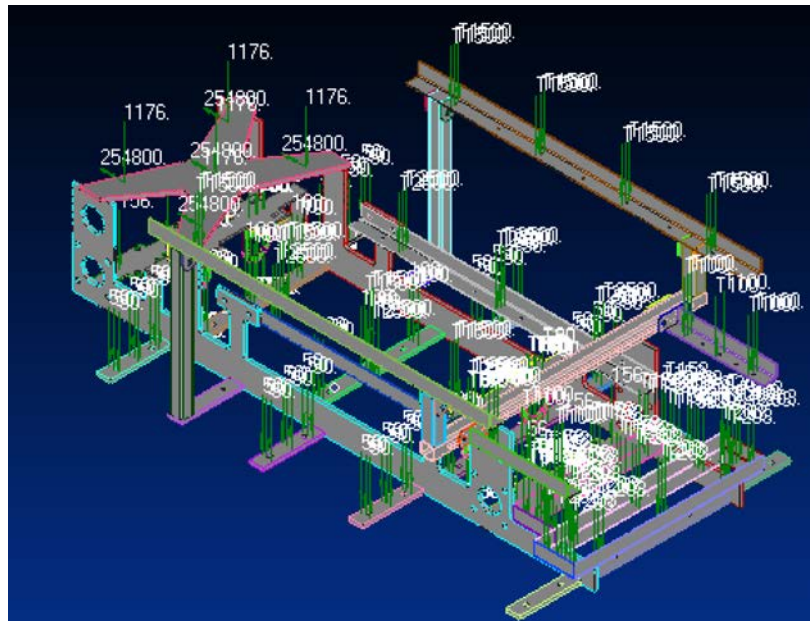
Speciation	Result and process
Position of center of mass	528mm back from front wheel center, 345 mm toward center from front right wheel, 338mm from ground level.
Total chassis frame mass	Around 80.50Kg from Solid-works mass calculation.
Overall robot dimension	1597 length and 800 mm width and 950mm height.
Manufacturing and joining process	Welding, machining and cutting
Overall robot weight	Around 300Kg

General result for chassis frame design

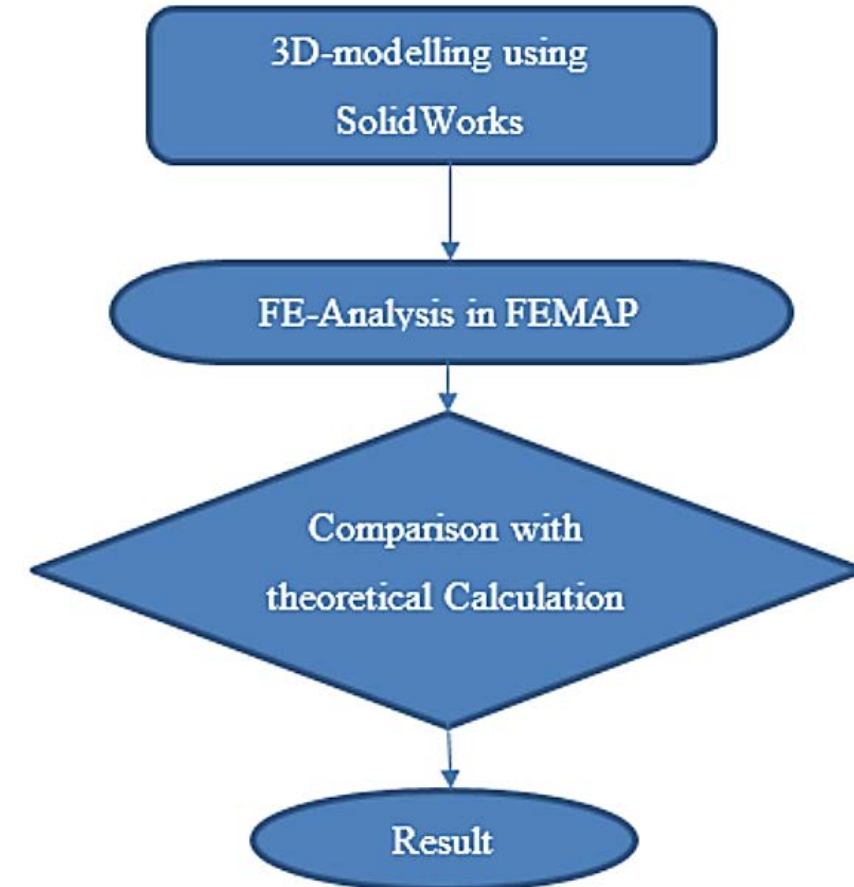
# ANALYSIS OF A CHASSIS FRAME

## Material property define in FEMAP

Stiffness and density	FEMAP input	SI unit value
Young modulus,(E)	210000 MPa	200*10 <sup>9</sup> pa
Shear Modulus,(G)	76000 MPa	76*10 <sup>9</sup> pa
Poisson ratio,	0.3 (unit less)	0.3 (unit less)
Mass density	8.65*10 <sup>-9</sup> Tones/mm <sup>3</sup>	7850 Kg/m <sup>3</sup>



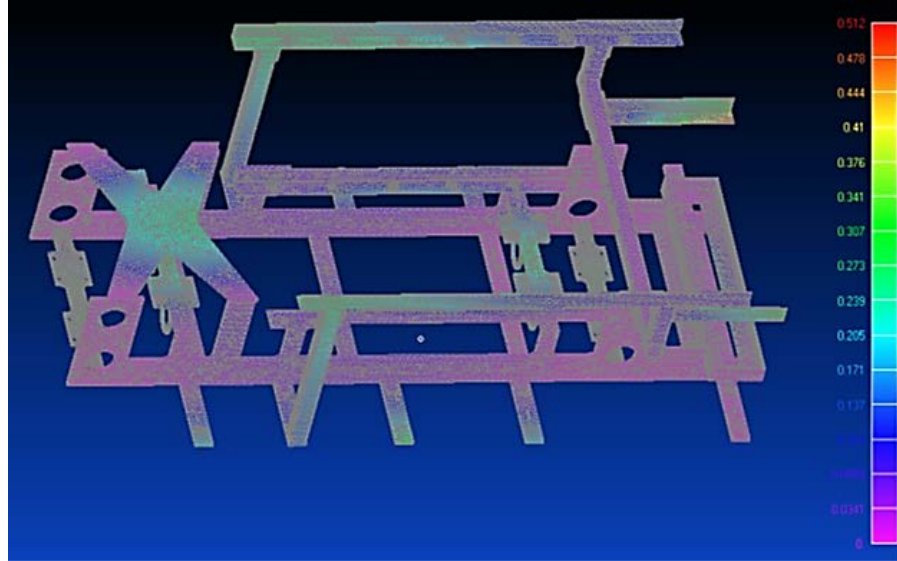
Loading on the chassis frame.



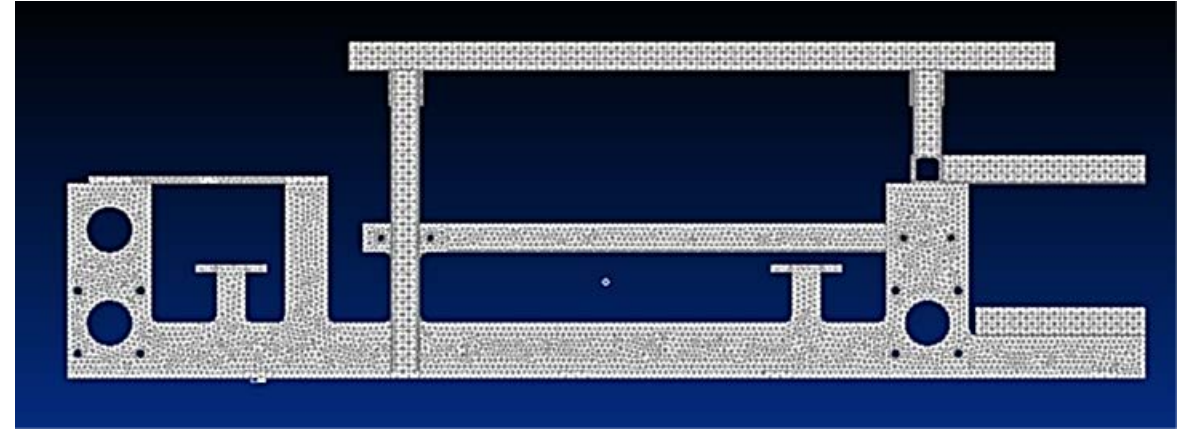
Flow chart for analysis process.



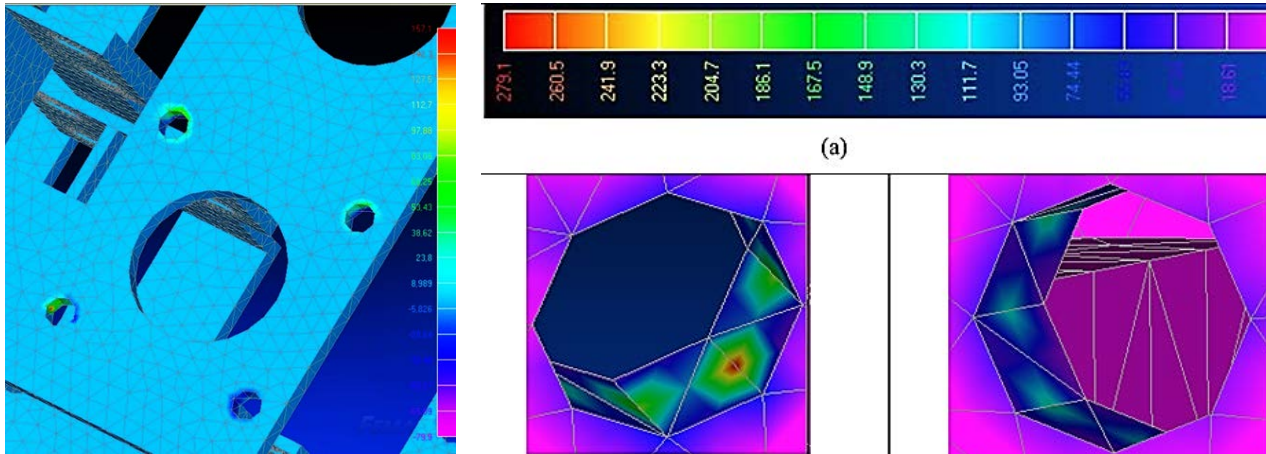
# ANALYSIS OF A CHASSIS FRAME



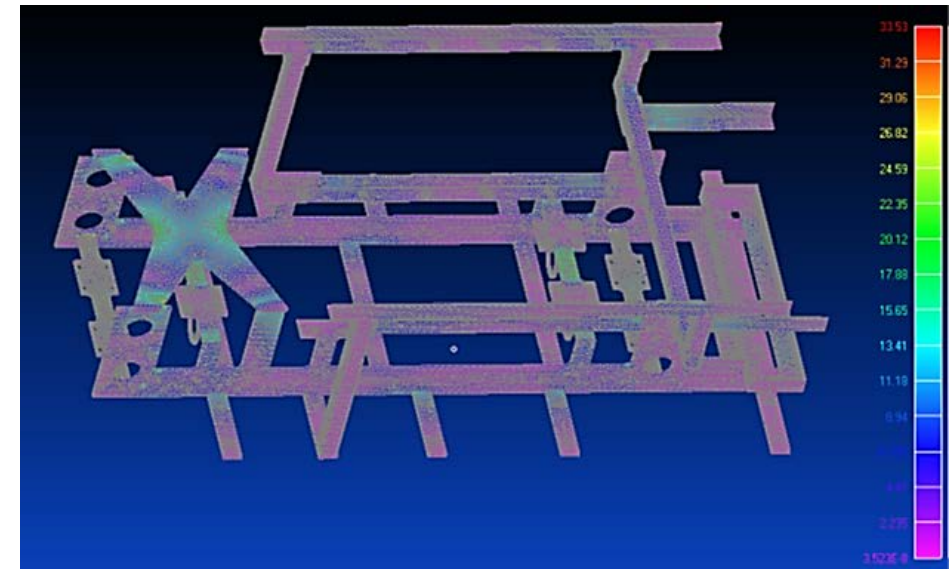
Deflection on chassis frame



Linear tetrahedral (solid) element meshing in chassis frame.

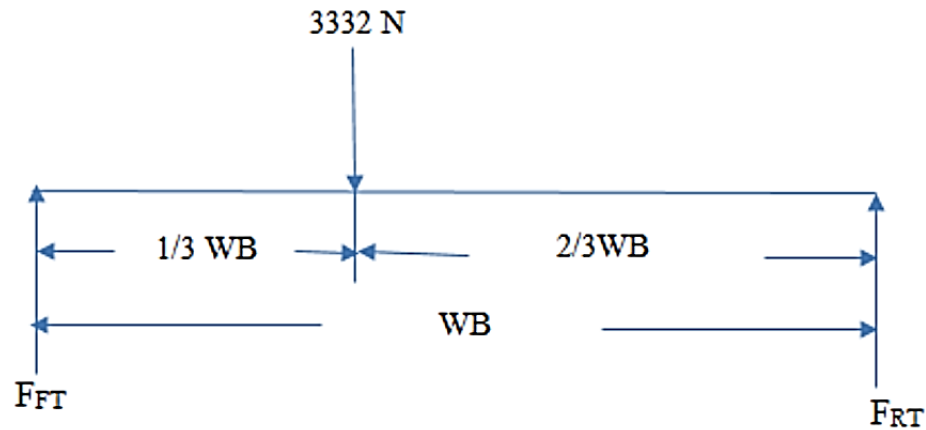


(a) Reaction force range in Newton (b) Bolt reaction force range in front hole (c) Rear bolt reaction force in rear hole.

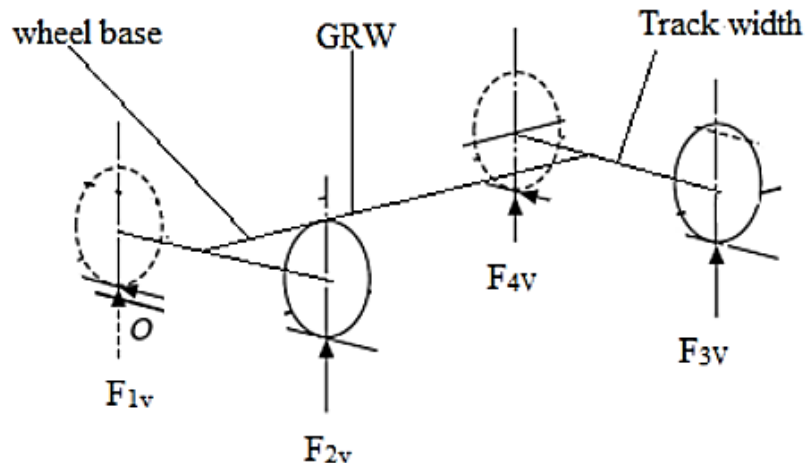


Von mises stress result from FEMAP.

# ANALYSIS OF A CHASSIS FRAME



Numerical representation with free body diagram for robot



Combining bending and torsion load.

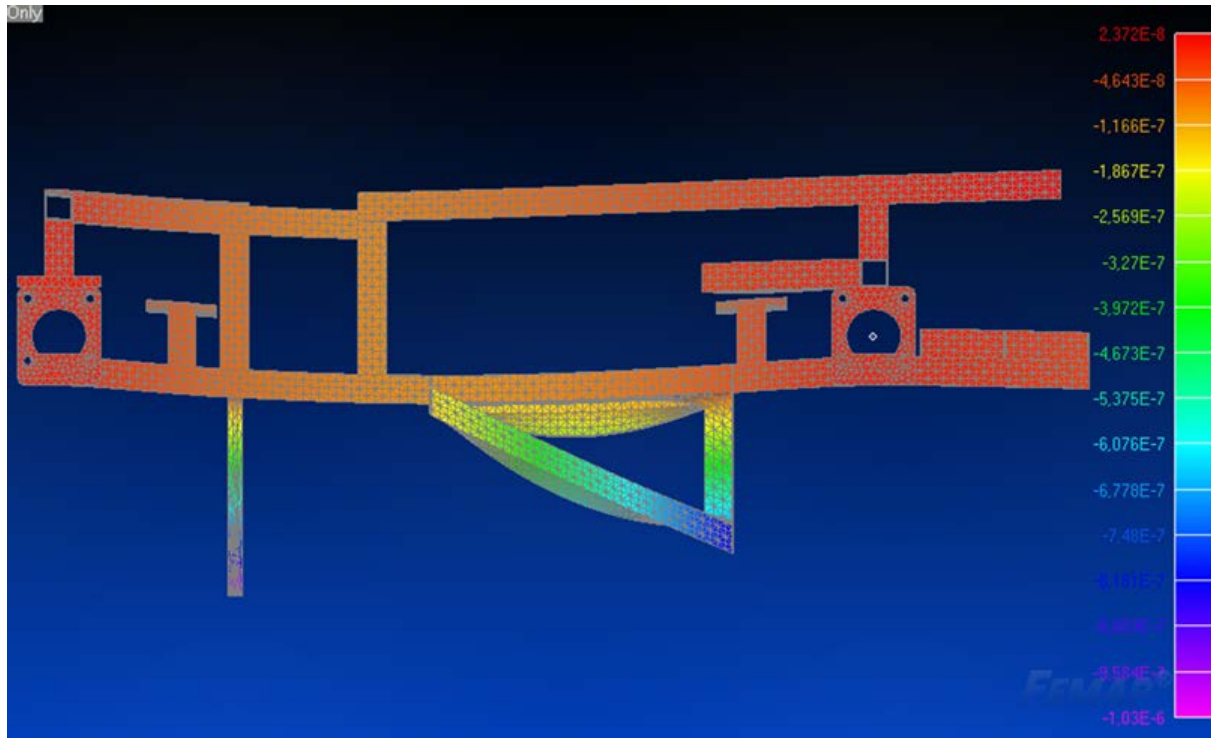
Robot weight table for analytical analysis.

Total weight of the robot and payload		
	kg	N
Pay load	40	392
Net robot weight	300	2940
Gross robot weight (GRW)	340	3332

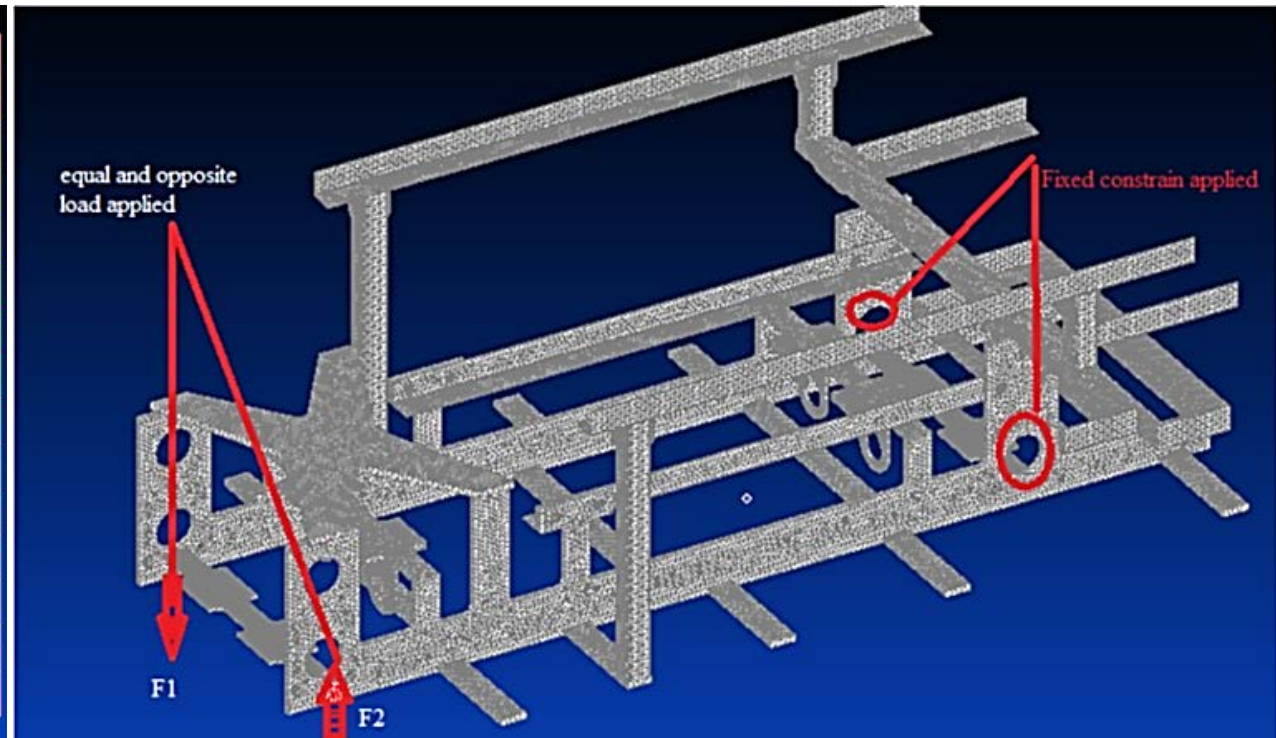
Comparison of analytical result and FEMAP.

Name	FEMAP result	Analytical result
Reaction force in front mounting hole	279.1 MPa	277.66N
Reaction force in rear mounting hole	130.3MPa	138.835N
Bending stress	33.53MPa (Von misses stress)	34.30MPa
Deflection	0.518 (it on fuse support part)	0.28 (it on plate beam)

# ANALYSIS OF A CHASSIS FRAME



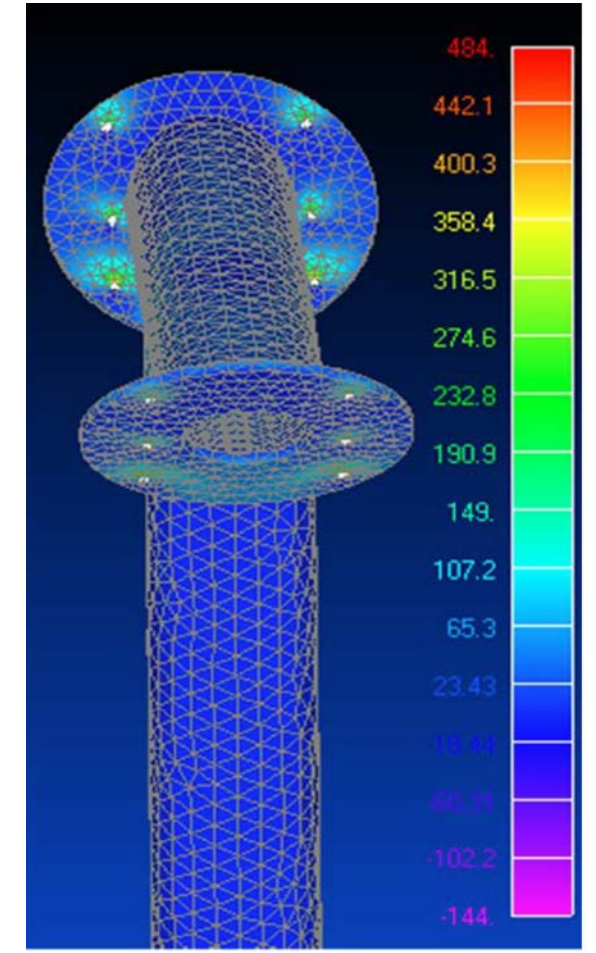
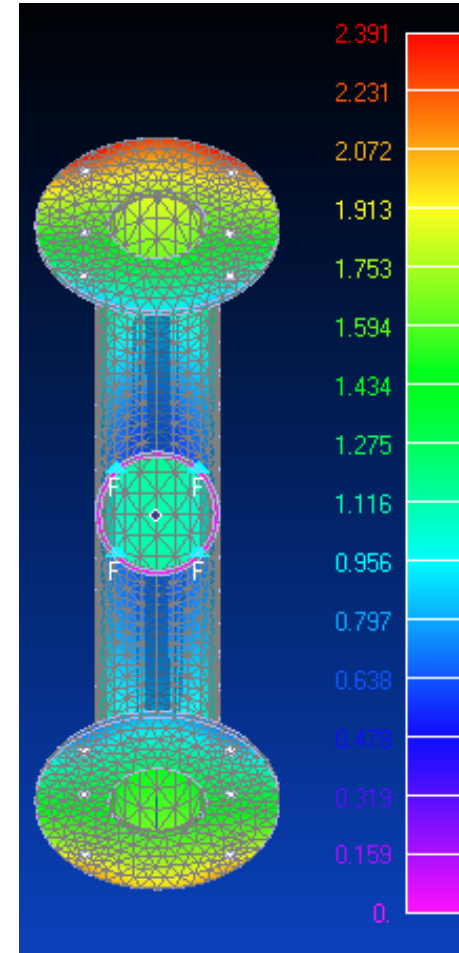
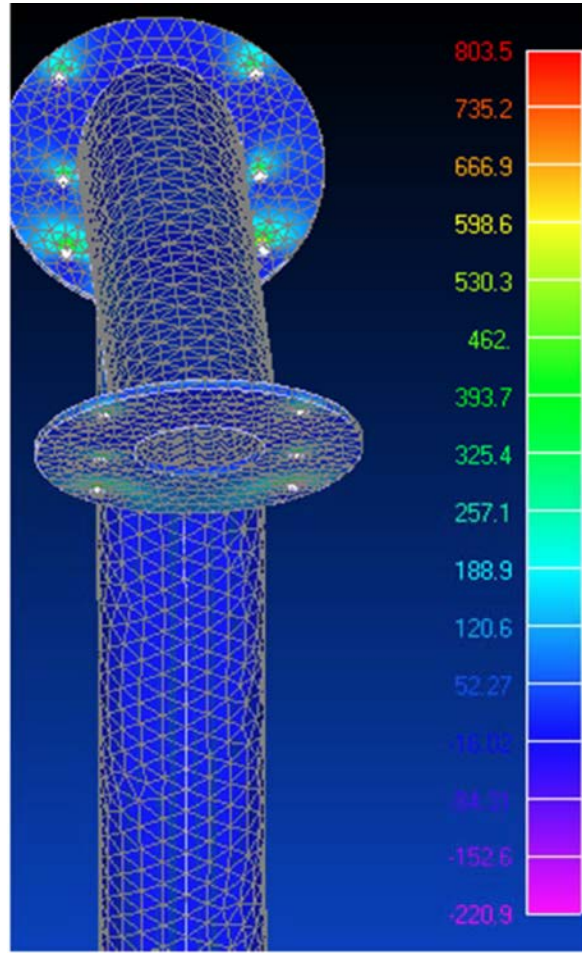
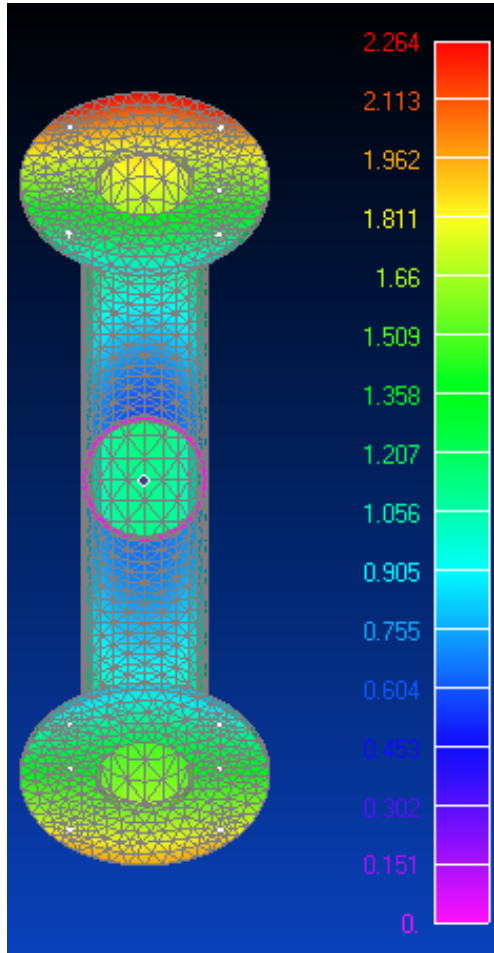
Deflection from simulating result



Applied force and constrain in torsional stiffness.



# ANALYSIS OF A CHASSIS FRAME



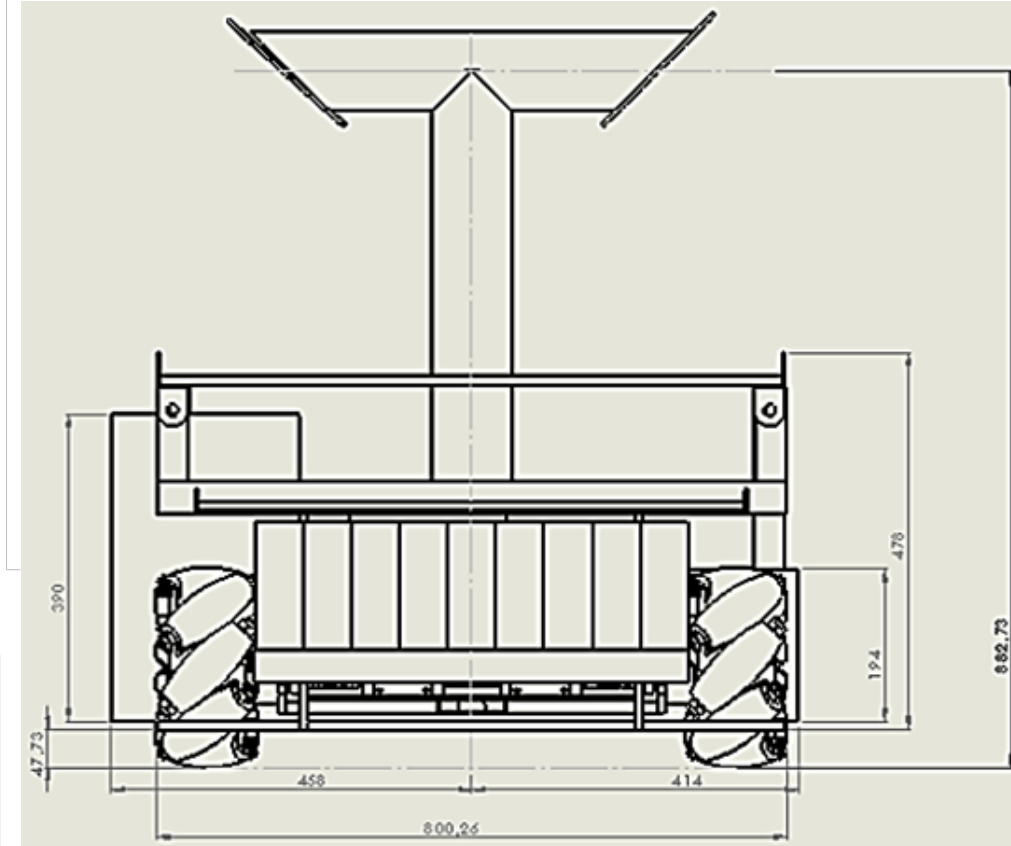
Analysis result for T-joint with 6mm plate  
(a) Deflection result (b) Maximum principle stress.

Analysis result for T-joint with 8 mm plate (a)  
Deflection result (b) Maximum principle stress.

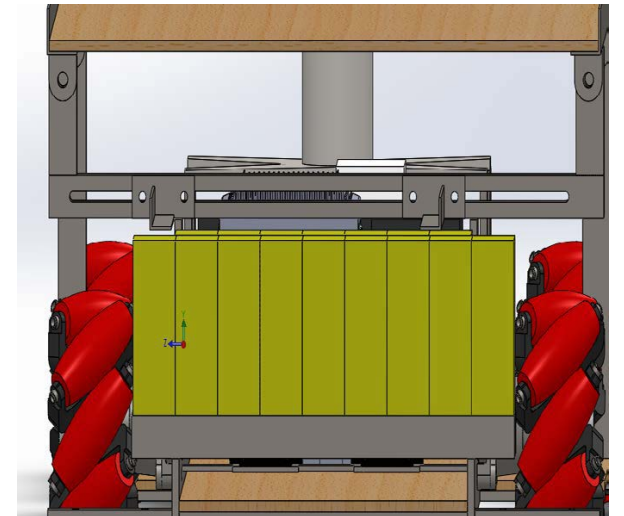
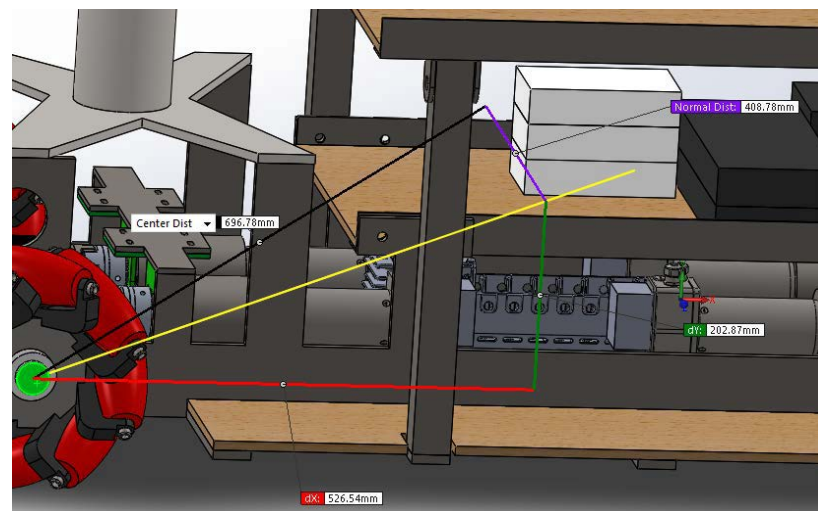
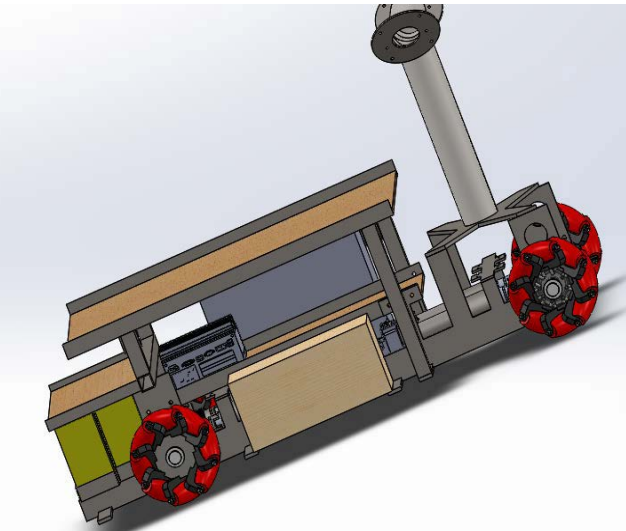
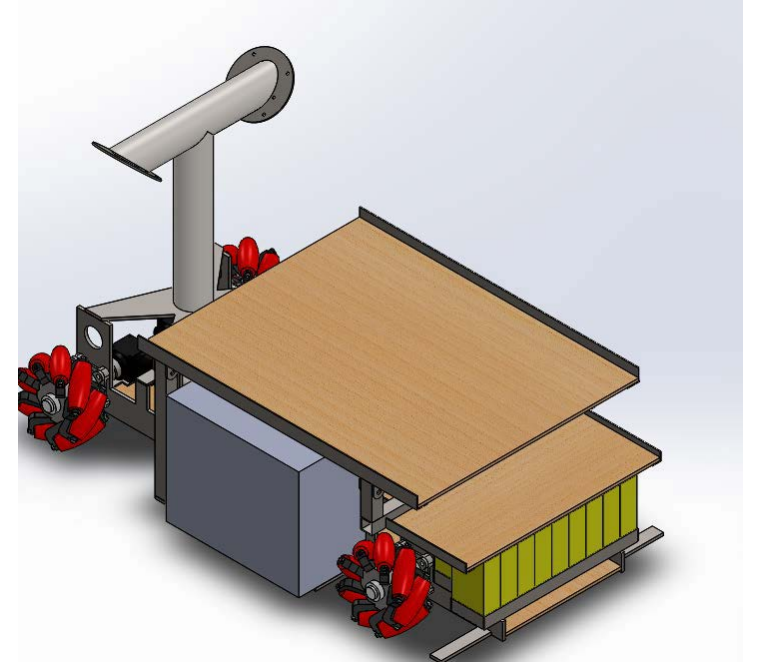
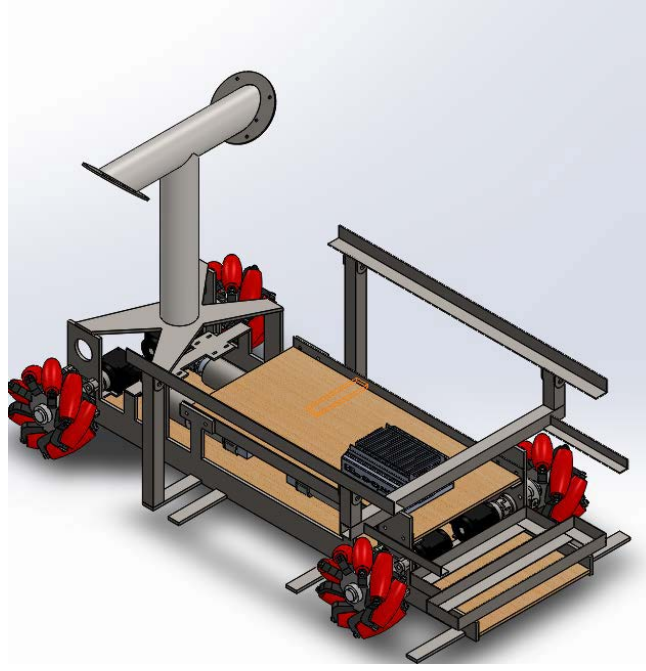
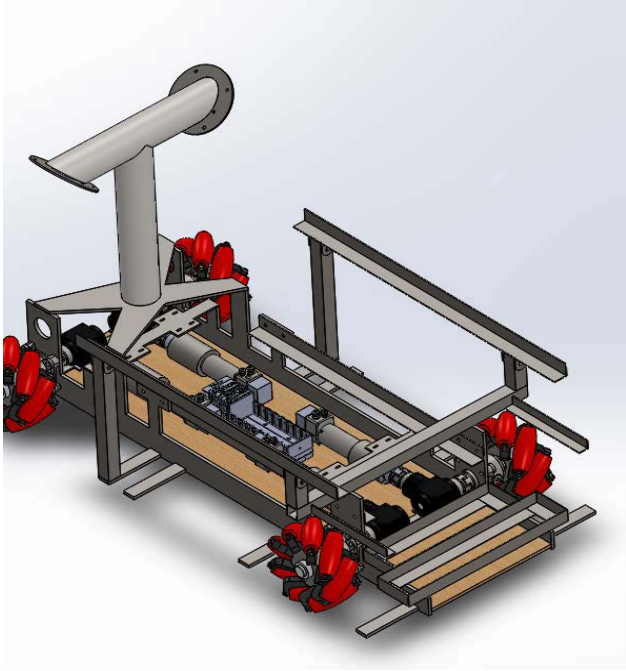


# Summary of the result.

Constrain	Parameters
Overall chassis dimension	1597*800*950
Chassis mass	80.50Kg
Overall robot center of position (all component included)	528mm back from front wheel center, 345 mm toward center from front right wheel, 338mm from ground level.
Maximum deflection chassis frame	0.512mm
Bending stiffness of plate beam	11823.56N/mm.
Maximum stress in bending case	33.53MPa
Maximum deflection torsional case	1.941mm
Torsional stiffness	3382484.848Nmm/degree
Maximum principle stress in combined load case	255.8MPa
Constrain	Parameters
Dynamic factor for robot frame	2.35
Maximum stress in T-joint	484MPa
Maximum deflection on T-joint	2.264mm

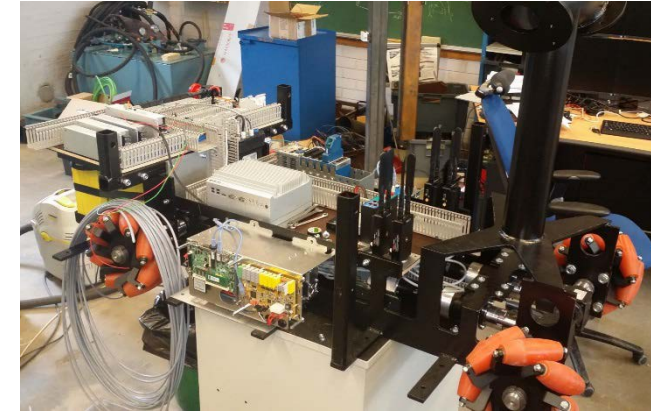
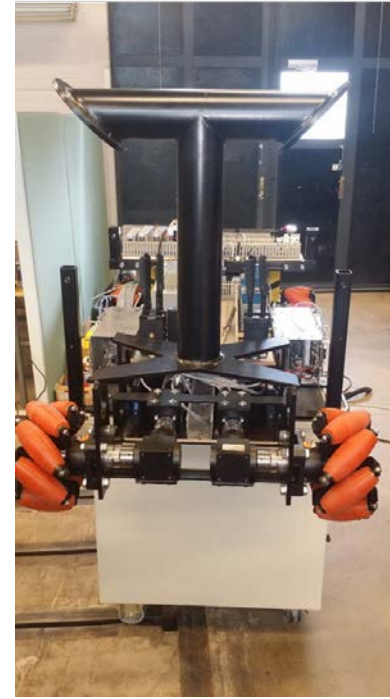


# Chassis





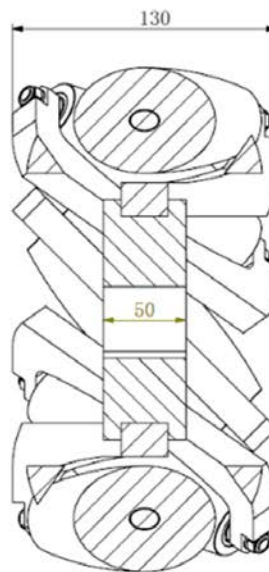
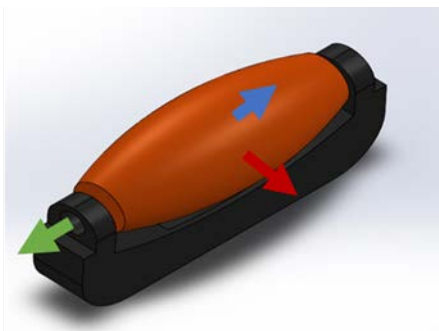
# Chassis



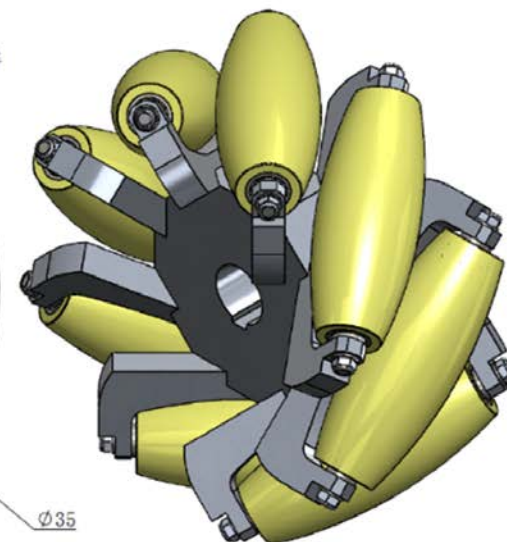
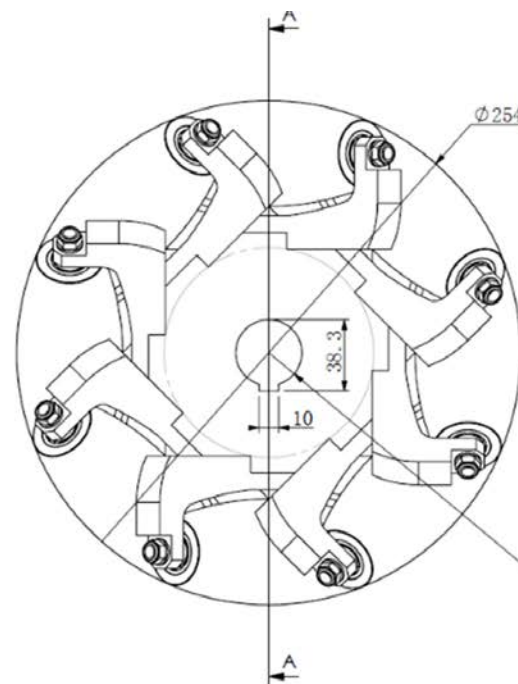
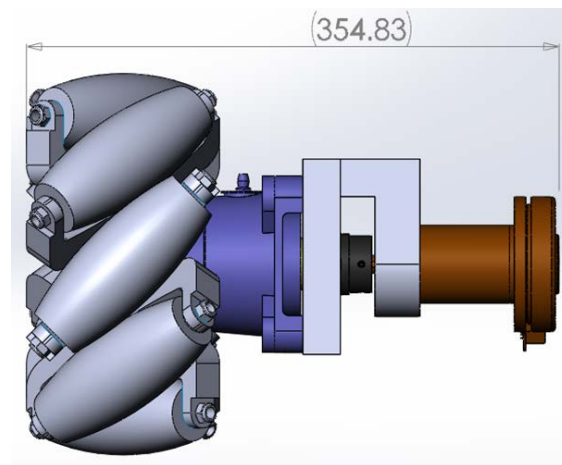
Traction



# OMNI Traction



剖面 A-A



# Items in the traction system

Maxon EC60 400W	Reference number: 167132 Brushless motors	X4
-----------------------	--	----

Epos 2 70/10 Drives	Motor drives for maxon motors.	X4
---------------------------	--------------------------------	----

Mecanum  
wheel

X4

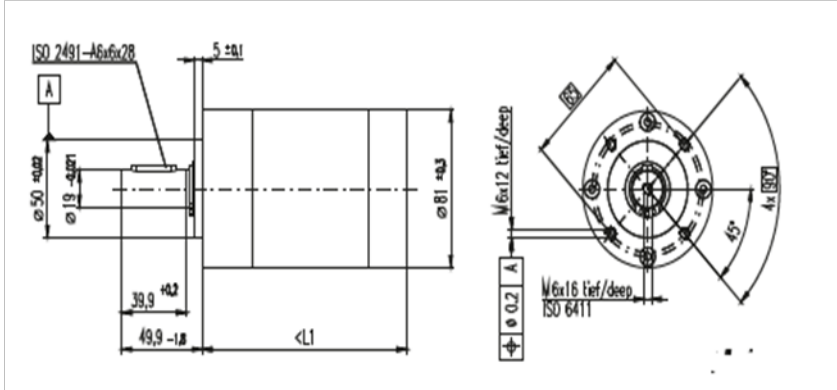
Technical drawing of a Mecanum wheel assembly. The main diagram shows a square frame with four Mecanum wheels (1, 2, 3, 4) at the corners. A central point P is marked. Dimensions A, B, C, D, and E are indicated. A detailed view of a Mecanum wheel is shown on the right, with dimensions E and B. A top-down view of the wheel is shown at the bottom right, with dimension B.

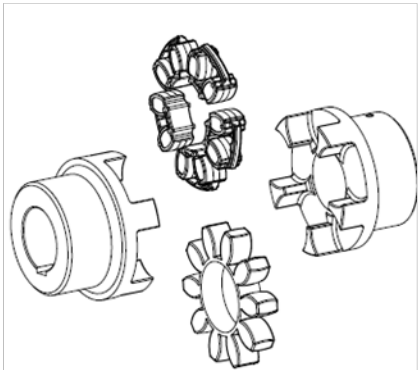
	A	B	C	D	E
Tiera	130 mm	254 mm	1400 mm	560mm	38,2 mm

CANOPEN cables	For serial communication of all motors	X4
-------------------	--	----

RS232 cable	For serial communication of master drive with Advantech	X1
----------------	---	----

Advantech	Industrial computer	X1
-----------	---------------------	----

Planetary gearhead GP 81 A	Reference number: 110410 Reduction rate: 25:1 	X4
----------------------------------	---	----

Torsionally flexible jaw-type couplings	Company: KTR Reference number: No. 001 Shaft coupling Coupler material: T-PUR (95/98 Shore-A) Size: 24  <p>Type No. 001 – shaft coupling</p>	X8
--	--	----

# Items in the traction system

L transmissi on	Company: MS-Graessner Item: PowerGear P75L 1:1 Art. No. 21075P000003 Perpendicular transmission from axle to wheel shaft.  	X4
-----------------------	---	----

Xbox controller	Windows base xbox controller for manual control, USB connection.	X1
--------------------	--	----

Tapered  
roller  
bearing

Company: Timken

Type: E-4BF-TRB 1 3/8

Tapered roller bearing type E housed, flange, 4-blot, cast iron, bore size 1 and 3/8 inches

X4

1 1/8 IN. THRU 3 IN. SHAFT SIZE

Shaft Dia.	Part No.	B	L	A	J	A <sub>2</sub>	Bolt Dia.	A <sub>1</sub>	D	d <sub>1</sub>	Approx. Wt.
in.		in.	in.	in.	in.	in.	in.	in.	in.	in.	lbs.
mm											
1 3/8	E-4BF-TRB-1 3/8										
1 7/8	E-4BF-TRB-1 7/8	3	4 1/8	2 19/32	3 1/2	1/16	1/2	1 1/16	3 1/2	2 3/4	7

# Motor and Drive



## Motor Data

167132

### Values at nominal voltage

1 Nominal voltage	V	48
2 No load speed	rpm	5370
3 No load current	mA	733
4 Nominal speed	rpm	4960
5 Nominal torque (max. continuous torque)	mNm	747
6 Nominal current (max. continuous current)	A	9.38
7 Stall torque	mNm	11800
8 Stall current	A	139
9 Max. efficiency	%	86

### Characteristics

10 Terminal resistance phase to phase	$\Omega$	0.345
11 Terminal inductance phase to phase	mH	0.273
12 Torque constant	mNm/A	84.9
13 Speed constant	rpm/V	113
14 Speed/torque gradient	rpm/mNm	0.457
15 Mechanical time constant	ms	3.98
16 Rotor inertia	gcm <sup>2</sup>	831

## EPOS2 70/10

- DC and EC motors up to 700 W
- Point to point control unit (1 axis)
- Interpolated Position Mode (PVT)
- Combination of several drives via CAN Bus
- CANopen
- 10 digital inputs
- 5 digital outputs
- 2 analog inputs
- Robust design

Details pages 384–387

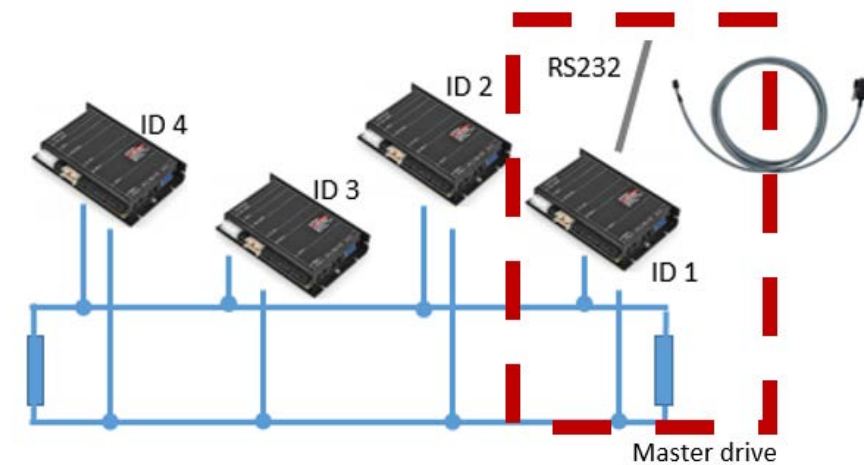
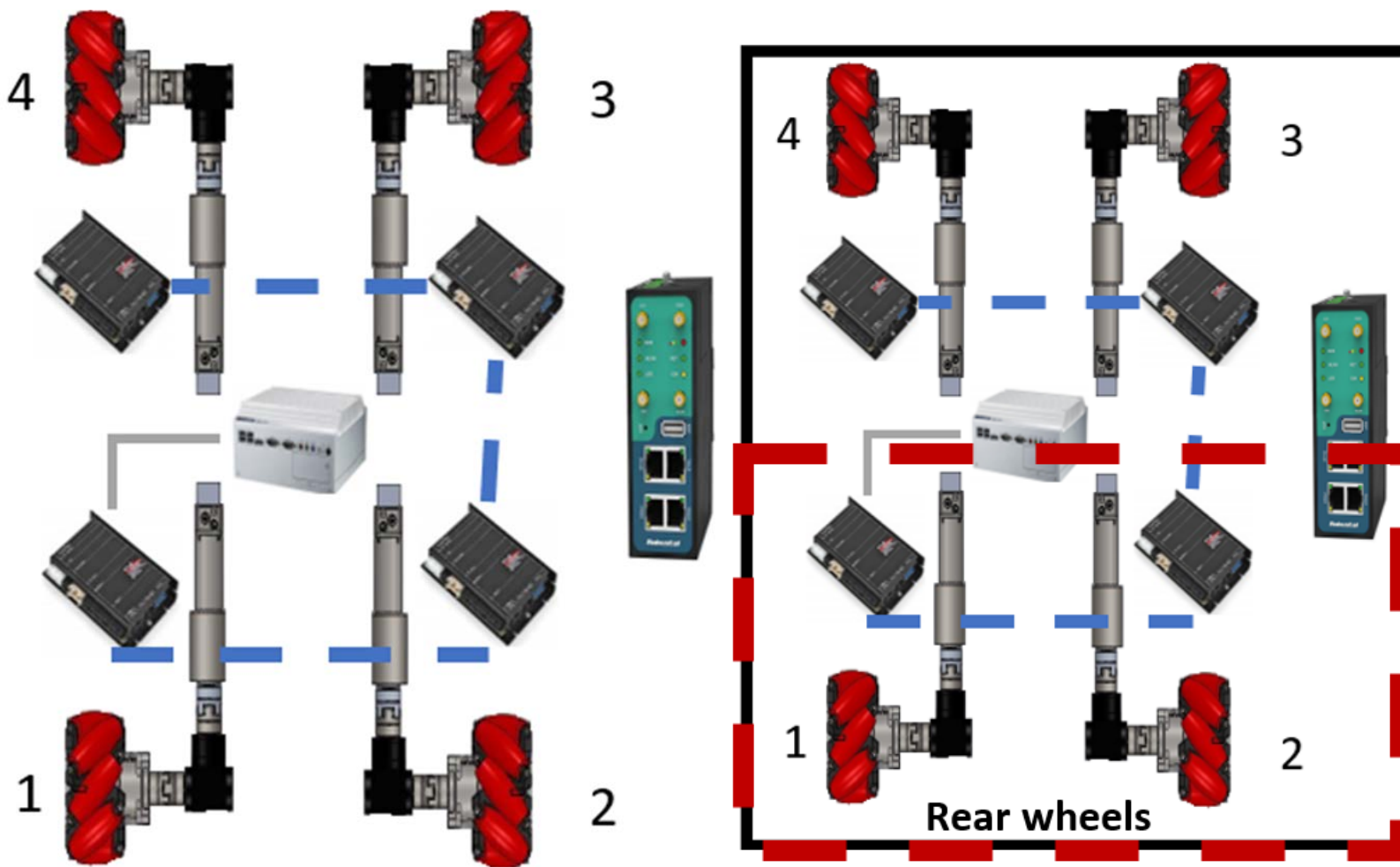
Slave version (online commanding) using CAN Master (EPOS2 P, PC, PLC, SoftPLC, etc.) or PC via USB or RS232 interface

Typical applications:

- Production equipment
- System automation tasks
- Plant construction

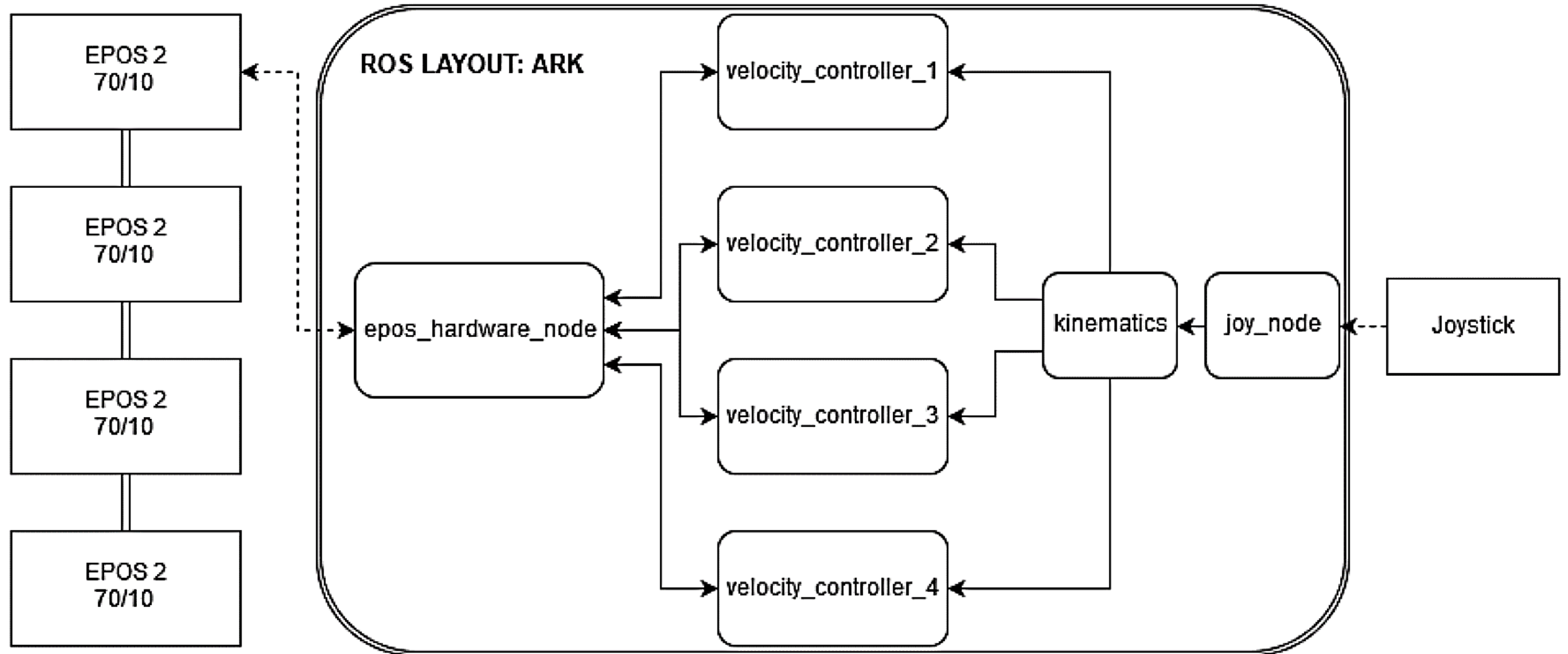


# Structure of the Traction Control

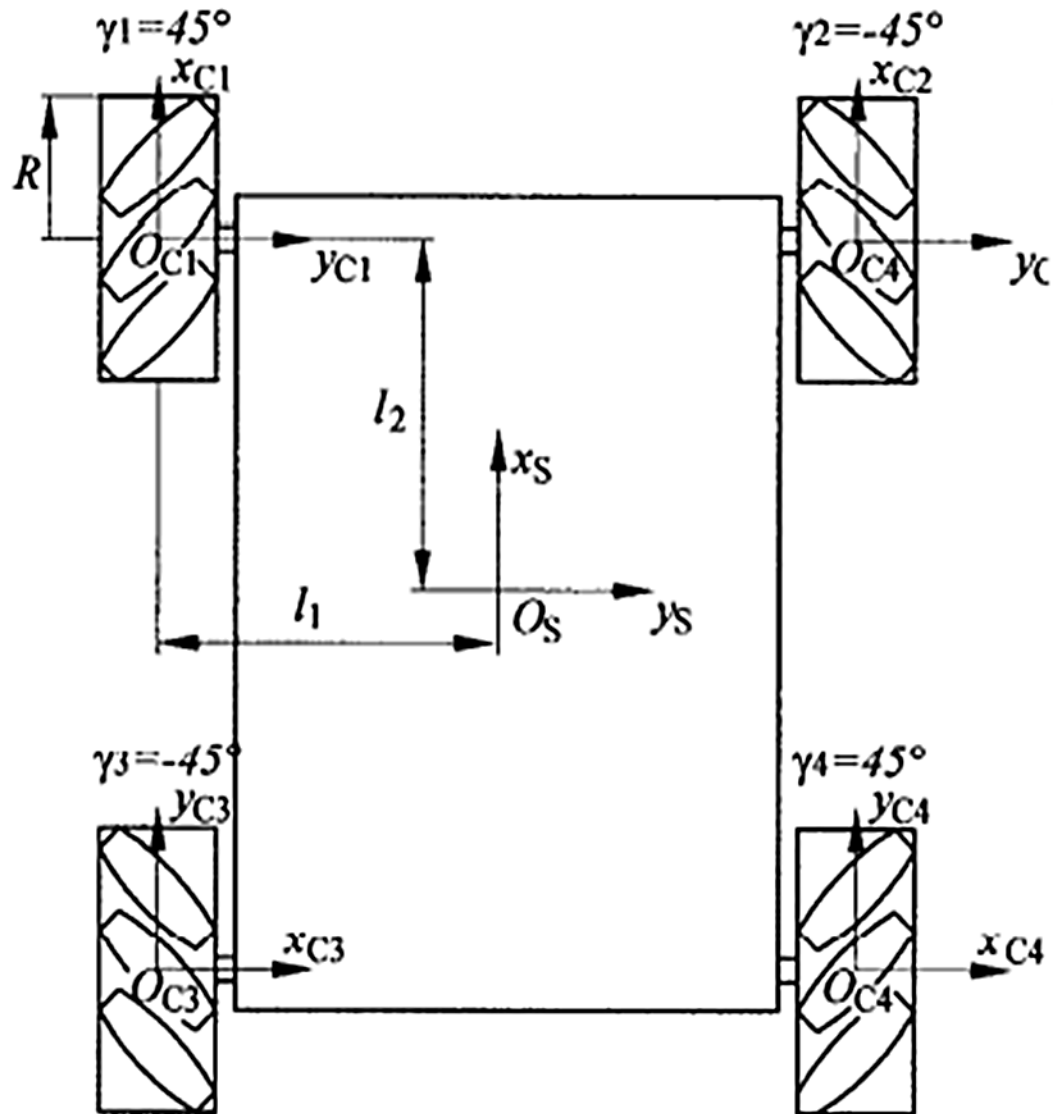


Motor ID	Location
1	Rear-Left (Start-End, Master)
2	Rear-Right
3	Front-Right
4	Front-Left (Start-End)

# Driving system layout



# Traction Calculation



Velocity analysis for wheel:

$$V_{iX} = V_{iw} + V_{ir} \cos 45^\circ$$

$$V_{iY} = V_{ir} \sin 45^\circ$$

Velocity analysis for robot:

$$V_{iX} = v_X - l\omega_Z$$

$$V_{iY} = v_Y + L\omega_Z$$

$$V_{1w} = v_X - v_Y - (L + l)\omega_Z$$

$$V_{2w} = v_X + v_Y + (L + l)\omega_Z$$

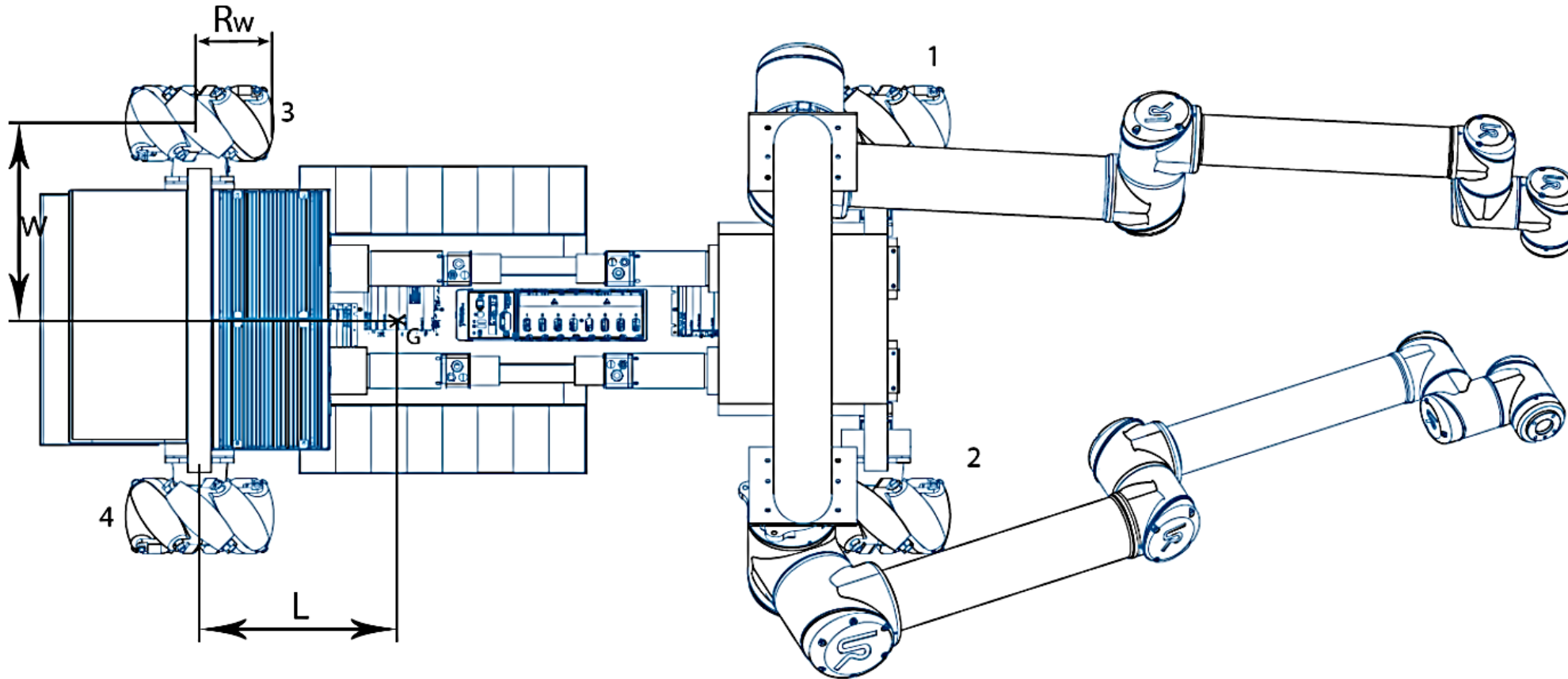
$$V_{3w} = v_X + v_Y - (L + l)\omega_Z$$

$$V_{4w} = v_X - v_Y + (L + l)\omega_Z$$

$$\begin{bmatrix} v_X \\ v_Y \\ \omega_Z \end{bmatrix} = \frac{1}{4} \cdot \begin{bmatrix} 1 & 1 & 1 & 1 \\ -1 & 1 & 1 & -1 \\ -\frac{1}{(l+L)} & \frac{1}{(l+L)} & -\frac{1}{(l+L)} & \frac{1}{(l+L)} \end{bmatrix} \cdot \begin{bmatrix} R_w \dot{\omega}_1 \\ R_w \dot{\omega}_2 \\ R_w \dot{\omega}_3 \\ R_w \dot{\omega}_4 \end{bmatrix}$$

# Robot's tracking parameters

$$\begin{bmatrix} v_x \\ v_y \\ \omega_z \end{bmatrix} = \frac{1}{4} \begin{bmatrix} 1 & 1 & 1 & 1 \\ -1 & 1 & 1 & -1 \\ -\frac{1}{L+w} & \frac{1}{L+w} & -\frac{1}{L+w} & \frac{1}{L+w} \end{bmatrix} \begin{bmatrix} R_w \dot{\phi}_1 \\ R_w \dot{\phi}_2 \\ R_w \dot{\phi}_3 \\ R_w \dot{\phi}_4 \end{bmatrix}$$





# Traction Programming

## Kinematics code

```
// #include "MecanumDrive.h"
#include <math.h>
// measurements in units of millimeters

void Mecanum(float vx, float vy, float omega)
{
    const float width = ; // half distance between left right wheels center
    const float length = ; // half distance between front back wheels center
    const float wheelRadius = 127; // radius of mecanum wheel

    ///////////////////////////////////////////////////
    // 1\\ \\\ //2
    //
    // 3\\ \\\ //4
    ///////////////////////////////////////////////////

    // Inverse Kinematics for mecanum wheel drive robot
    // w1-w4 are wheel rotation speed
    // vx, vy represent the desired translational and rotational velocity of the robot at an instant in , omega is positive anticlockwise

    vx = ;
    vy = ;
    omega = ;
    float w[];

    w1 = 1/wheelRadius*(vx+vy+(width+length)*omega);
    w2 = 1/wheelRadius*(vx-vy+(width+length)*omega);
    w3 = 1/wheelRadius*(vx-vy-(width+length)*omega);
    w4 = 1/wheelRadius*(vx+vy-(width+length)*omega);
}
```

```
// Checks on parameters
if (autorepeat_rate_ > 1 / coalesce_interval_)
    ROS_WARN("joy_node: autorepeat_rate (%f Hz) > 1/coalesce_interval (%f Hz) does not make sense. Tim

if (deadzone_ >= 1)
{
    ROS_WARN("joy_node: deadzone greater than 1 was requested. The semantics of deadzone have changed.
    deadzone_ /= 32767;
}

if (deadzone_ > 0.9)
{
    ROS_WARN("joy_node: deadzone (%f) greater than 0.9, setting it to 0.9", deadzone_);
    deadzone_ = 0.9;
}

if (deadzone_ < 0)
{
    ROS_WARN("joy_node: deadzone_ (%f) less than 0, setting to 0.", deadzone_);
    deadzone_ = 0;
}

if (autorepeat_rate_ < 0)
{
    ROS_WARN("joy_node: autorepeat_rate (%f) less than 0, setting to 0.", autorepeat_rate_);
    autorepeat_rate_ = 0;
}

if (coalesce_interval_ < 0)
{
    ROS_WARN("joy_node: coalesce_interval (%f) less than 0, setting to 0.", coalesce_interval_);
    coalesce_interval_ = 0;
}
```

ROS

## Joystick basic code

```
void joy()
{
    int threshold= ; // threshold: adjust it to increase or decrease deadzone to get rid of unintentional minor movements

    while (1 == 1) // loop forever
    {
        // Remote control commands
        Frontleft = ch3+ch1+ch4; // ch3 represents left joystick forward & back, ch4 represents left joystick left & right
        Frontright = ch3-ch1-ch4; // ch1 represents right joystick rotation
        Rearleft = ch3+ch1-ch4;
        Rearright = ch3-ch1+ch4;

        motor[Frontleft] = abs(Frontleft) > threshold ? Frontleft : 0;
        motor[Frontright] = abs(Frontright) > threshold ? Frontright : 0;
        motor[Rearleft] = abs(Rearleft) > threshold ? Rearleft : 0;
        motor[Rearright] = abs(Rearright) > threshold ? Rearright : 0;
    }
}
```

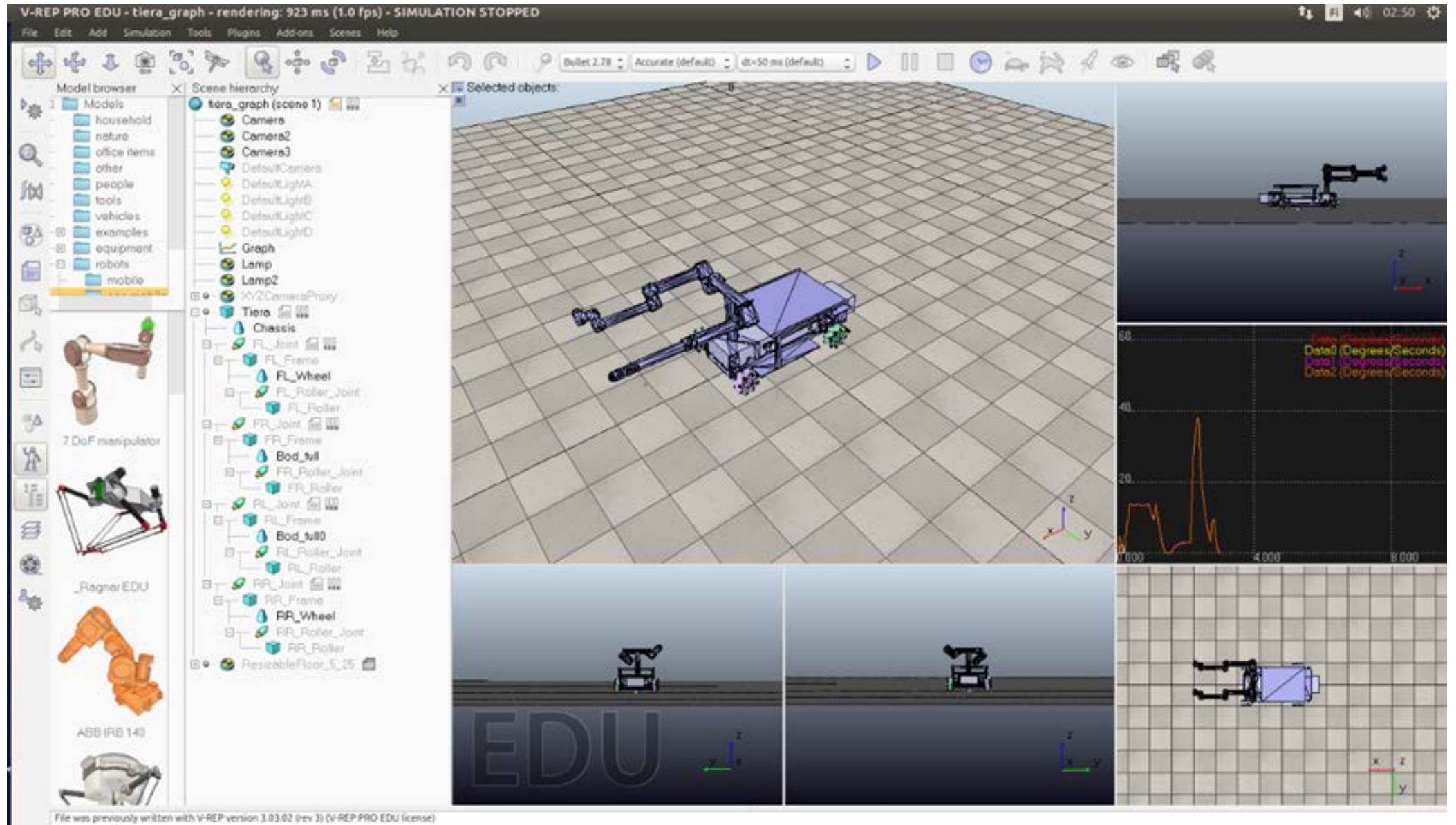
# Moving Algorithm

	N1	N2	N3	N4	
Forward	+N	-N	-N	+N	
Backward	-N	+N	+N	-N	
Left	N	N	-N	-N	

	N1	N2	N3	N4	
Right	-N	-N	N	N	
Left twist	-N	-N	-N	-N	
Right twist	N	N	N	N	

	N1	N2	N3	N4	
Forward-Left	Na	- <u>Nb</u>	- Na	<u>Nb</u>	Na>>Nb 
Forward-Right	Na	- <u>Nb</u>	- Na	<u>Nb</u>	Na<<Nb 
	N1	N2	N3	N4	
Backward-left	Na	<u>Nb</u>	- Na	- <u>Nb</u>	Na<<Nb 
Backward-Right	- Na	<u>Nb</u>	Na	- <u>Nb</u>	Na>>Nb 

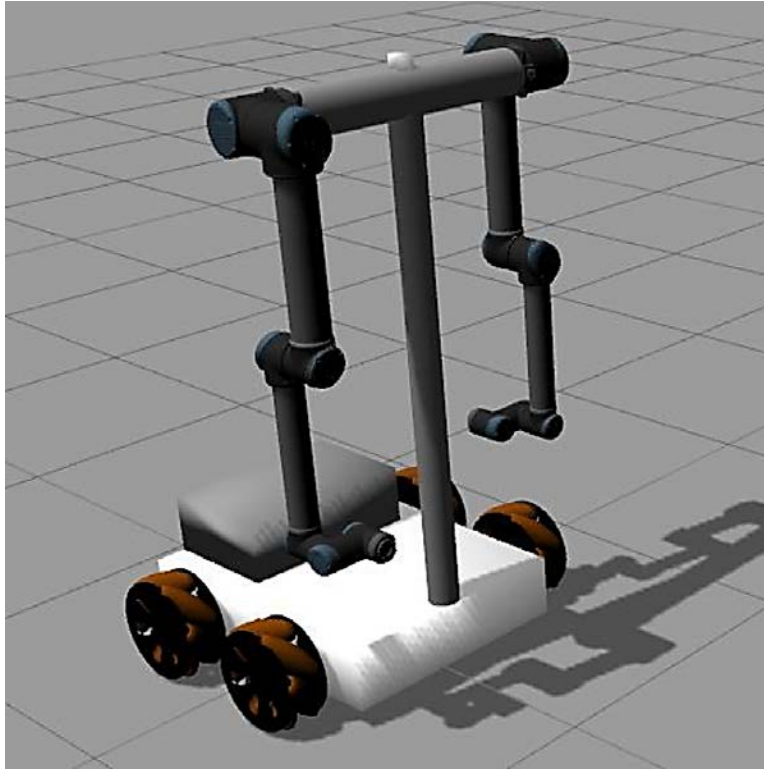
# Simulation in ROS



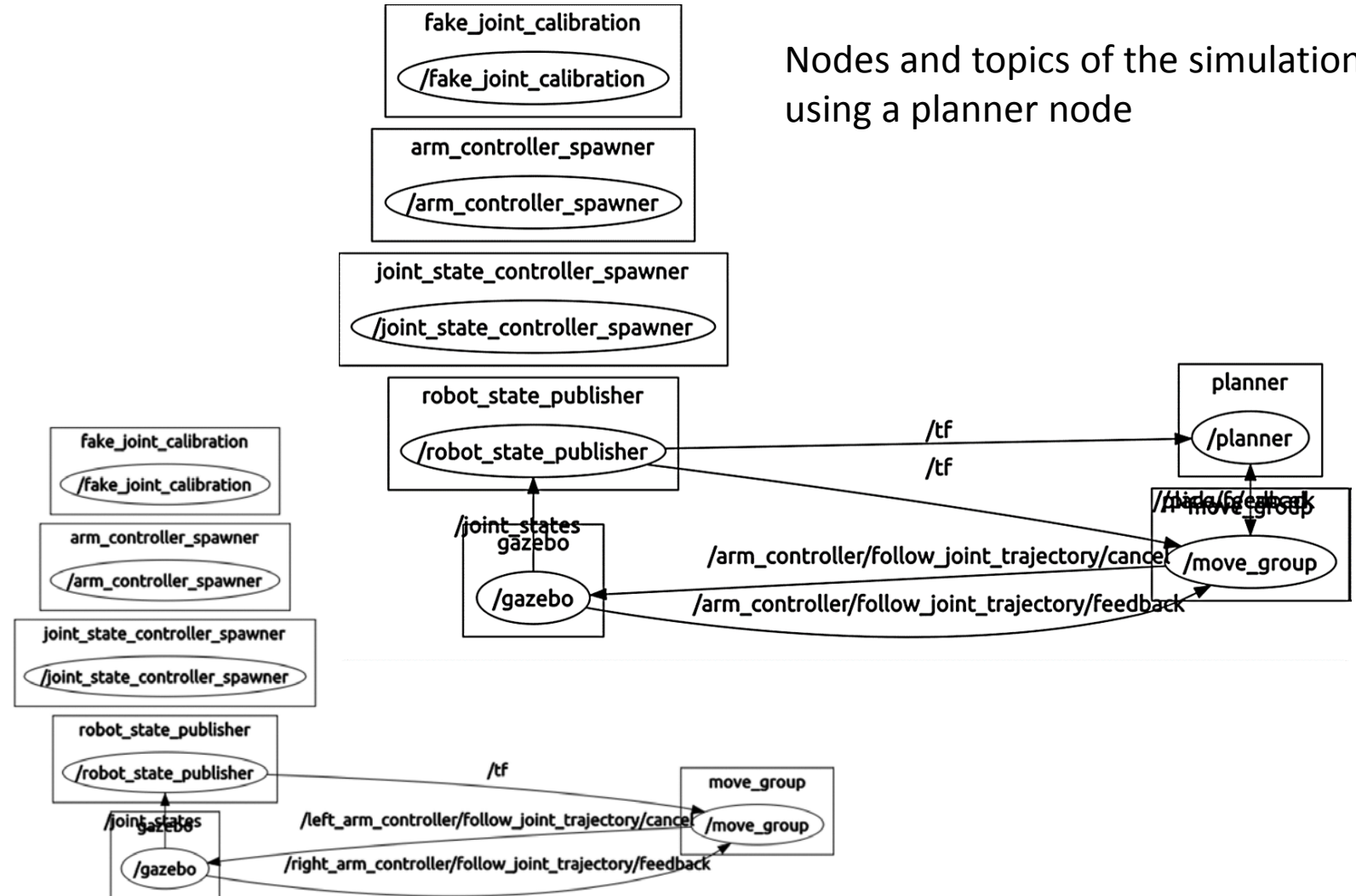


# Robot Simulation – Balance test

# Resulting 3D model in Gazebo.

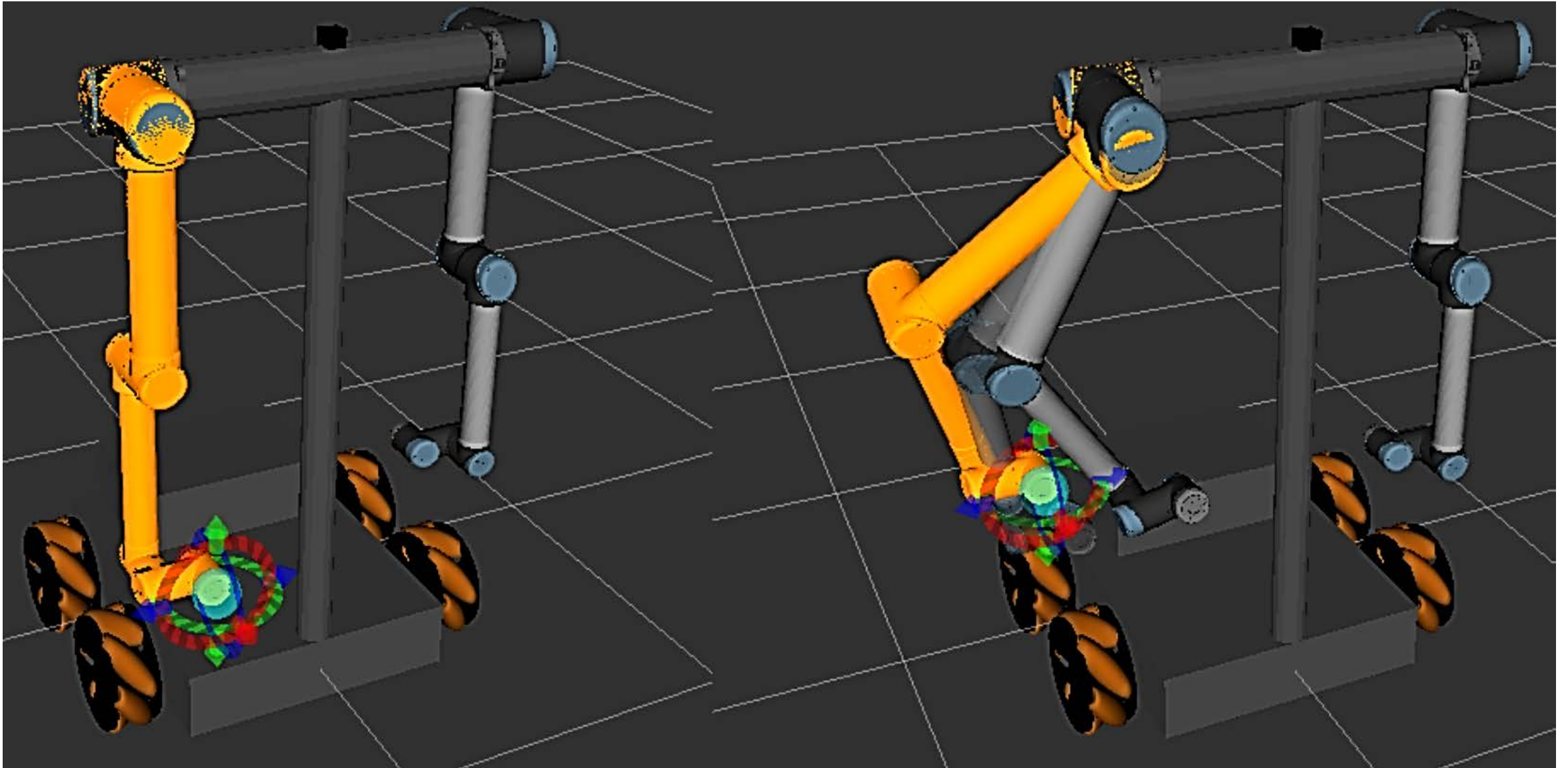


Nodes and topics of the simulation using a planner node



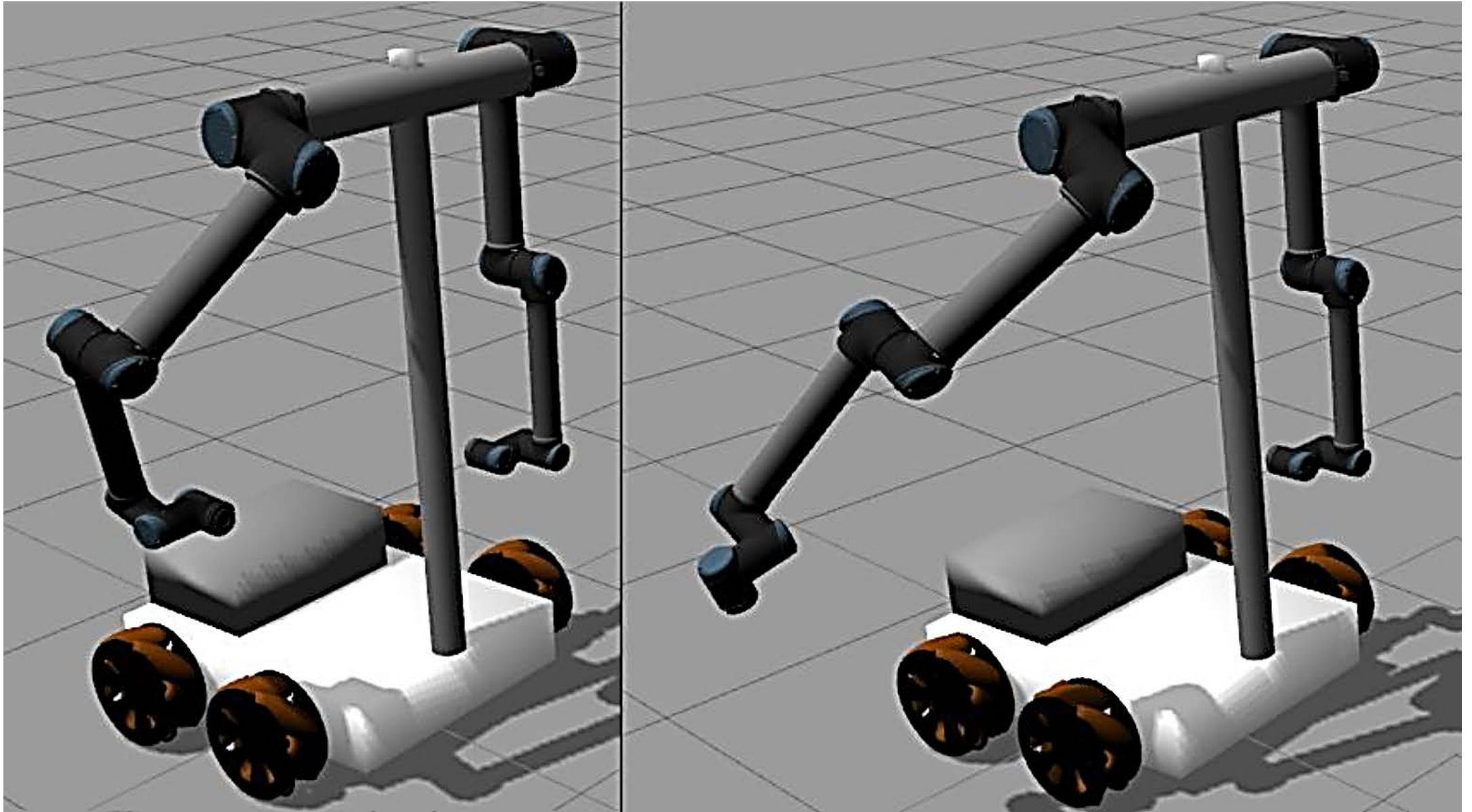
Nodes and topics of the simulation

Rviz planning: first arm.

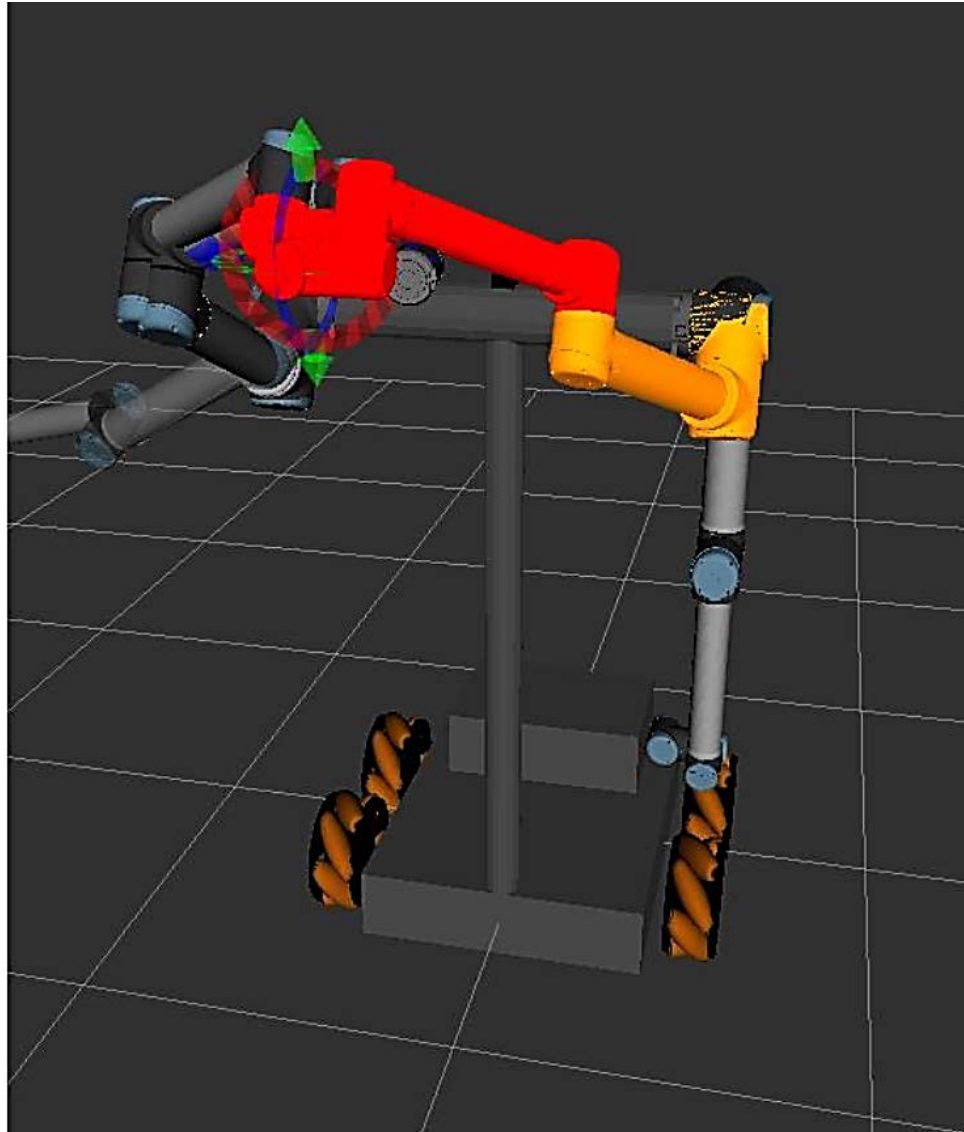




# Gazebo Simulation: moving first arm.



# Rviz planning: collision detection.



# PID controller and Simulation results

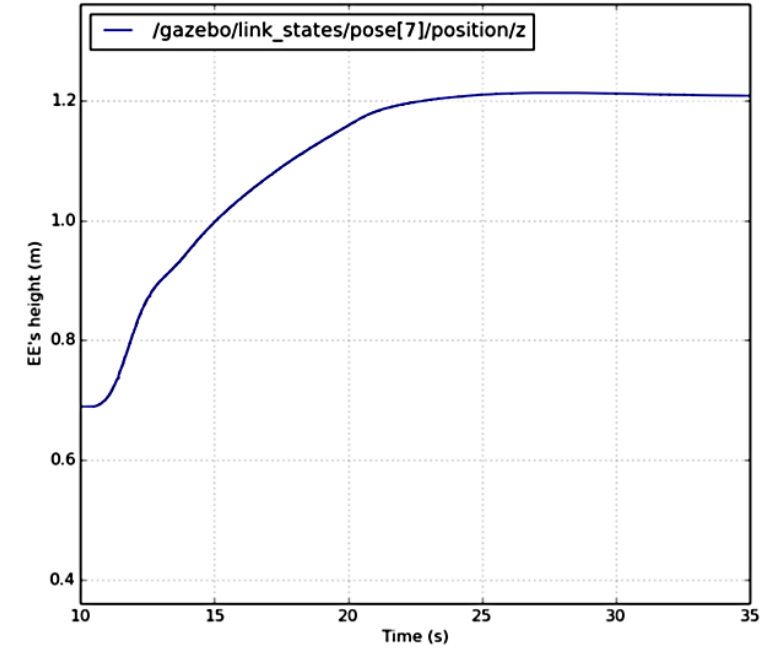
	$K_p$	$K_i$	$K_d$	$i_{clamping}$
Shoulder_pan_joint	600	500	100	100
Shoulder_lift_joint	1500	500	100	100
Elbow_joint	1500	500	100	100
Wrist_1_joint	100	0	0	0
Wrist_2_joint	100	0	0	0
Wrist_2_joint	100	0	0	0

	$K_p = 600$	$K_p = 900$	$K_p = 1500$
	$t_r (s)$		
Shoulder_pan_joint	3.5	4.7	5
Shoulder_lift_joint	5.5	5.7	3.5
Elbow_joint	5.6	5.9	3.5

$$\lambda_{Max}\{K_i\} \geq \lambda_{Min}\{K_i\} > 0$$

$$\lambda_{Max}\{K_p\} \geq \lambda_{Min}\{K_p\} > k_g$$

$$\lambda_{Max}\{K_v\} \geq \lambda_{Min}\{K_v\} > \frac{\lambda_{Max}\{K_i\}}{\lambda_{Min}\{K_p\} - kg} \cdot \frac{\lambda_{Max}^2\{M\}}{\lambda_{Min}\{M\}}$$



$$\begin{cases} \lambda_{Max}\{K_i\} = 500 \\ \lambda_{Min}\{K_i\} = 0 \end{cases} \rightarrow 500 \geq 0 \geq 0$$

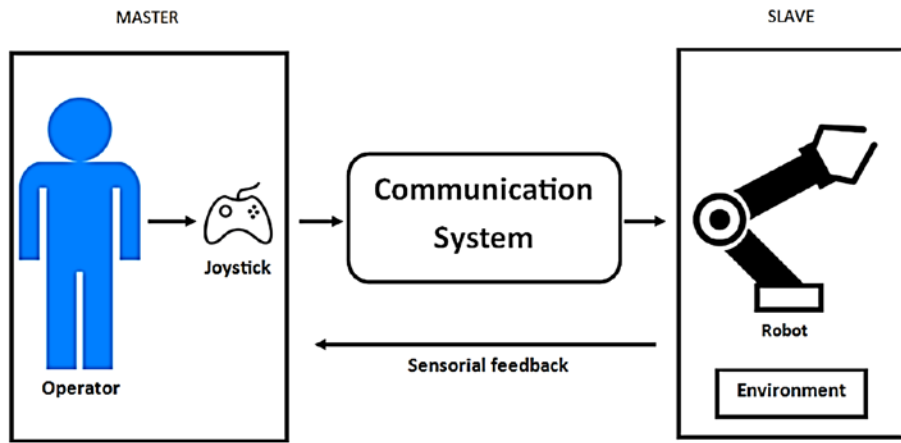
$$\begin{cases} \lambda_{Max}\{K_p\} = 1500 \\ \lambda_{Min}\{K_p\} = 100 \end{cases} \rightarrow 500 \geq 100 > kg = 0$$

$$\begin{cases} \lambda_{Max}\{K_v\} = 100 \\ \lambda_{Min}\{K_v\} = 0 \\ \lambda_{Max}\{M\} = 3.84 \\ \lambda_{Min}\{M\} = -0.05 \end{cases} \rightarrow 100 \geq 0 > \frac{500}{100} \cdot \frac{3.84^2}{-0.05}$$

Arms



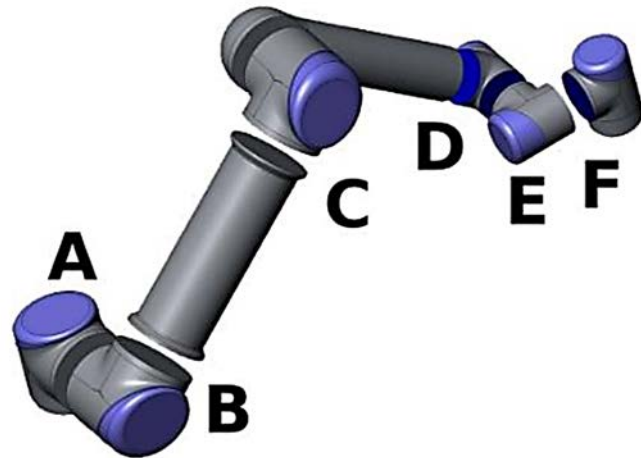
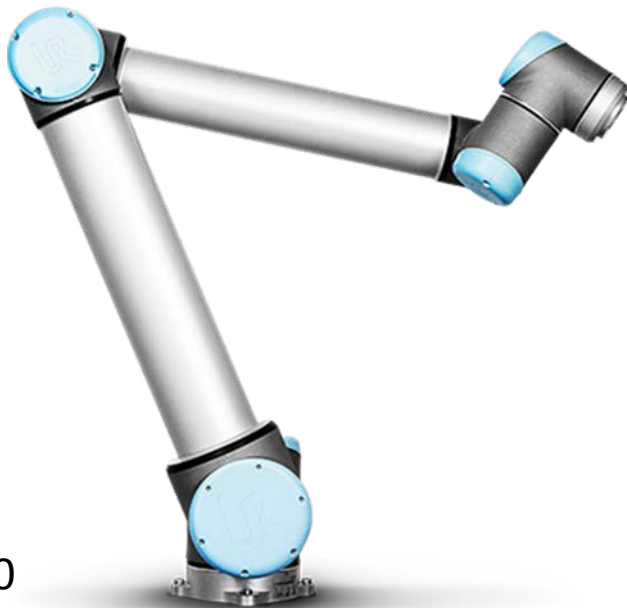
# Teleoperation method



Teleoperation method



UR10



Joints.:

A: Base

B: Shoulder

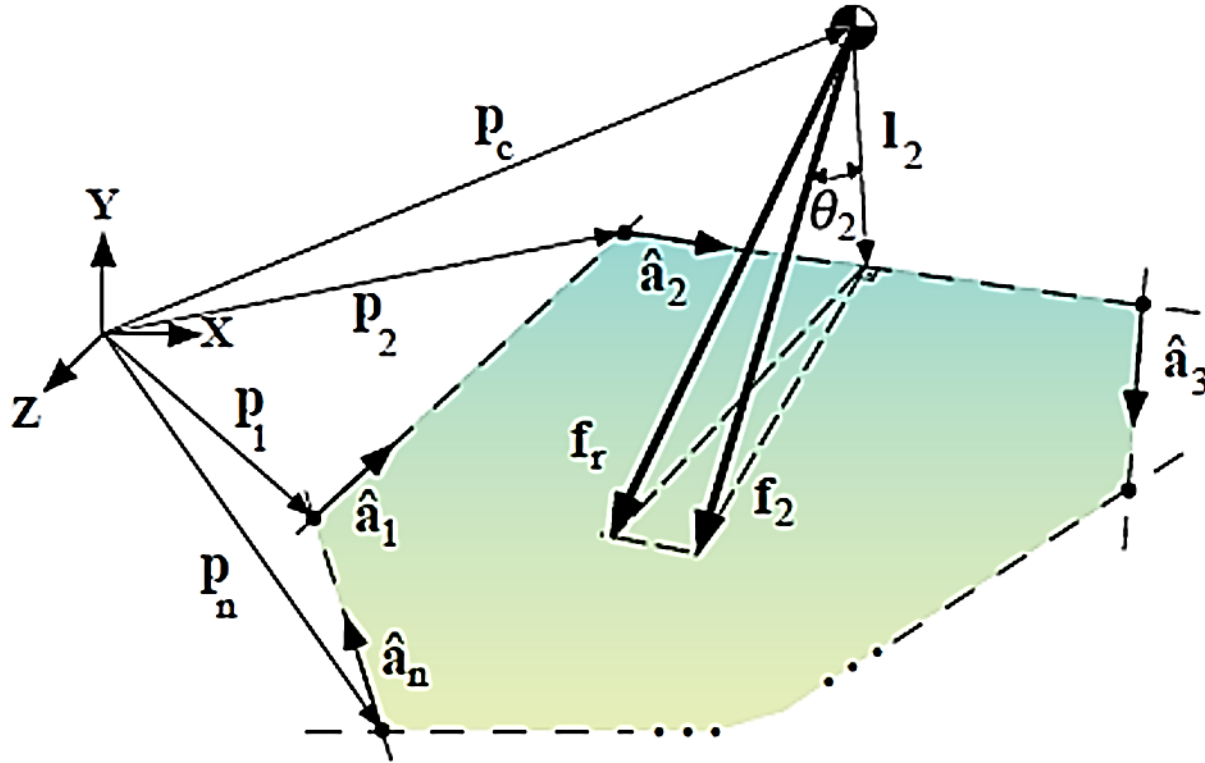
C: Elbow

D: Wrist1

E: Wrist2

F: Wrist3

# Stability Margin Index



$$\hat{a}_i = \frac{p_{i+1} - p_i}{|p_{i+1} - p_i|} \quad i = \{1, \dots, n-1\}$$

$$I_i = (\mathbf{1} - \hat{a}_i \hat{a}_i^T)(p_{i+1} - p_c)$$

$$f_i = (\mathbf{1} - \hat{a}_i \hat{a}_i^T) f_r$$

$$n_i = (\hat{a}_i \hat{a}_i^T) n_r$$

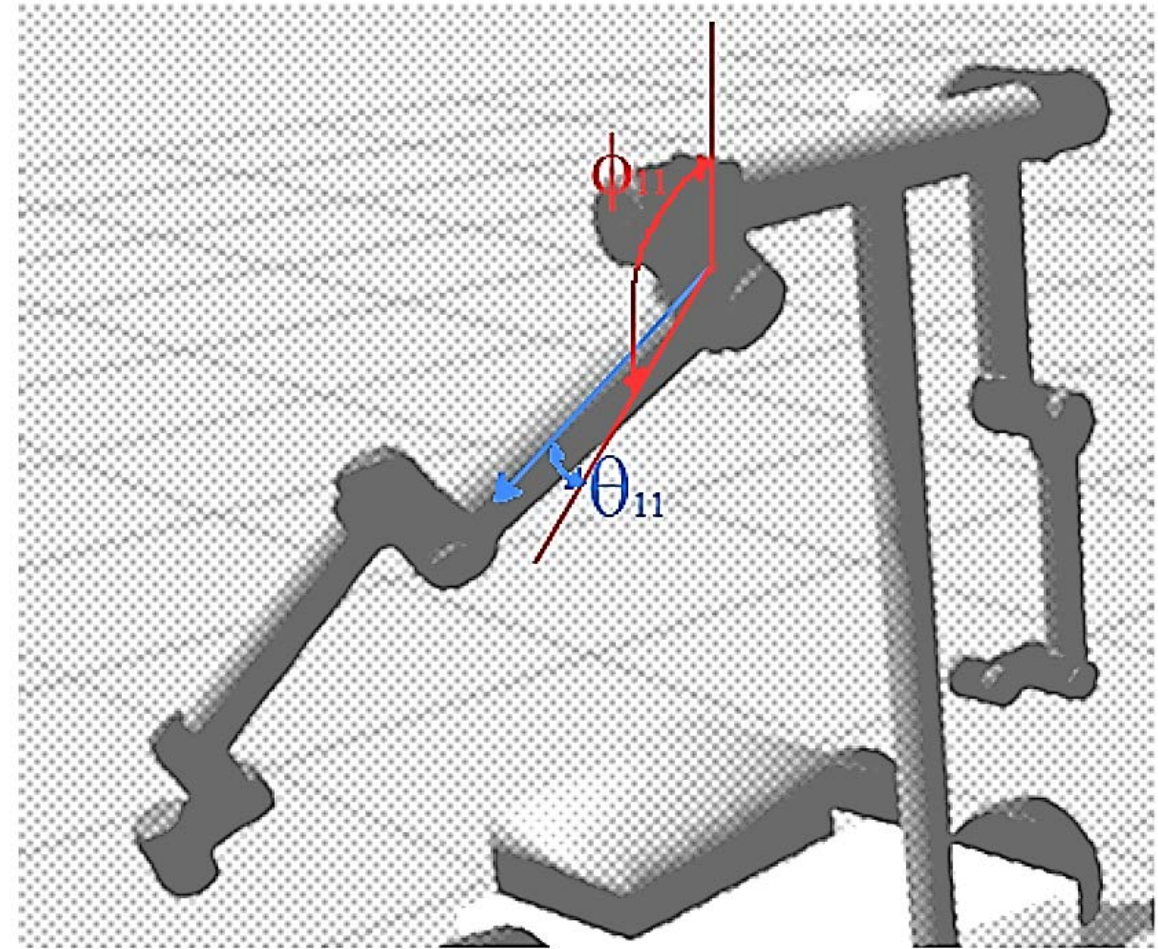
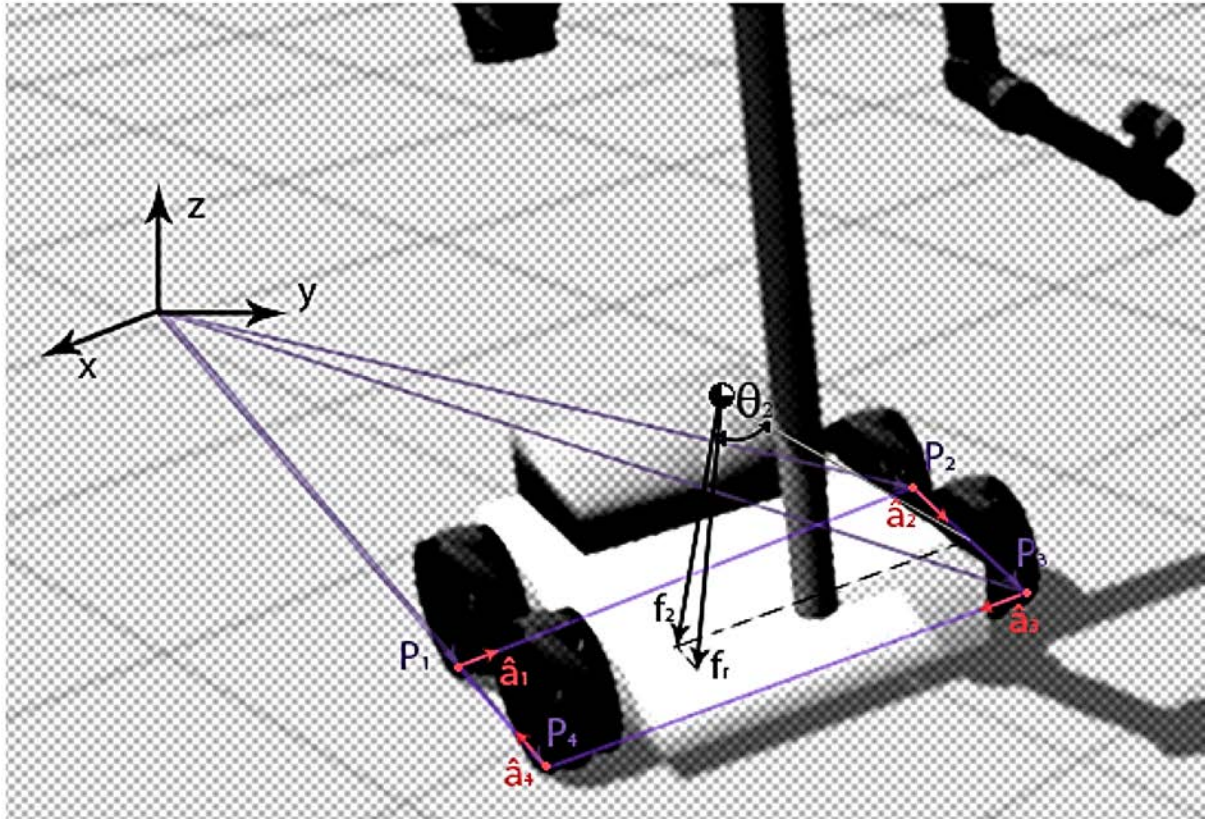
$$f_i^* = f_i + \frac{\hat{l}_i \times n_i}{|I_i|}$$

$$\theta_i = \sigma_i \cos^{-1}(\hat{f}_i^* \cdot \hat{l}_i)$$

$$\sigma_i = \begin{cases} +1 & \text{if } (\hat{l}_i \times \hat{f}_i^*) \cdot \hat{a}_i < 0 \\ -1 & \text{else} \end{cases}$$

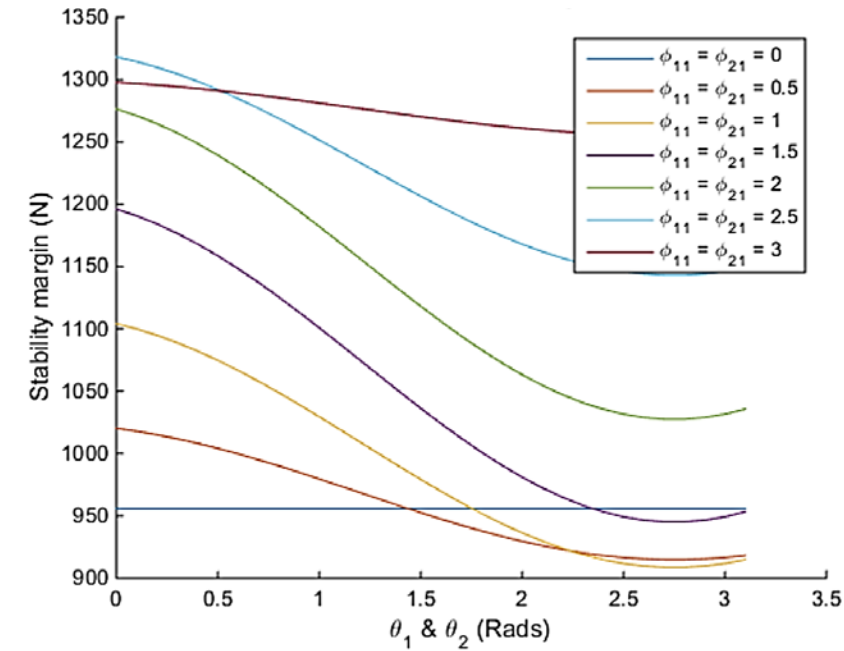
$$\alpha_i = \theta_i |f_r|$$

# Which angels?

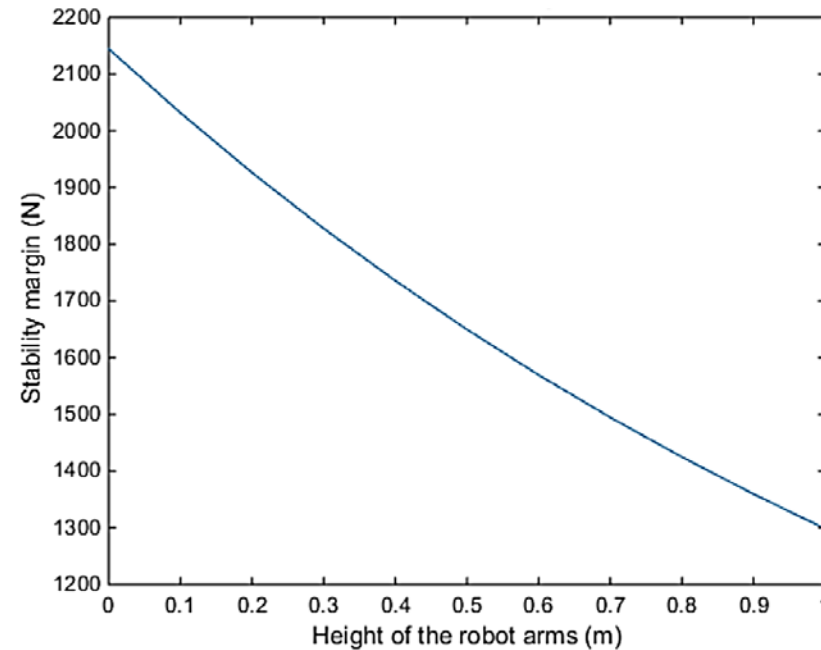




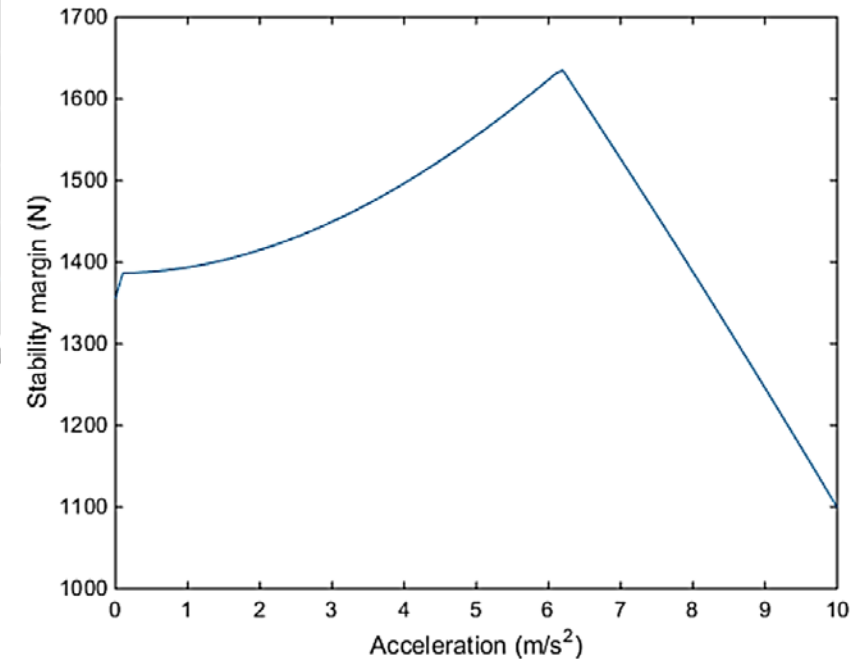
# Which angels? Which height? How fast?



Effect of the first angles



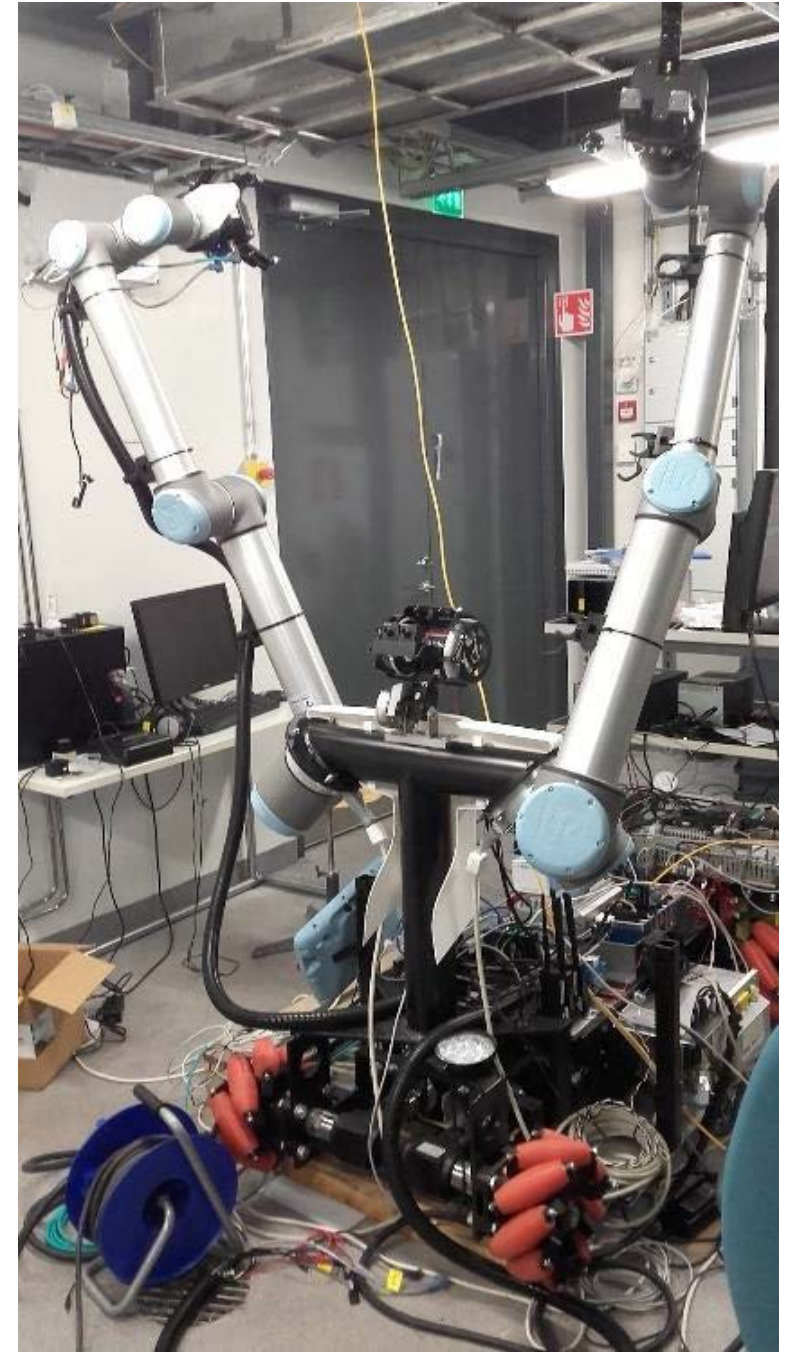
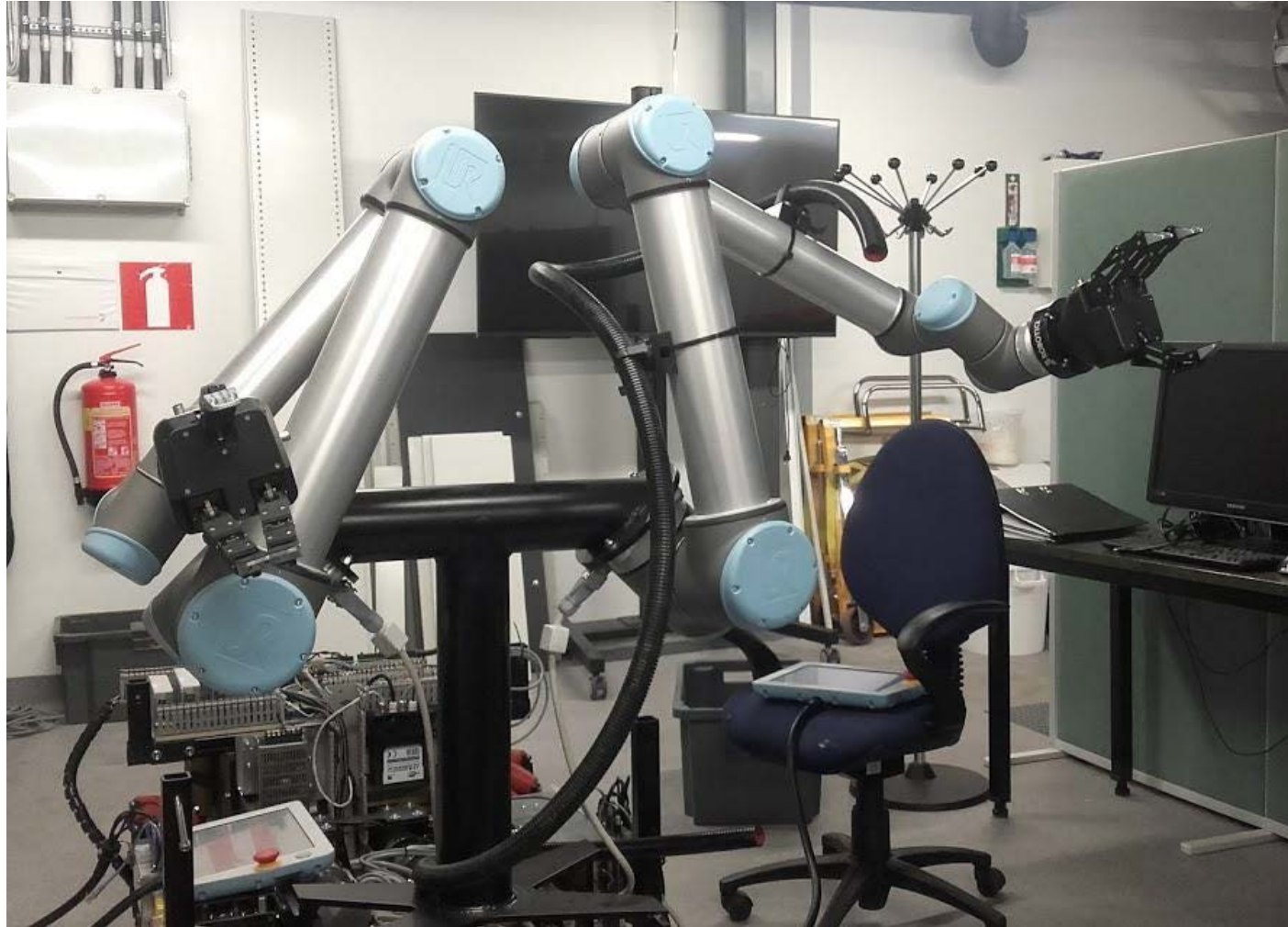
Effect of the arm's height



Effect of the arm's acceleration

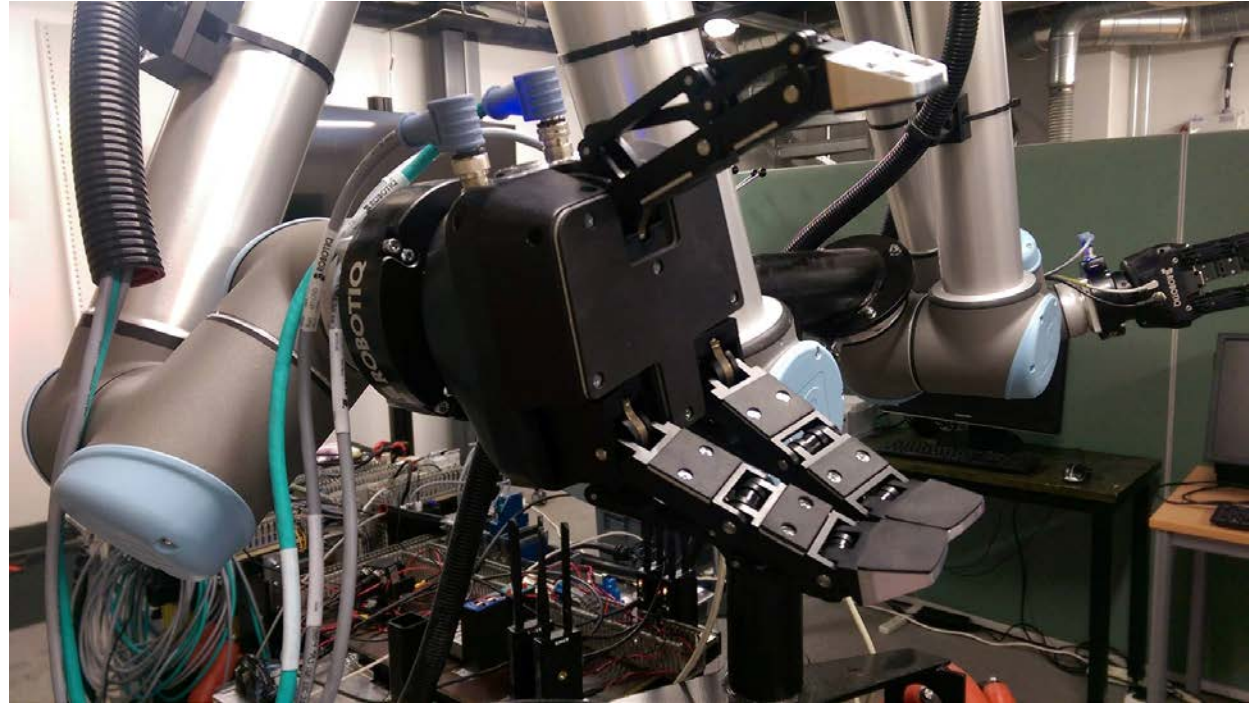


# Arms



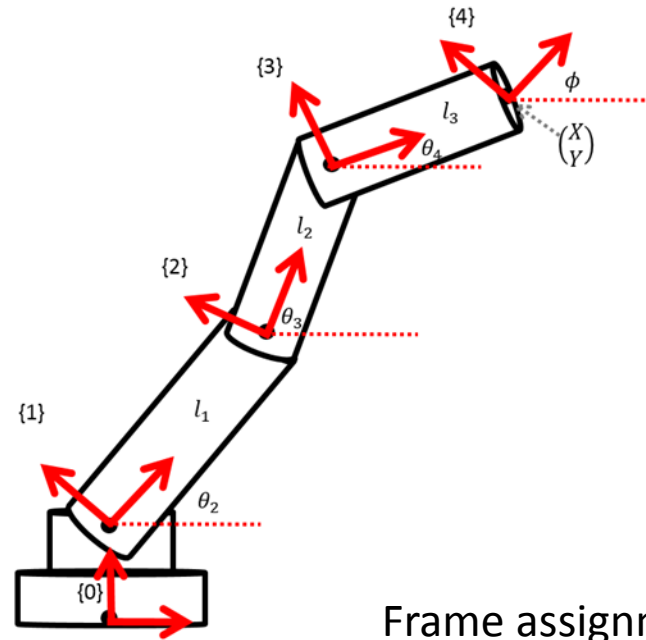
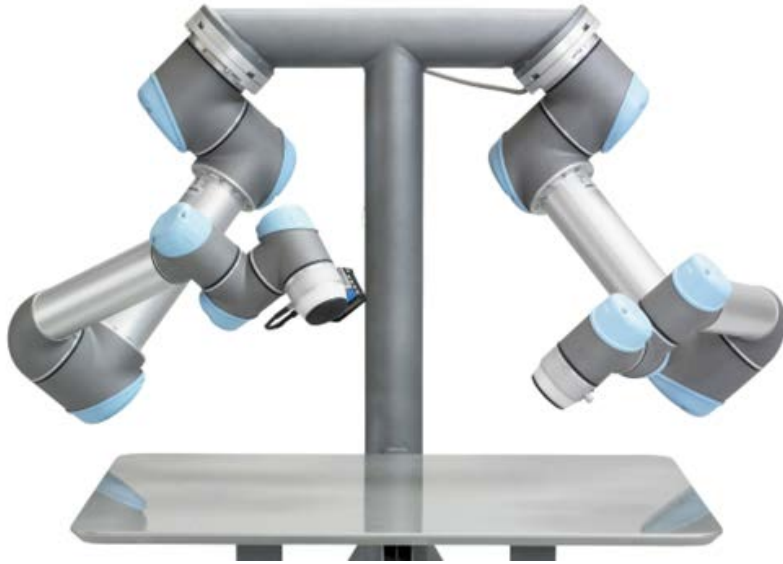


# Arms



# Arms Anti Collision System

# COLLISION AWARE TELEOPERATION OF ROBOTIC ARM



Frame assignment for UR10 based on D-H Convention

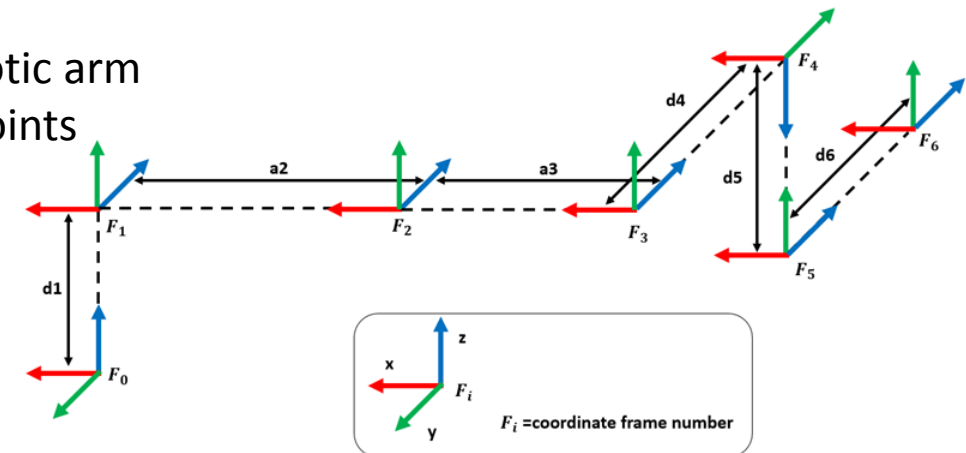
$$X = l_1 \cos \theta_2 + l_2 \cos(\theta_2 + \theta_3) + l_3 \cos(\theta_2 + \theta_3 + \theta_4)$$

$$Y = l_1 \sin \theta_2 + l_2 \sin(\theta_2 + \theta_3) + l_3 \sin(\theta_2 + \theta_3 + \theta_4)$$

$$\phi = \theta_2 + \theta_3 + \theta_4$$

$$T_{AB} = \begin{bmatrix} R_{AB} & p_{AB} \\ 0_{1 \times 3} & 1 \end{bmatrix}$$

Planar serial link robotic arm  
with three revolute joints



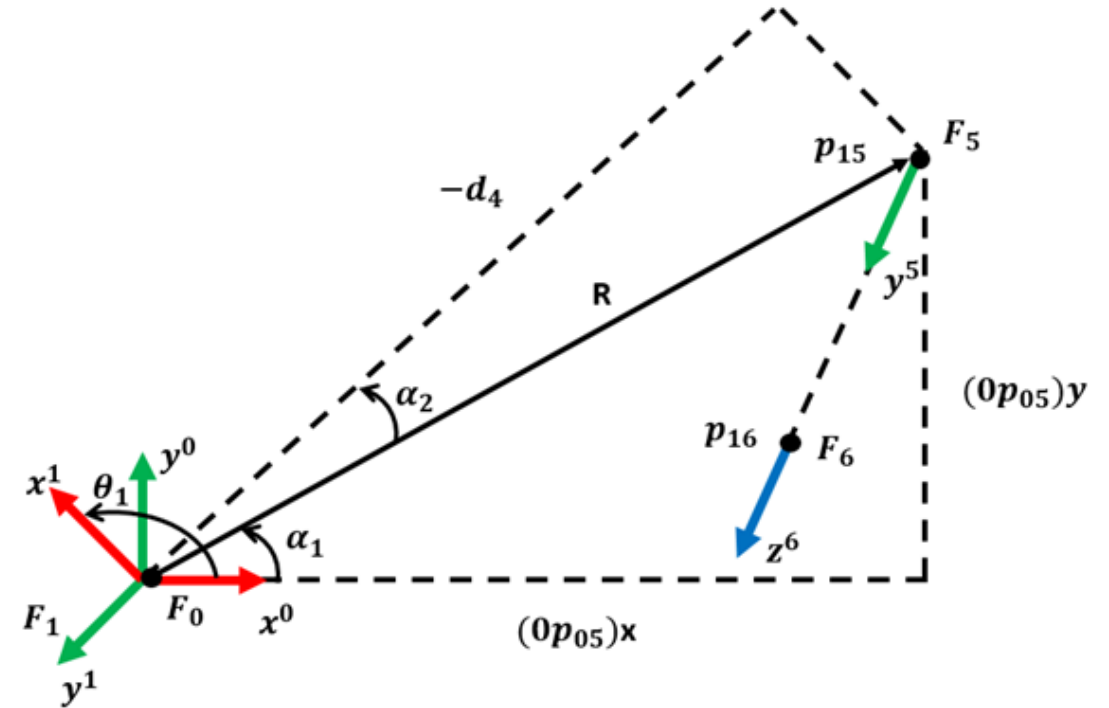


# COLLISION AWARE TELEOPERATION OF ROBOTIC ARM

Transformation	Link length ( $a_i$ )	Link twist ( $\alpha_i$ )	Joint offset ( $d_i$ )	Joint angle ( $\theta_i$ )	offset
$T_{01}$	0	$\pi/2$	0.1273	q1	0
$T_{12}$	-6.12	0	0	q2	$-\pi/2$
$T_{23}$	-5723	0	0	q3	0
$T_{34}$	0	$\pi/2$	0.163941	q4	$-\pi/2$
$T_{45}$	0	$-\pi/2$	0.1157	q5	0
$T_{56}$	0	0	0.0922	q6	0

$$T_{06} = T_{01} \times T_{12} \times T_{23} \times T_{34} \times T_{45} \times T_{56}$$

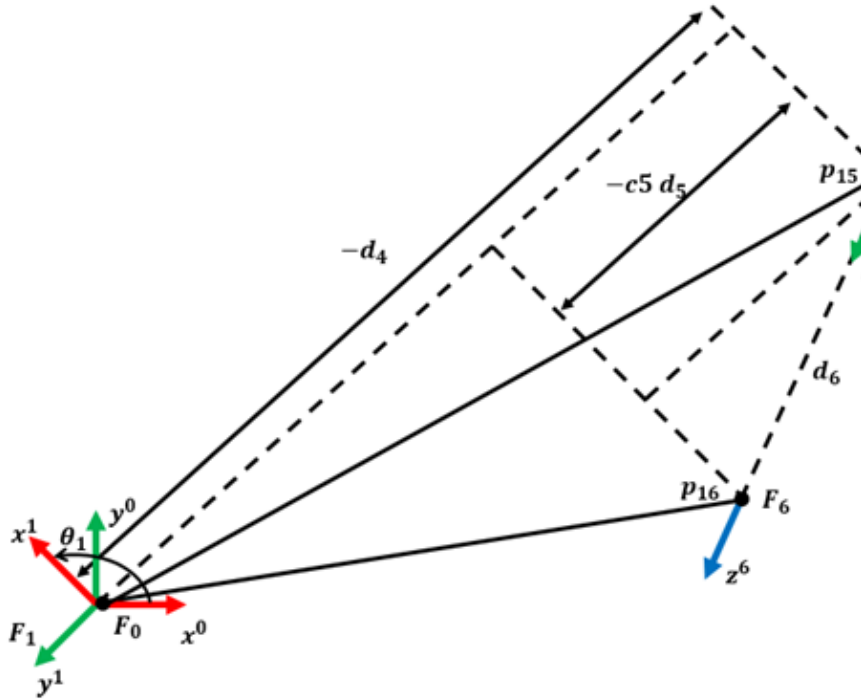
$$T_{i,i-1} = \begin{bmatrix} \cos \theta_i & -\cos \alpha_i \sin \theta_i & \sin \alpha_i \sin \theta_i & a_i \cos \theta_i \\ \cos \theta_i & \cos \alpha_i \cos \theta_i & -\sin \theta_i \cos \theta_i & a_i \sin \theta_i \\ 0 & \sin \alpha_i & \cos \alpha_i & d_i \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



Overhead head view of UR10 in X-Y plane for finding theta  $\theta_1$

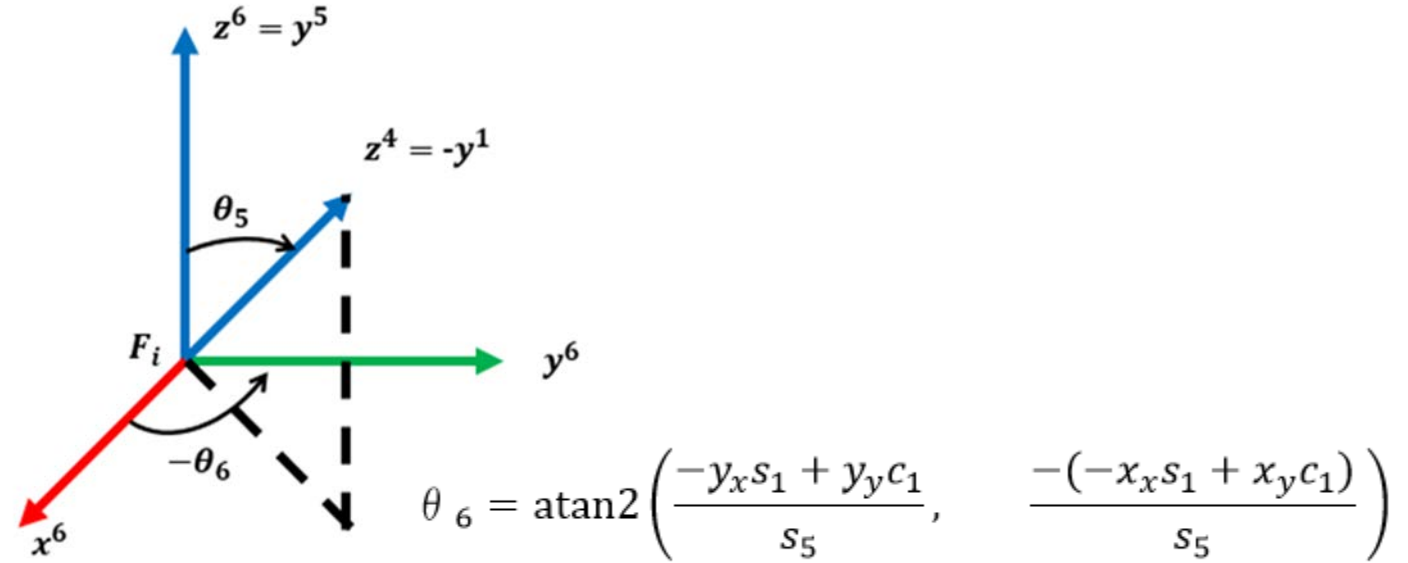
$$\theta_1 = \text{atan2}((0p_{05})y, (0p_{05})x) \pm \cos^{-1} \frac{d_4}{R} + \pi/2$$

# COLLISION AWARE TELEOPERATION OF ROBOTIC ARM



Overhead head view of UR10 in X-Y plane  
for finding theta<sub>5</sub>

$$\theta_5 = \pm \cos^{-1} \frac{p_x s_1 - p_y c_1 - d_4}{d_6}$$



Overhead head view of UR10.

$$\theta_3 = \text{atan2}(\sin \theta_3, \cos \theta_3)$$

$$\theta_2 = \text{atan2}((k_1 Y_n - k_2 Y_n), (k_1 X_n - k_2 X_n))$$

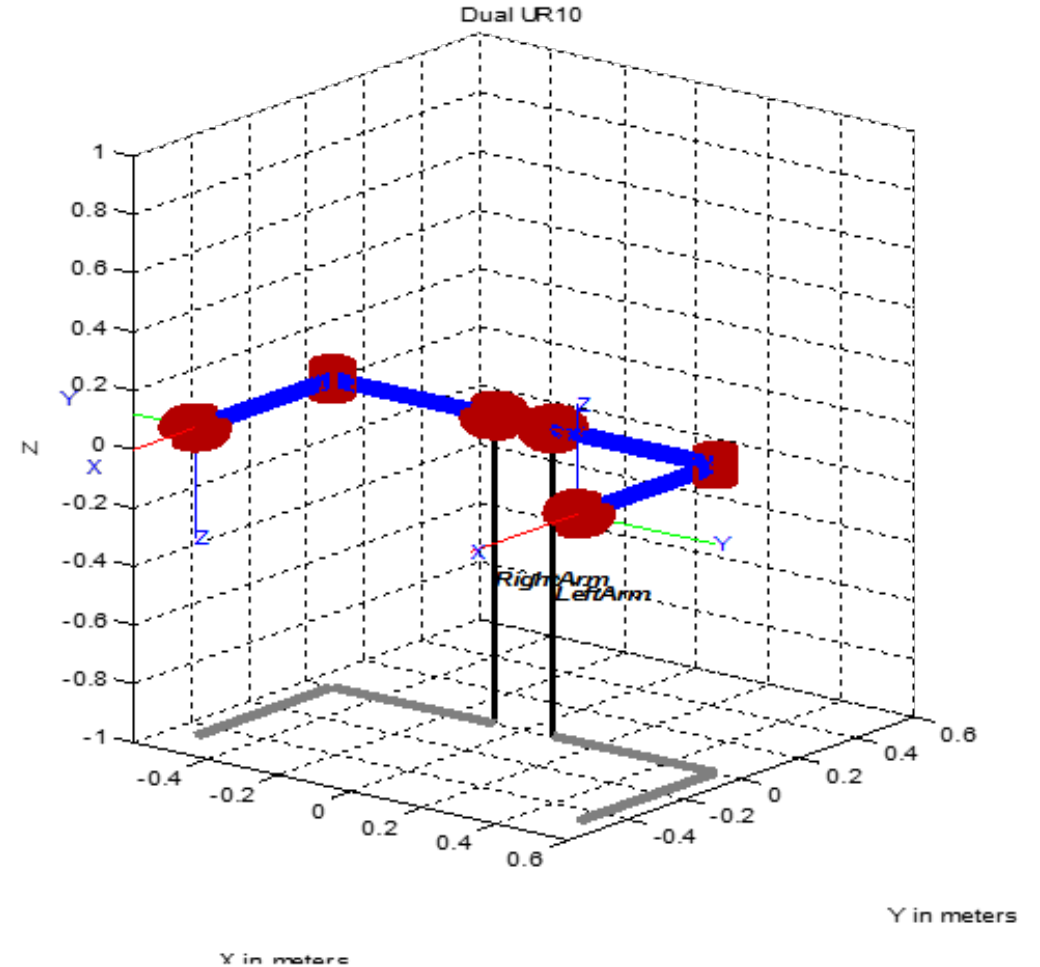
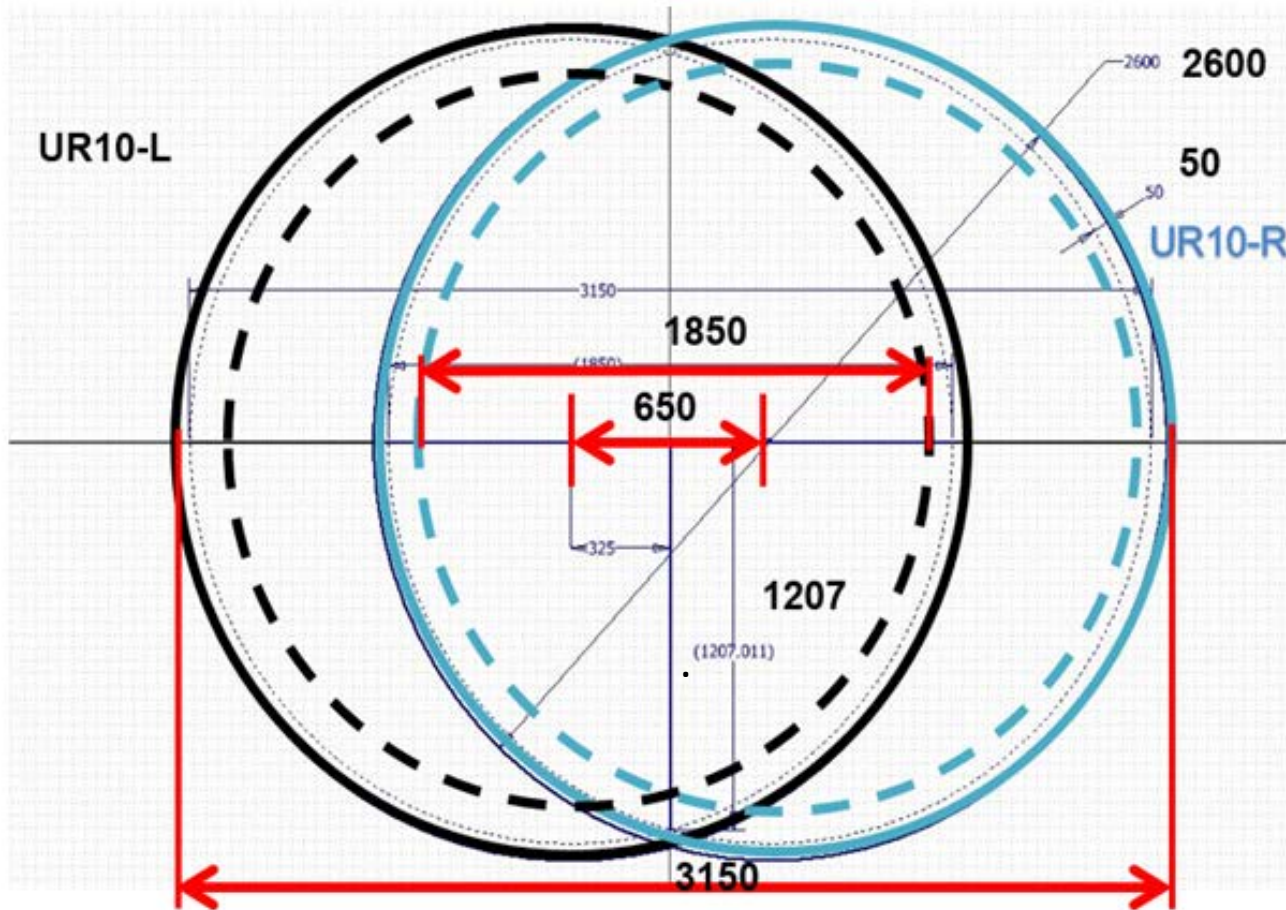
$$\theta_4 = \phi - (\theta_2 + \theta_3)$$

$$\text{Where, } k_1 = l_1 + l_2 \cos \theta_3, k_2 = l_2 \sin \theta_3,$$

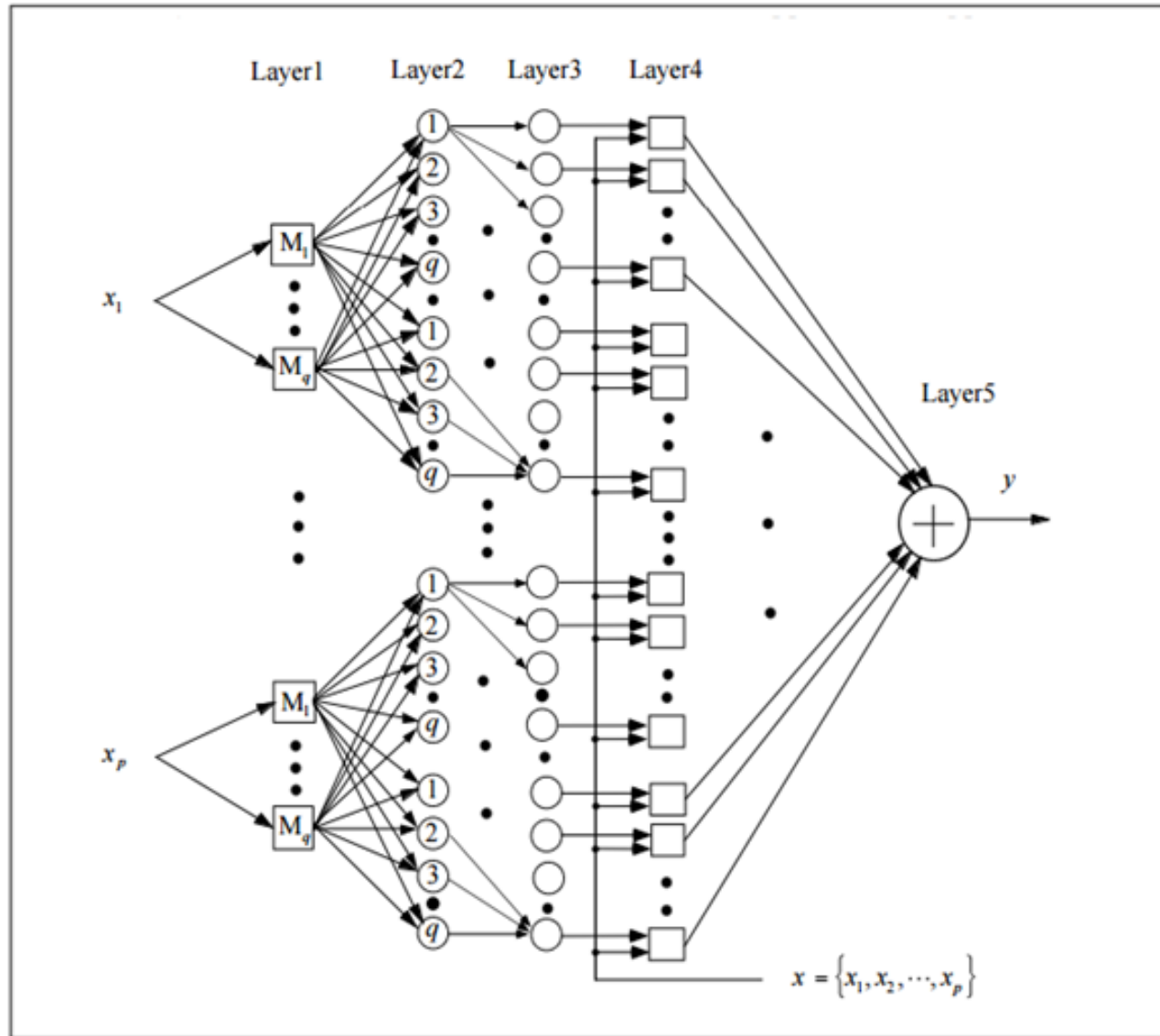
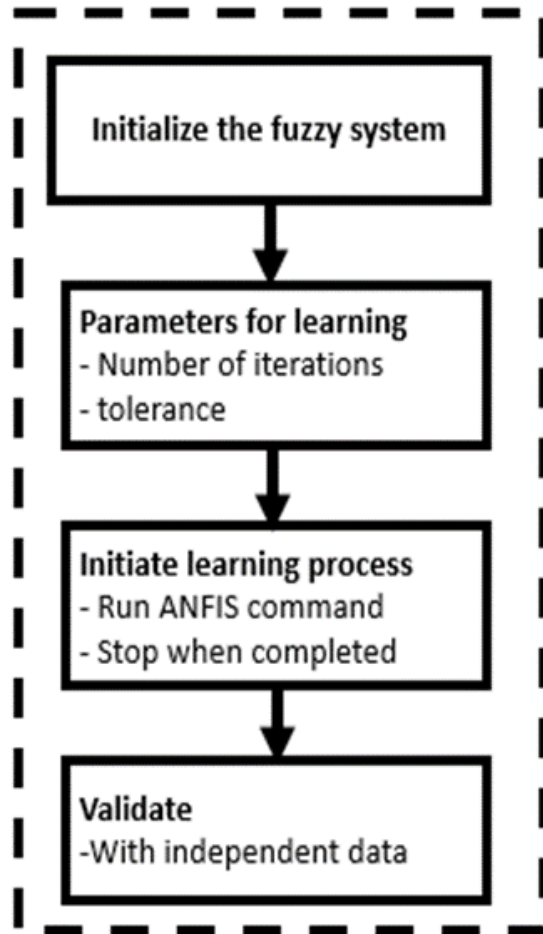
$$\cos \theta_3 = \frac{(X^2 + Y^2 - l_1^2 - l_2^2)}{2l_1 l_2}, \sin \theta_3 = \sqrt{\pm(1 - \cos^2 \theta_3)},$$

$$X_n = X - l_3 \cos \phi \text{ and } Y_n = Y - l_3 \sin \phi$$

# Workspace of dual UR10 with fixed torso

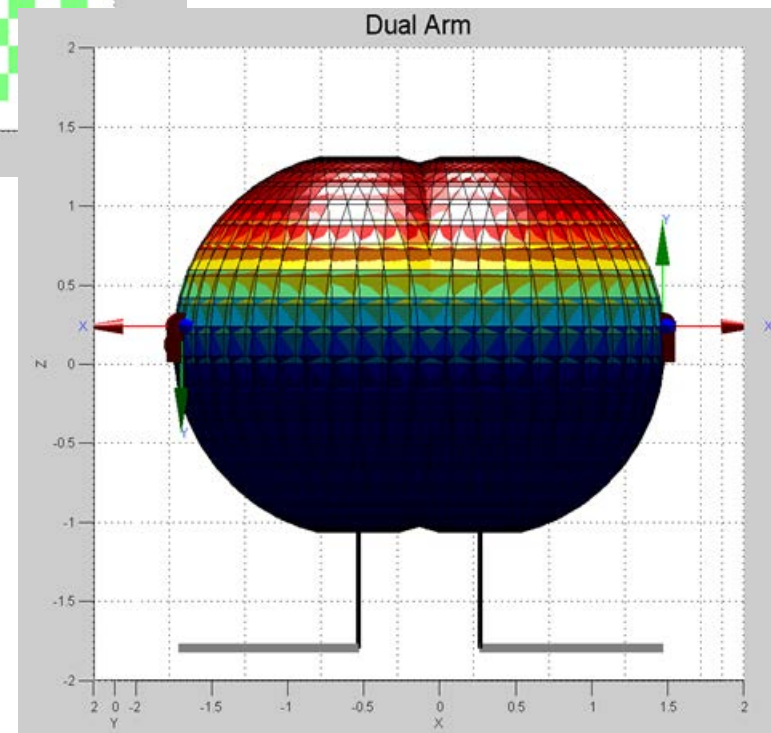
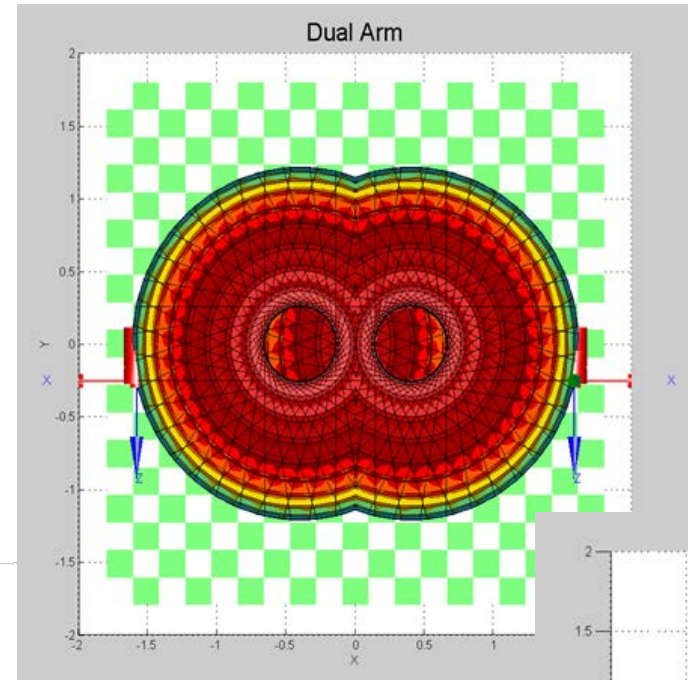
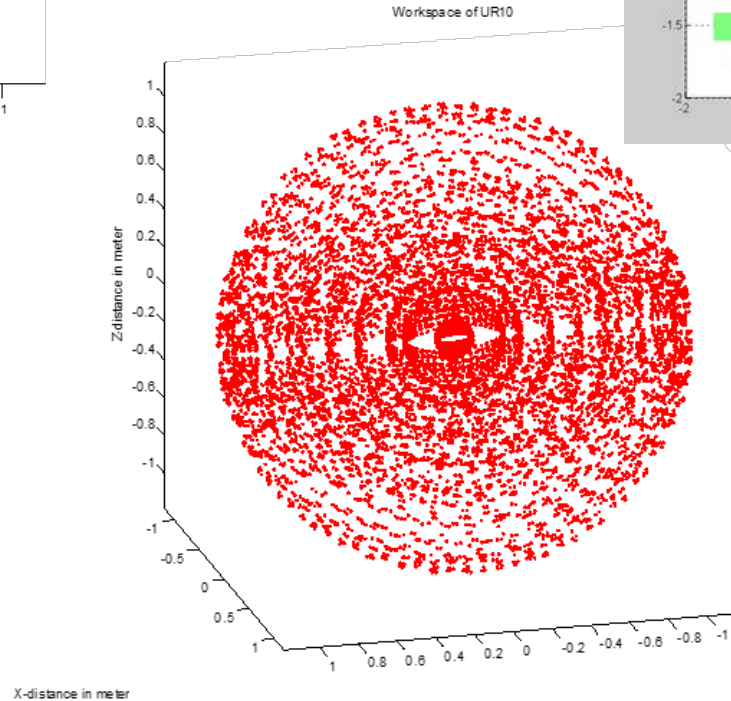
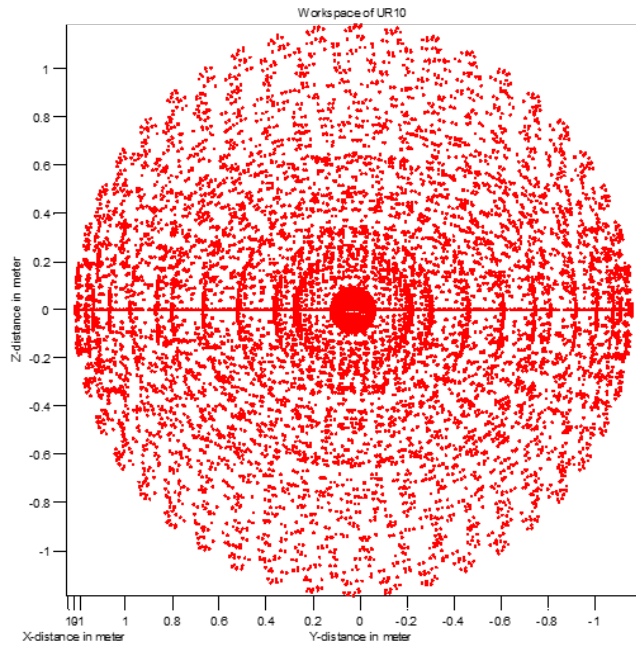


# ANFIS procedure and model

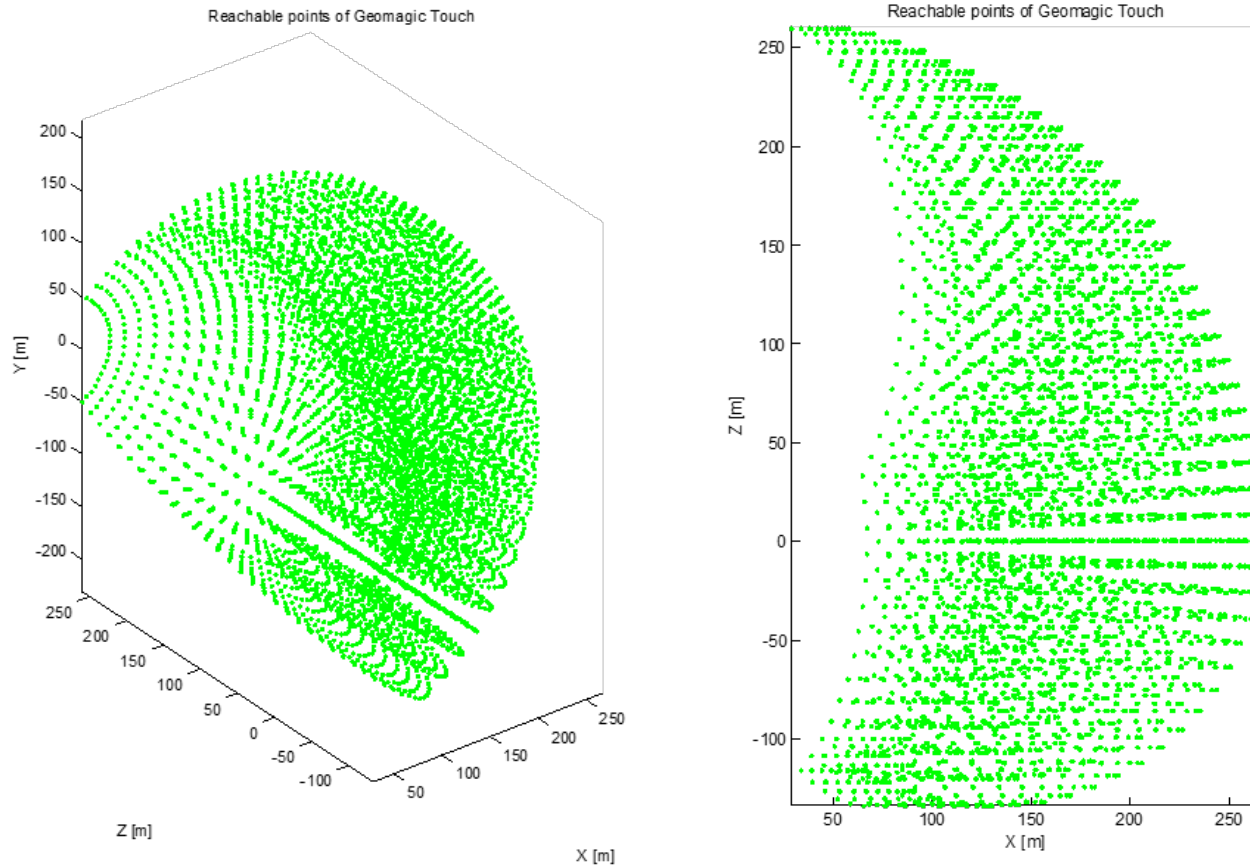




# Reachable workspace of UR10



# Reachable workspace of Geomagic Touch

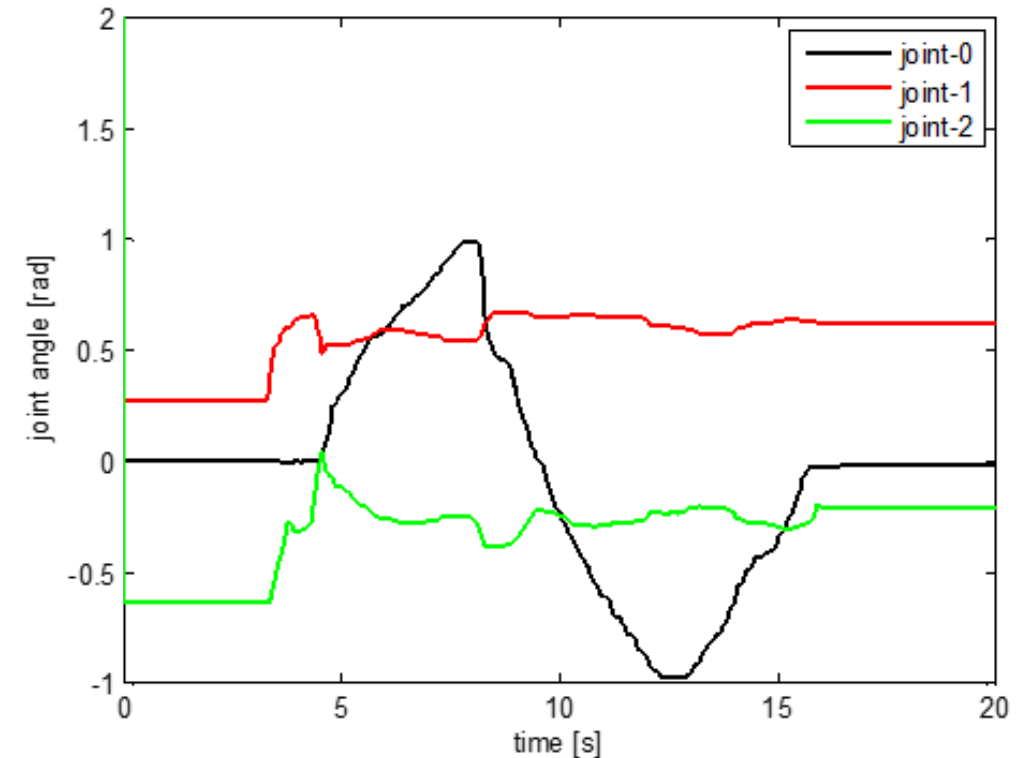
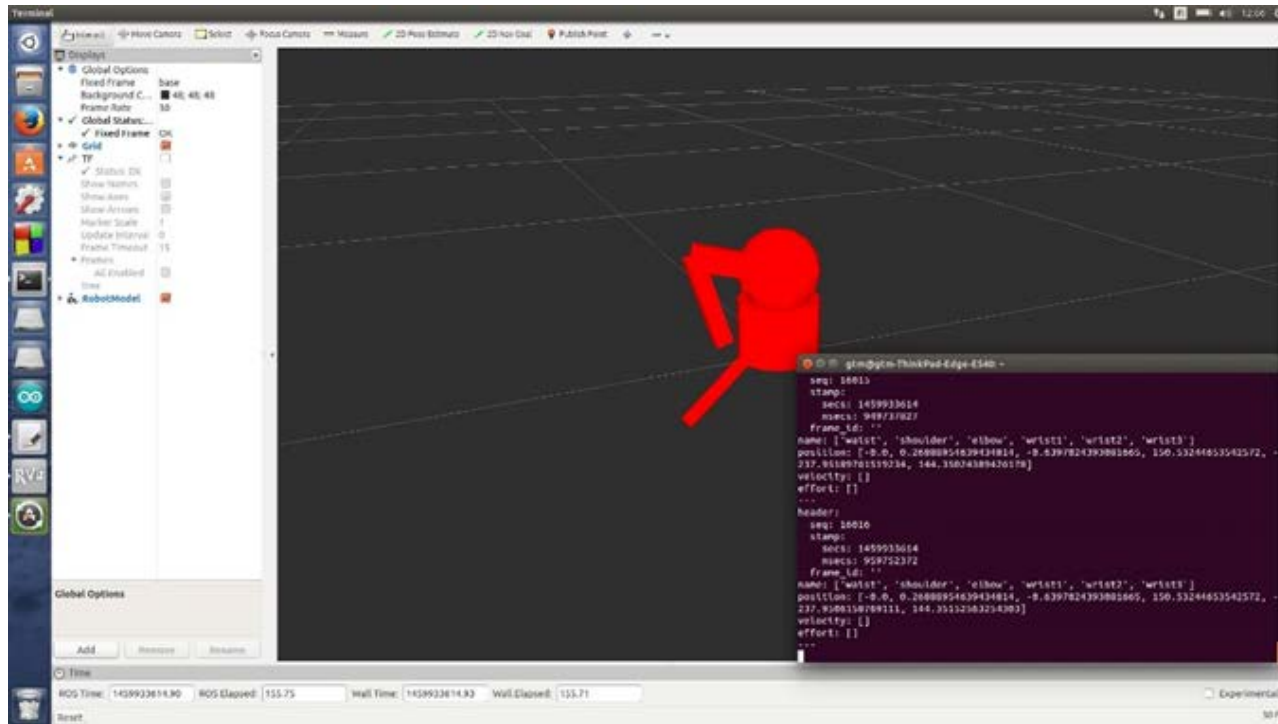


Reachable workspace of Geomagic Touch



Geomagic touch haptic device

# Reachable workspace of Geomagic Touch

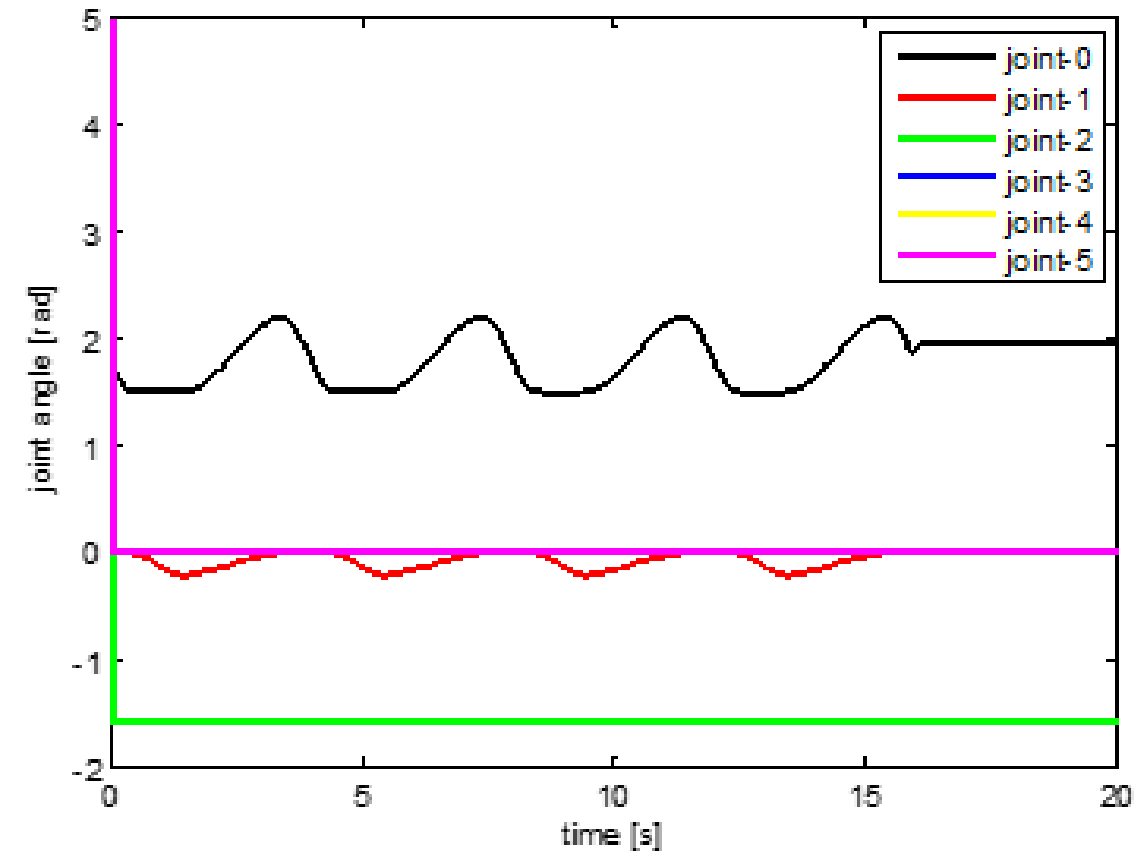
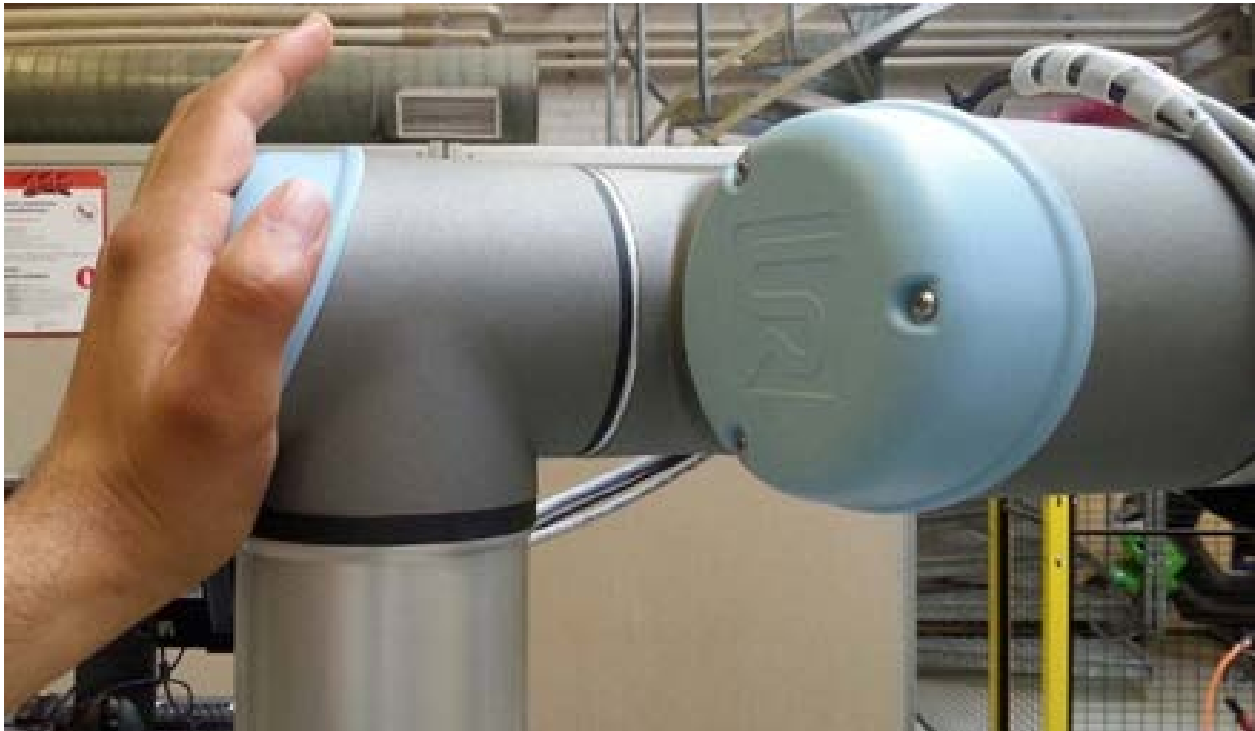


Joint values from Geomagic touch device.

Geomagic touch haptic device

## Robot model for collision detection using joint torque or motor current

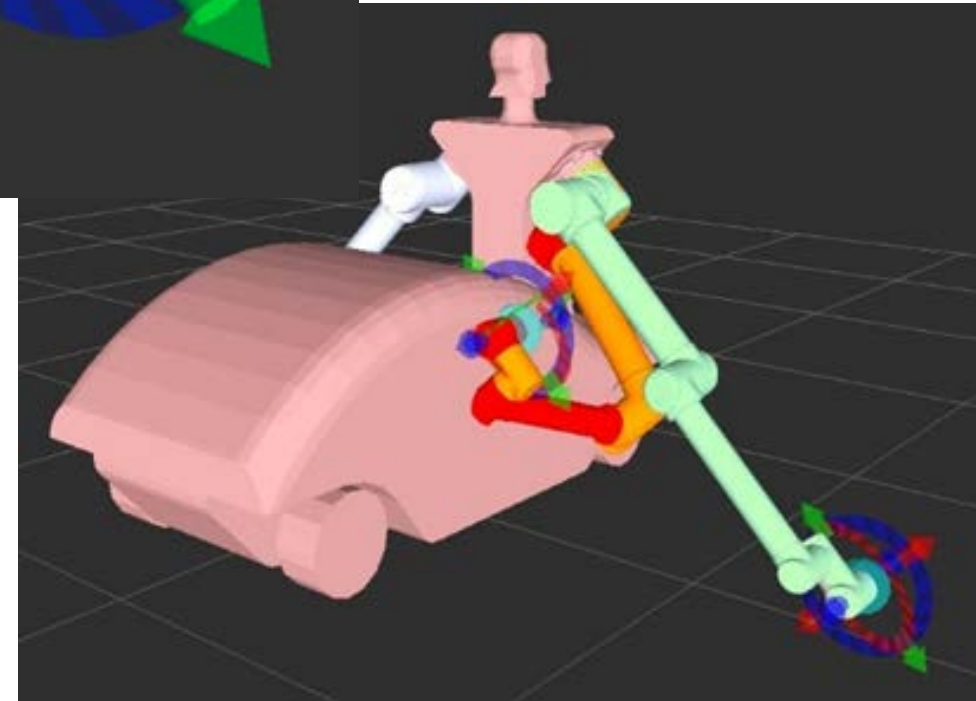
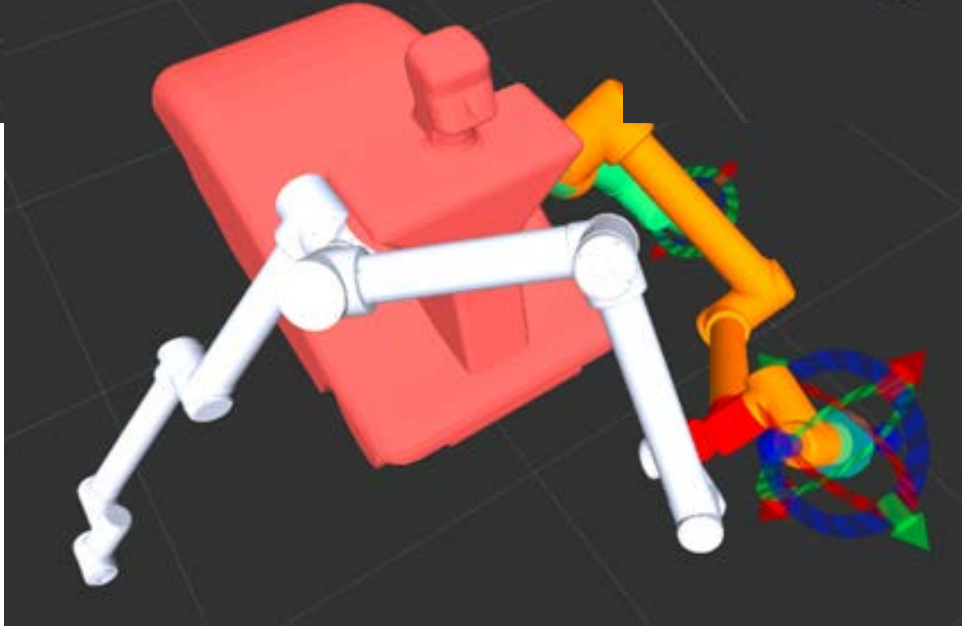
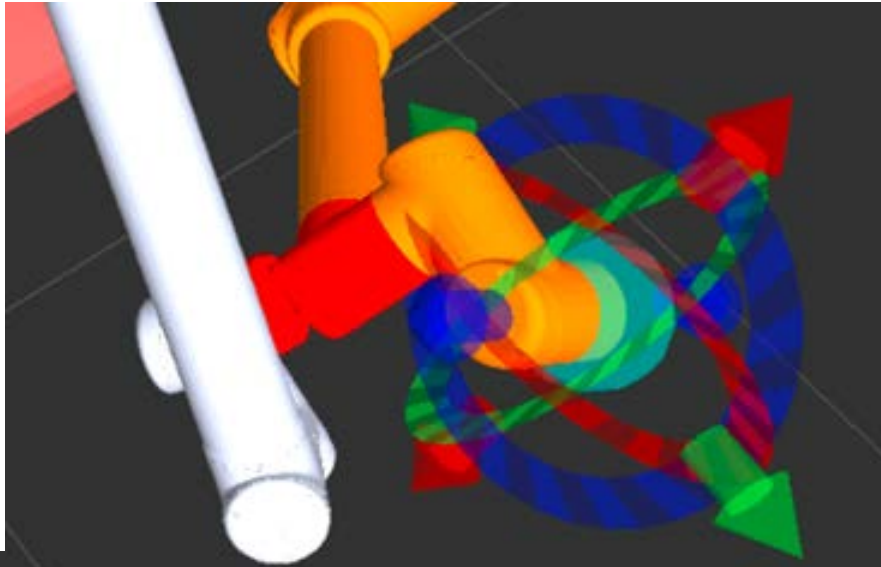
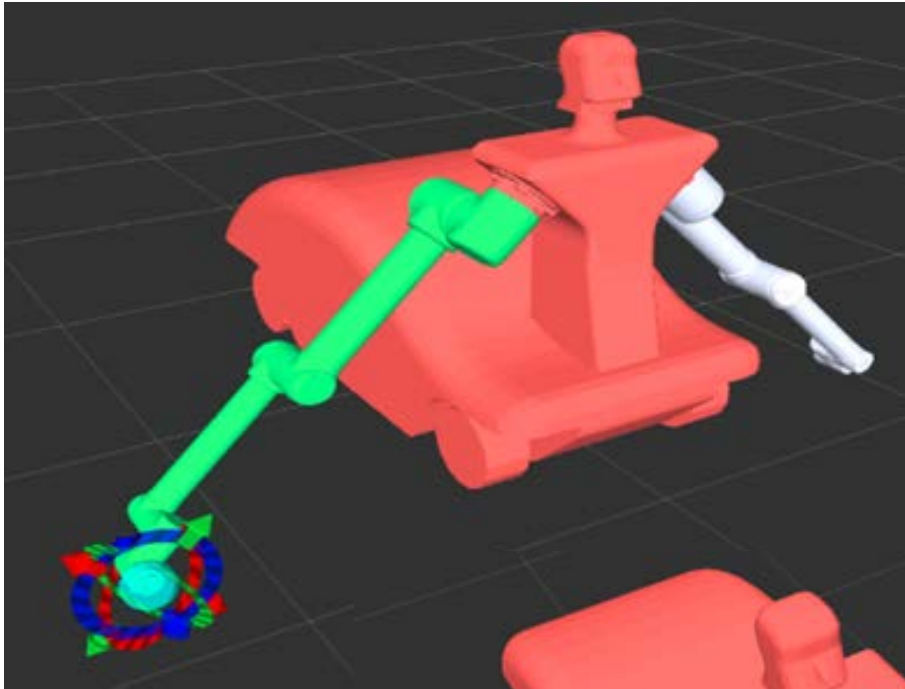
$$M(q)\ddot{q} + C(q, \dot{q})\dot{q} + g(q) = \tau + \tau_K = \tau_{tot}$$



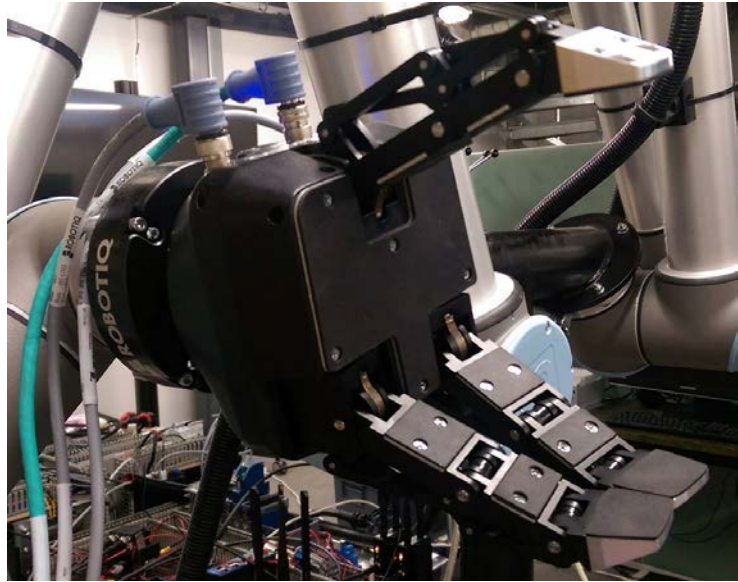
Robot in collision (a) and joint angle (b)



# Collision detection in neighboring link



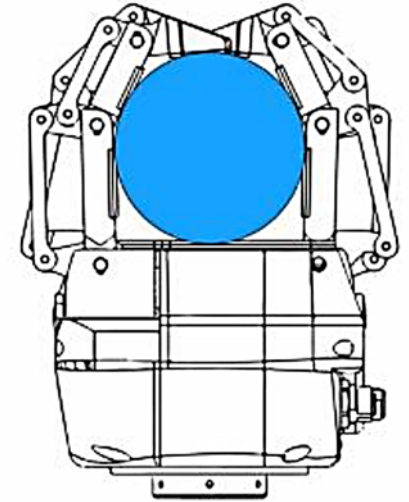
# Grippers



BASIC  
MODE



WIDE  
MODE



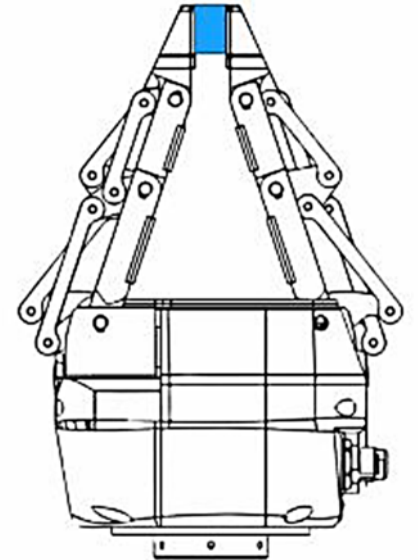
ENCOMPASSING GRIP



PINCH  
MODE



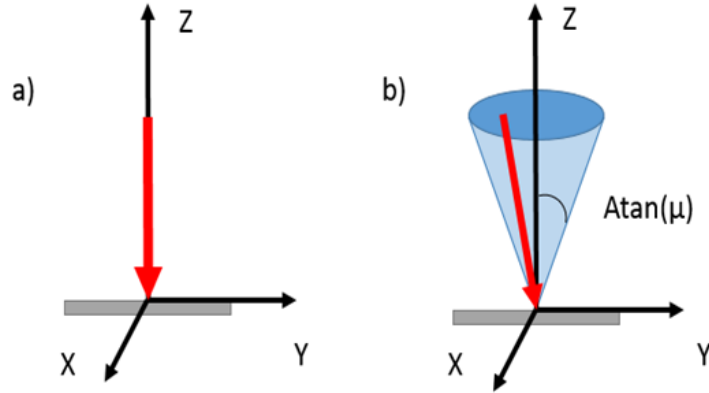
SCISSOR  
MODE



FINGERTIP GRIP

# COLLISION AVOIDANCE IN END-EFFECTOR

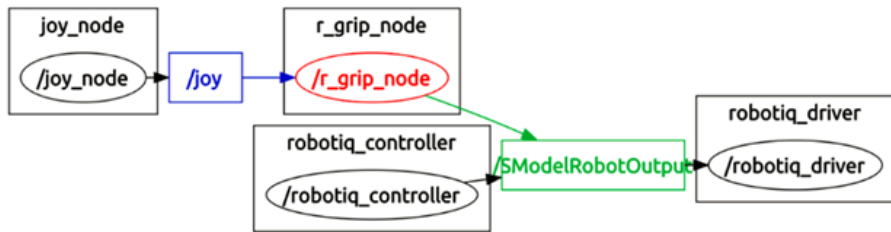
## Grasping



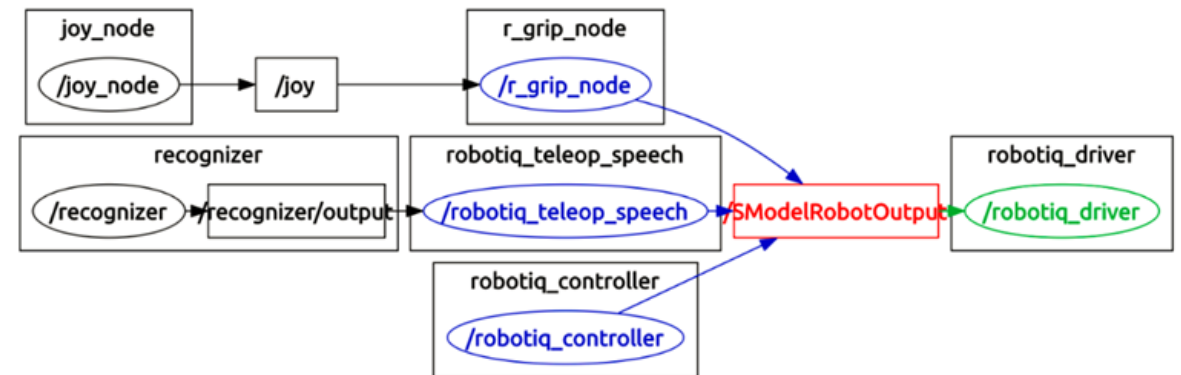
Contact model: point contact without friction (left) and point contact with friction.



Robotiq 3-finger adaptive gripper with three different grab modes



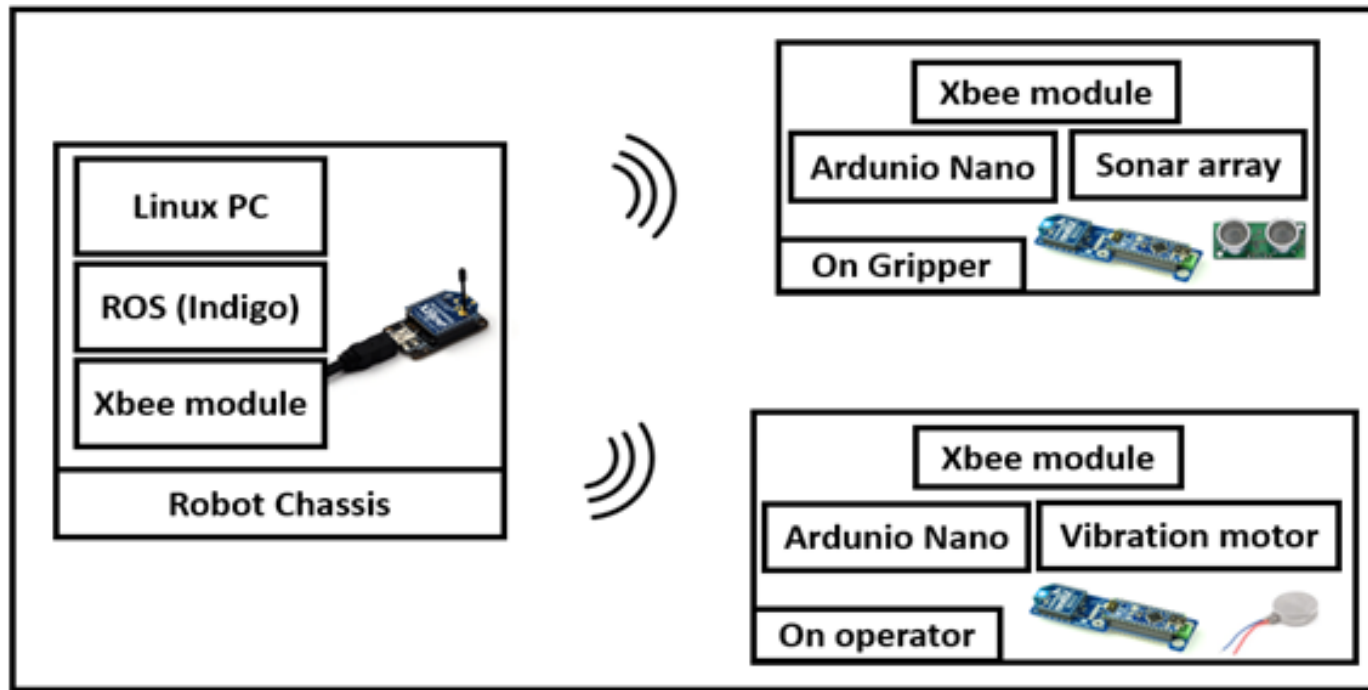
Active nodes for teleoperation of gripper using joystick.



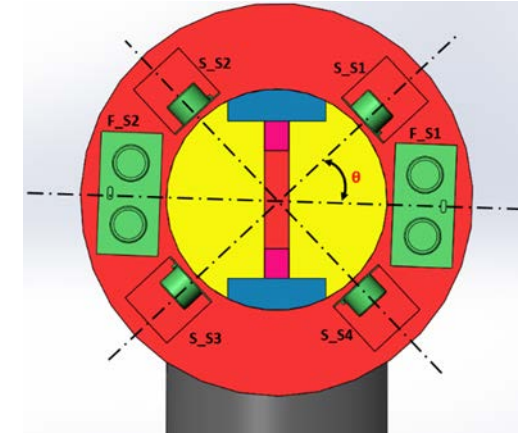
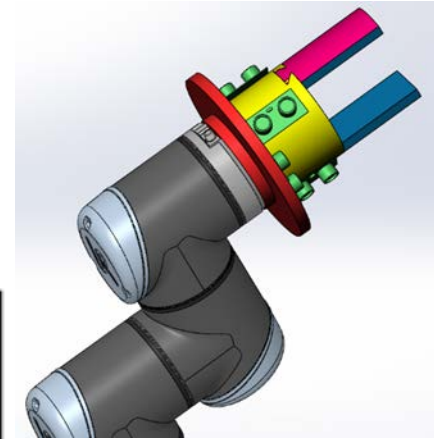
Active nodes for teleoperation of gripper



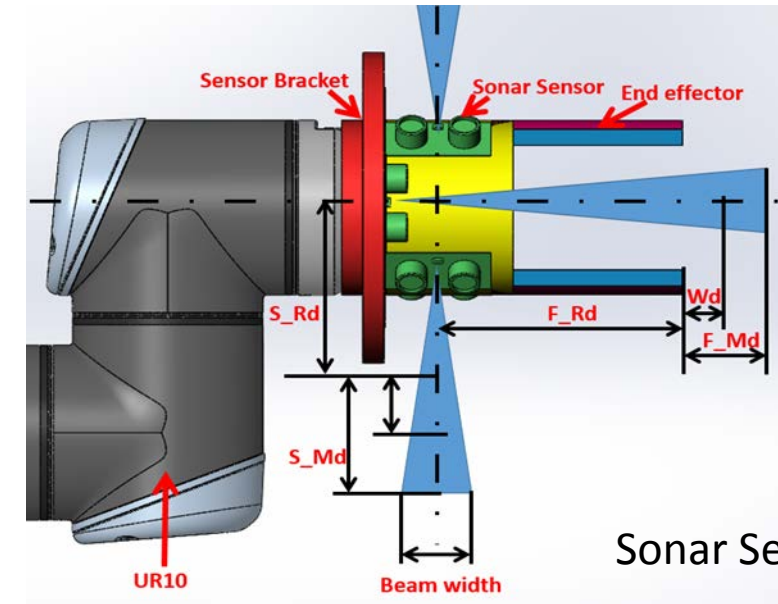
# COLLISION AVOIDANCE IN END-EFFECTOR



Hardware for haptic wrist band.



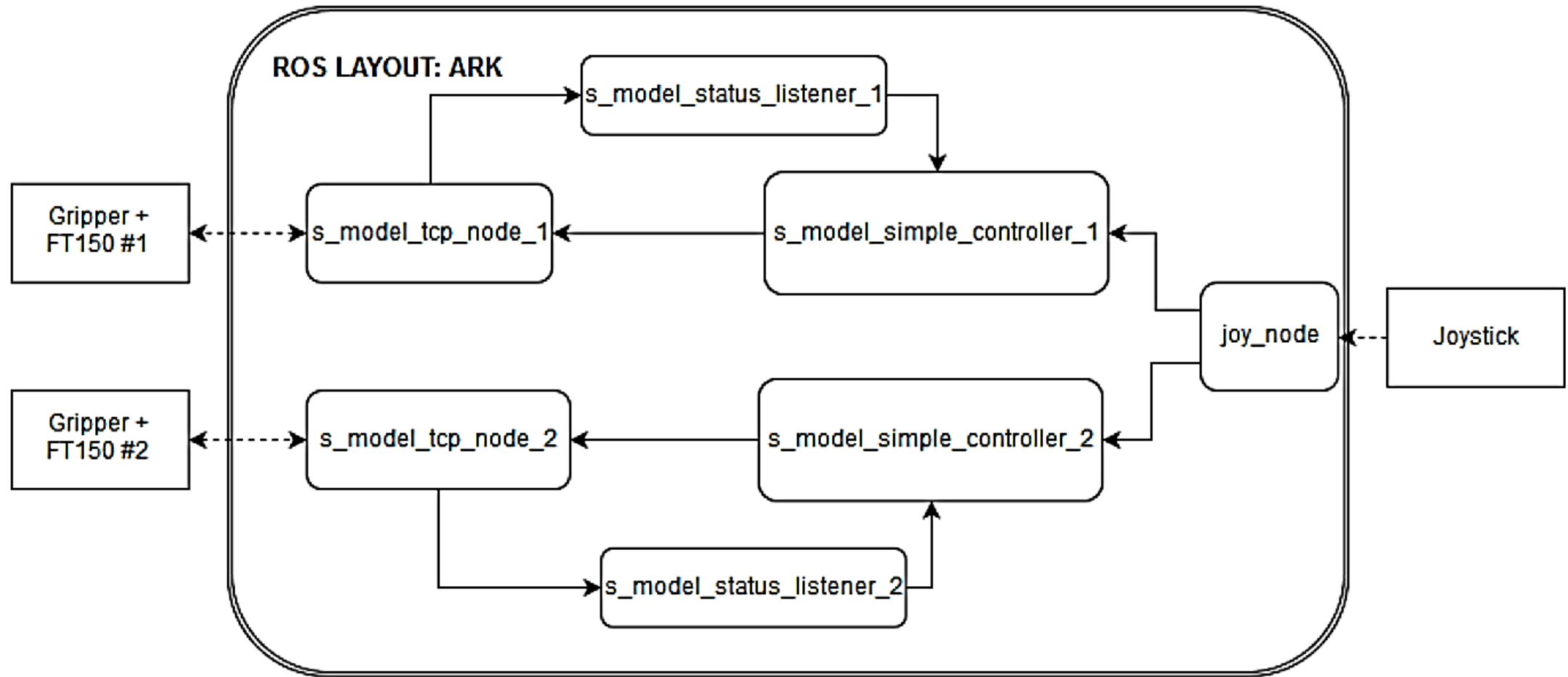
Sonar Sensor array on end-effector.



Sonar Sensor array



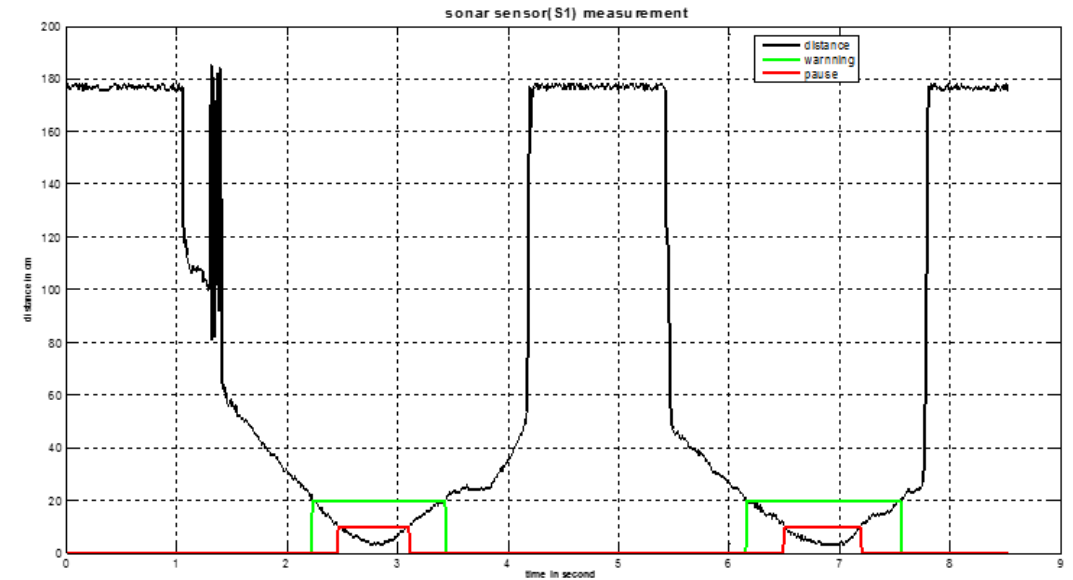
# Robot grippers' layout.



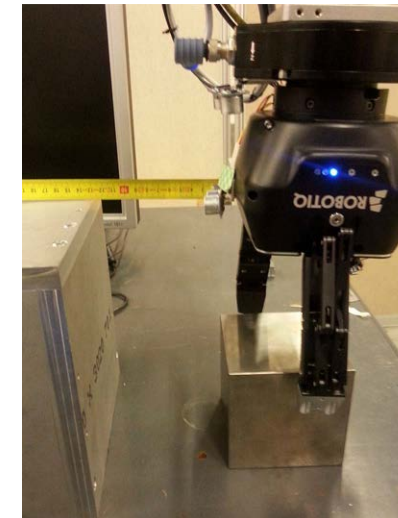
# Collision detection in end-effector.

Condition	Nature of alert	Action for arm controller	remarks
Distance > set-point	No action	No action	No obstacles
Distance < set-point1 ( $<20 \rightarrow 10$ )	Enable vibration motor (corresponding to sonar sensor) for 0.25s in every 1 second interval as long the condition is true.	No action	Obstacles are present. Move arm with caution.
Distance < set-point2 ( $<10$ )	Enable vibration motor (corresponding to sonar sensor) as long the condition is true	Pause motion of robot for 1 second.	When the controller resume after delayed time. Move robot opposite to the direction of collision.

Alert type

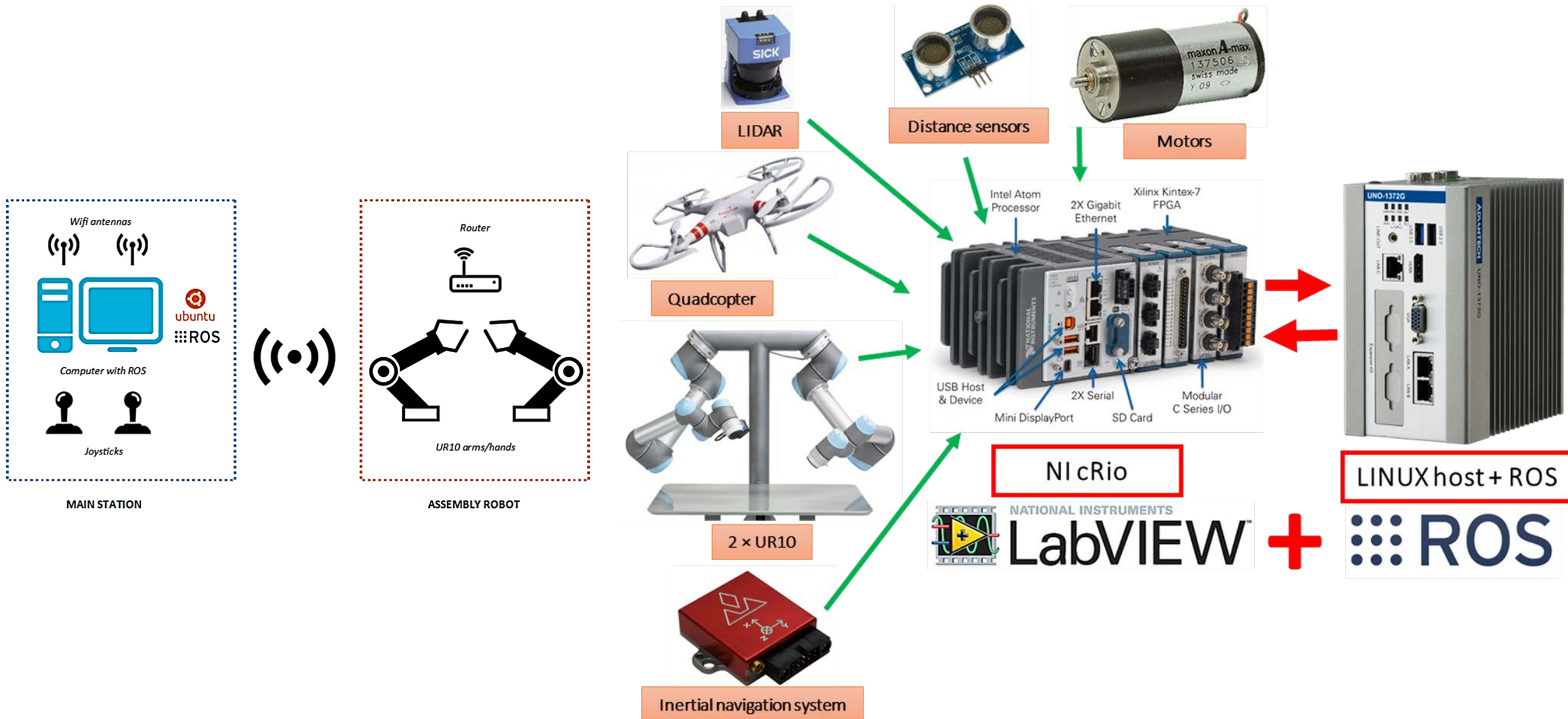


Distance measurement from the S\_S1 sensor and collision detection



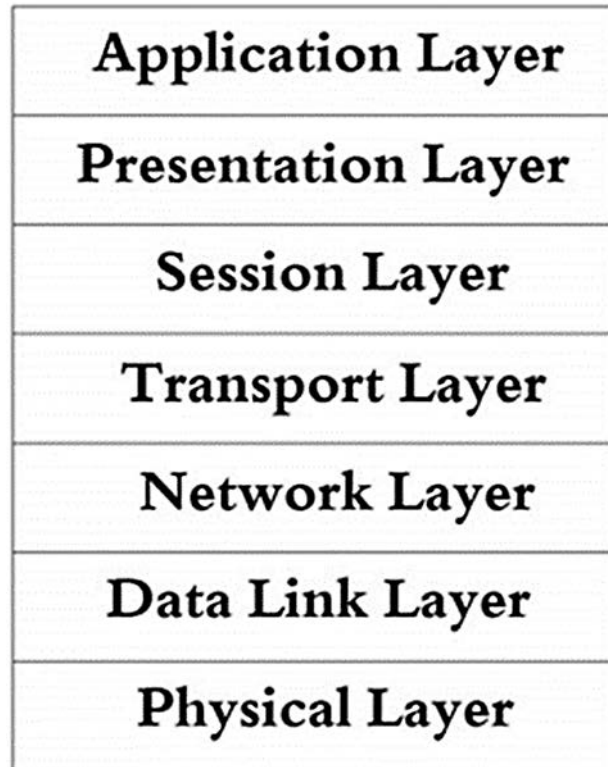
# Main Control System

# Control and Communication

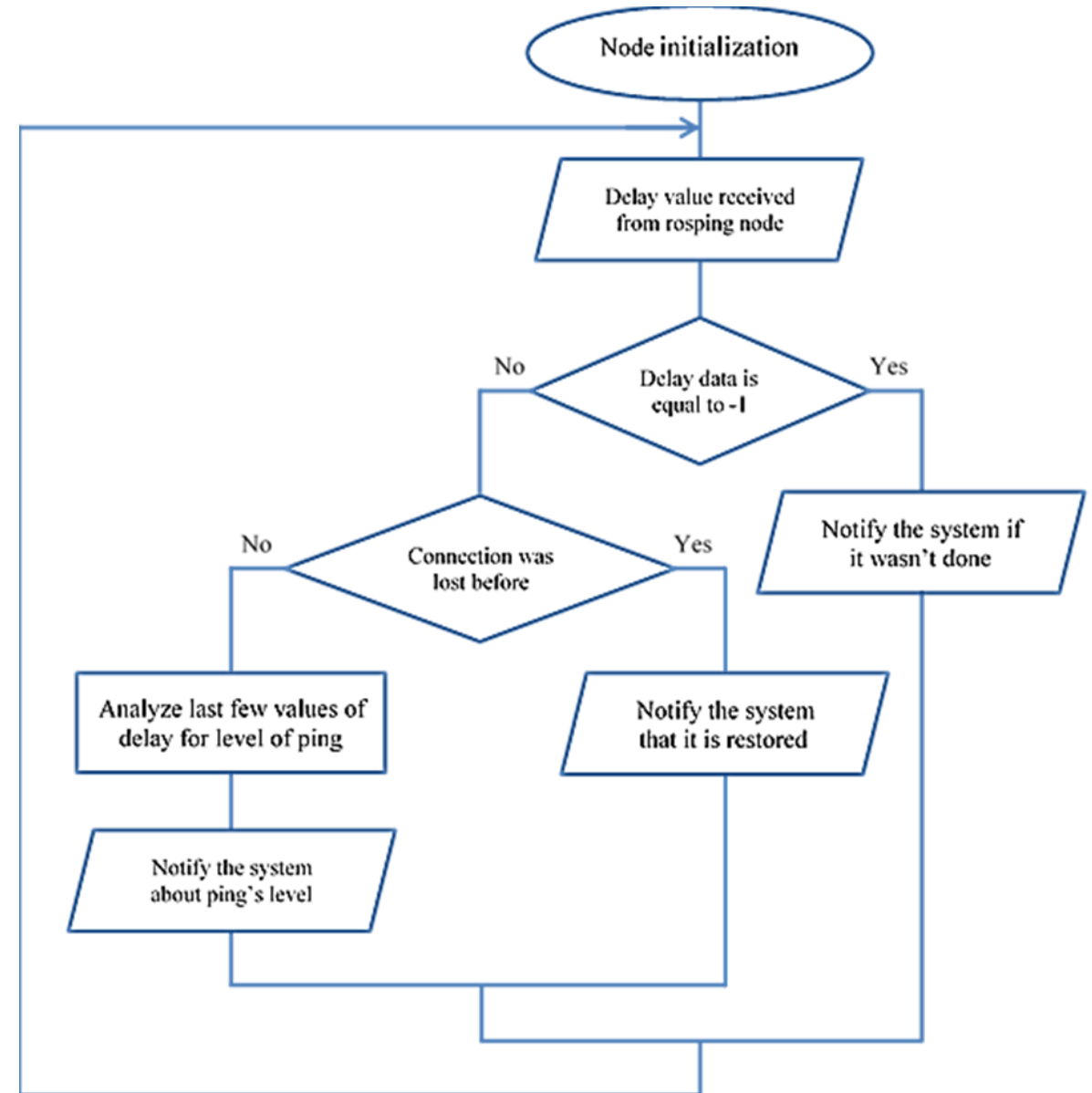




# ROS

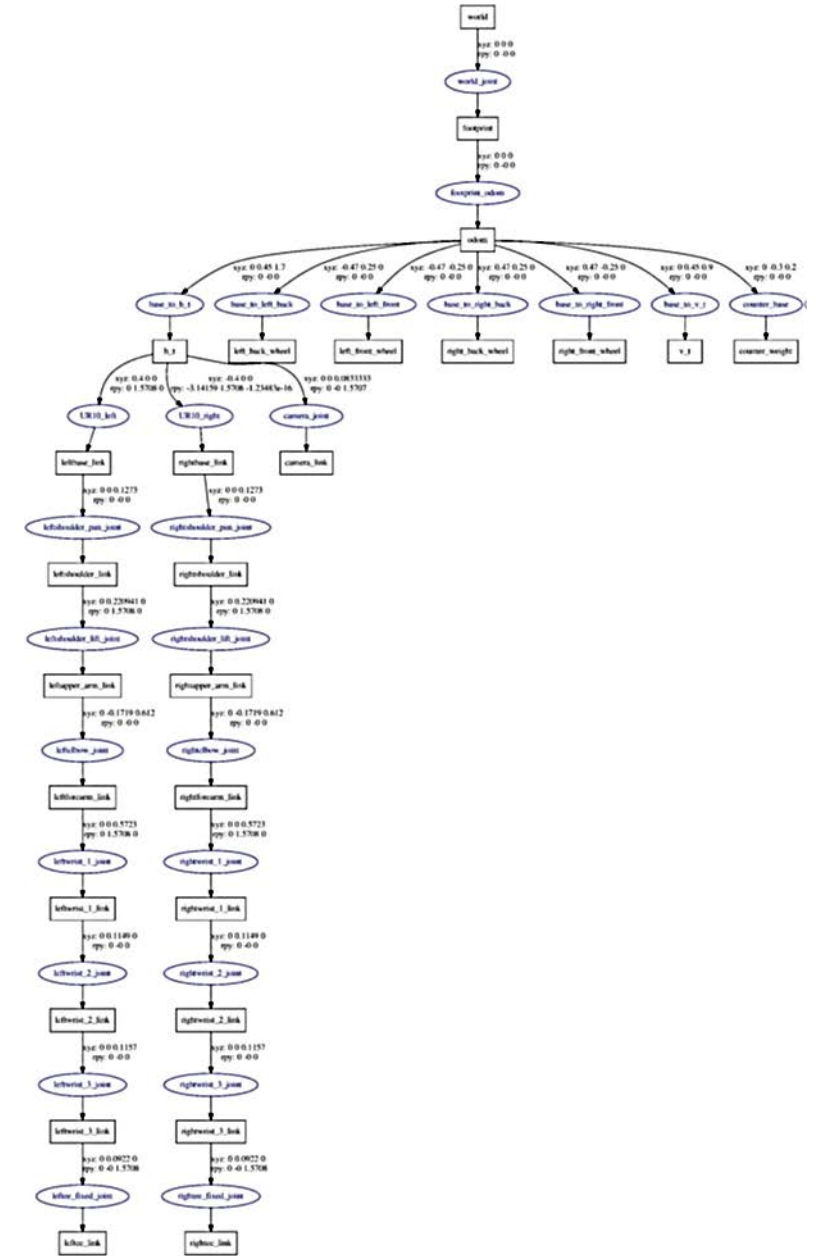
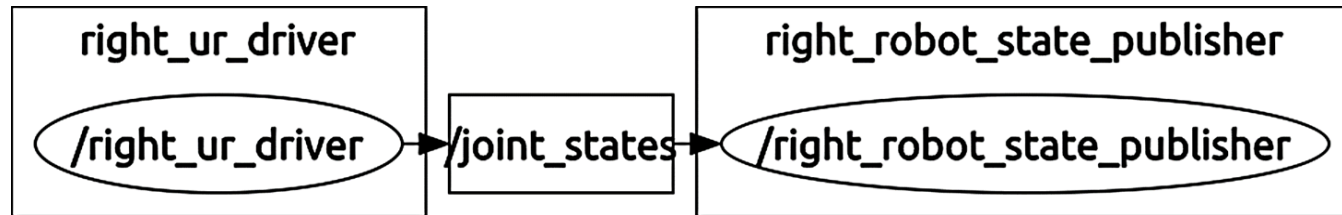
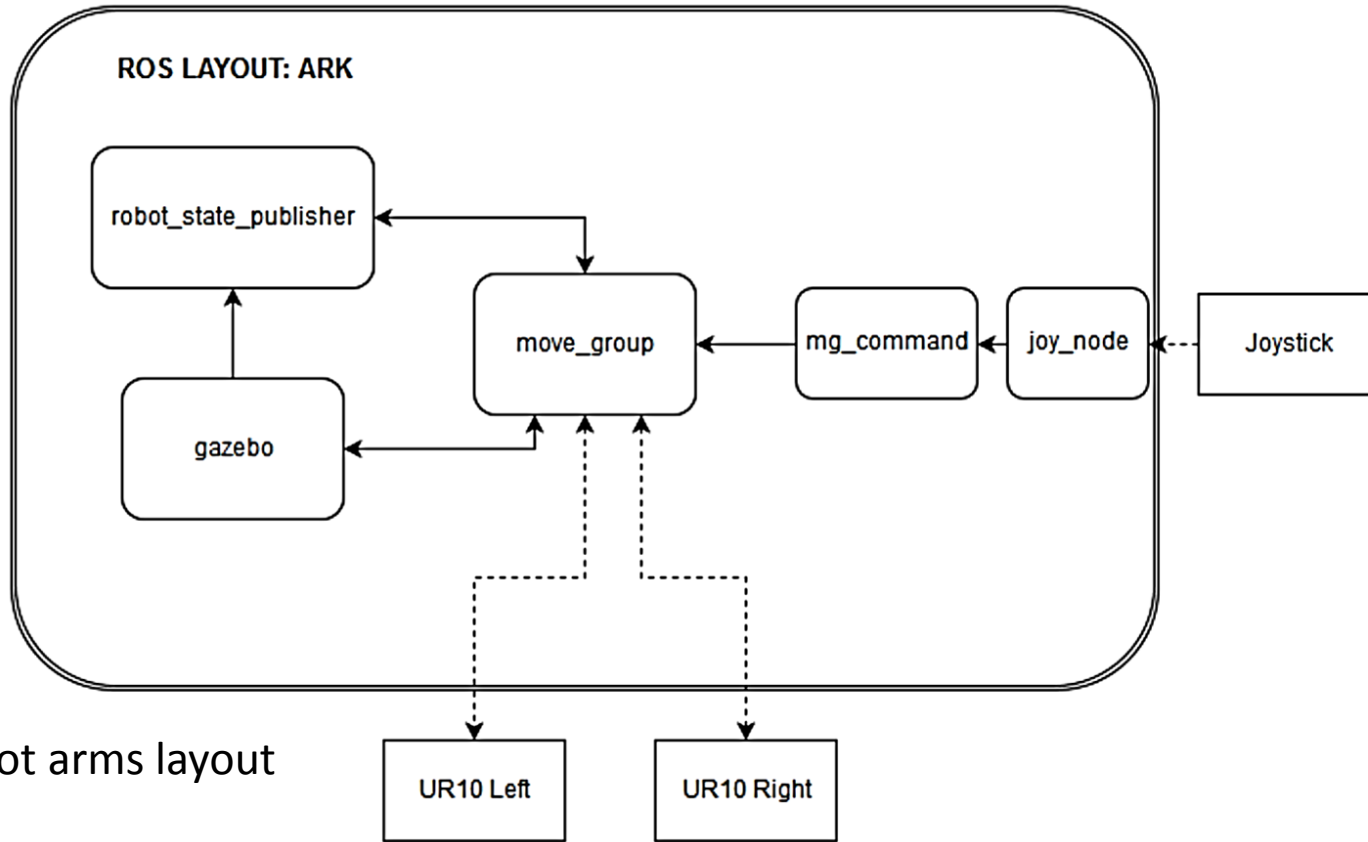


Seven layers of the ISO OSI model



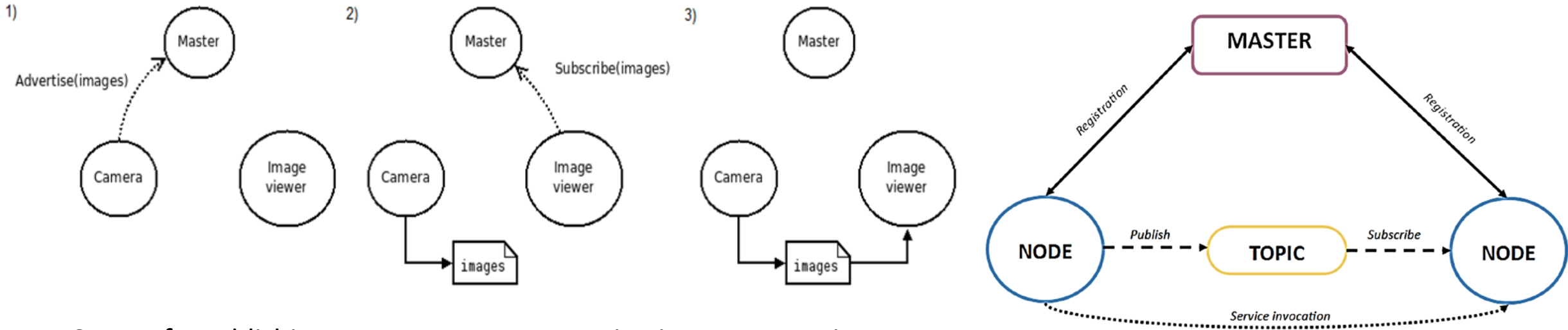
Simplified block diagram of connection state analysis algorithm

# ROS Control for Arms



Graphic representation of the robot's URDF file.

# ROS concept for Image transfer



Steps of establishing peer-to-peer communication over a topic between two nodes

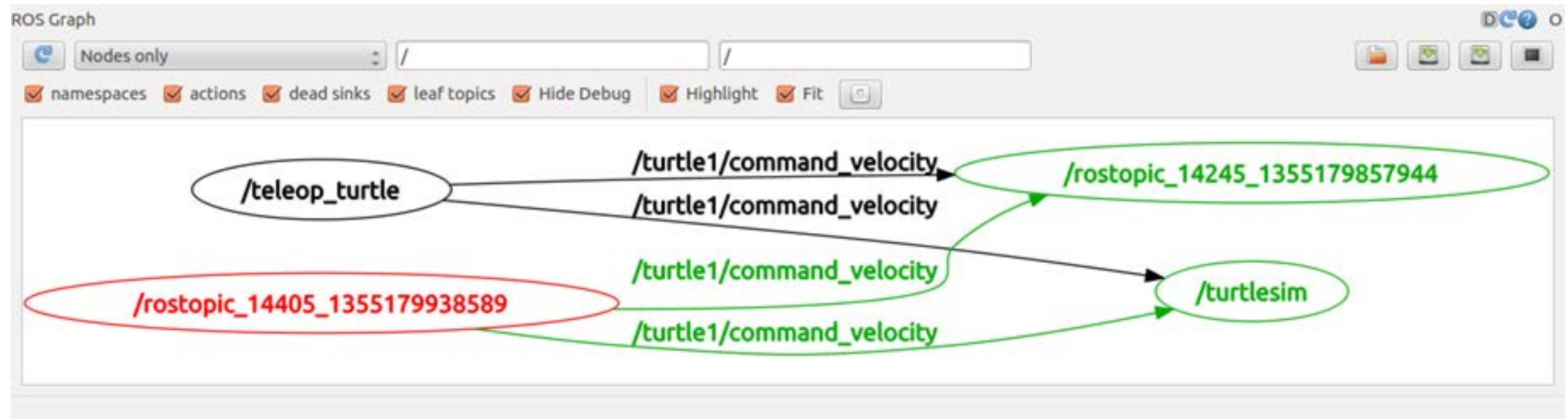
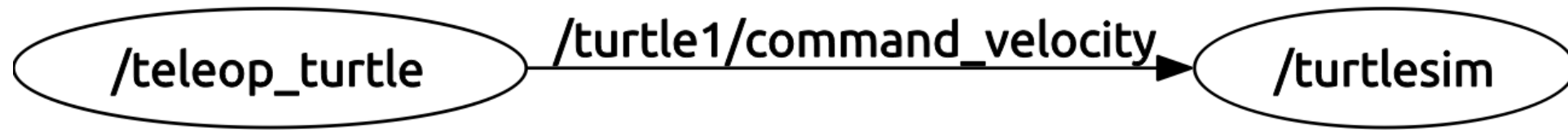
```
efim@LUT6021:~$ ping chloe
PING chloe (192.168.0.6) 56(84) bytes of data:
64 bytes from chloe (192.168.0.6): icmp_seq=1 ttl=63 time=3.62 ms
64 bytes from chloe (192.168.0.6): icmp_seq=2 ttl=63 time=3.77 ms
64 bytes from chloe (192.168.0.6): icmp_seq=3 ttl=63 time=3.65 ms
64 bytes from chloe (192.168.0.6): icmp_seq=4 ttl=63 time=22.9 ms
64 bytes from chloe (192.168.0.6): icmp_seq=5 ttl=63 time=4.19 ms
64 bytes from chloe (192.168.0.6): icmp_seq=6 ttl=63 time=19.7 ms
64 bytes from chloe (192.168.0.6): icmp_seq=7 ttl=63 time=4.49 ms
```

Simple test with Connectivity with ping

```
.bashrc x
115
116 source /opt/ros/indigo/setup.bash
117 source /home/efim/catkin_ws/devel/setup.bash
118
119 export ROS_PACKAGE_PATH~/catkin_ws/robotiq:${ROS_PACKAGE_PATH}
120
121 export ROS_HOSTNAME=efim
122 export ROS_MASTER_URI=http://efim:11311
```

Adding ROS environment variables to the .bashrc script.

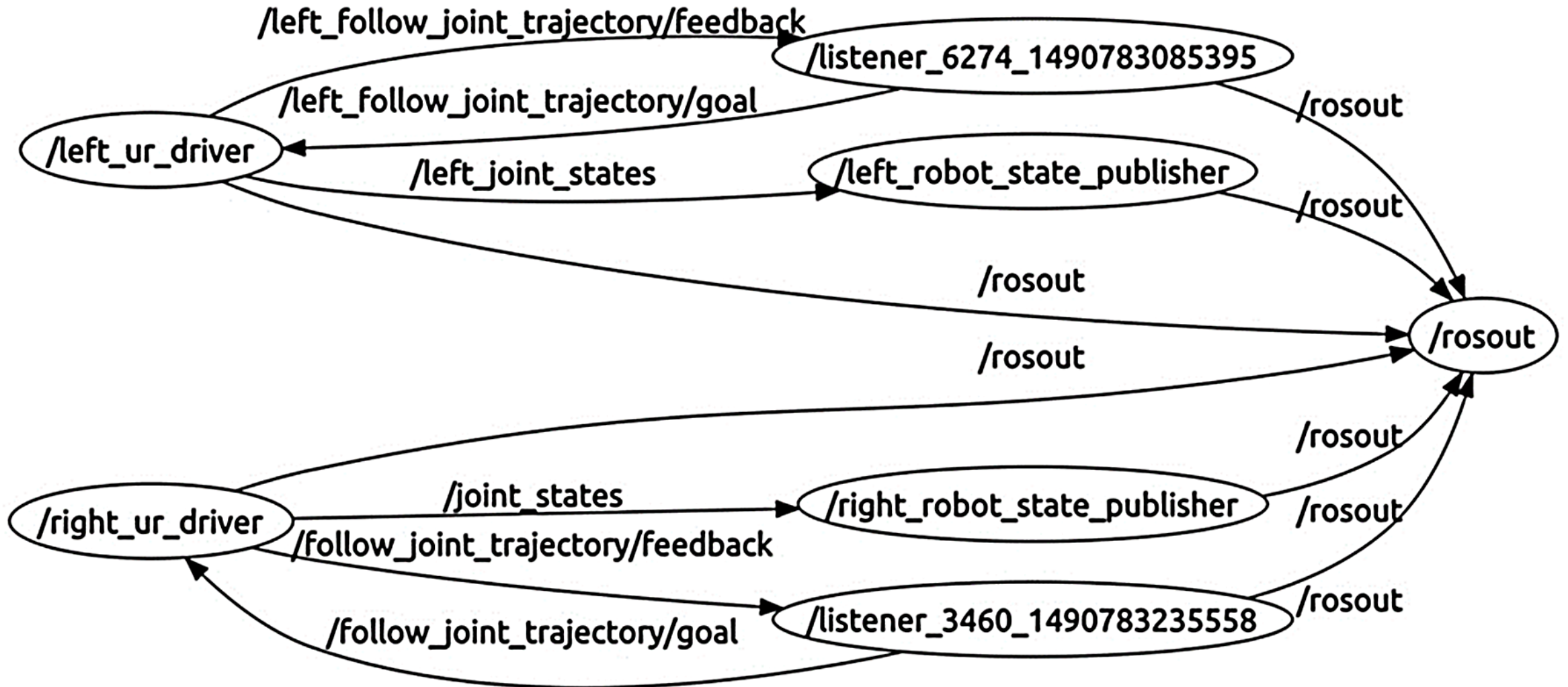
# ROS node-topic structure (ROS, 2015b).



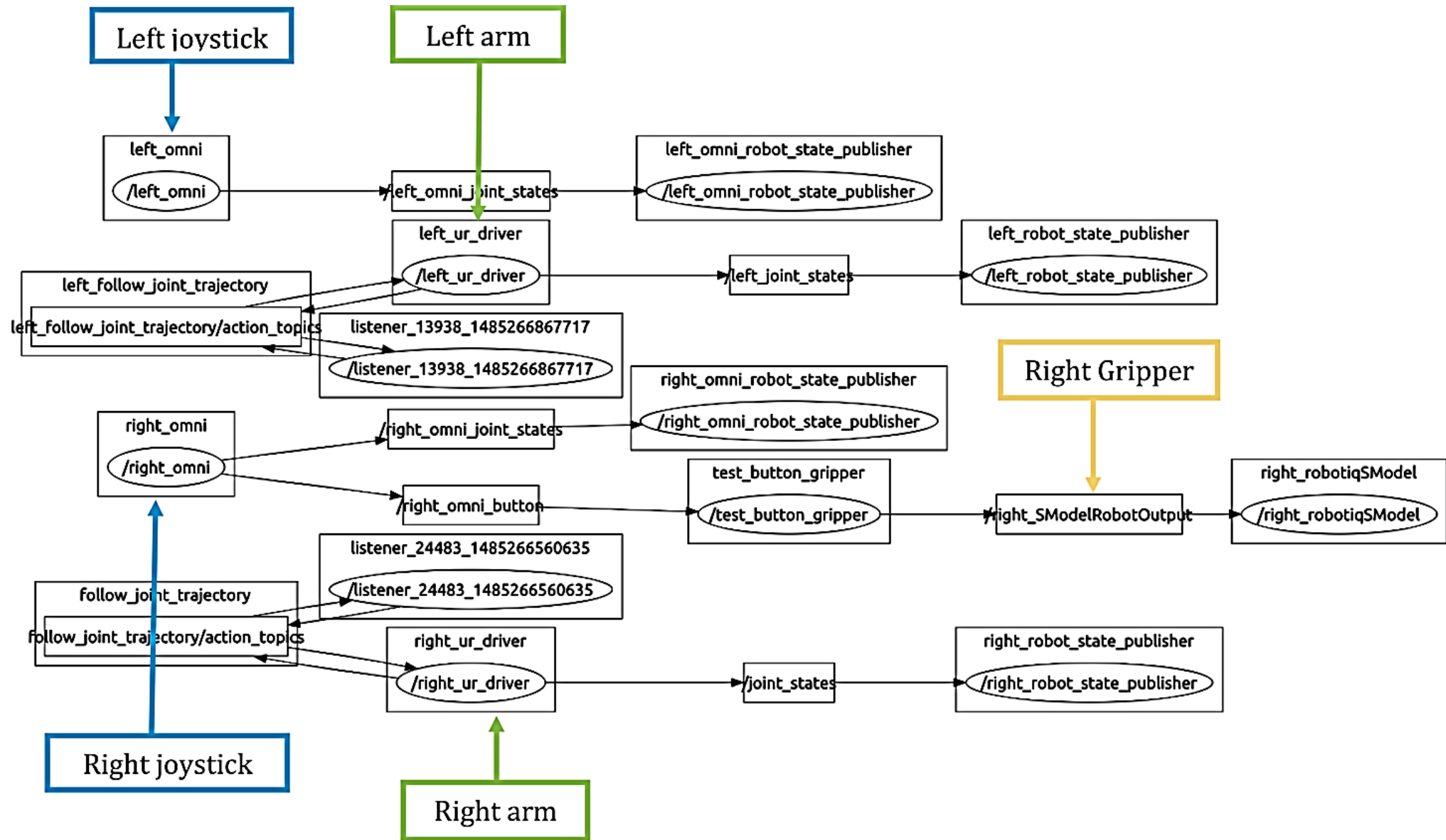
Graph representing dependencies of nodes and topics of turtlesim package



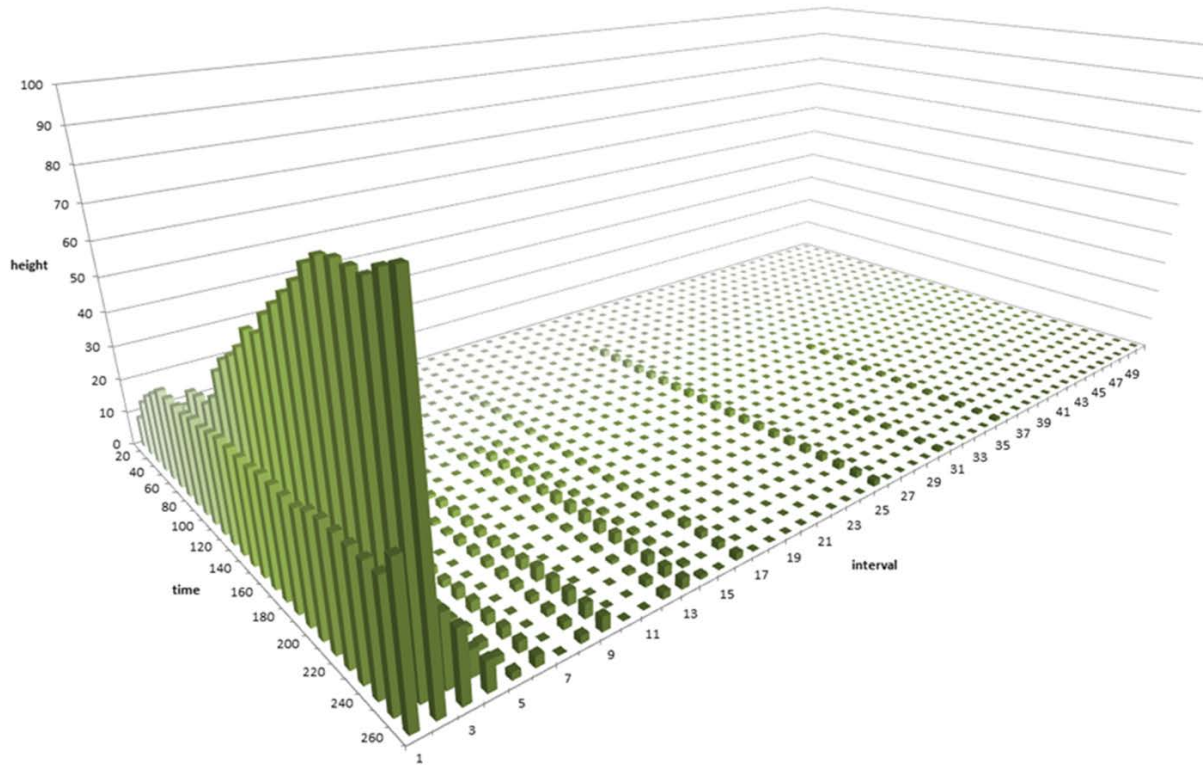
# ROS graph work of both UR10 arms



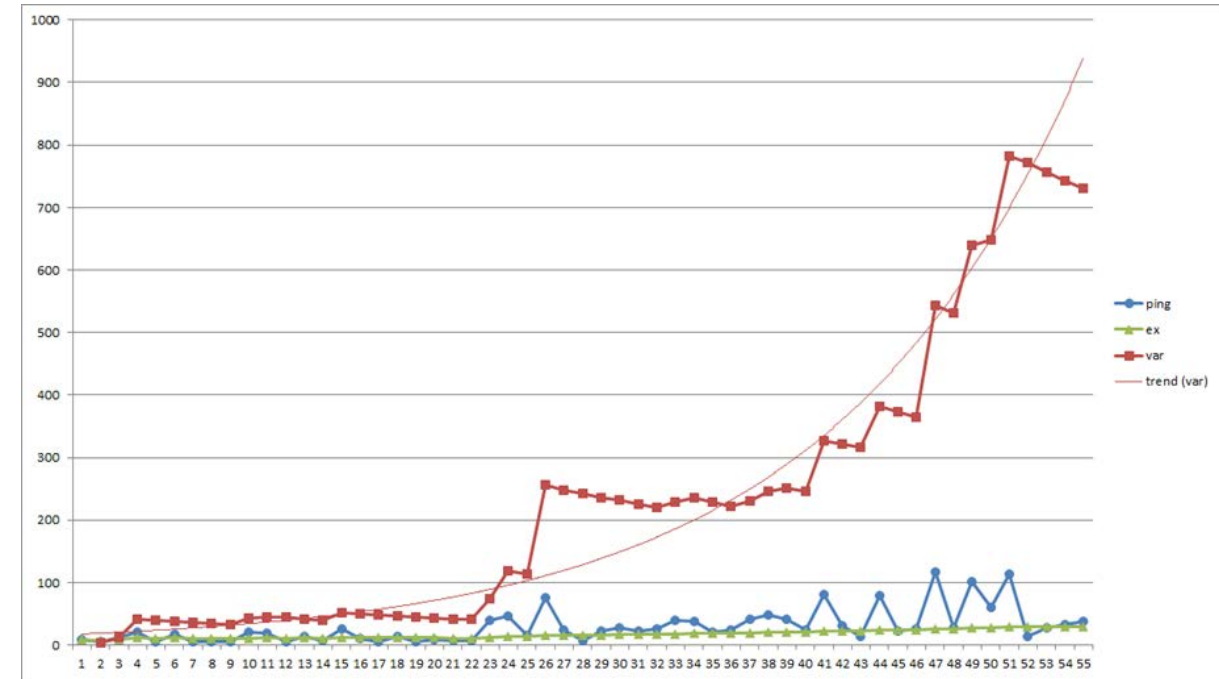
# Arms, Grippers and Joysticks



# Delay and Latency

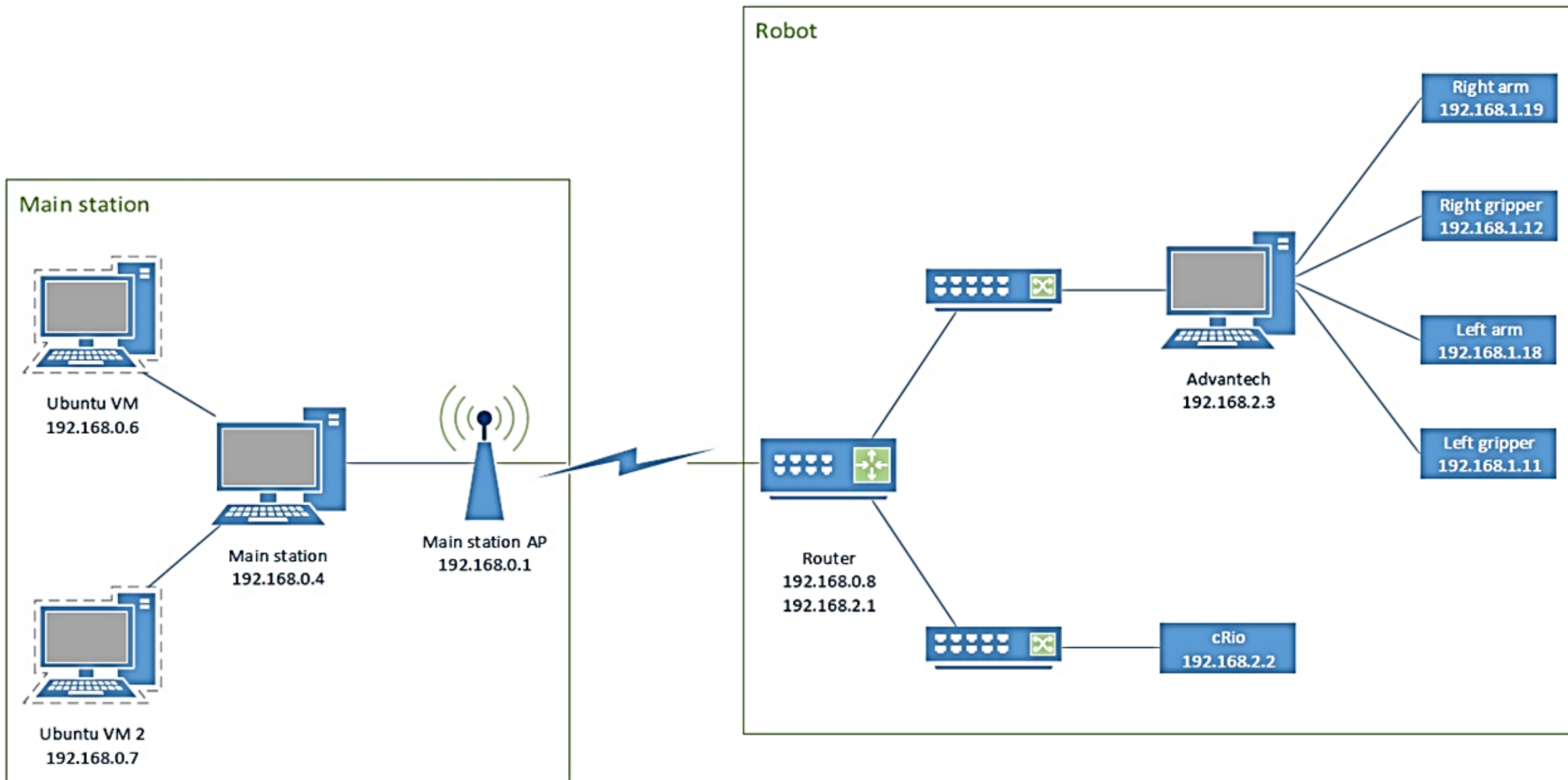


Dynamic of frequency histogram change over time



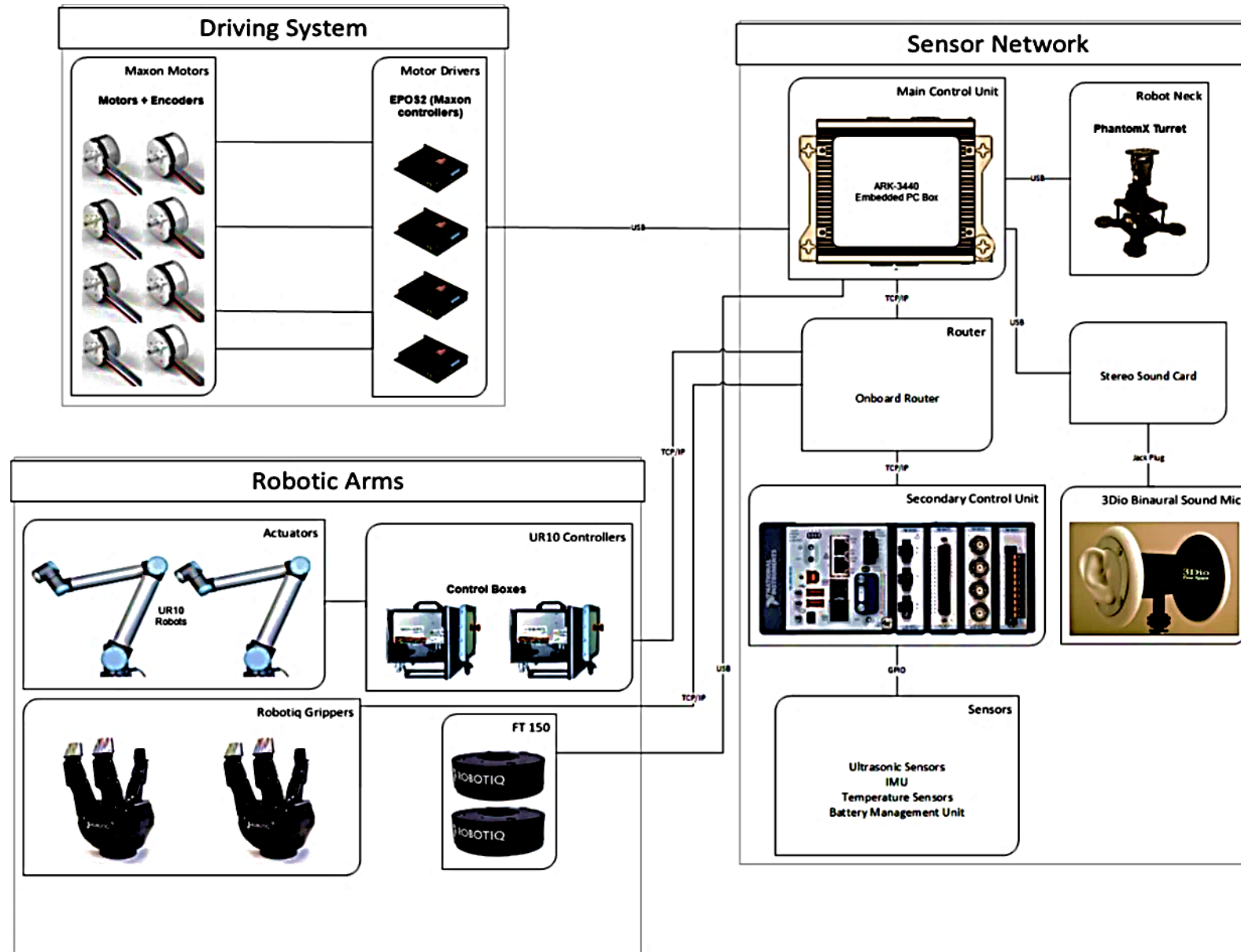
Delay, expectation, variance and trend for variance before the first connection drop based on experiment № 2 data

# TIERA network

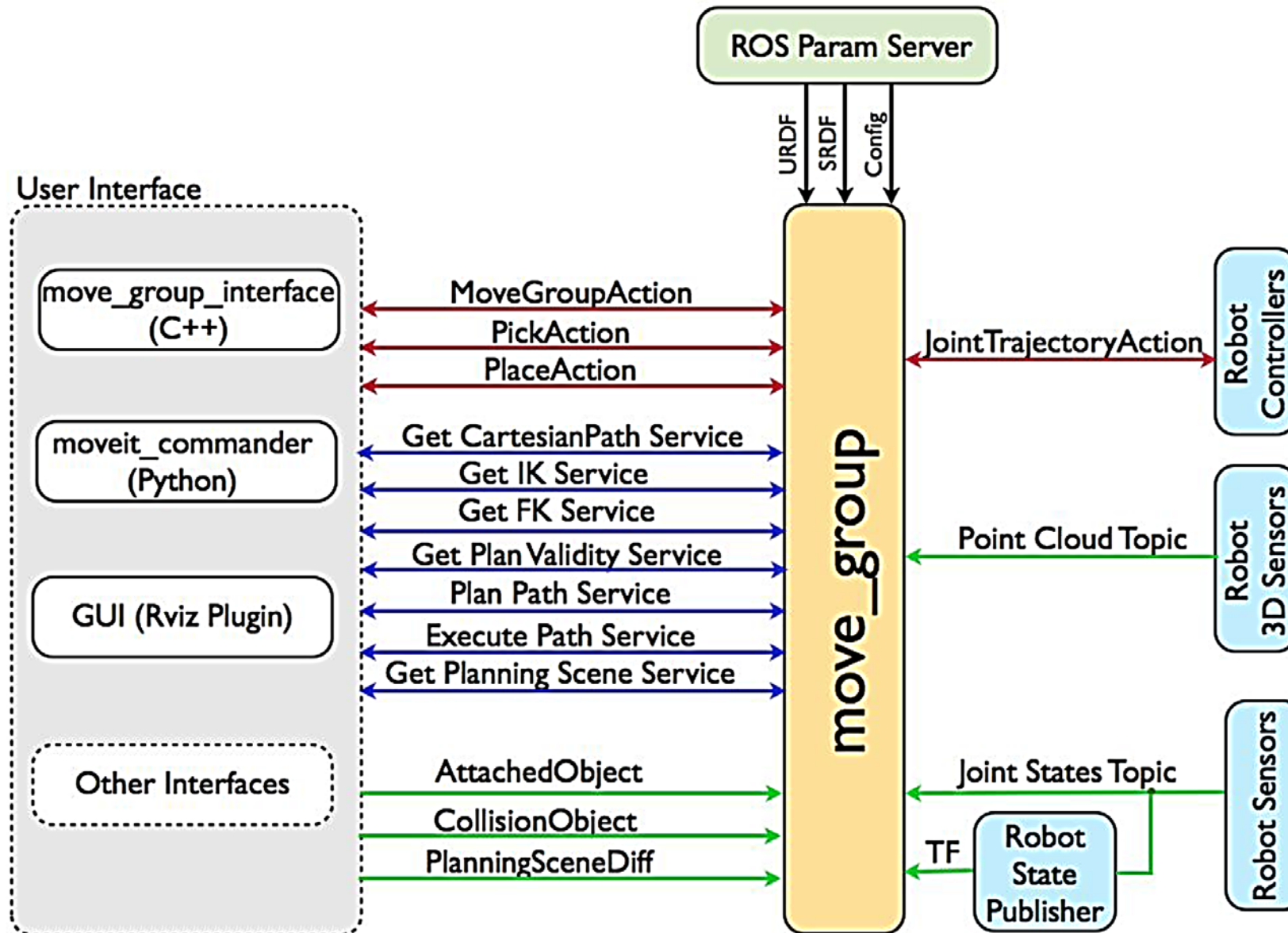




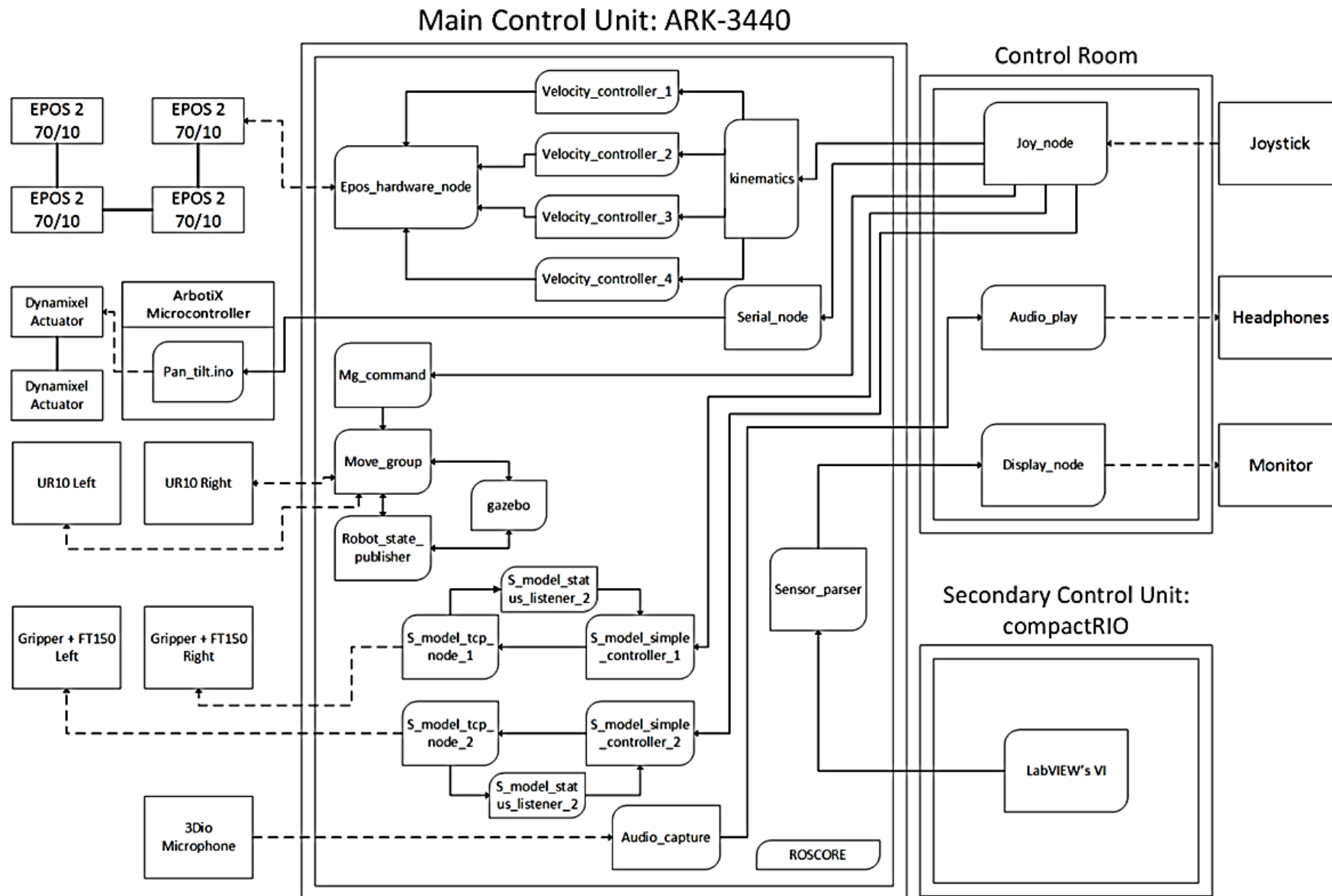
# Robot Control Sections



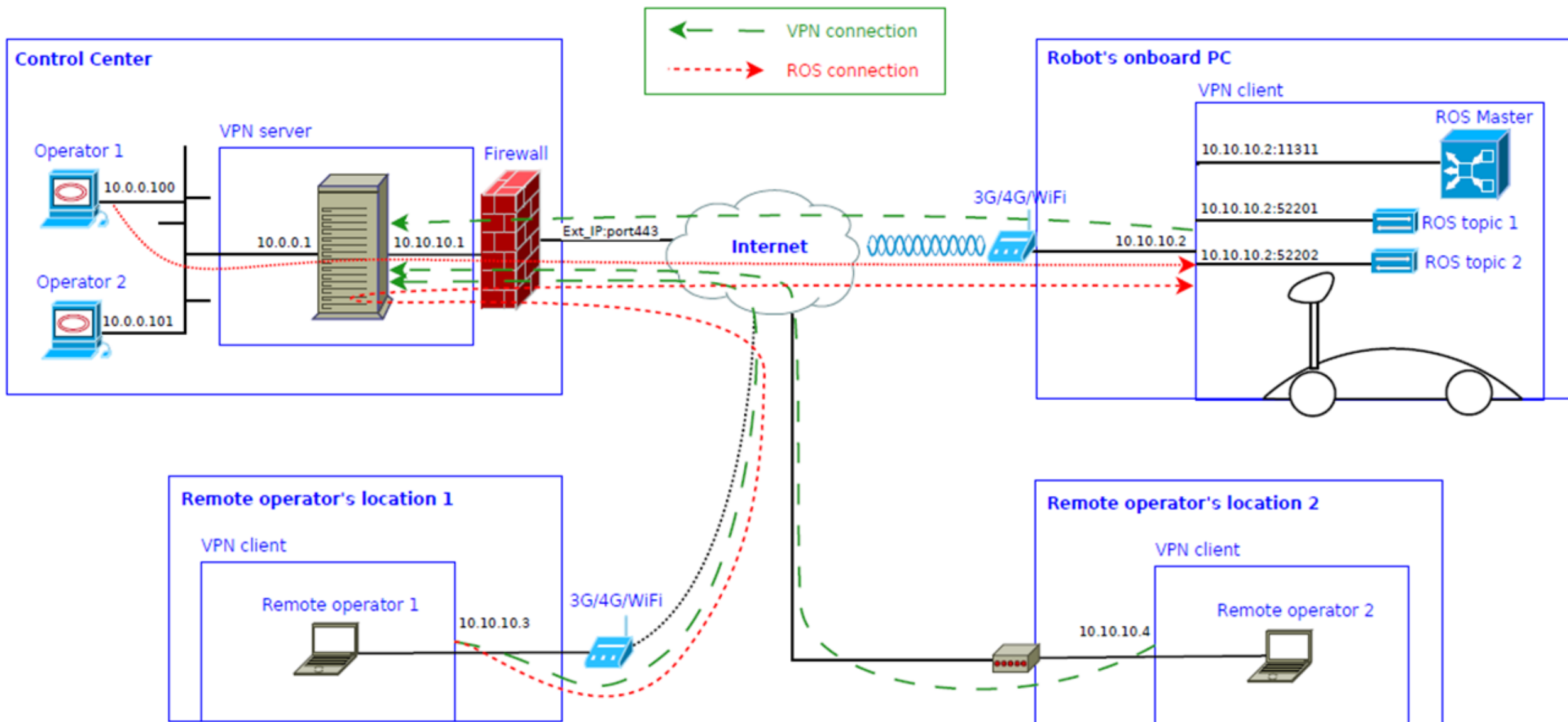
# Movegroup conceptual diagram



# Movegroup conceptual diagram



# Diagram of virtual private network for the LUT Mobile Assembly Robot



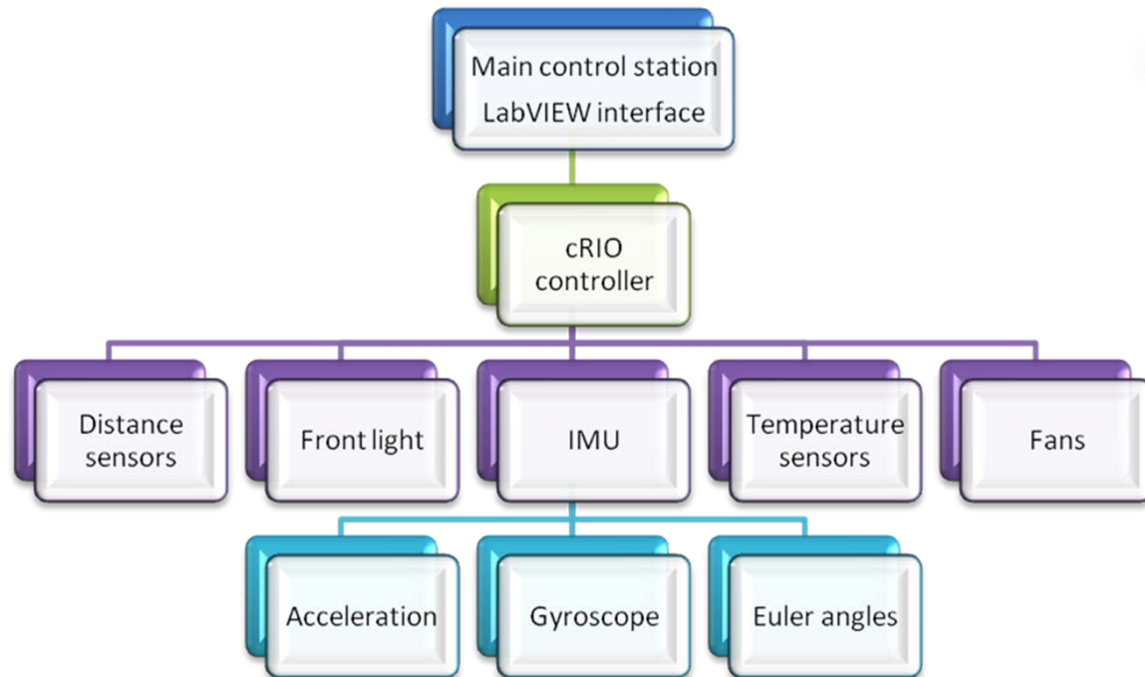


# Low level Control System

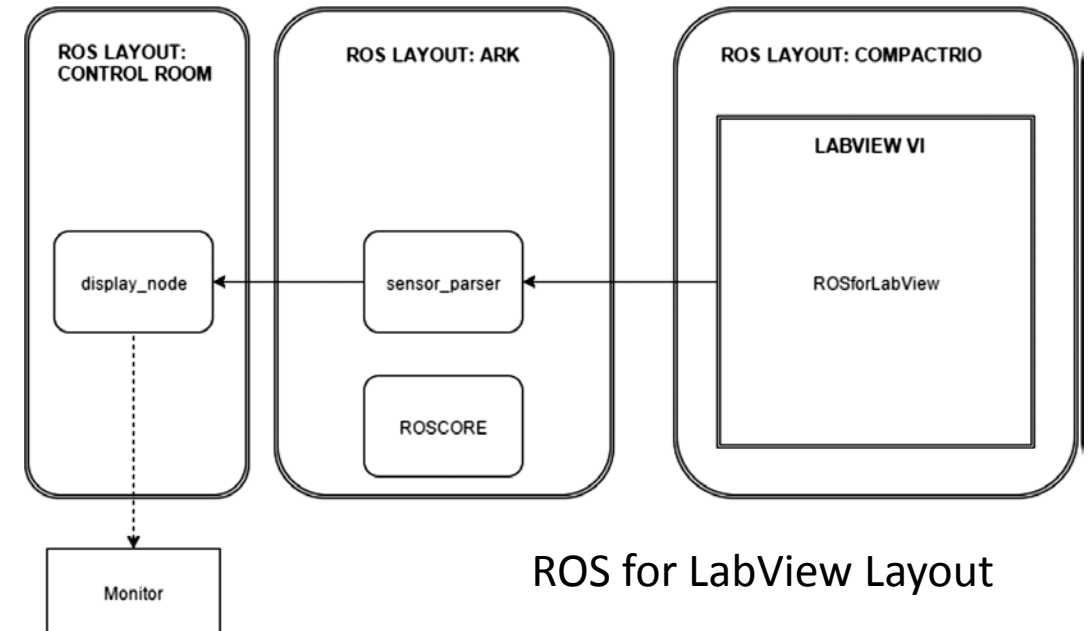
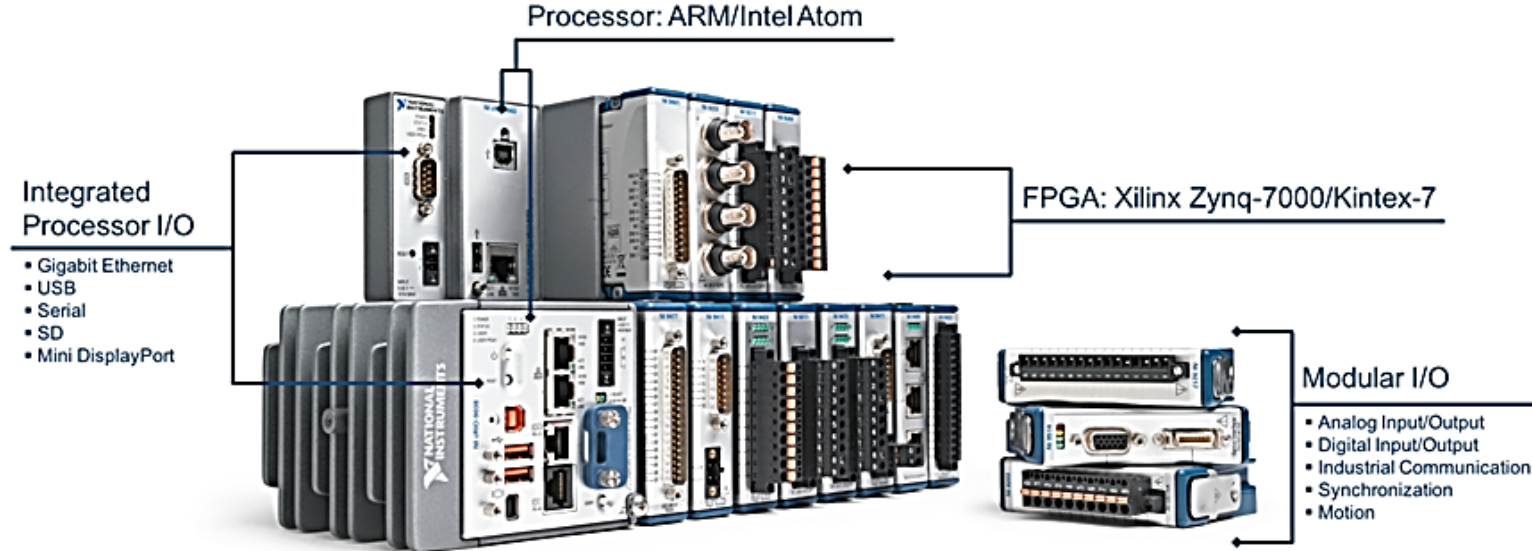
# National Instruments cRIO industrial controller + ROS



Implementation of publishing mechanism in ROS for LabVIEW tool



Communication diagram of the lower level subsystem

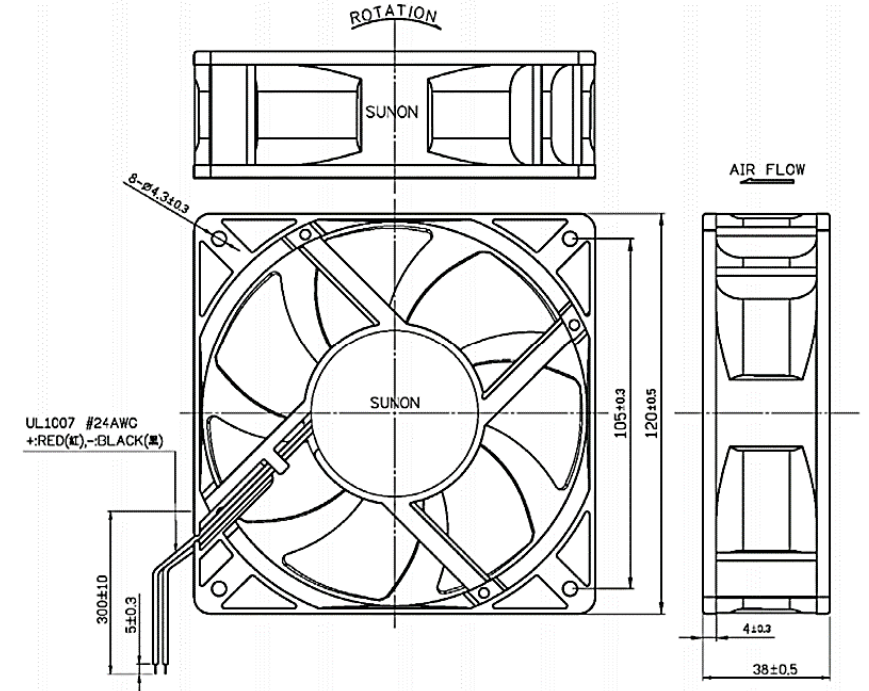
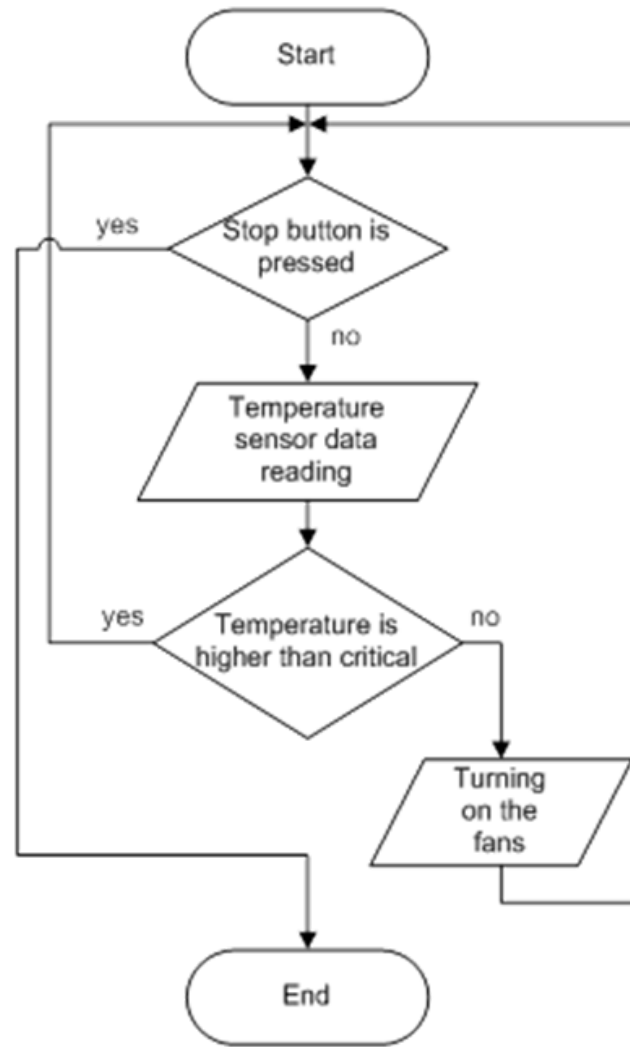


ROS for LabView Layout

# Temp Control

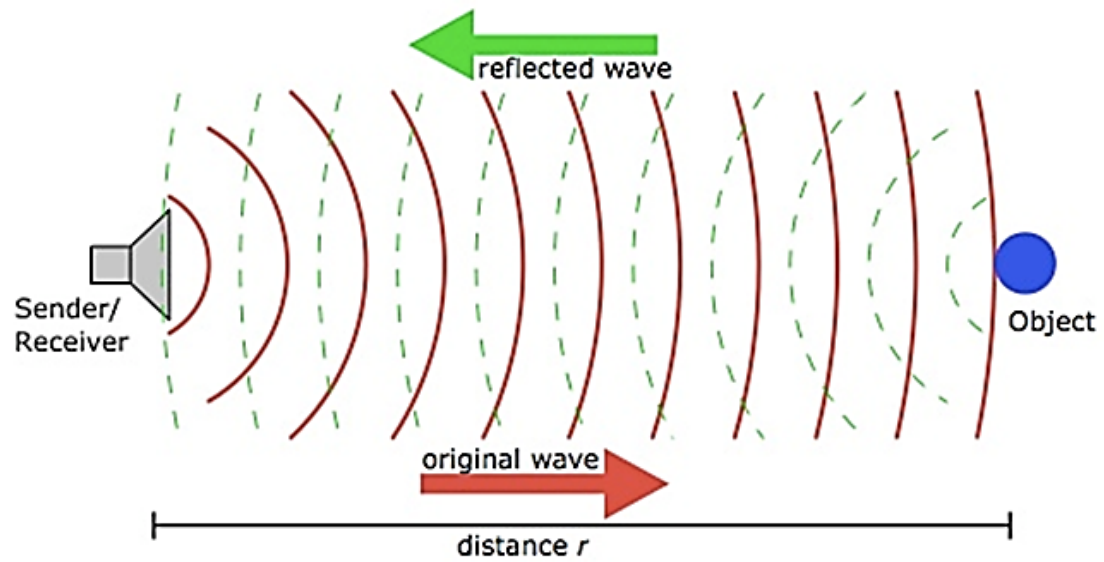


Thermometer with a platinum wire

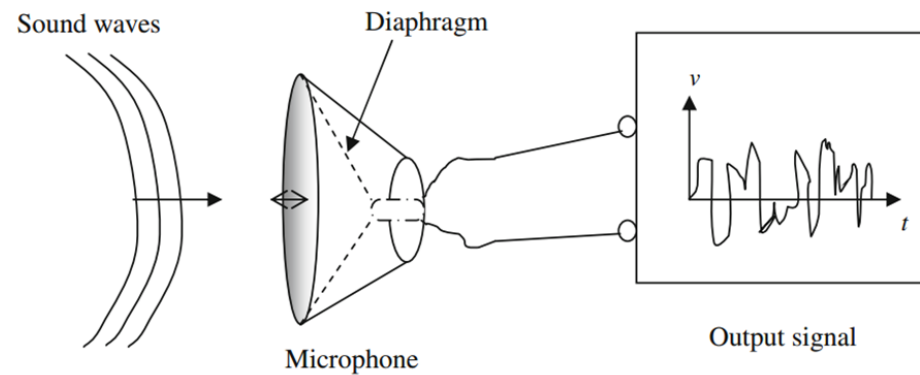


SUNON PMD2412PMB1-A fan

# Logic of the transceiver operation

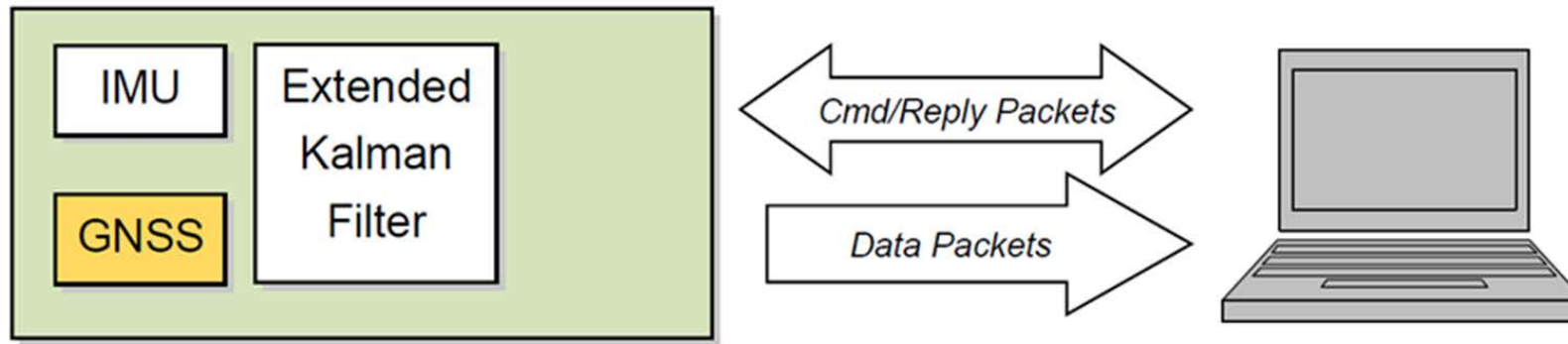


Ultrasonic distance sensor SRF06





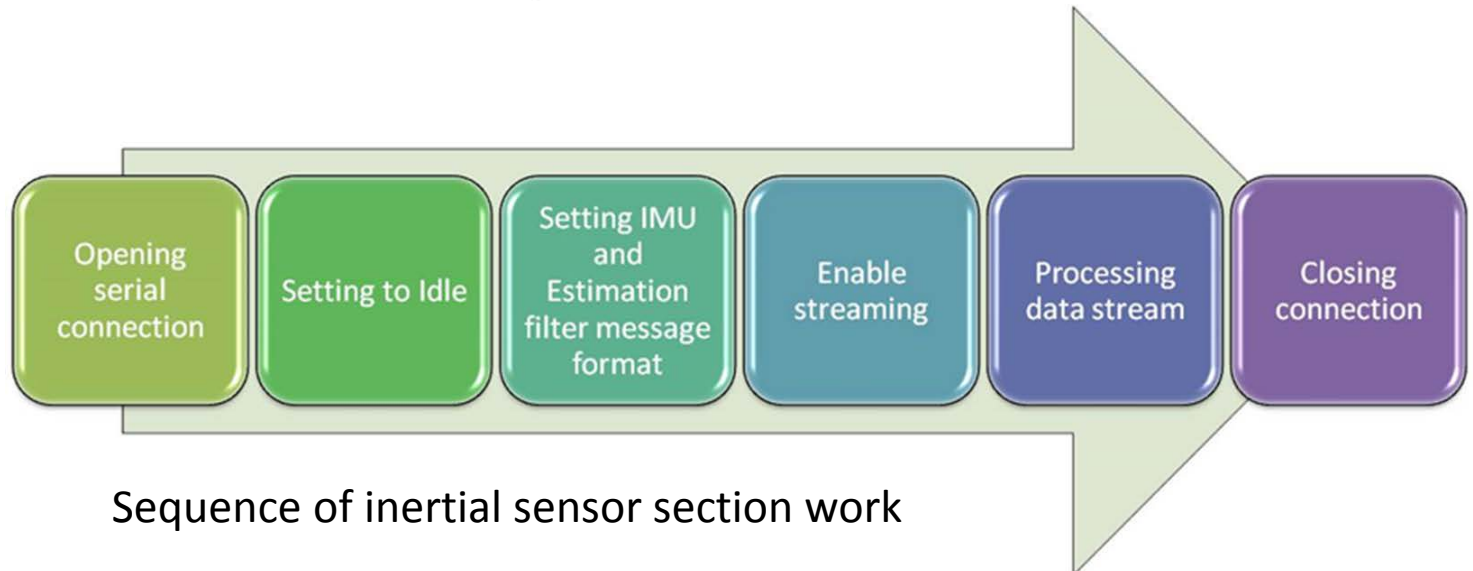
# Inertial Sensor



Communication data flow between the inertial sensor and the computer

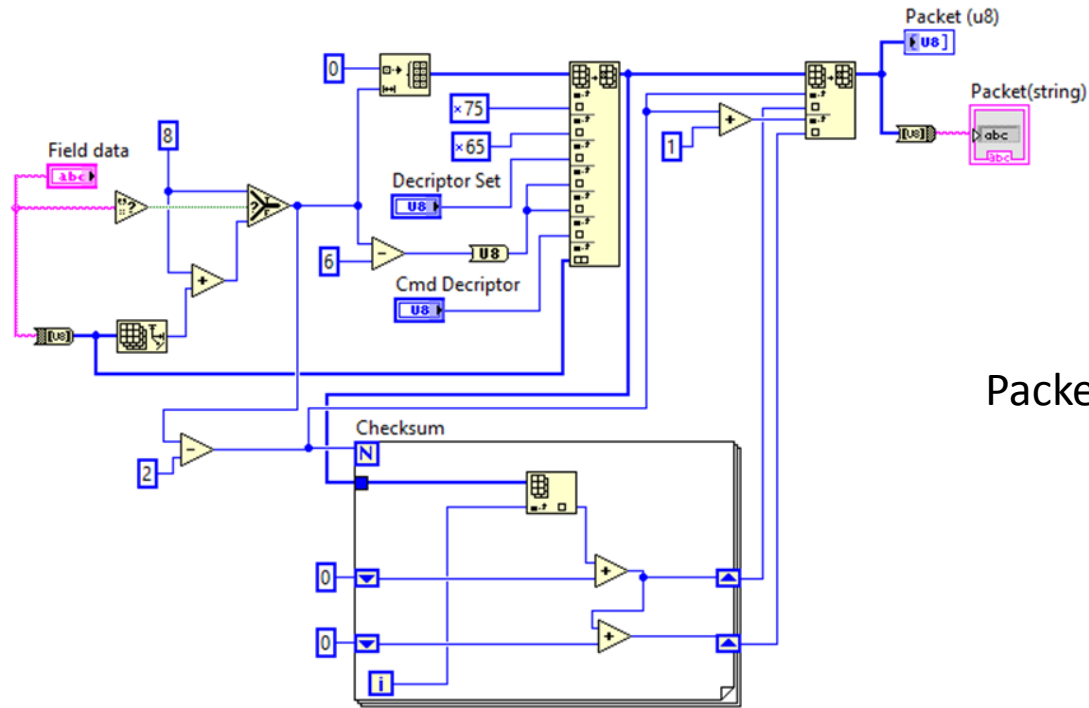
Header				Packet Payload			Checksum	
SYNC1 "u"	SYNC2 "e"	Descriptor Set byte	Payload Length byte	Field Length byte	Field Descriptor byte	Field Data	MSB	LSB
0x75	0x65	0x01	0x02	0x02	0x01	N/A	0xE0	0xC6

Packet of "Ping" command



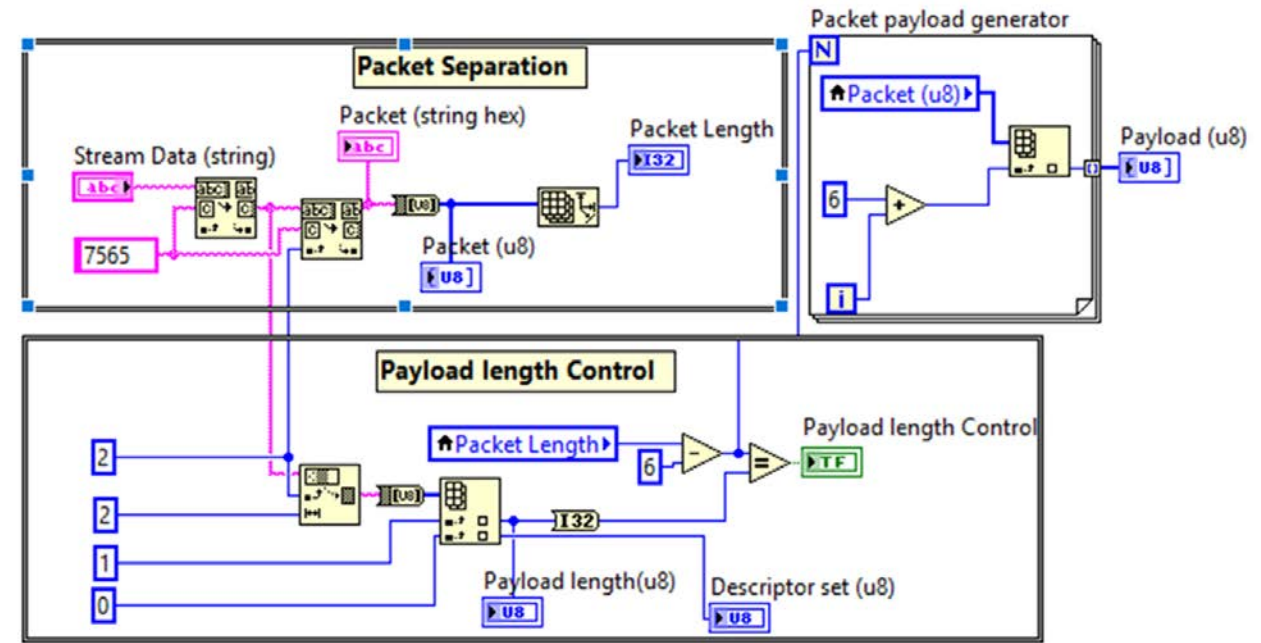
Sequence of inertial sensor section work

# Packet generator for inertial sensor

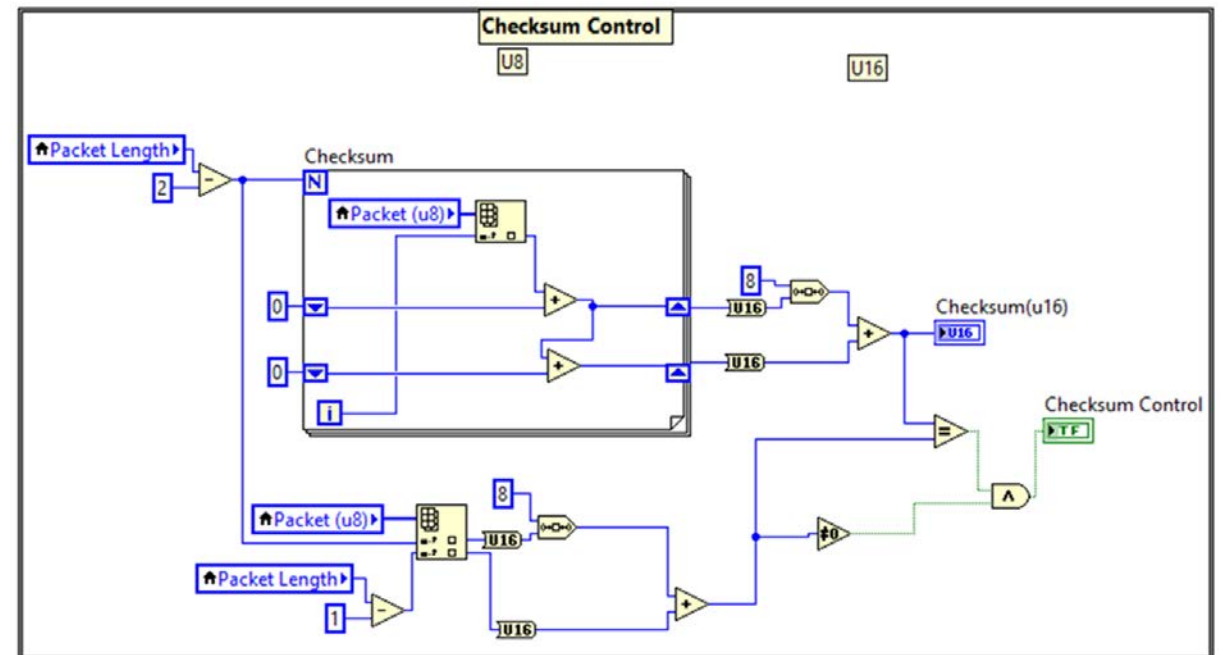


Packet generator for inertial sensor

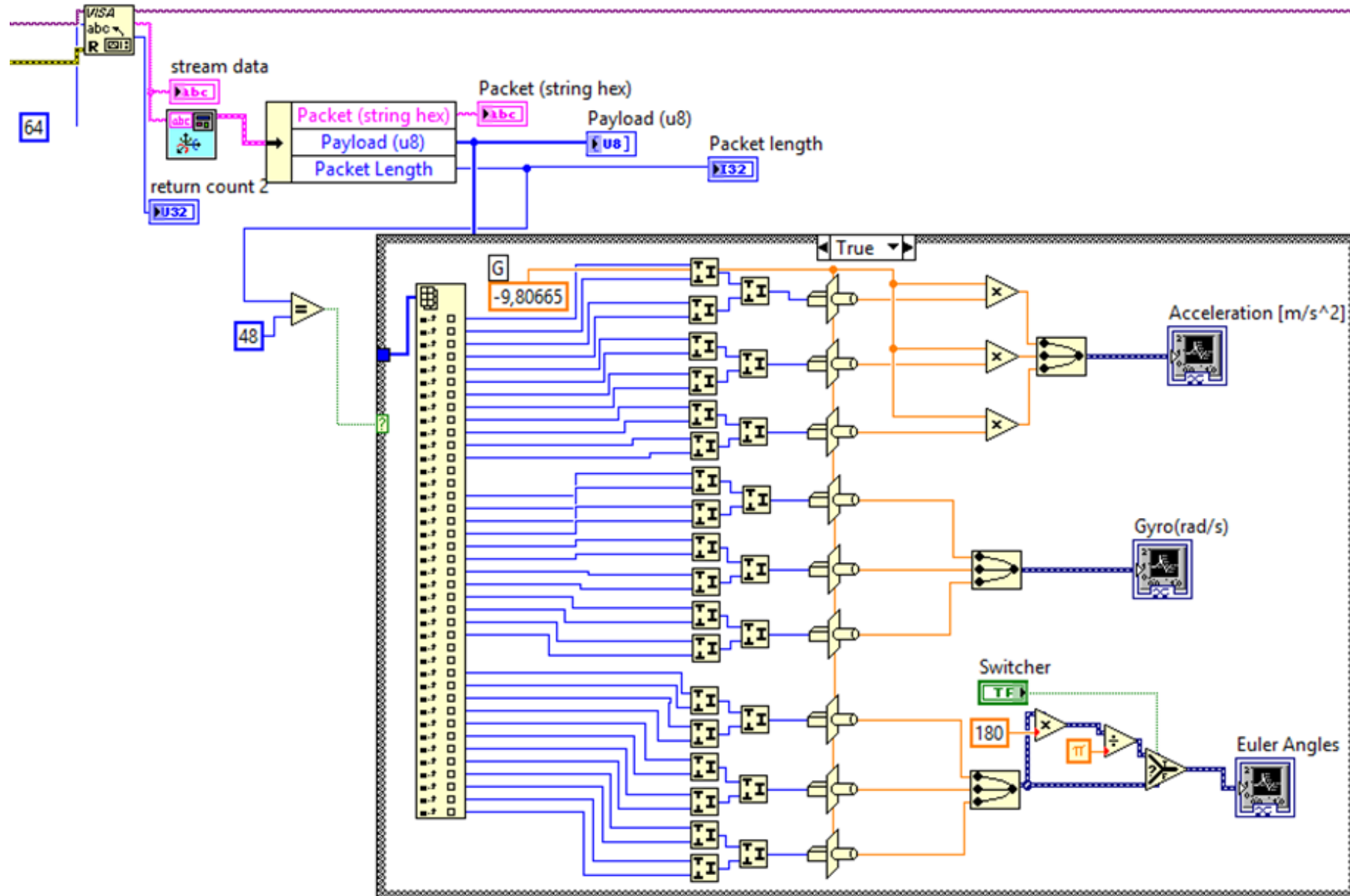
Packet parser for the inertial sensor Part 2



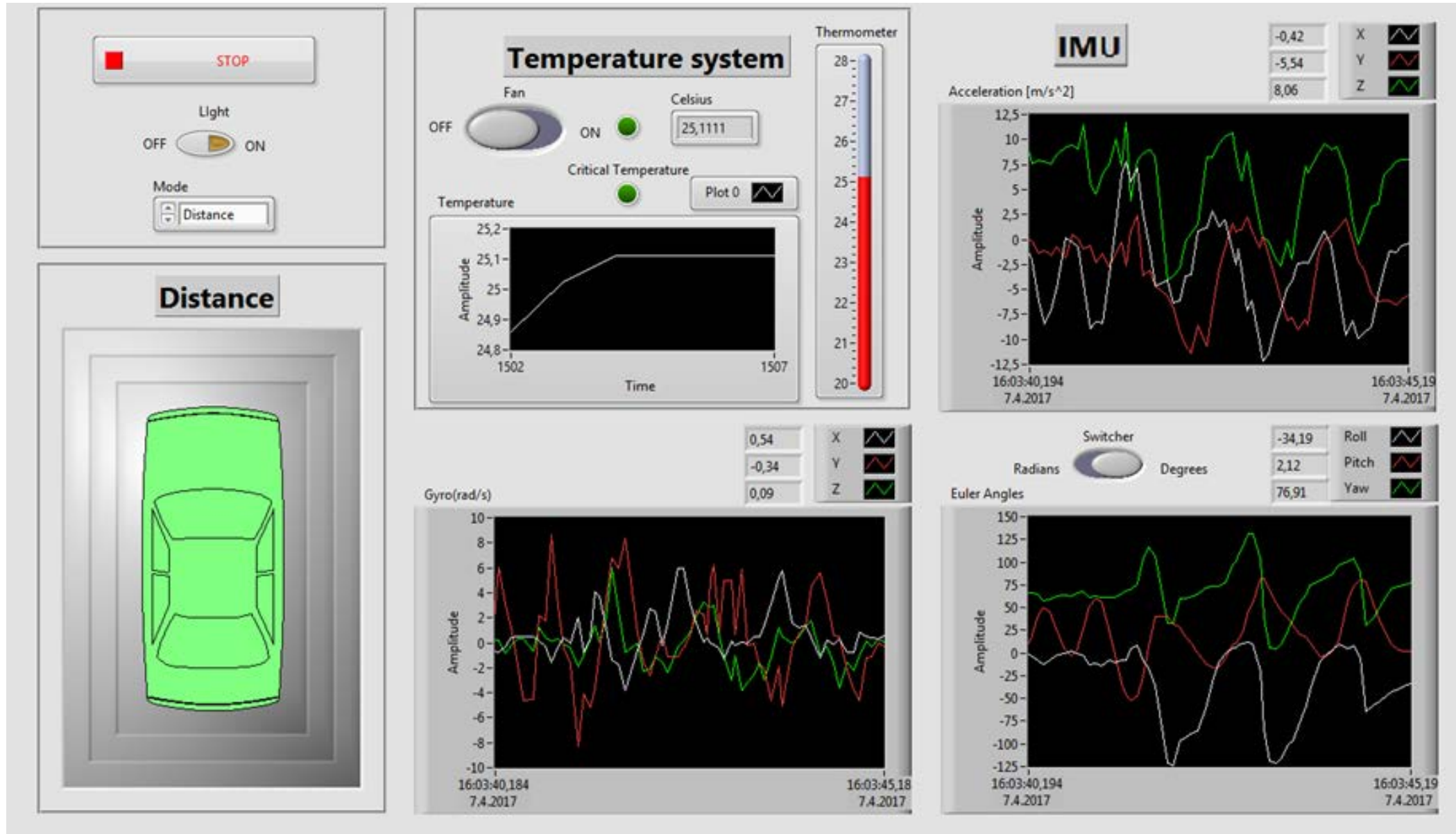
Packet parser for the inertial sensor Part 1



# Data stream analysis.



Developed platform interface in LabVIEW.



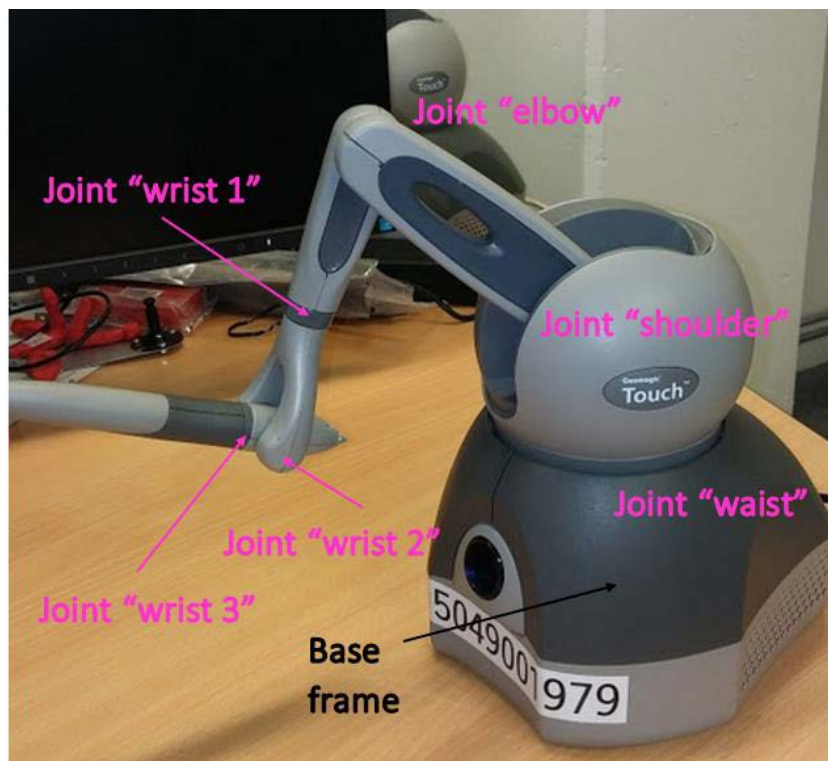


# Haptics & Joystick

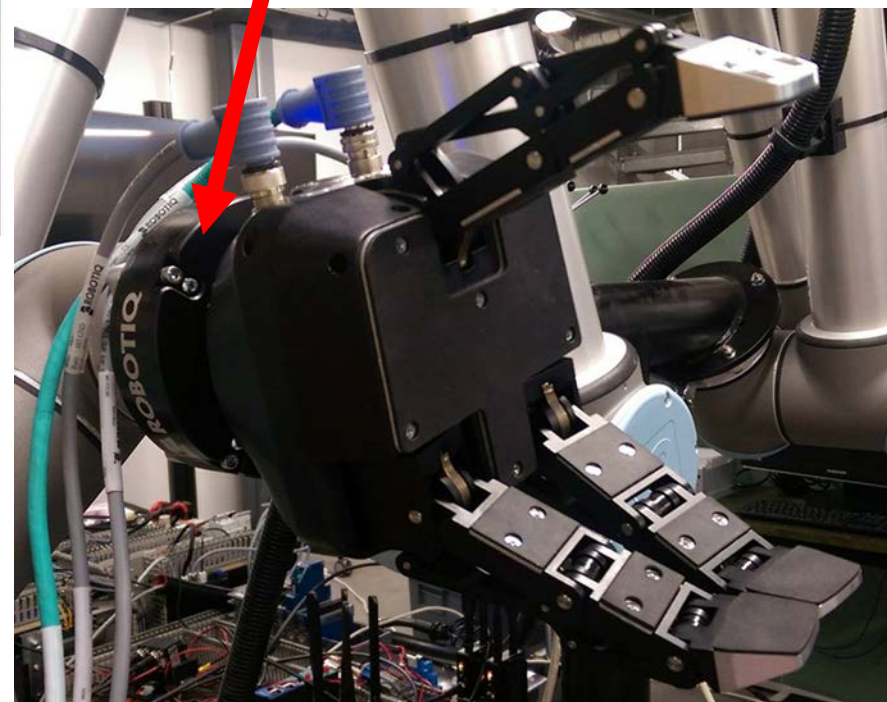
## Geomagic Touch Joysticks and



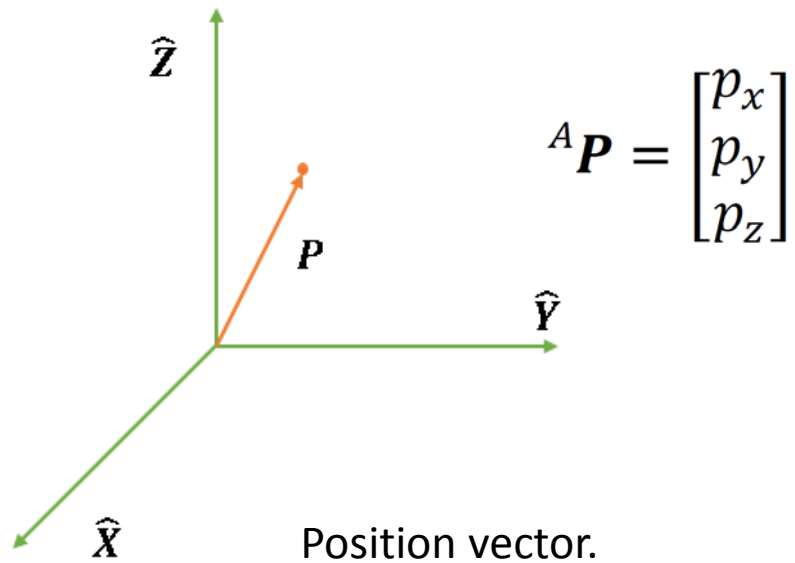
Geomagic Touch base frame and joints



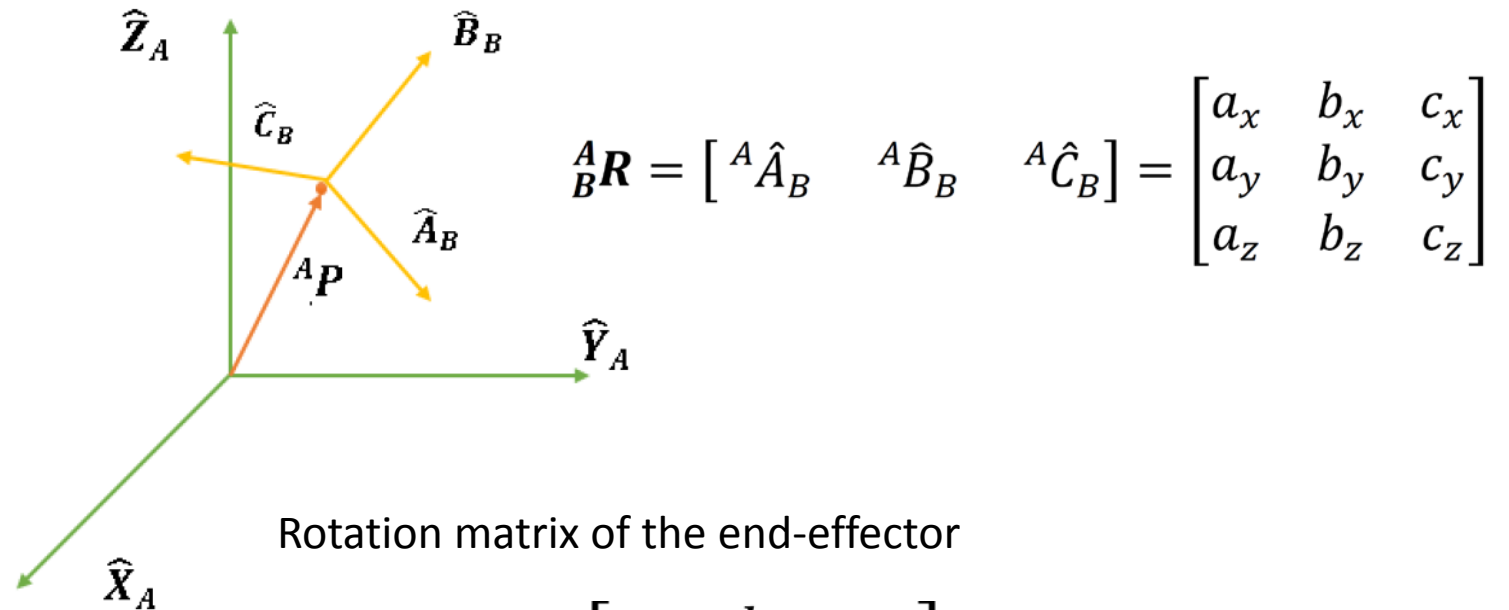
Robotiq Force Torque  
Sensor FT 150



# Forward Kinematics and Inverse kinematics



$${}^A_B\mathbf{T} = \begin{bmatrix} a_x & b_x & c_x & p_x \\ a_y & b_y & c_y & p_y \\ a_z & b_z & c_z & p_z \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



$${}^A_B\mathbf{R} = \begin{bmatrix} a_x & b_x & c_x \\ a_y & b_y & c_y \\ a_z & b_z & c_z \end{bmatrix} = \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix}$$

$$\alpha = \text{Atan2}(r_{32}, r_{33})$$

$$\beta = \text{Atan2}\left(-r_{31}, \sqrt{r_{32}^2 + r_{33}^2}\right)$$

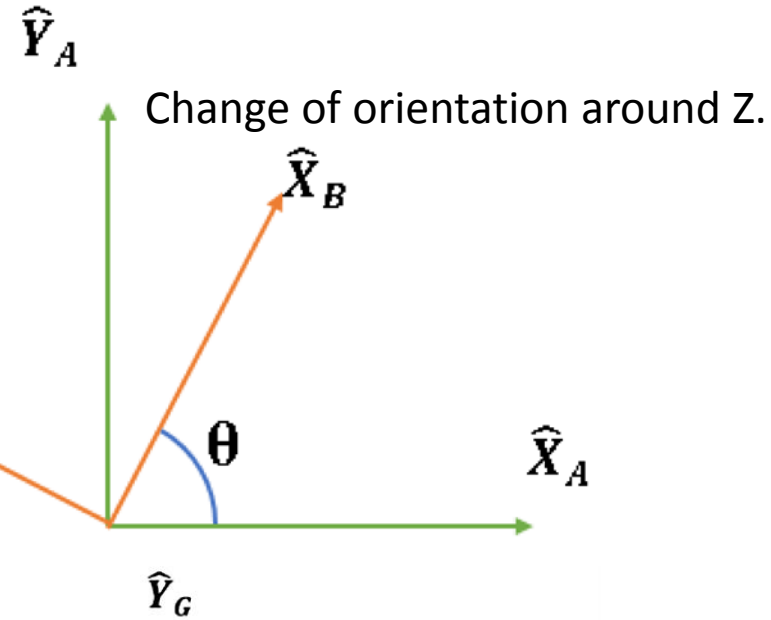
$$\gamma = \text{Atan2}(r_{21}, r_{11})$$

# Forward Kinematics

$$R_x = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & \sin \theta \\ 0 & -\sin \theta & \cos \theta \end{bmatrix}$$

$$R_y = \begin{bmatrix} \cos \theta & 0 & -\sin \theta \\ 0 & 1 & 0 \\ \sin \theta & 0 & \cos \theta \end{bmatrix}$$

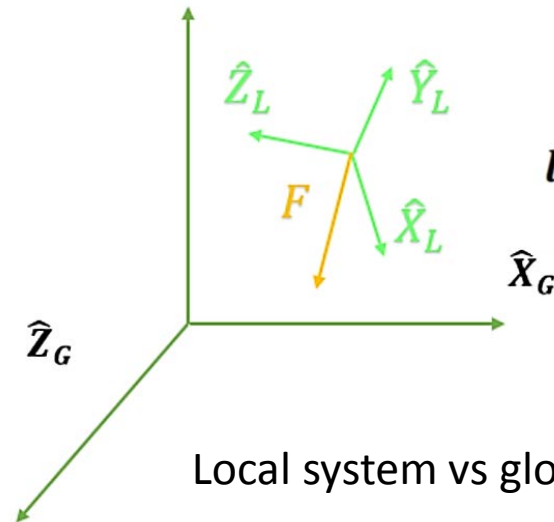
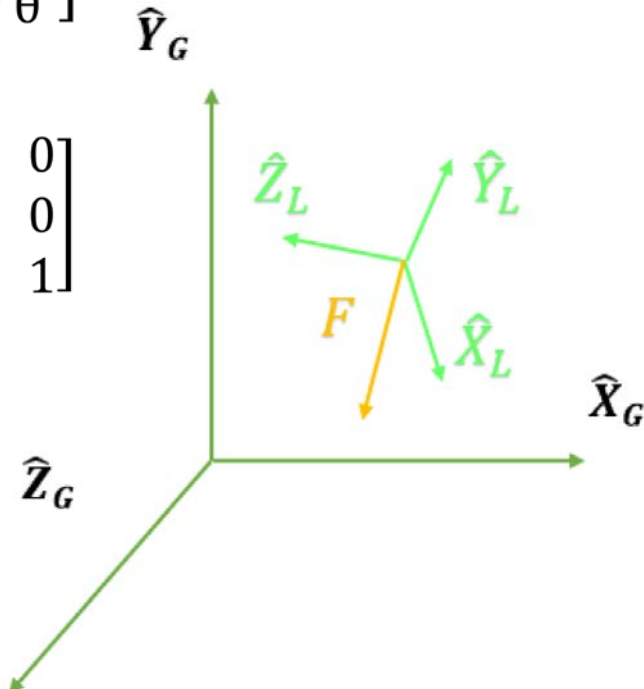
$$R_z = \begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$



$${}^A\hat{X}_B = \begin{bmatrix} \cos \theta \\ \sin \theta \\ 0 \end{bmatrix}$$

$${}^A\hat{Y}_B = \begin{bmatrix} \sin \theta \\ \cos \theta \\ 0 \end{bmatrix}$$

$${}^A\hat{Z}_B = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

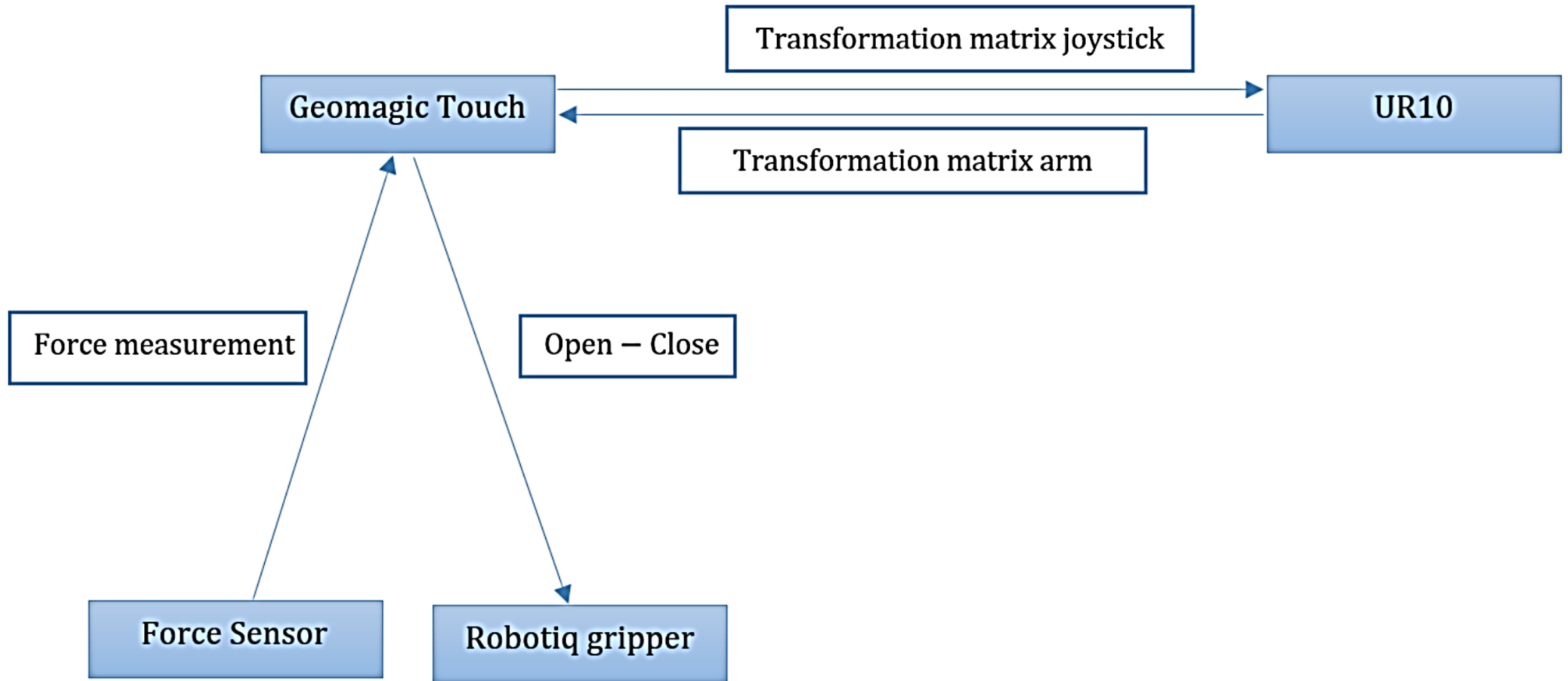


$${}^l\mathbf{F} = f_a\hat{A} + f_b\hat{B} + f_c\hat{C}$$

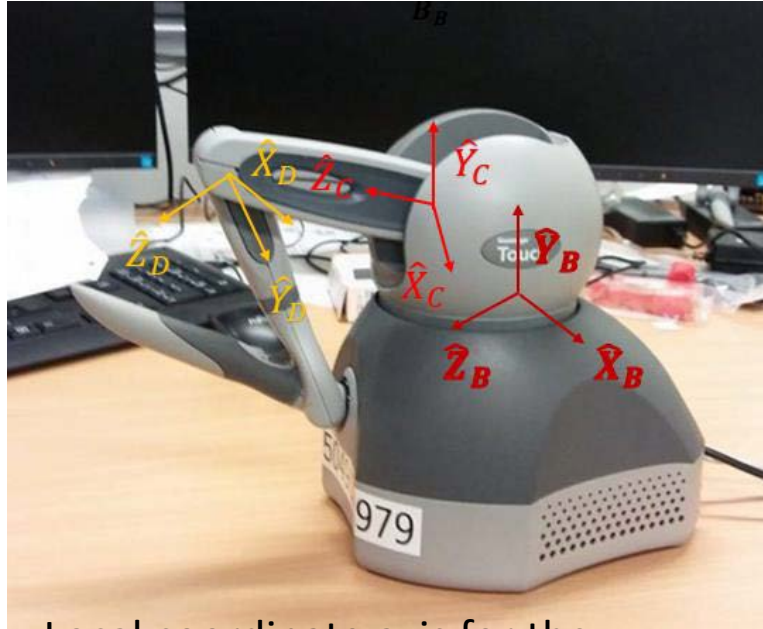
$${}^G\mathbf{F} = (f_a a_x + f_b b_x + f_c c_x)\hat{X} + (f_a a_y + f_b b_y + f_c c_y)\hat{Y} + (f_a a_z + f_b b_z + f_c c_z)\hat{Z}$$



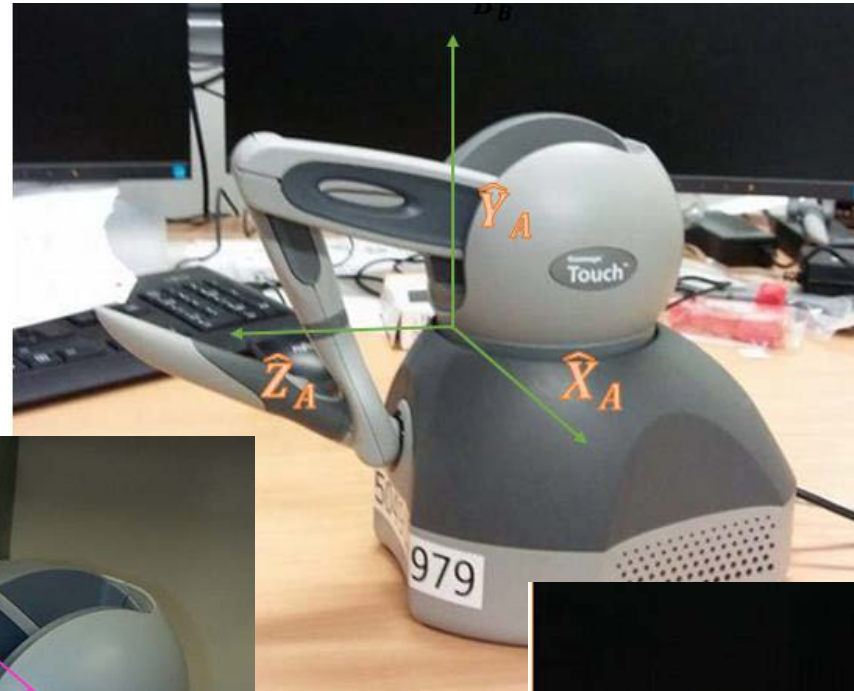
# Outline of Haptic Communication



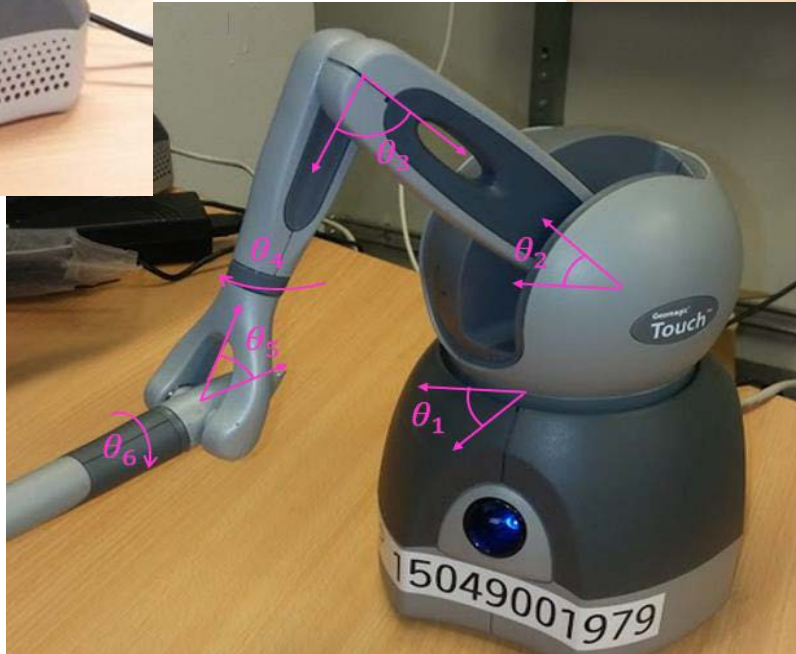
# Geomagic Touch controller that is utilized for control of UR10 robotic arms



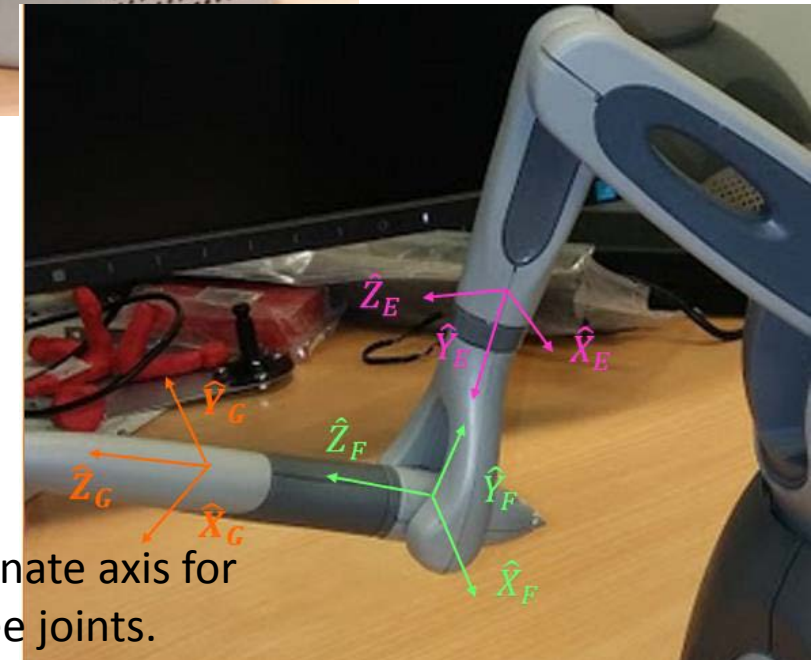
Local coordinate axis for the first three joints



Global coordinate system for the Geomagic Touch



Degrees of freedom of each joint



Local coordinate axis for the last three joints.

# Rotation matrixes

$${}^A_B R = \begin{bmatrix} \cos \theta_1 & 0 & -\sin \theta_1 \\ 0 & 1 & 0 \\ \sin \theta_1 & 0 & \cos \theta_1 \end{bmatrix}$$

$${}^B_C R = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta_2 & \sin \theta_2 \\ 0 & -\sin \theta_2 & \cos \theta_2 \end{bmatrix}$$

$${}^C_D R = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta_3 & \sin \theta_3 \\ 0 & -\sin \theta_3 & \cos \theta_3 \end{bmatrix}$$

$${}^D_E R = \begin{bmatrix} \cos \theta_4 & 0 & -\sin \theta_4 \\ 0 & 1 & 0 \\ \sin \theta_4 & 0 & \cos \theta_4 \end{bmatrix}$$

$${}^E_F R = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta_5 & \sin \theta_5 \\ 0 & -\sin \theta_5 & \cos \theta_5 \end{bmatrix}$$

$${}^F_G R = \begin{bmatrix} \cos \theta_6 & \sin \theta_6 & 0 \\ \sin \theta_6 & \cos \theta_6 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$s_i = \sin \theta_i$$

$$c_i = \cos \theta_i$$

$$R = \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix}$$

$$r_{11} = -c_5 * (s_1 * s_4 + c_4 * (c_1 * s_2 * s_3 - c_1 * c_2 * c_3)) - s_5 * (c_1 * c_2 * s_3 + c_1 * c_3 * s_2) * s_2)$$

$$r_{12} = s_6 * (c_4 * s_1 - s_4 * (c_1 * s_2 * s_3 - c_1 * c_2 * c_3)) + c_6 * (s_5 * (s_1 * s_4 + c_4 * (c_1 * s_2 * s_3 - c_1 * c_2 * c_3)) - c_5 * (c_1 * c_2 * s_3 + c_1 * c_3 * s_2))$$

$$r_{13} = c_6 * (c_4 * s_1 - s_4 * (c_1 * s_2 * s_3 - c_1 * c_2 * c_3)) - s_6 * (s_5 * (s_1 * s_4 + c_4 * (c_1 * s_2 * s_3 - c_1 * c_2 * c_3)) - c_5 * (c_1 * c_2 * s_3 + c_1 * c_3 * s_2))$$

$$r_{21} = s_5 * (c_2 * c_3 - s_2 * s_3) + c_4 * c_5 * (c_2 * s_3 + c_3 * s_2)$$

$$r_{22} = c_6 * (c_5 * (c_2 * c_3 - s_2 * s_3) - c_4 * s_5 * (c_2 * s_3 + c_3 * s_2)) + s_4 * s_6 * (c_2 * s_3 + c_3 * s_2)$$

$$r_{23} = c_6 * s_4 * (c_2 * s_3 + c_3 * s_2) - s_6 * (c_5 * (c_2 * c_3 - s_2 * s_3) - c_4 * s_5 * (c_2 * s_3 + c_3 * s_2))$$

$$r_{31} = s_5 * (c_2 * s_1 * s_3 + c_3 * s_1 * s_2) - c_5 * (c_1 * s_4 - c_4 * (s_1 * s_2 * s_3 - c_2 * c_3 * s_1))$$

$$r_{32} = s_6 * (c_1 * c_4 + s_4 * (s_1 * s_2 * s_3 - c_2 * c_3 * s_1)) + c_6 * (s_5 * (c_1 * s_4 - c_4 * (s_1 * s_2 * s_3 - c_2 * c_3 * s_1)) + c_5 * (c_2 * s_1 * s_3 + c_3 * s_1 * s_2))$$

$$r_{33} = c_6 * (c_1 * c_4 + s_4 * (s_1 * s_2 * s_3 - c_2 * c_3 * s_1)) - s_6 * (s_5 * (c_1 * s_4 - c_4 * (s_1 * s_2 * s_3 - c_2 * c_3 * s_1)) + c_5 * (c_2 * s_1 * s_3 + c_3 * s_1 * s_2))$$

$${}^A_G T = \begin{bmatrix} r_{11} & r_{12} & r_{13} & p_x \\ r_{21} & r_{22} & r_{23} & p_y \\ r_{31} & r_{32} & r_{33} & p_z \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} T_0 & T_1 & T_2 & T_3 \\ T_4 & T_5 & T_6 & T_7 \\ T_8 & T_9 & T_{10} & T_{11} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

```
state->A_now[0] = - c5*(s1*s4 + c4*(c1*s2*s3 - c1*c2*c3)) - s5*(c1*c2*s3 + c1*c3*s2);
state->A_now[1] = s6*(c4*s1 - s4*(c1*s2*s3 - c1*c2*c3)) + c6*(s5*(s1*s4 + c4*(c1*s2*s3 - c1*c2*c3)) - c5*(c1*c2*s3 + c1*c3*s2));
state->A_now[2] = c6*(c4*s1 - s4*(c1*s2*s3 - c1*c2*c3)) - s6*(s5*(s1*s4 + c4*(c1*s2*s3 - c1*c2*c3)) - c5*(c1*c2*s3 + c1*c3*s2));
state->A_now[3] = state->position[0];
state->A_now[4] = s5*(c2*c3 - s2*s3) + c4*c5*(c2*s3 + c3*s2);
state->A_now[5] = c6*(c5*(c2*c3 - s2*s3) - c4*s5*(c2*s3 + c3*s2)) + s4*s6*(c2*s3 + c3*s2);
state->A_now[6] = c6*s4*(c2*s3 + c3*s2) - s6*(c5*(c2*c3 - s2*s3) - c4*s5*(c2*s3 + c3*s2));
state->A_now[7] = state->position[1];
state->A_now[8] = s5*(c2*s1*s3 + c3*s1*s2) - c5*(c1*s4 - c4*(s1*s2*s3 - c2*c3*s1));
state->A_now[9] = s6*(c1*c4 + s4*(s1*s2*s3 - c2*c3*s1)) + c6*(s5*(c1*s4 - c4*(s1*s2*s3 - c2*c3*s1)) + c5*(c2*s1*s3 + c3*s1*s2));
state->A_now[10] = c6*(c1*c4 + s4*(s1*s2*s3 - c2*c3*s1)) - s6*(s5*(c1*s4 - c4*(s1*s2*s3 - c2*c3*s1)) + c5*(c2*s1*s3 + c3*s1*s2));
state->A_now[11] = state->position[2];
```

# UR10 Coordinates

$$x_R = z_A$$

$$y_R = \frac{x_A - y_A}{\sqrt{2}}$$

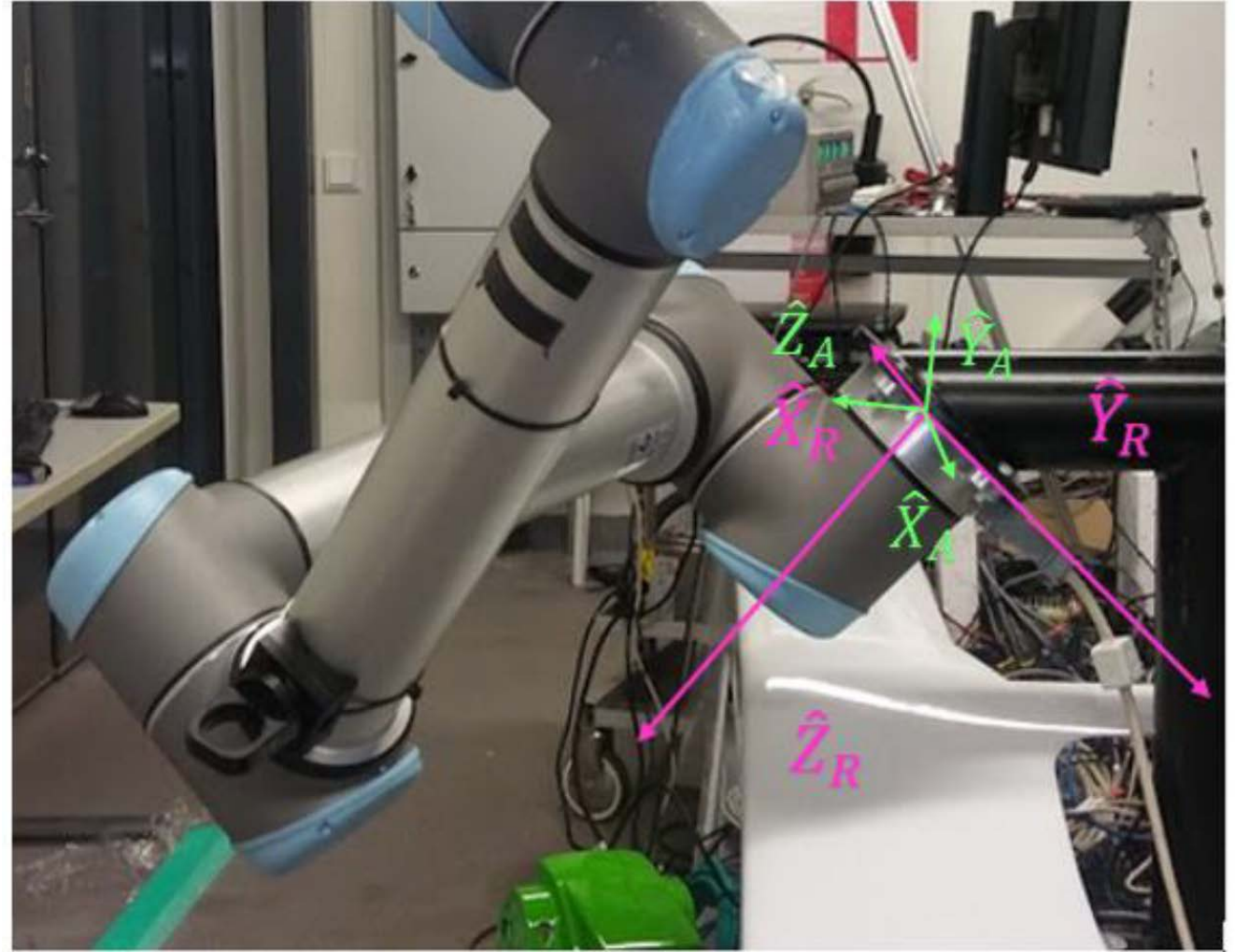
$$z_R = \frac{x_A + y_A}{\sqrt{2}}$$

$$Distance = \sqrt{x^2 + y^2 + z^2} \leq 1.3 \text{ m}$$

$$scale = \frac{1.3}{Distance}$$

$$P_{final} = \begin{bmatrix} x \\ \frac{scale}{y} \\ \frac{scale}{z} \\ scale \end{bmatrix}$$

Limits of the workspace



System of coordinates of the right industrial arm {R}, in comparison with the final system of coordinates.



# Movement by increments

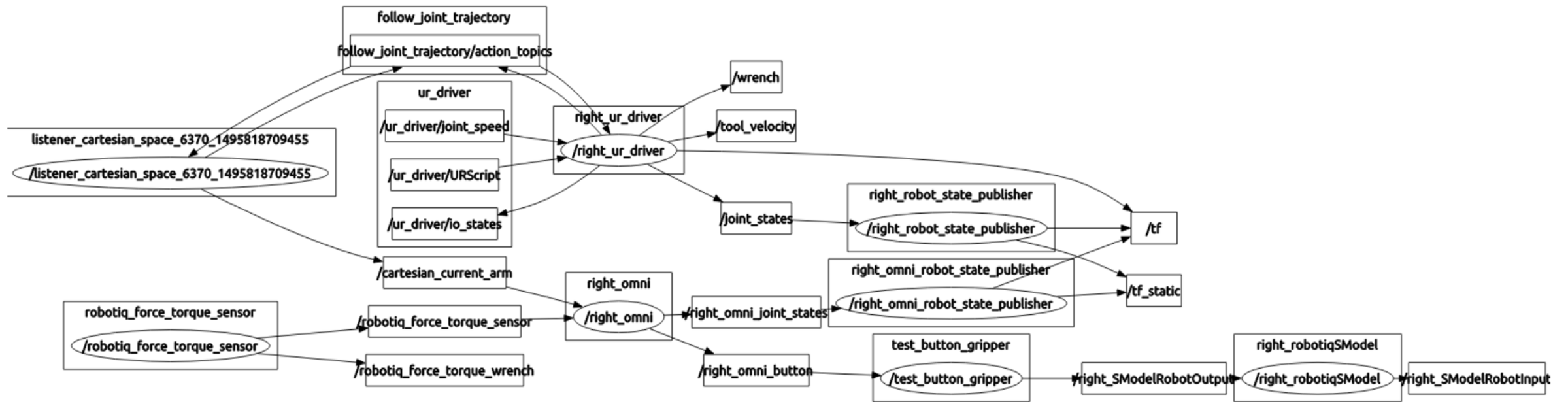


Initial position of the right UR10.



Inkwell, white and grey buttons of Geomagic Touch device

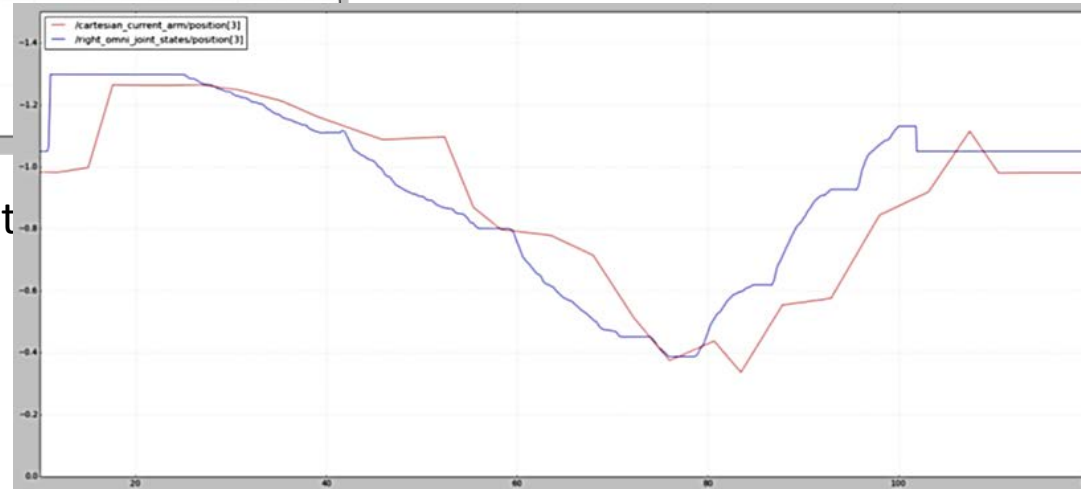
# rqt Graph of the system with all connections.



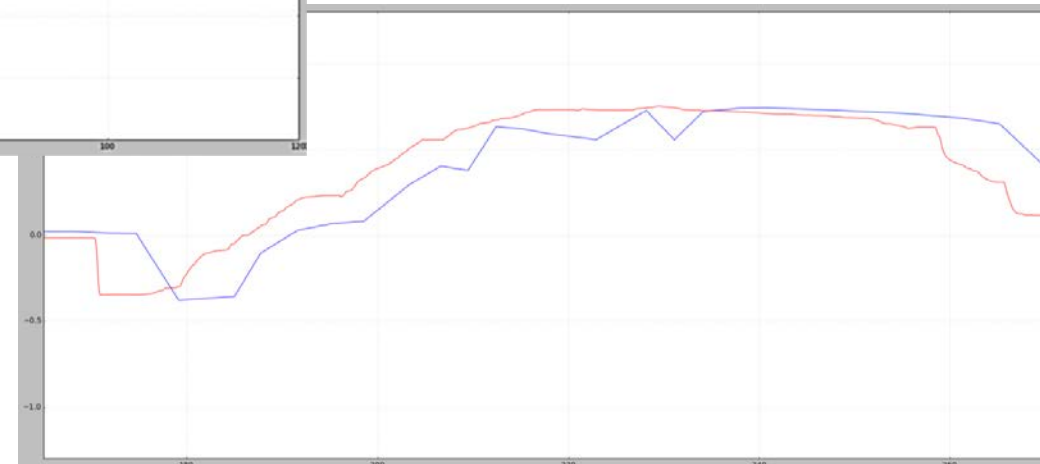
# Control of movement .



Component X of the movement



Component Y of the movement



Component Z of the movement

# Force and Movement Test in ROS.

```
user@VBubuntu: ~  
---  
position: [0.9854457808993786, -0.07349832643360651, -0.15327951239181636, -1.15  
4948968409345, -0.05901847534102611, 0.6976792263881498, -0.7139751512726852, -0  
.25691063204981807, 0.15941591036039865, 0.7126301236110442, 0.6831872908991161,  
-0.18567765958260196, 0.0, 0.0, 0.0, 1.0]  
---  
[  
user@VBubuntu: ~  
Fx: 12.4899997711  
Fy: -10.25  
Fz: -55.9399986267  
Mx: -0.237000003457  
My: 0.282999992371  
Mz: 1.76999998093  
---  
[  
user@VBubuntu: ~  
---  
force0: -5.48620720454  
force1: -0.851314429905  
force2: -0.120893877148  
---  
[
```



Vision

# Vision



Marshall CV200 MB



Marshall CV500 camera



Swit S-4914 transmitter-receiver set



video switcher

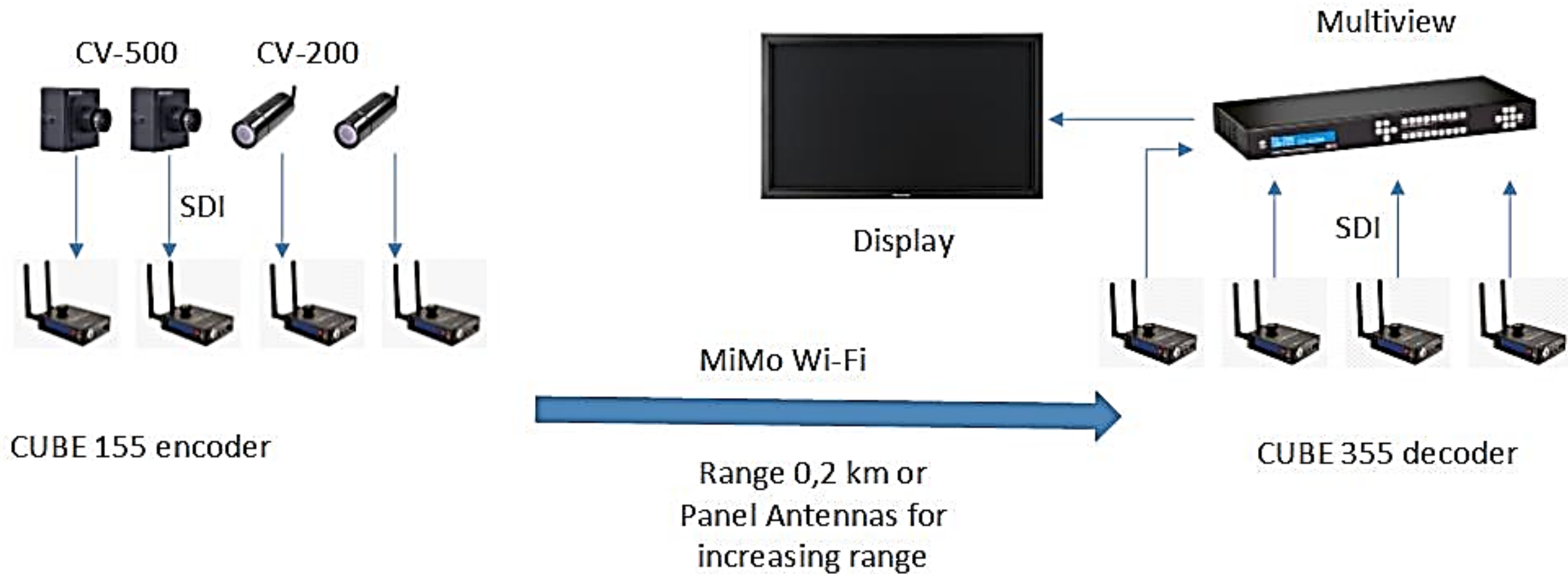


Software in operation (Blackmagic)



Scheme of frame grabber's operation

# Vision



# Different signal standards and connectors. .

Different signal standards and connectors.



HDMI (left) and BNC Connectors (right)

Signal name	Connector	Type	Max resolution	Used for
DVI	DVI, Mini-DVI, Micro-DVI	Both	2560×1600@60, 3840×2400@33	Recent video cards

HDMI	19 pin HDMI Type A/C	Digital	2560×1600@75, 4096×2160@60	Many A/V systems and video cards (including motherboards with IGP)
GigE	Ethernet	Digital	1280x1024	Computer vision, industrial cameras
CameraLink	MDR26	Digital	1280x1024	Computer vision, industrial cameras
SDI	BNC	Digital	From 143 Mbit/s to 2.970 Gbit/s, depending on variant. 480i, 576i, 480p, 576p, 720p, 1080i, 1080p.	Broadcast video. Variants include SD-SDI, HD-SDI, Dual Link HD-SDI, 3G- SDI

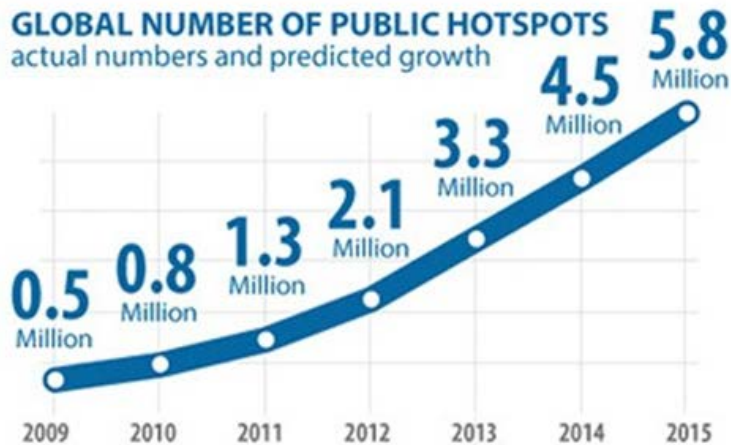


# WiFi Communication

## How Safe Is That Wifi?

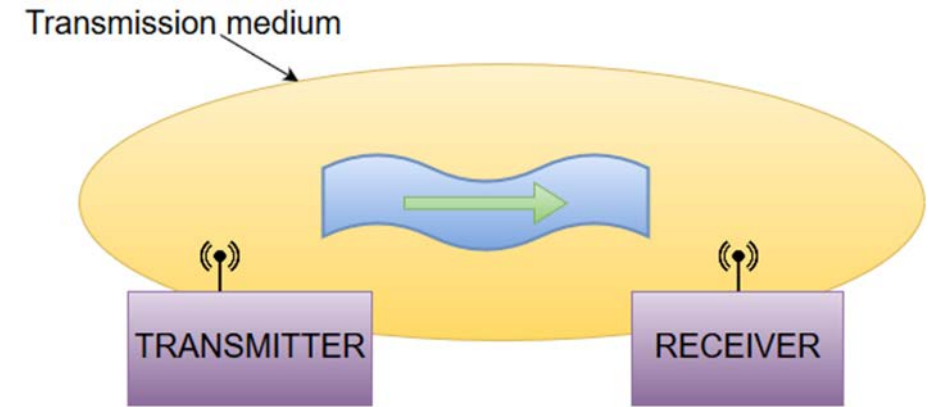
### The Growth Of Wifi

GLOBAL NUMBER OF PUBLIC HOTSPOTS  
actual numbers and predicted growth



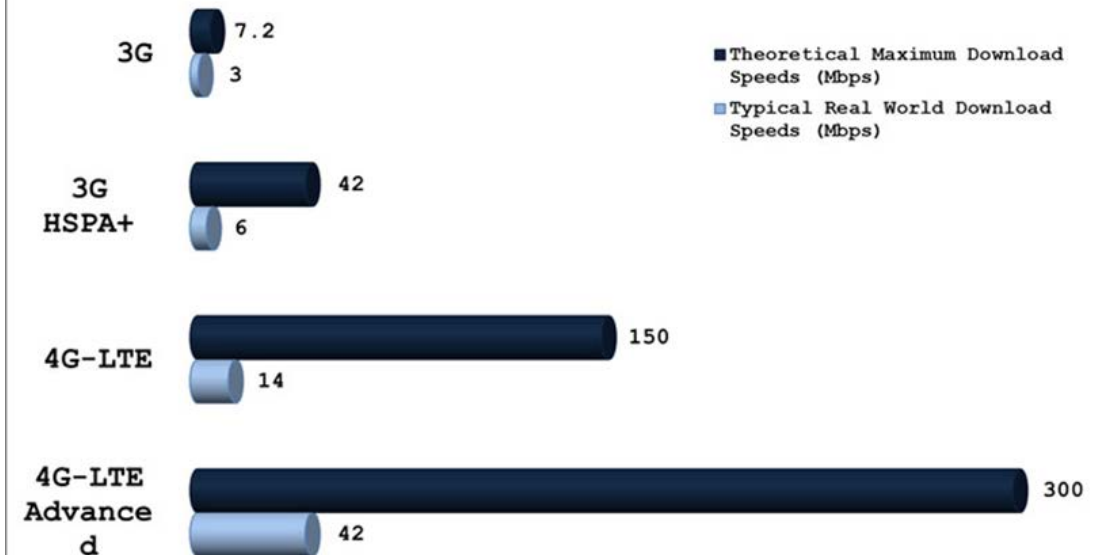
By the end of 2014, the number of mobile-connected devices will exceed the number of people on Earth.

And, by 2018, there will be over 10 billion mobile-connected devices, including machine-to-machine (M2M) modules, exceeding the predicted world population of 7.6 billion people (1.4 mobile devices per capita.)

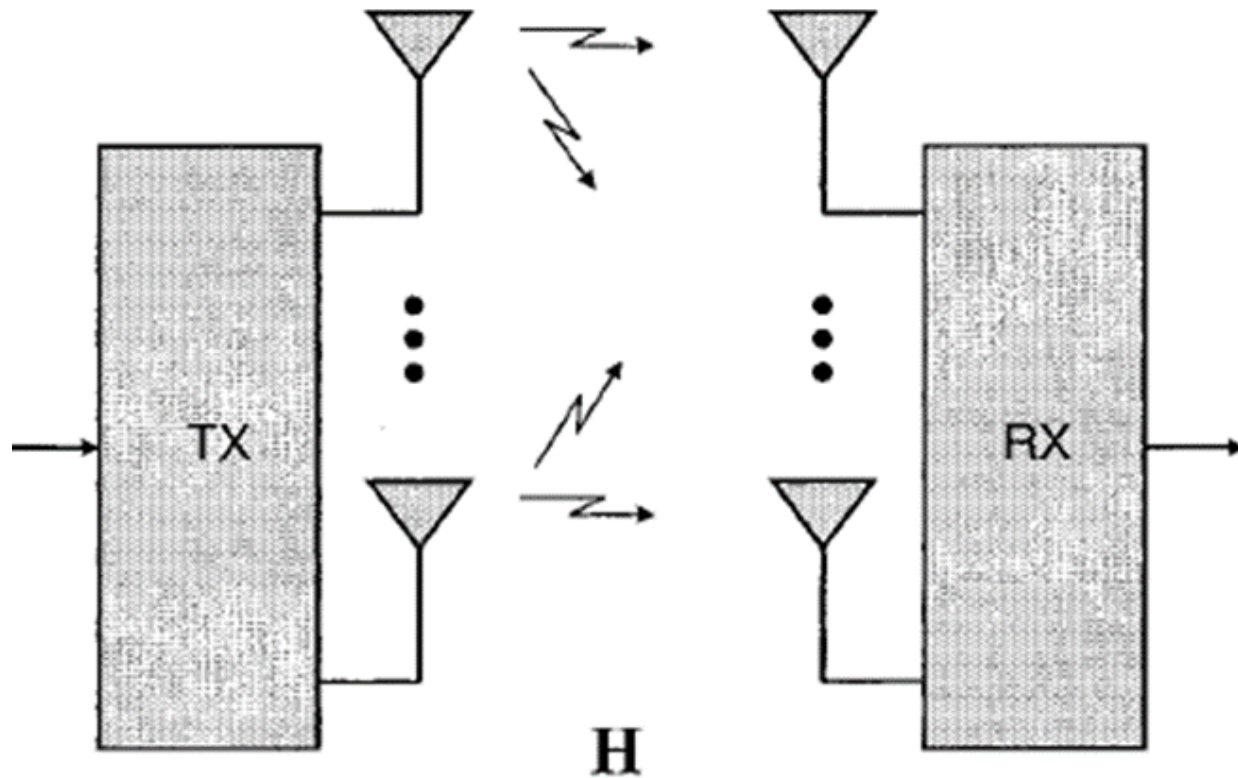


Basic parts of wireless communication link

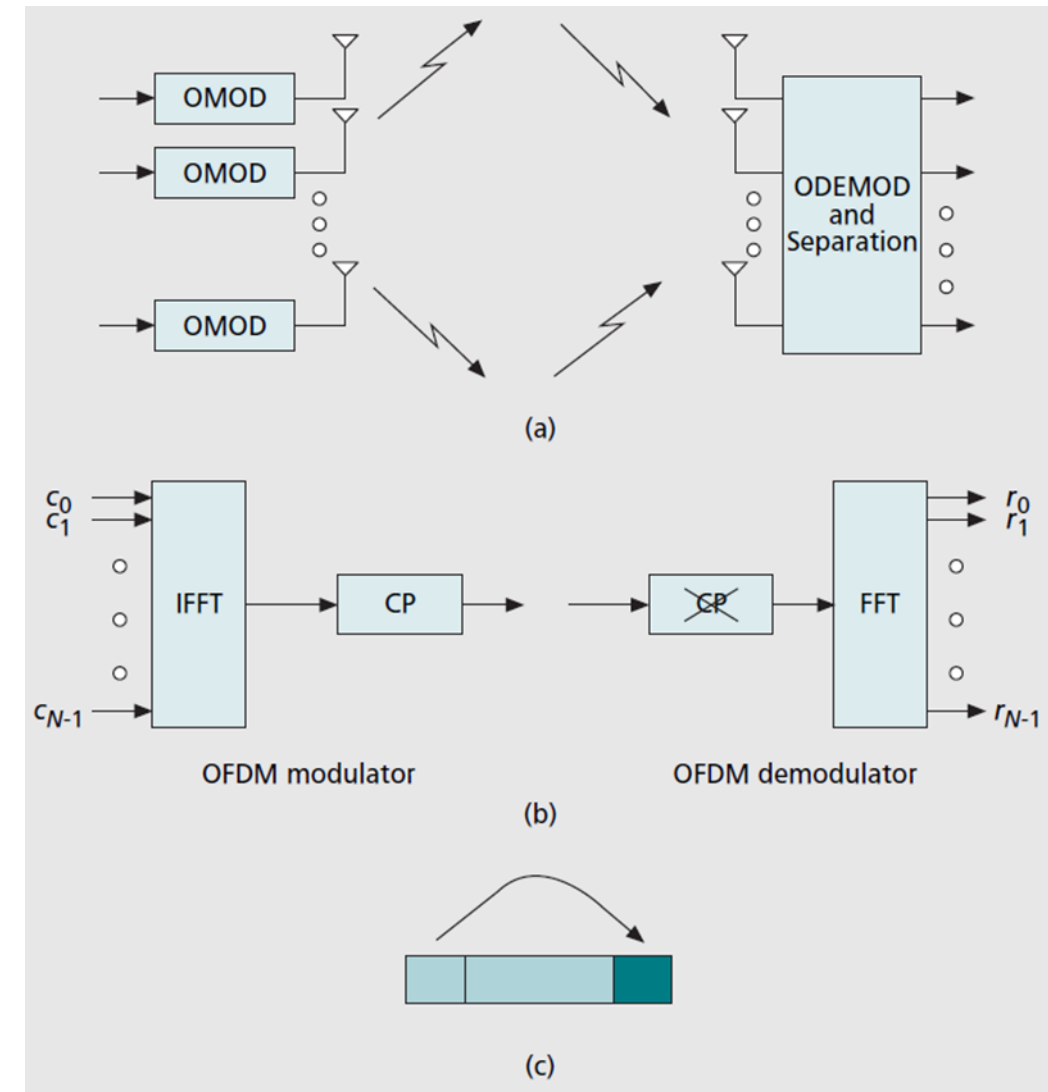
### Mobile networks download speed comparison



# WiFi Communication



Scheme of transmitting and receiving radio signal with multiple antennas



a) Basic principle of MIMO-OFDM system (OMOD is a OFDM modulator, while ODEMOD means demodulator); b) single-antenna OFDM modulator and demodulator; c) adding the CP

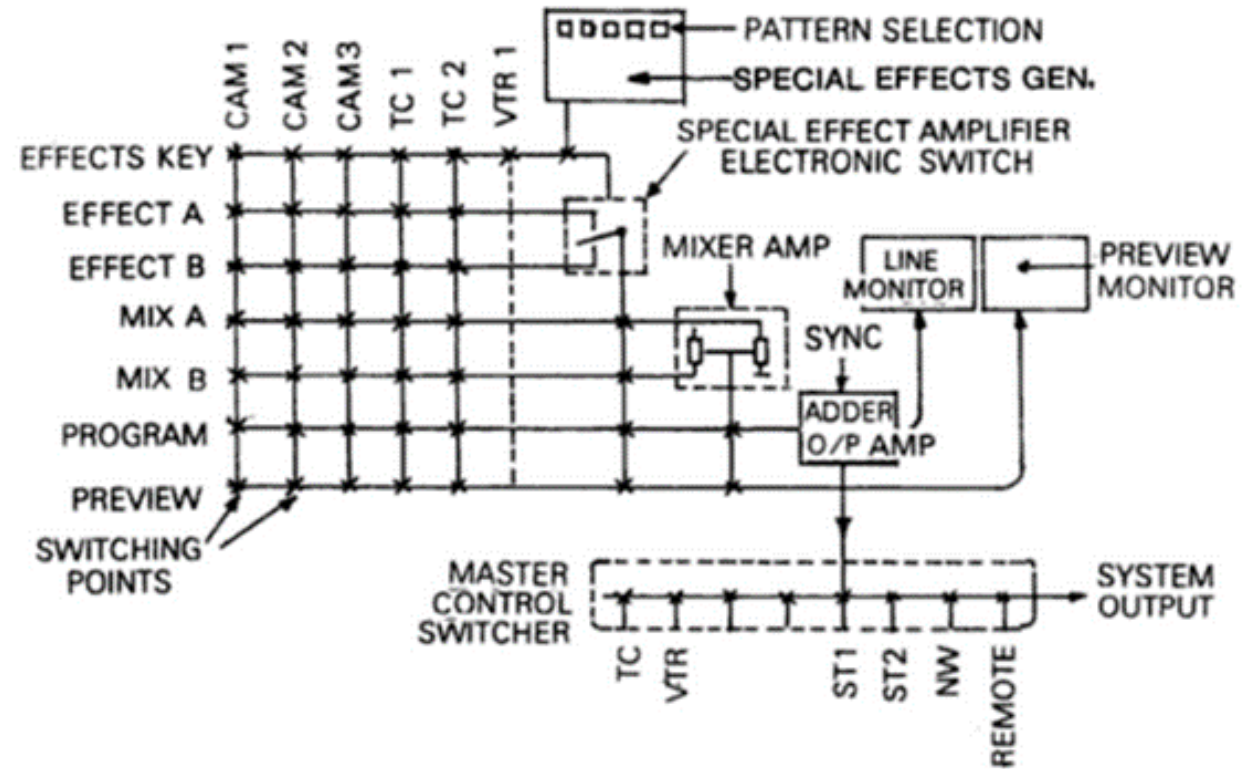
# WiFi Communication



Various examples of anaglyph glasses

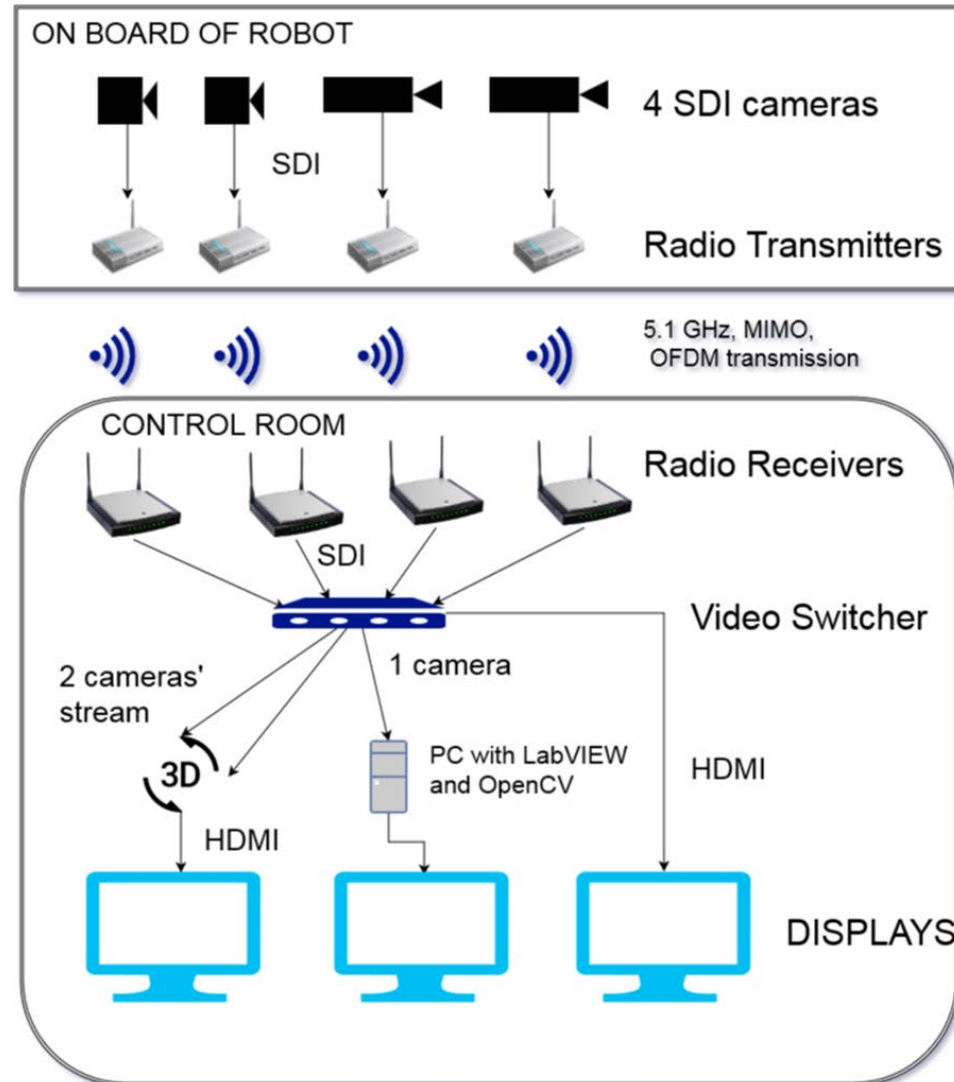


Passive (left) and active (right) shutter glasses.



Principle scheme of video switcher

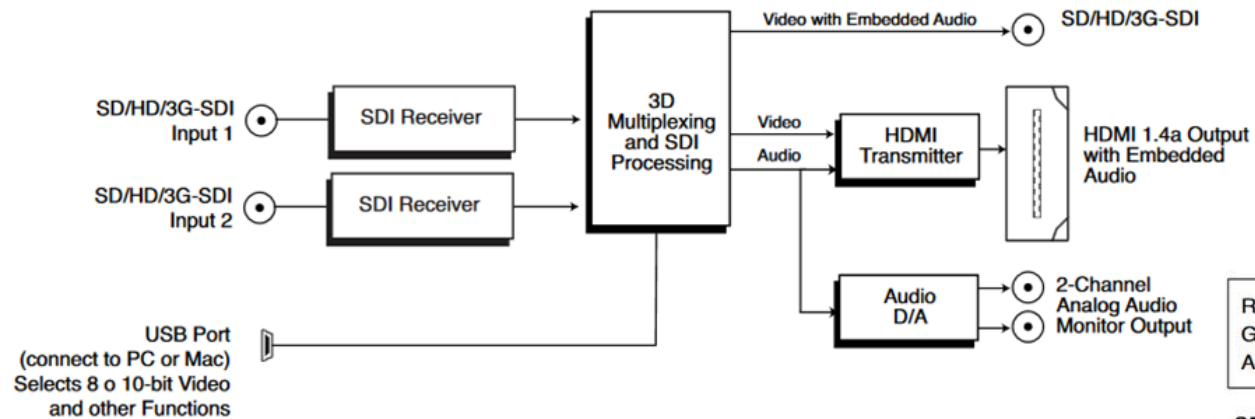
# System Integration



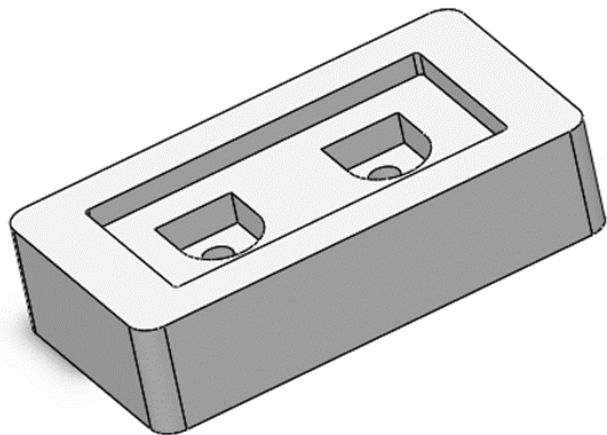
General scheme of the machine vision system



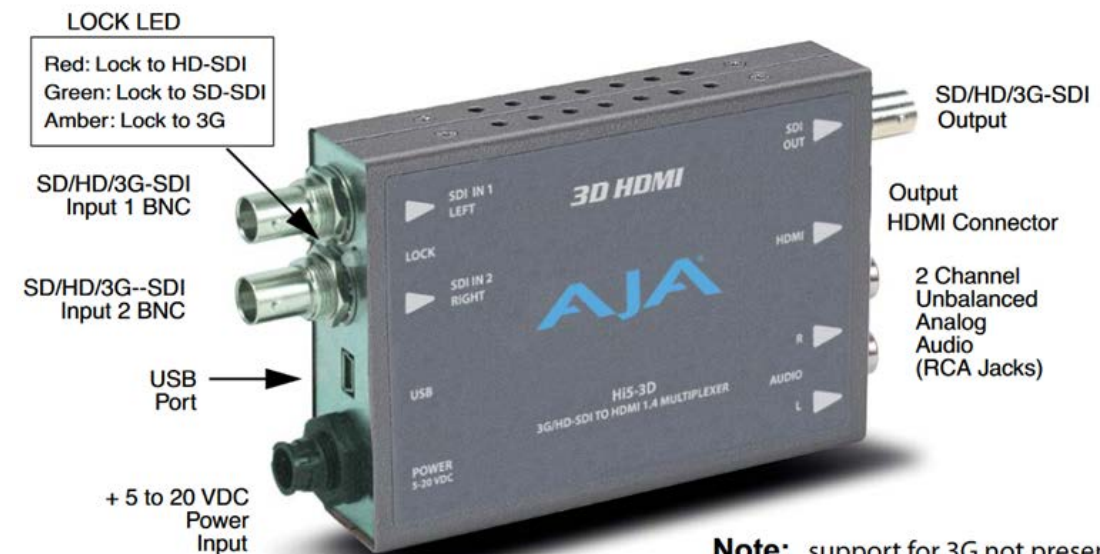
# 3D Vision



General block scheme of 3D converter



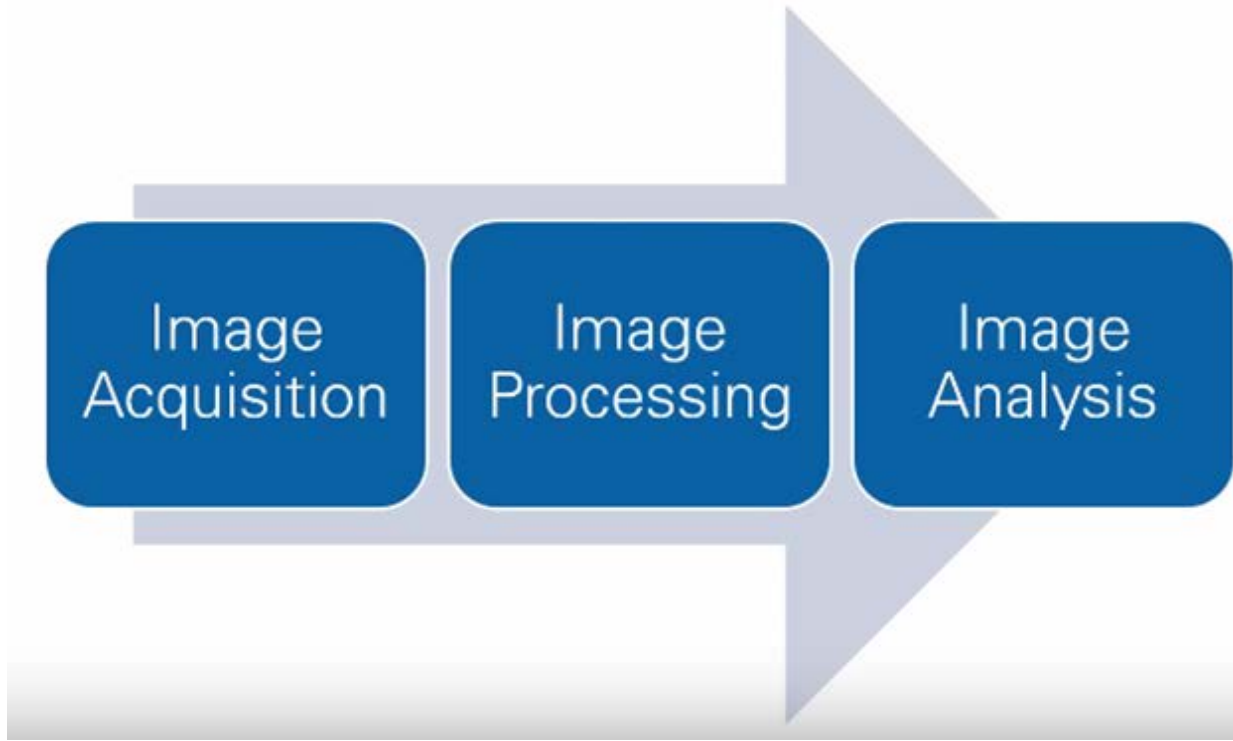
Design of platform for cameras



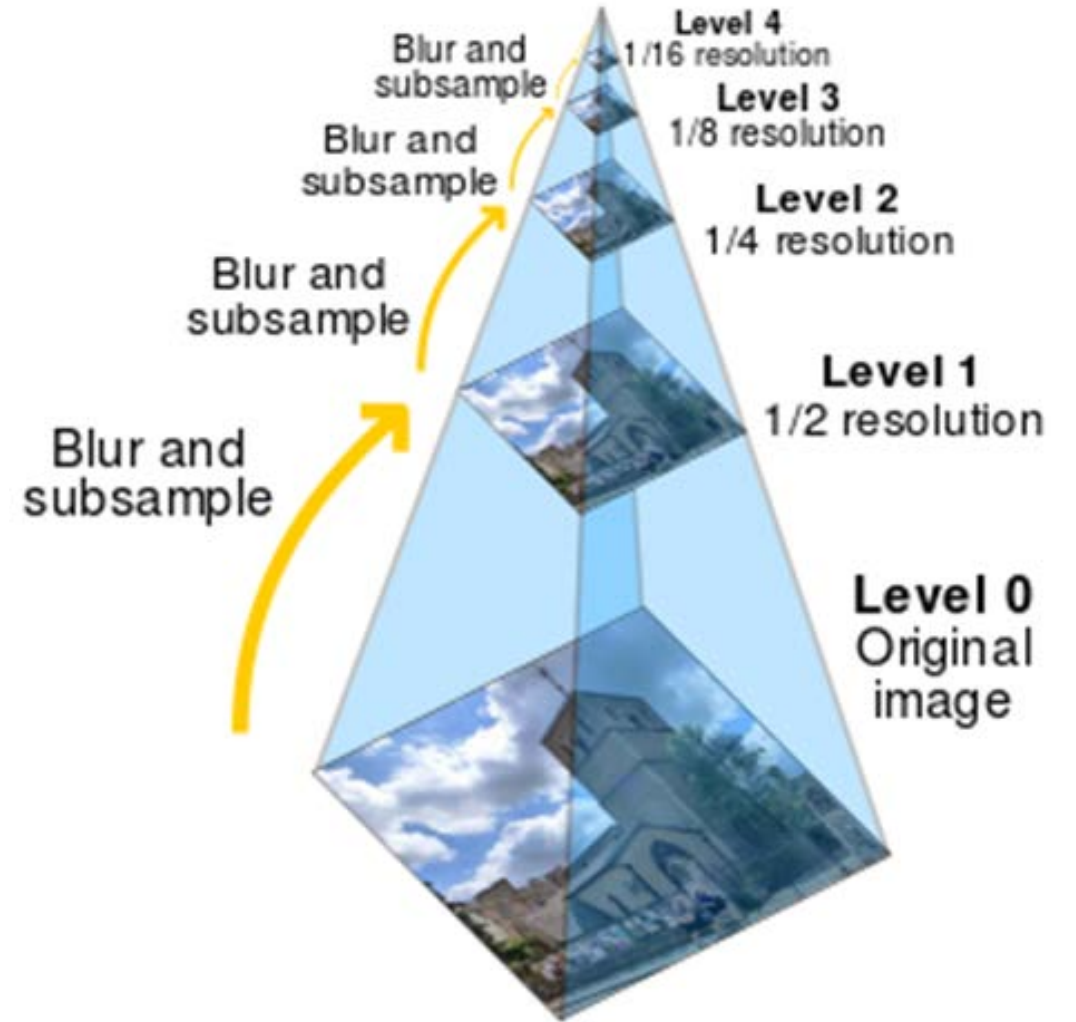
**Note:** support for 3G not present  
—this will be a feature in a future firmware release.

Appearance of AJA Hi5-3D converter

# Pattern Recognition & Machine Vision

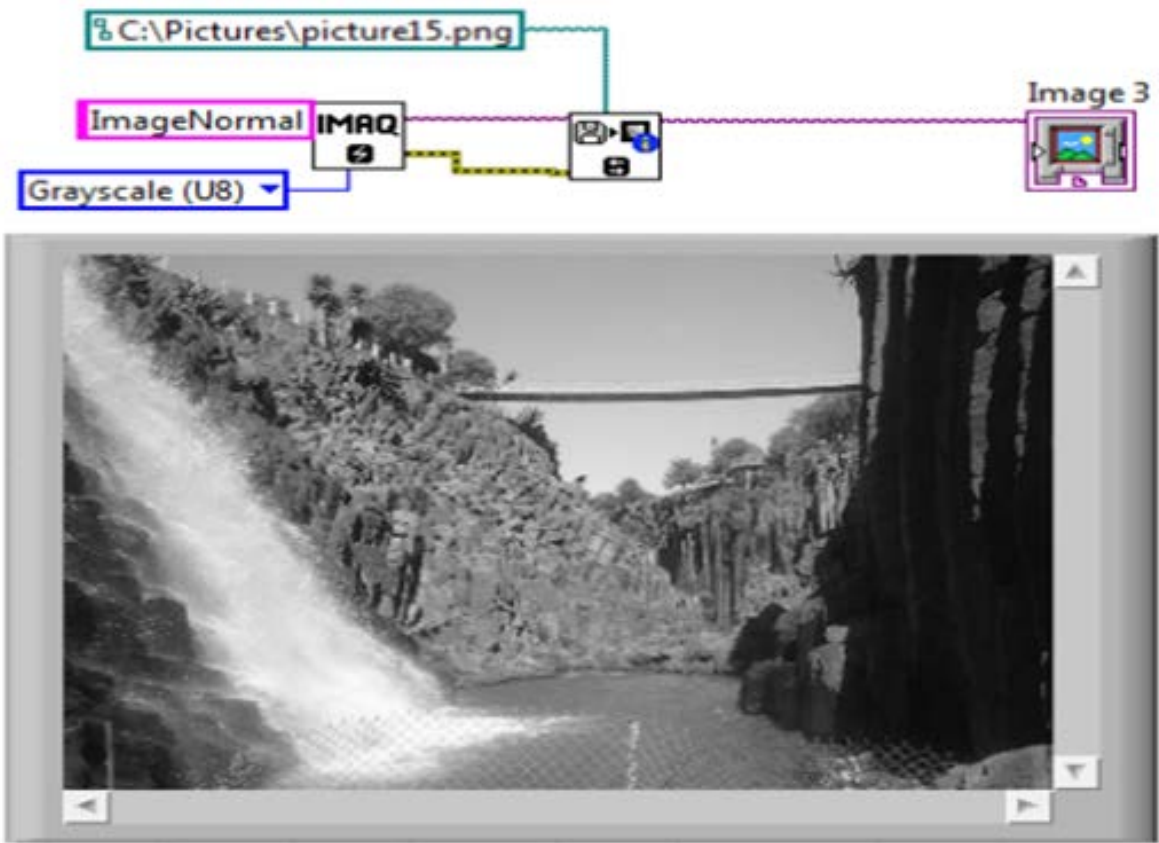


Basic algorithm

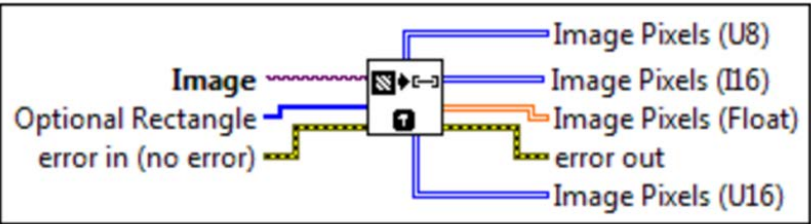


Gaussian pyramid

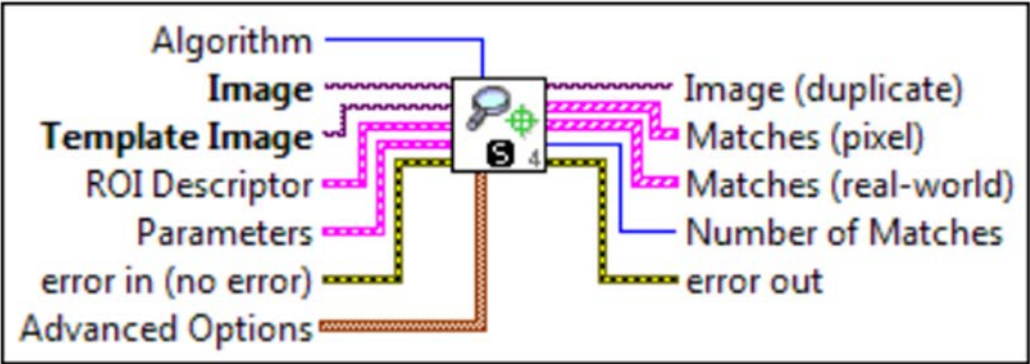
# LabVIEW Interface



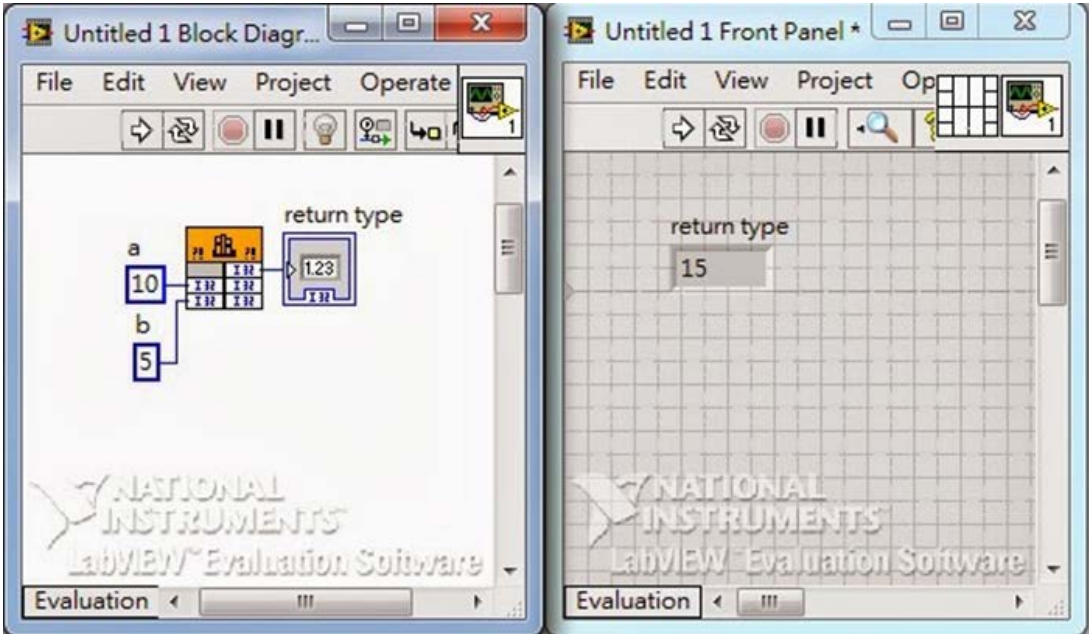
Creation of grayscale image in LabVIEW



$$I = \begin{pmatrix} a_{11} & K & a_{1n} \\ M & O & M \\ a_{m1} & L & a_{mn} \end{pmatrix}$$



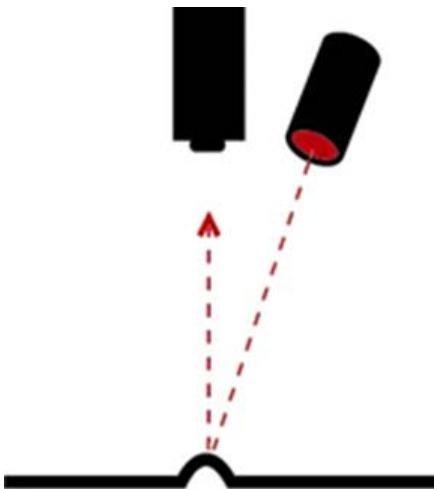
Match pattern block in LabVIEW



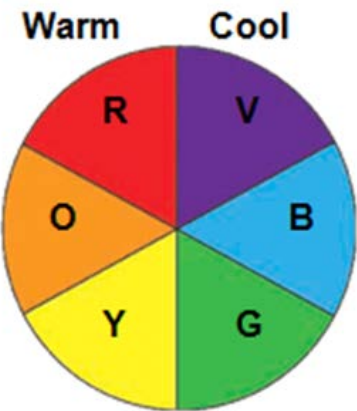
DLL example in LabVIEW



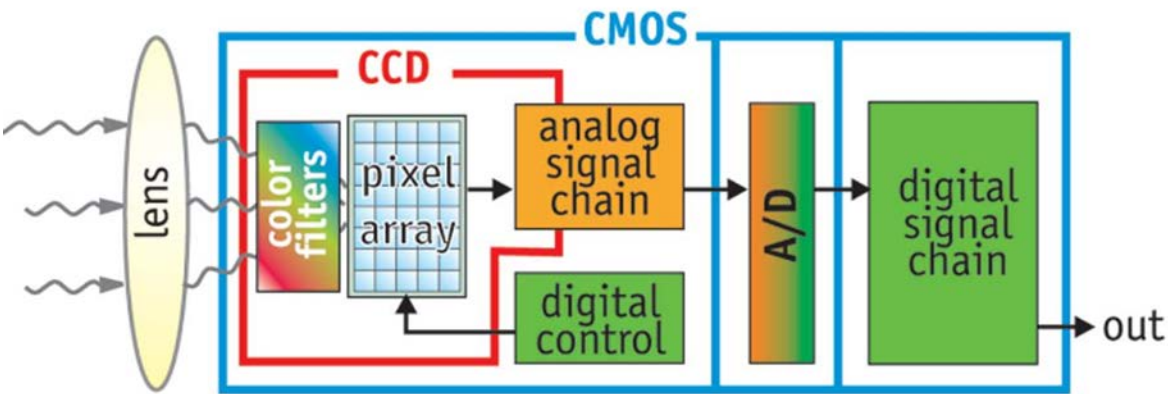
# Pattern Recognition.



Directional lightning



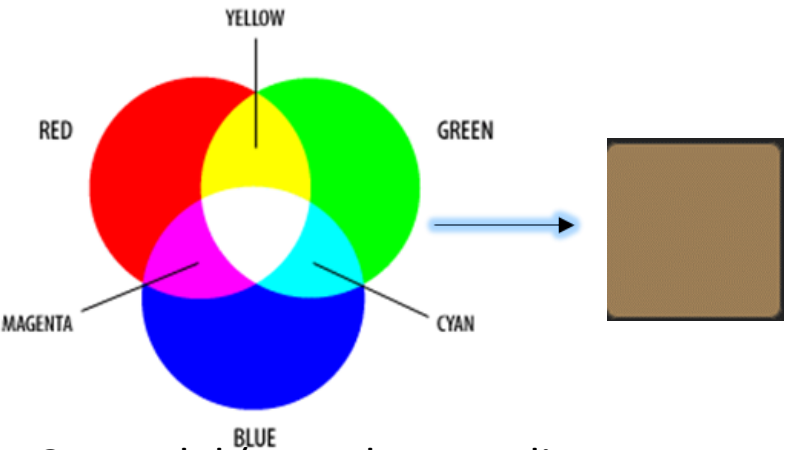
Color wheel with warm and cold colors



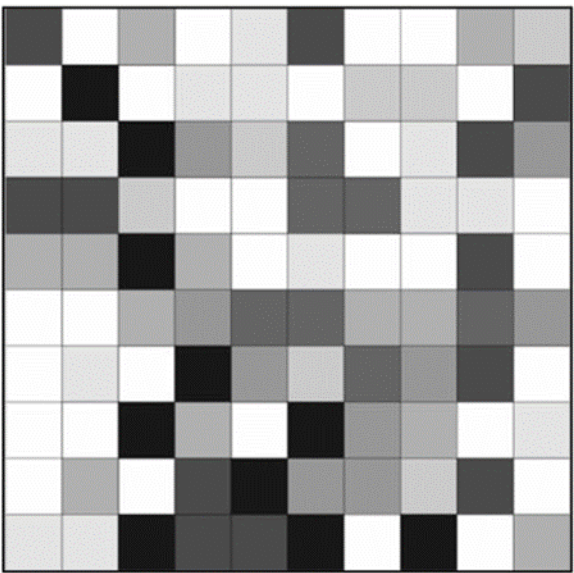
CMOS imager sensor general scheme



Defining region and edge pixels



RGB model (a – color coordinate system; b – color, which is got by values)

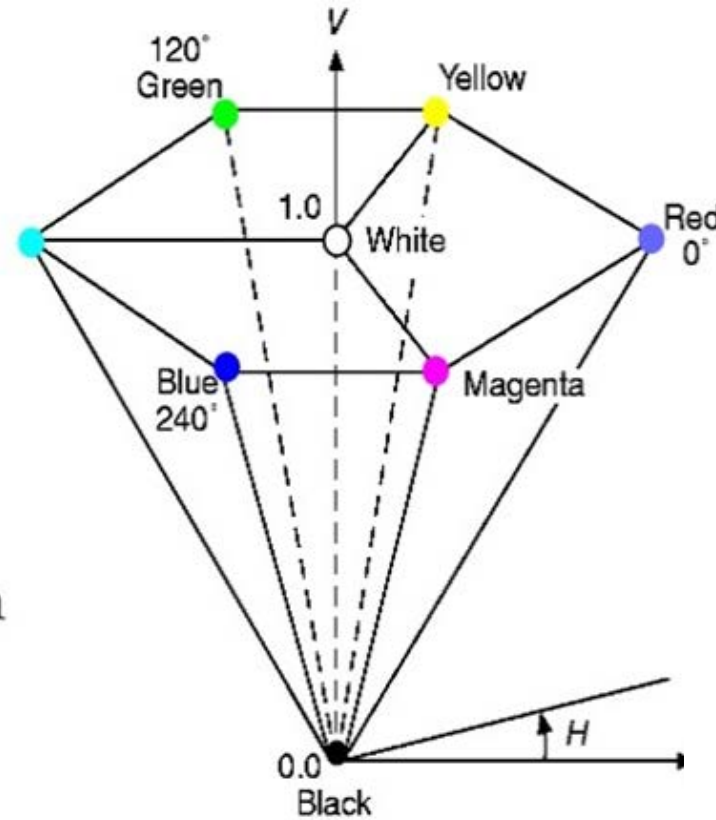
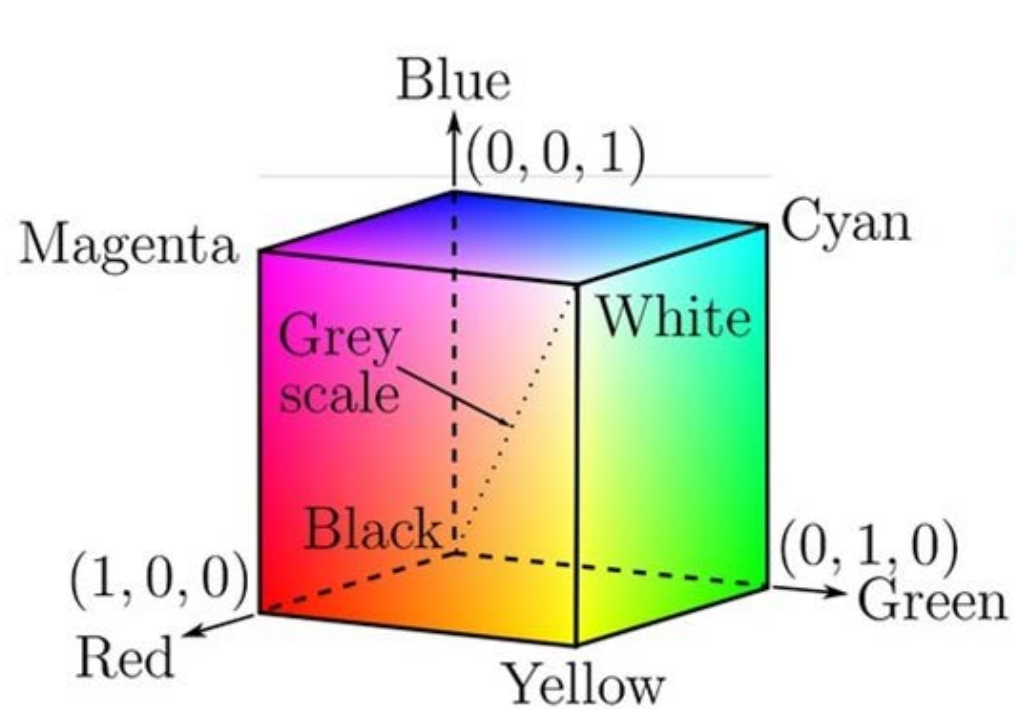


Grayscale (8-bit depth) image representation

254	107
255	165



# Pattern Recognition



$$V = \max \{R, G, B\}$$

$$S = \frac{\max - \min}{\max}$$

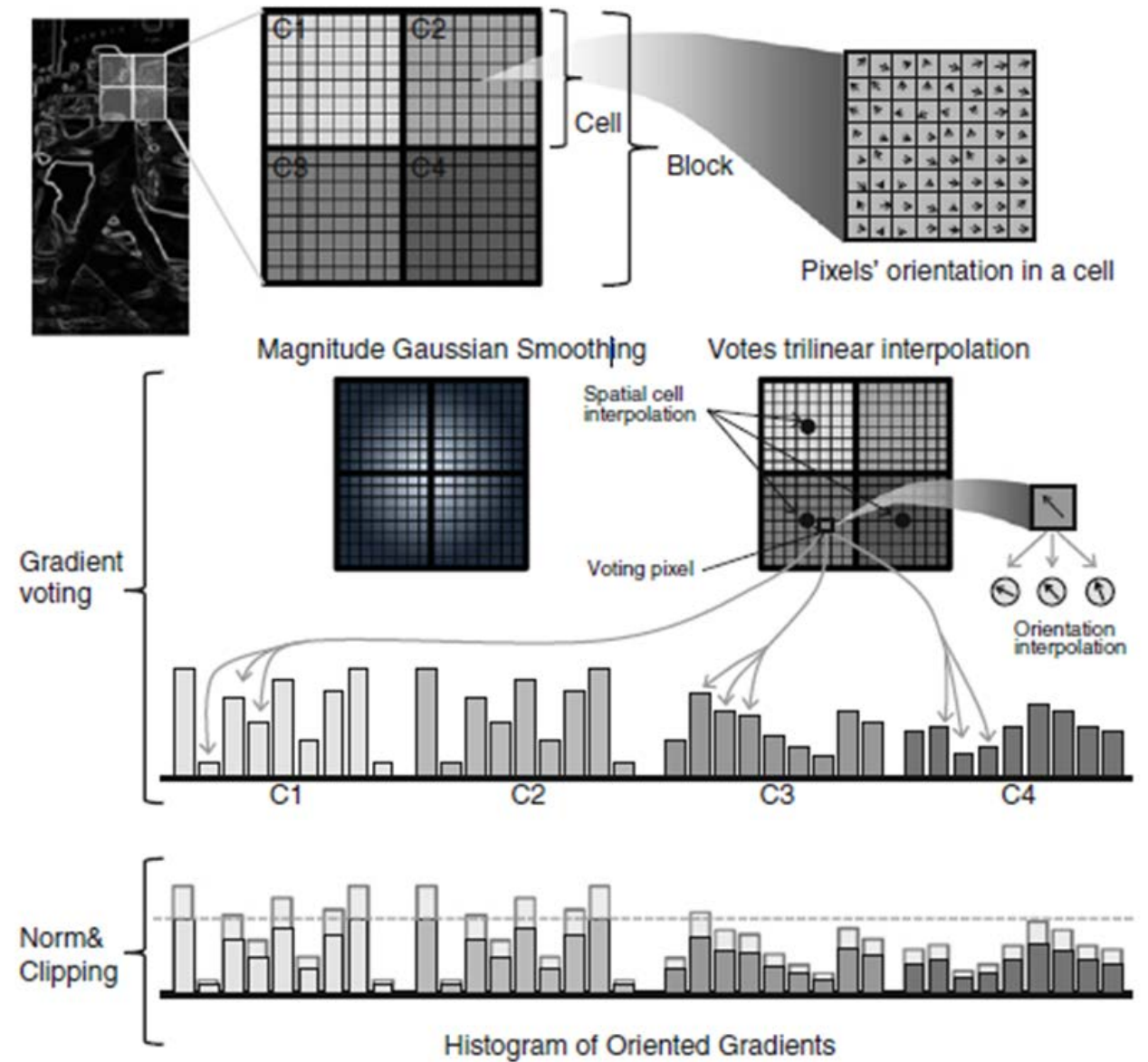
$$H = \begin{cases} \frac{1}{6} \frac{G - B}{\max - \min} & \text{if } R = \max \\ \frac{1}{6} \left( 2 + \frac{B - R}{\max - \min} \right) & \text{if } G = \max \\ \frac{1}{6} \left( \frac{R - G}{\max - \min} \right) & \text{if } B = \max \end{cases}$$

RGB model (left part) and HSV model (right part)

# Pattern Recognition

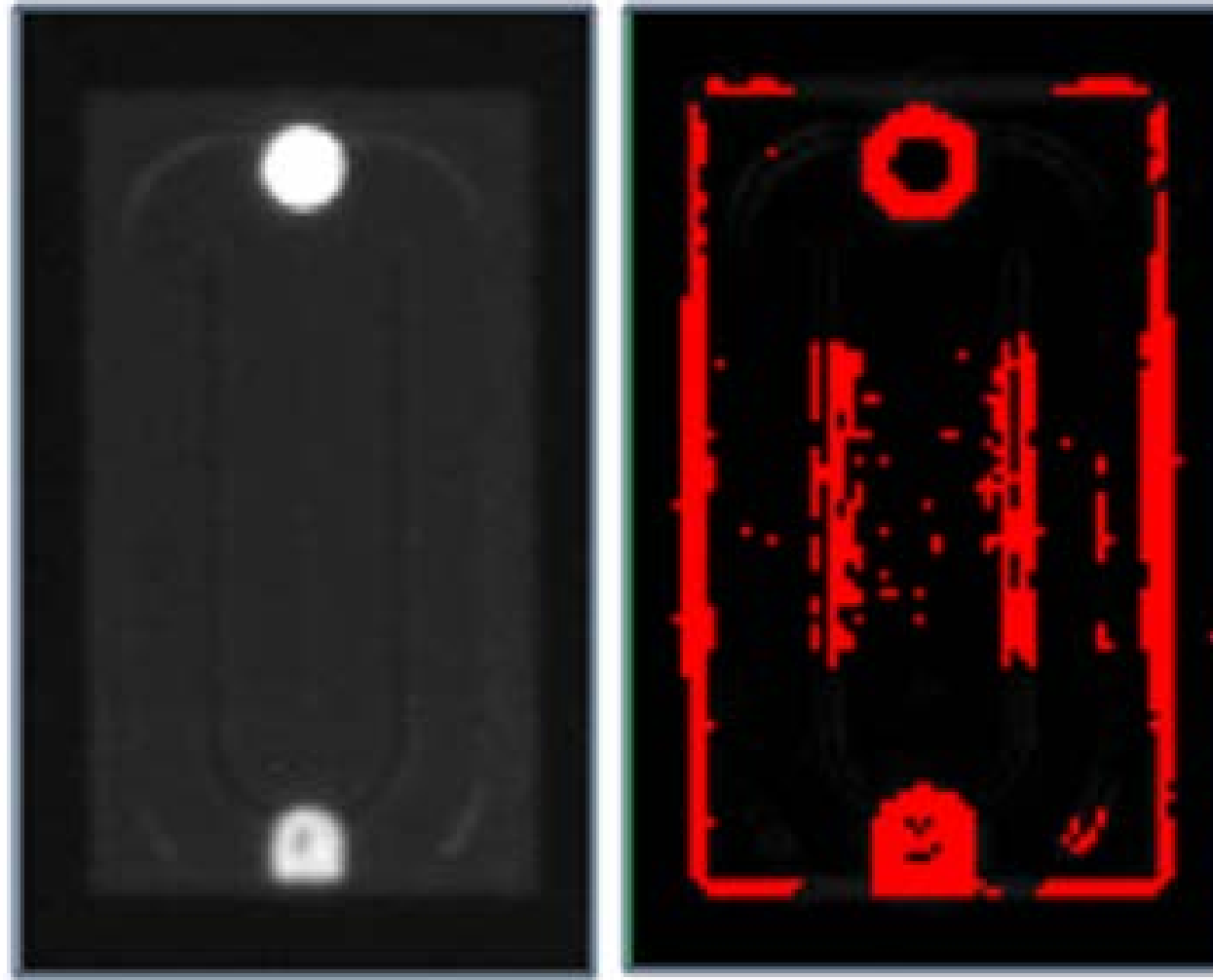


Image after finding the exact color range in H, S, V



Main steps of HOG

# Pattern Recognition & Machine Vision



Left – source grayscale image; Right – image with detected edges

# Toxic Hazard





# Danger!



# Human Recognition



# High Voltage!



Neck



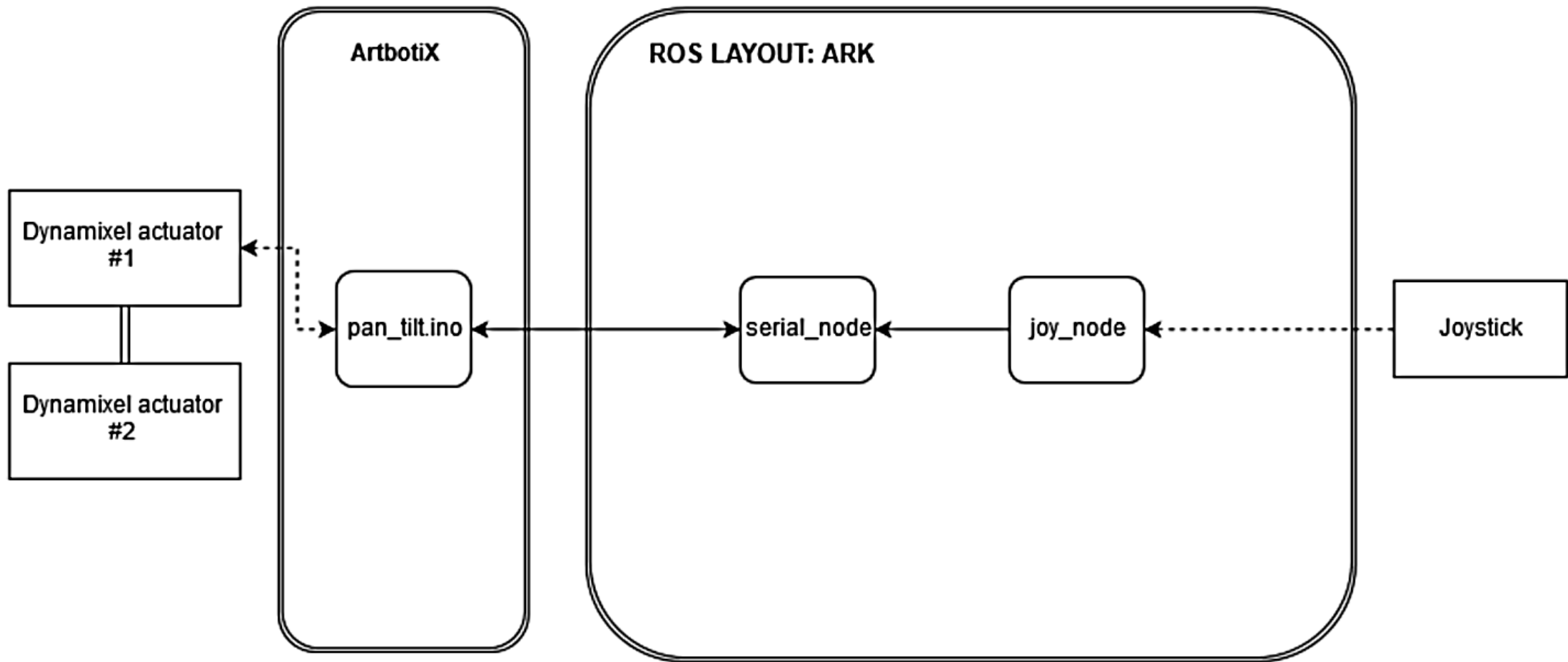
# Neck



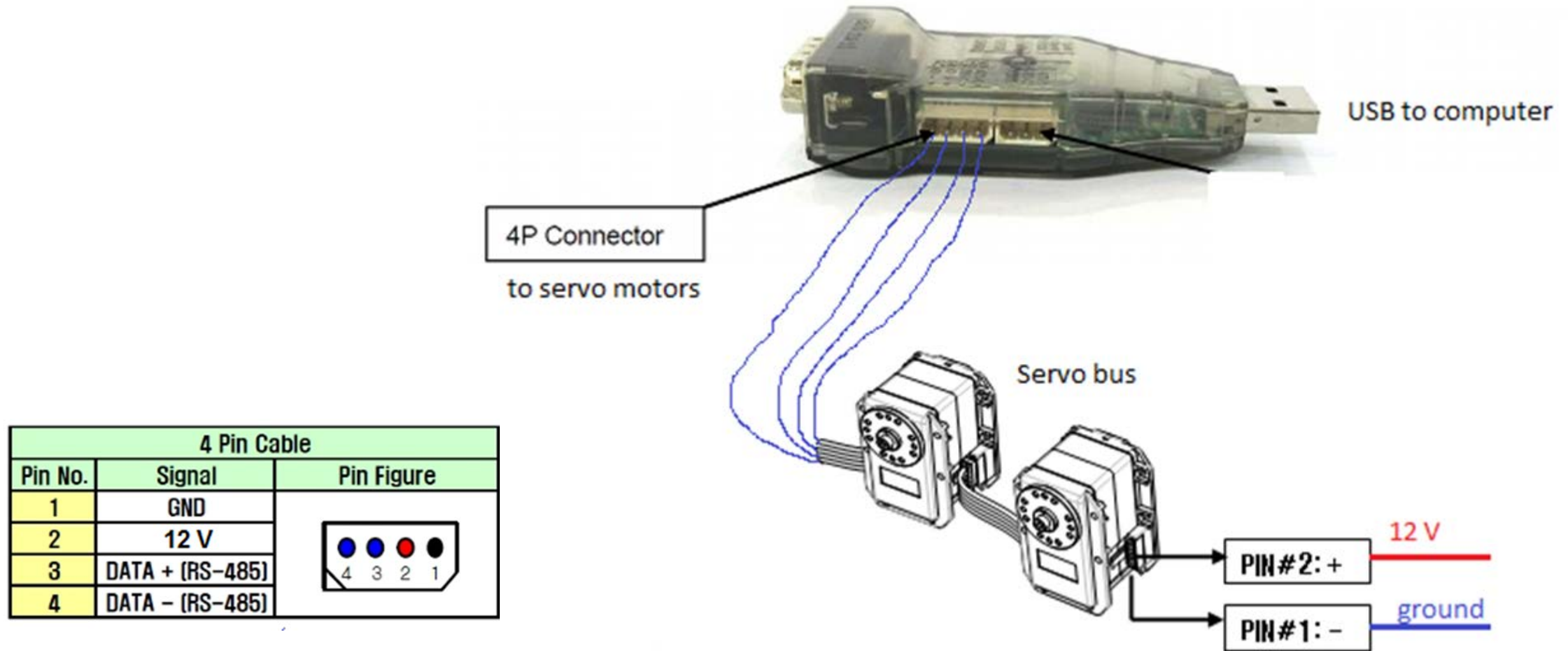
## Includes:

- Pan & Tilt Head
- Joystick Control (Proportional)
- 25' CAT6 Cable
- 12V Power Supply

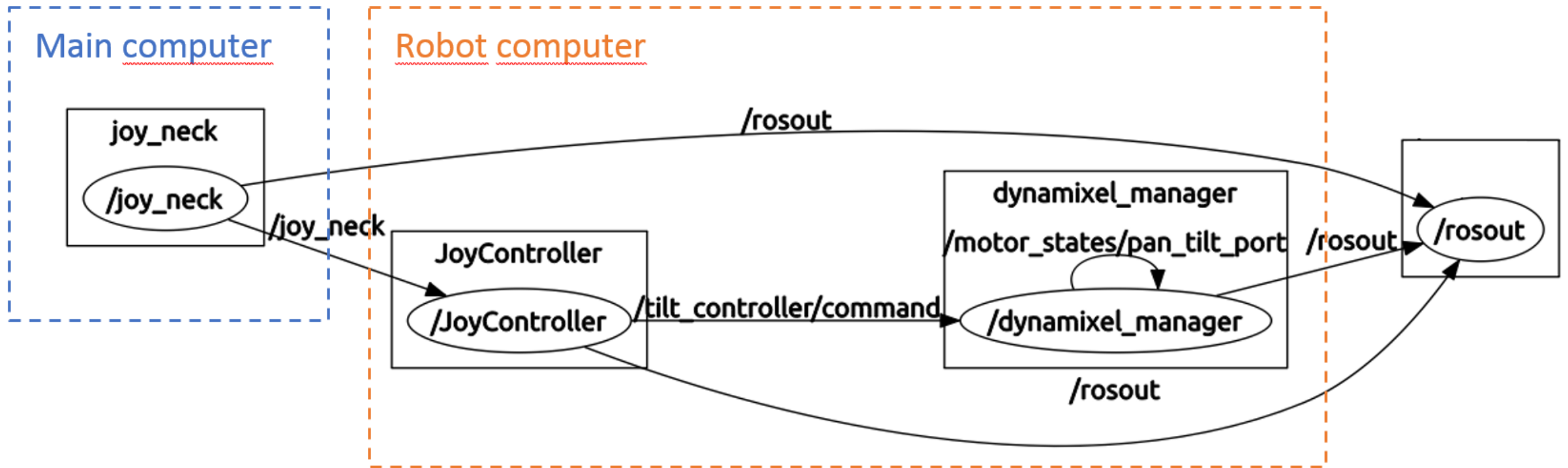
# Pan and tilt layout



# Connections



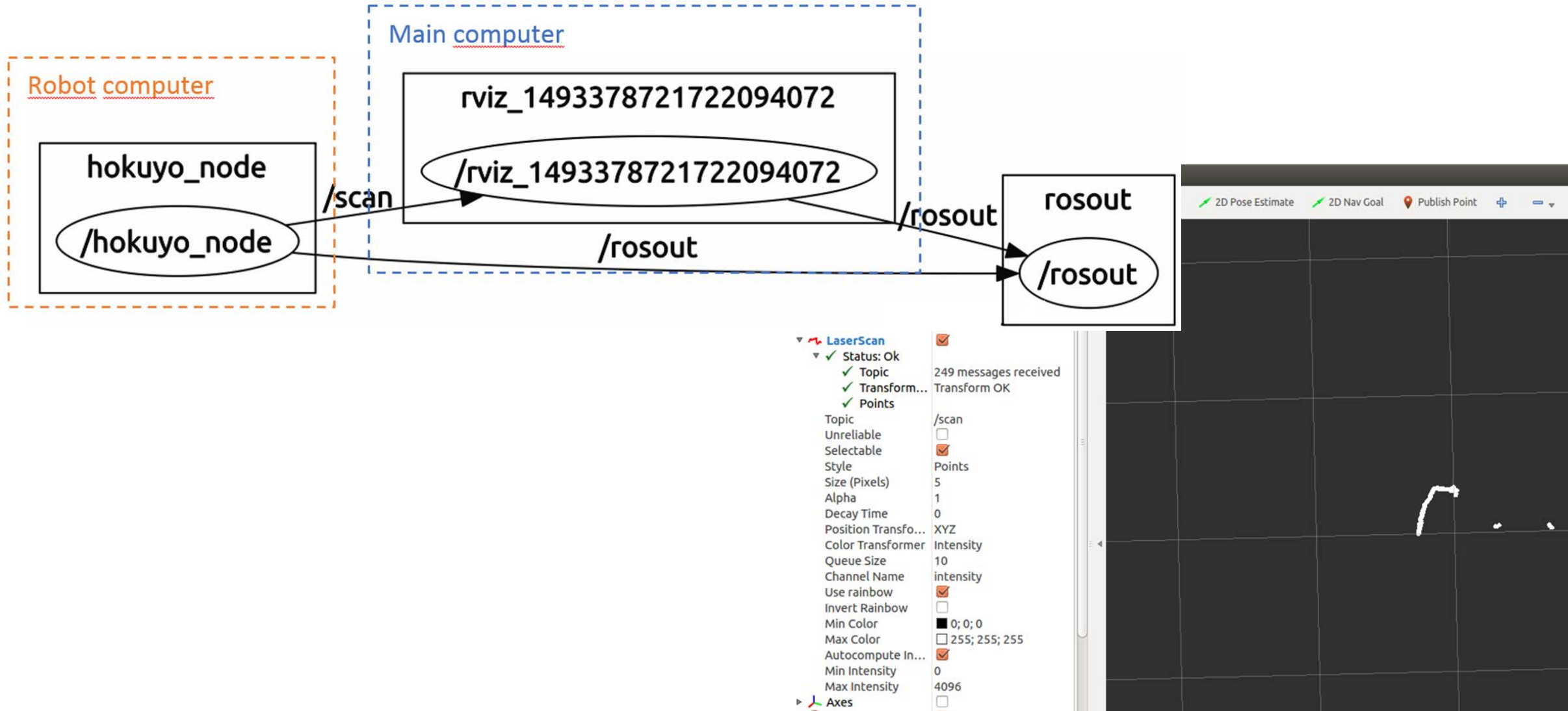
# RQT Graph - ROS code





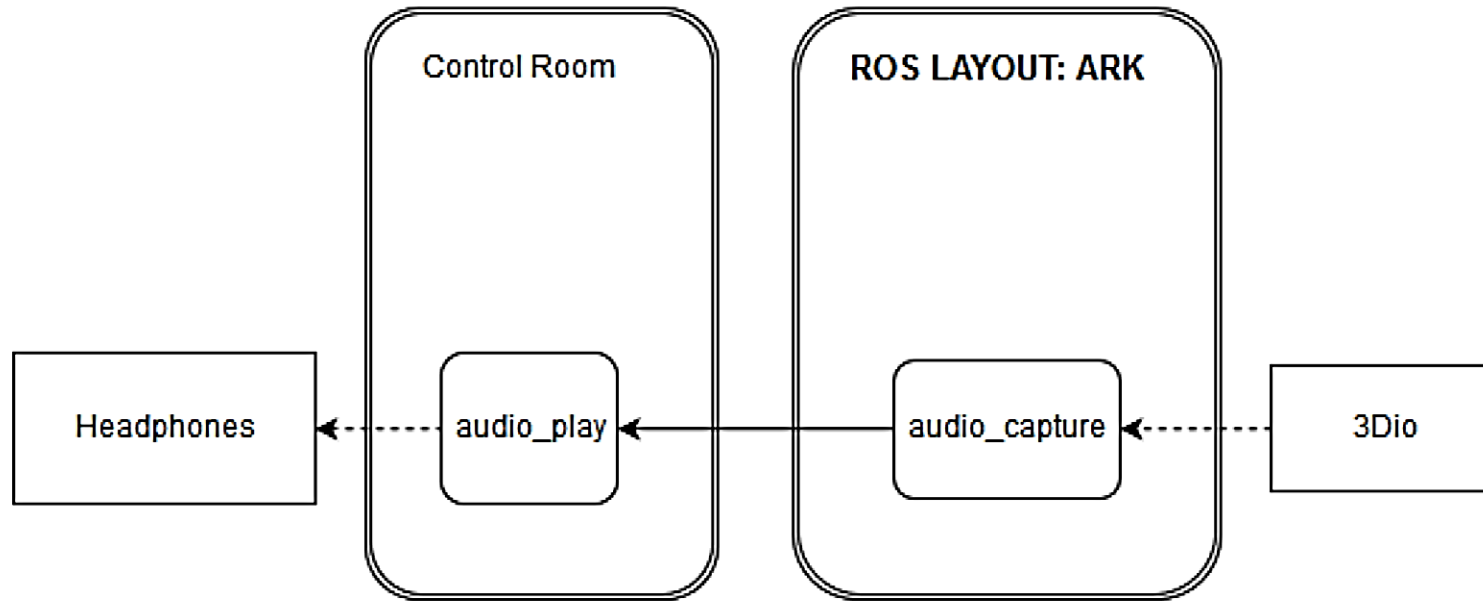
Lidar

# Lidar

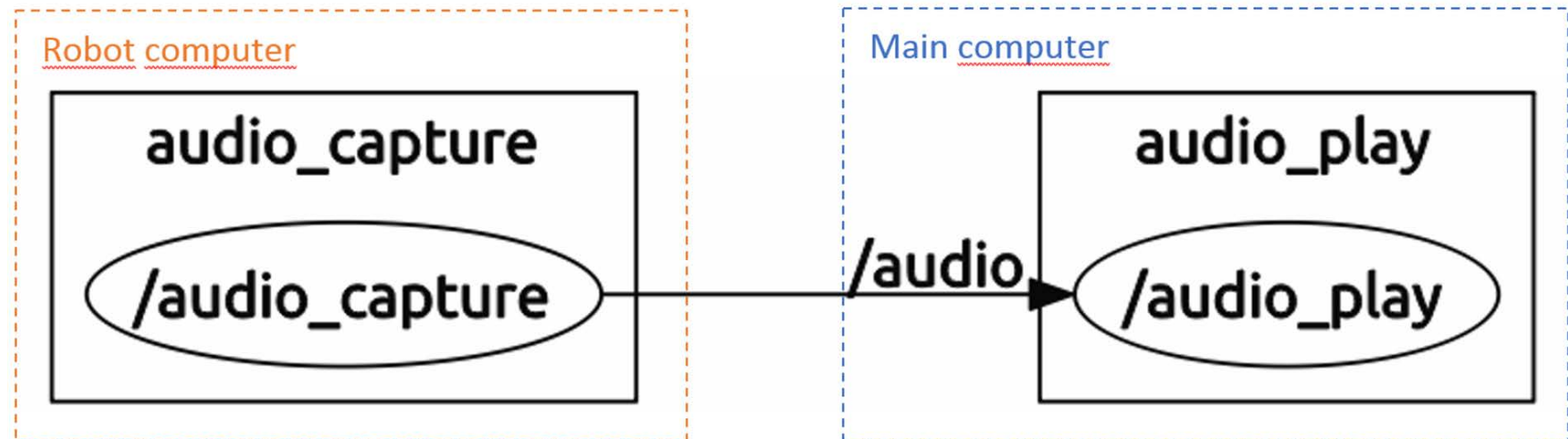


# Ears and Voice recognition

# Ears - Audio stream layout.



Ears - RQT Graph.

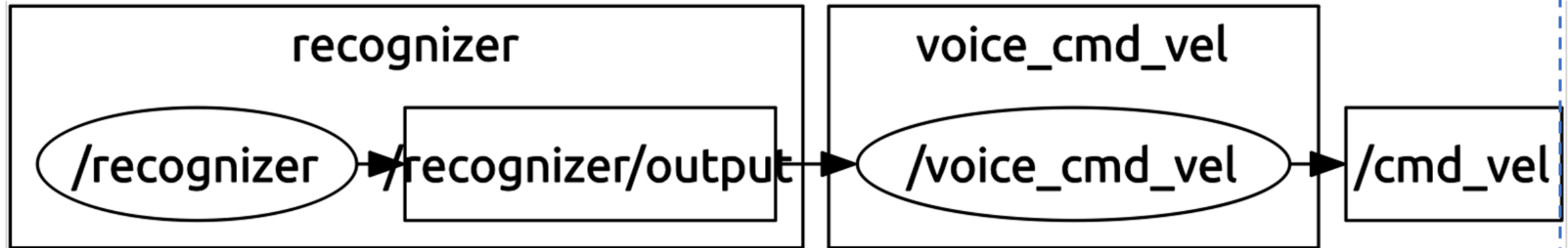




# Voice Command RQT Graph.

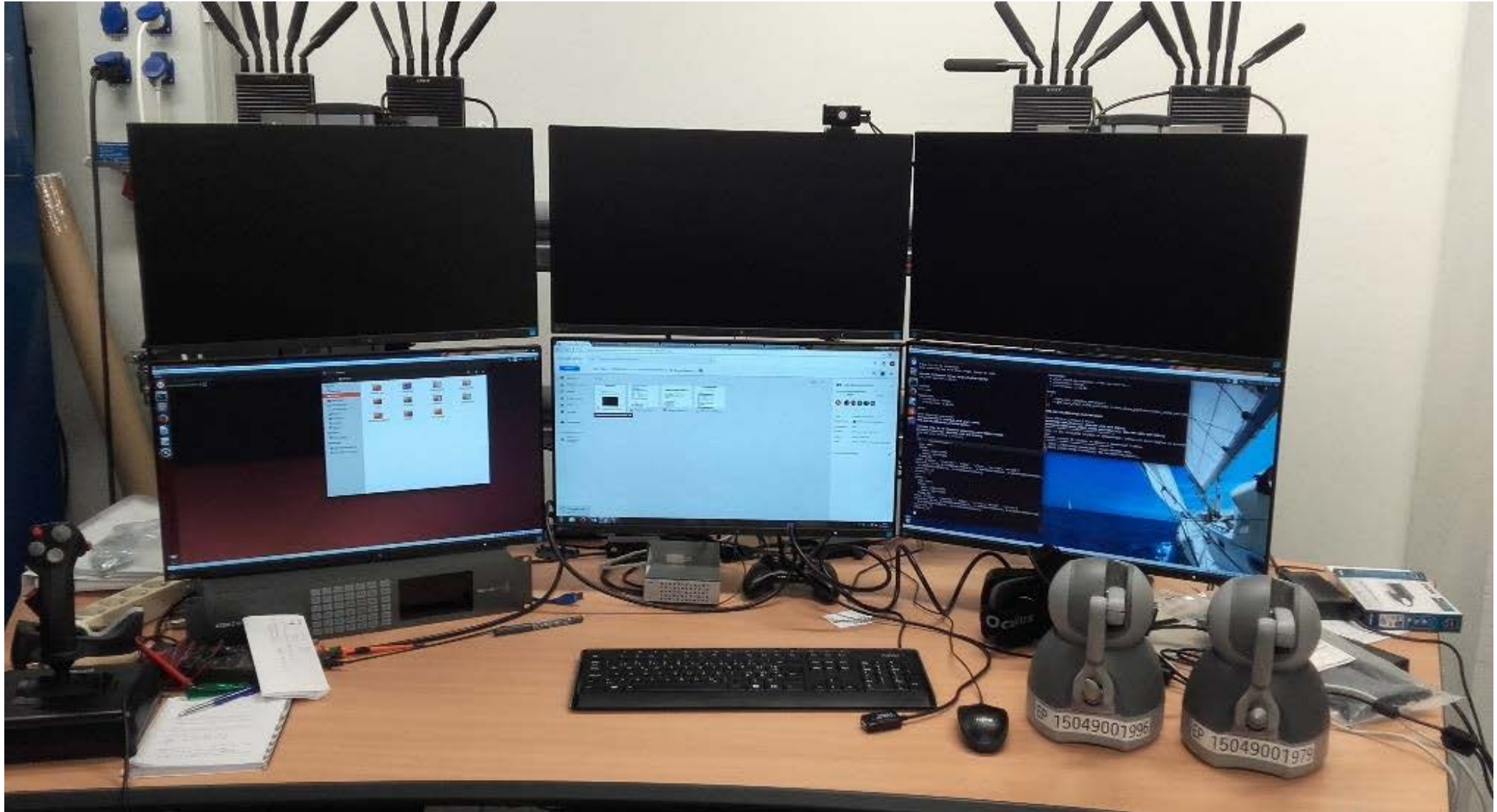


Main Computer



# Control Station

# Control Station





# Team



Heikki Handroos



Hamid Roozbahani



Juha Koivisto



Ming Li



Andrija Milojevic



Samrat Gautam



Mikko Rikkonen



Javier Hernandez



LE Weiting



Syed Azad



Andrés Belzunce



Igor Soroka





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